

# Synthesis of Concurrent Garbage Collectors and their Proofs

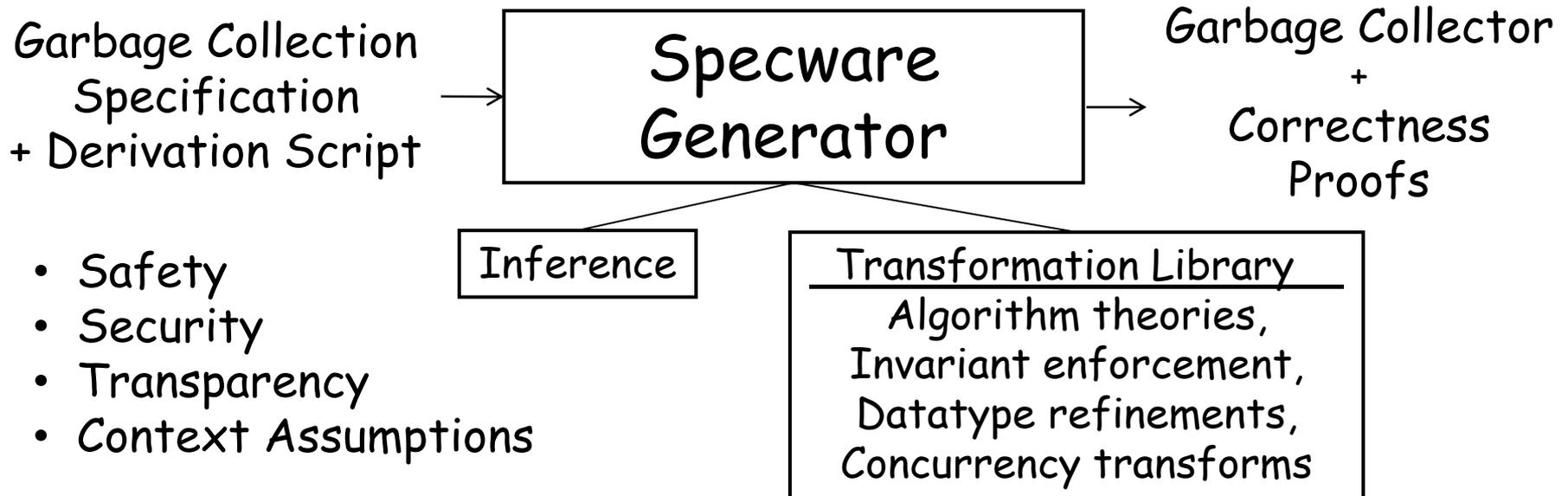
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# Synthesis of Concurrent Garbage Collectors



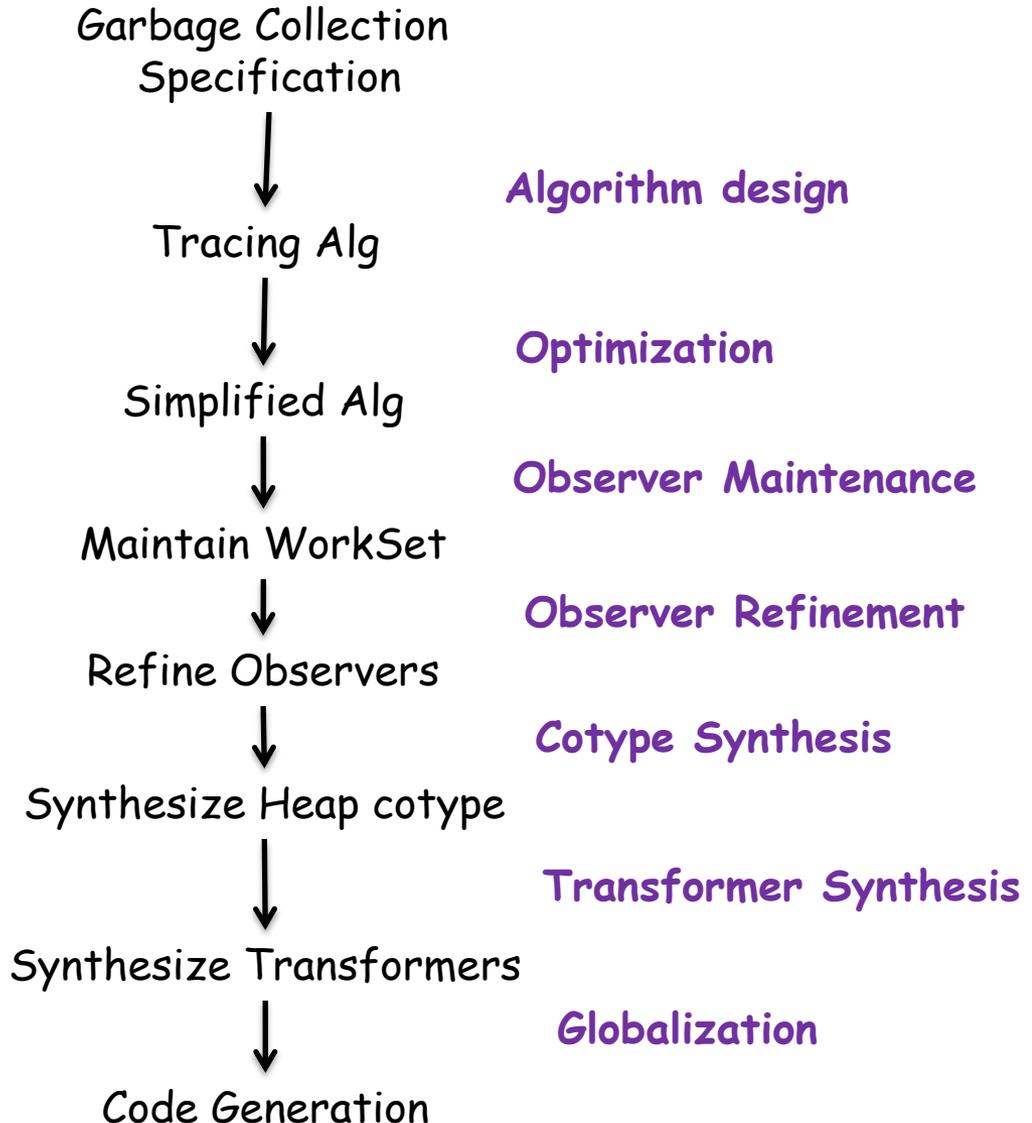
# Simplified Derivation Structure

The initial specification is refined to code by applying a sequence of high-level transformations. Each transformation adds detail.

How do we compose a proof that the code is consistent with the initial specification?

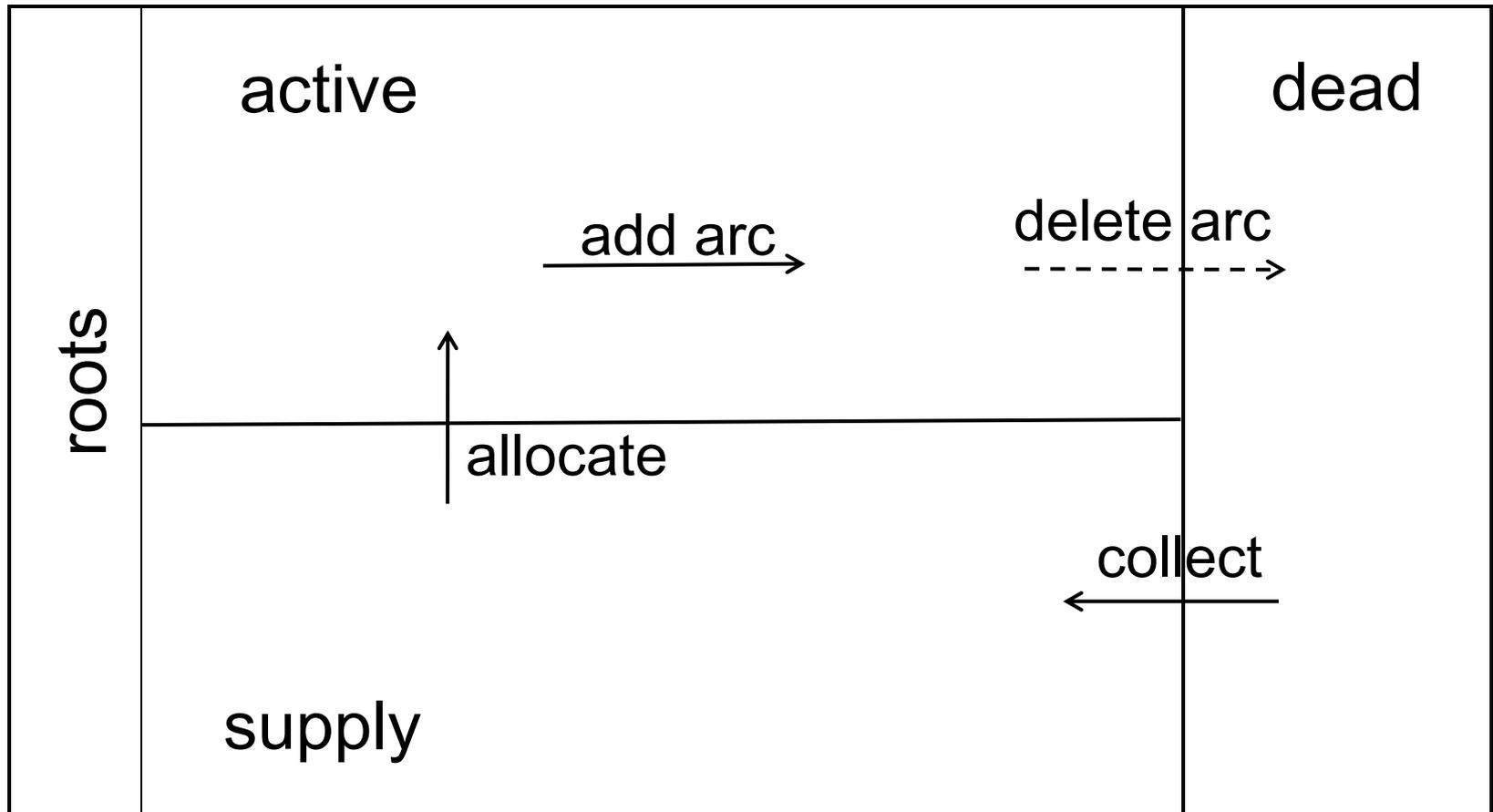
Most of the transformations work by calculation: a sequence of equations from the domain theory are applied.

**The calculation is the proof!**



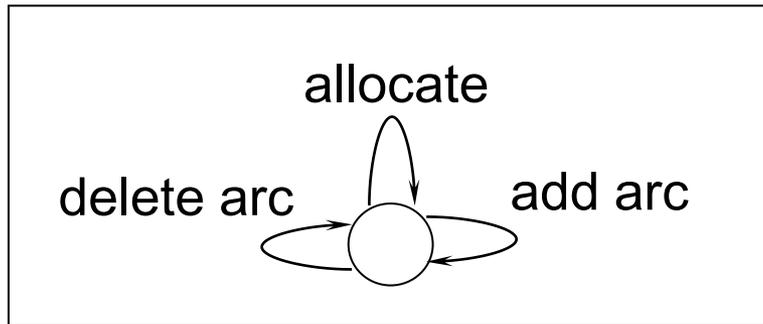


# Regions of Memory and Basic Operations



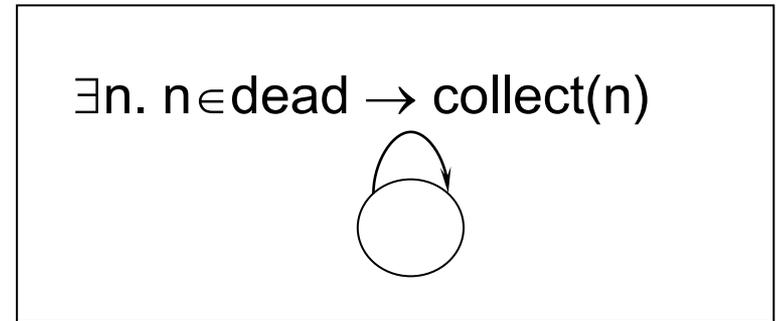
# State Machine Models: Mutators + Collector

## Mutator



Mutator is an application that allocates heap nodes, and manipulates arcs (pointers).

## Collector



Collector identifies dead nodes and recycles them.

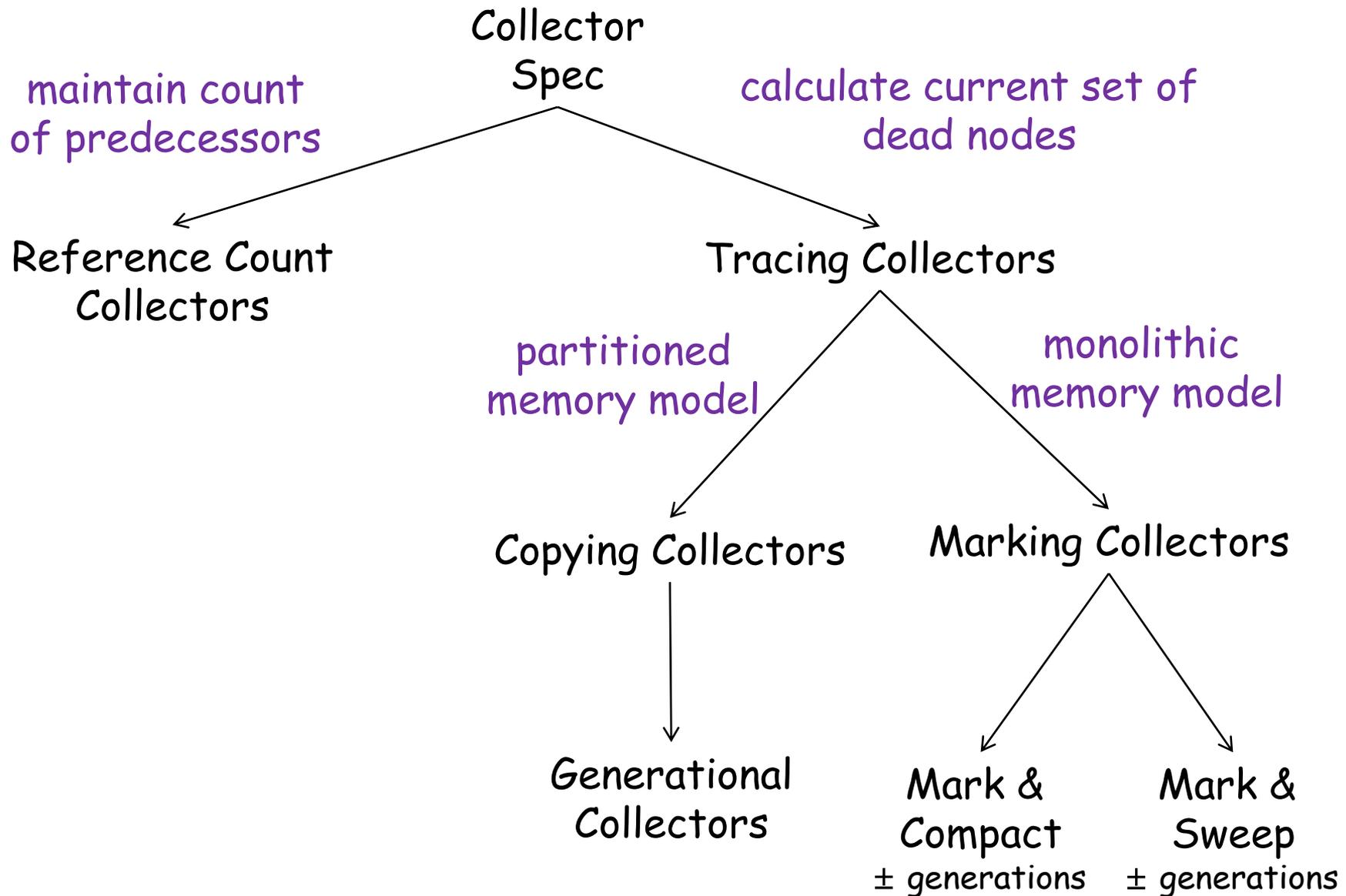
A node is dead if there are no paths to it from the roots

$$n \in \text{dead} \Leftrightarrow \text{paths}(\text{roots}, n) = \{\}$$

### Requirements

Safety: No active nodes are ever collected  
Transparency: Throughput, pause times, footprint, promptness

# Deriving Common Garbage Collection Algorithms



What's Challenging about Concurrent GC?

GC

DP,PP,DS

Methodology

Dynamic

Intuition

Graphs

Collector

Derivation

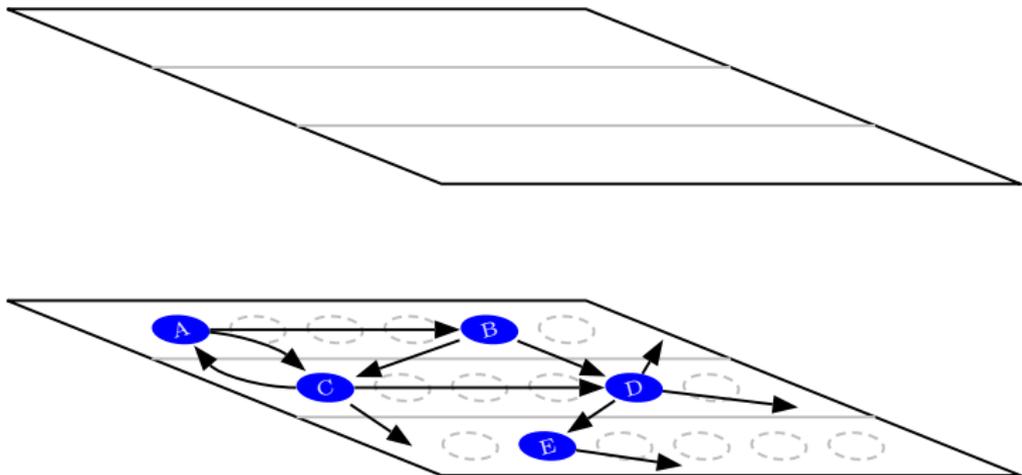
Dynamic

Workset

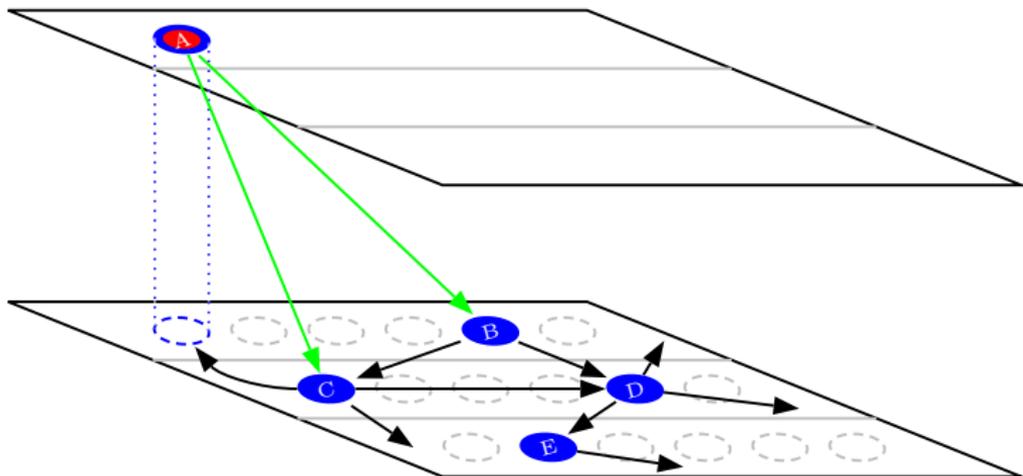
Algorithm

Conclusion

## Pictorial Intuition: Graph Traversal as Lifting



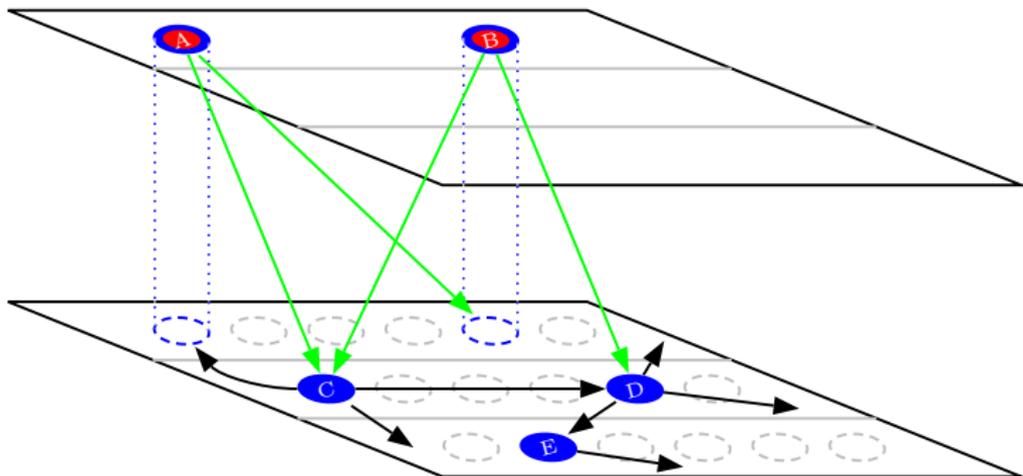
## Pictorial Intuition (1)



Lift node  $A$  to the upper plane (equivalent “twin nodes”)  
Node  $A$  is **active** (“hot zone”)

*Invariant: Downward (green) arrows originate in hot zone*

## Pictorial Intuition (2)

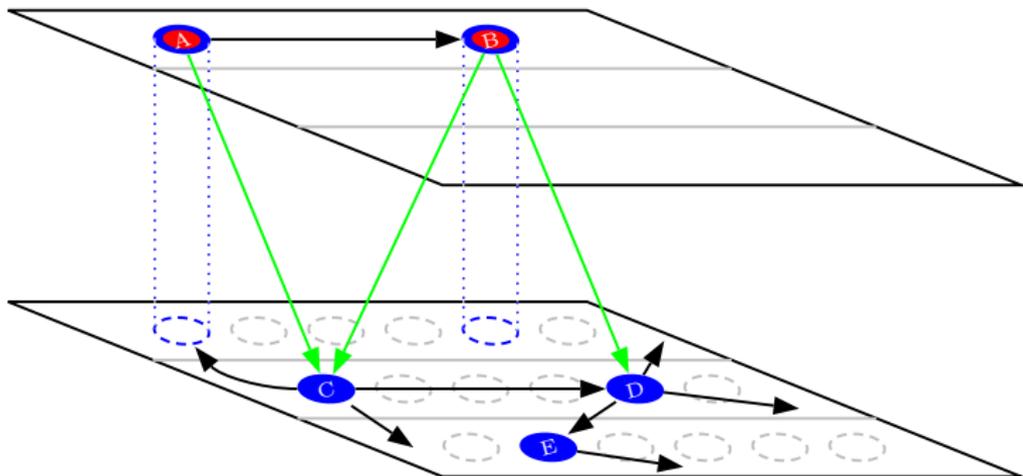


Lift node  $B$  to the upper plane

Node  $B$  is **active** (“hot zone”)

*Invariant: Downward (green) arrows originate in hot zone*

## Pictorial Intuition (3)

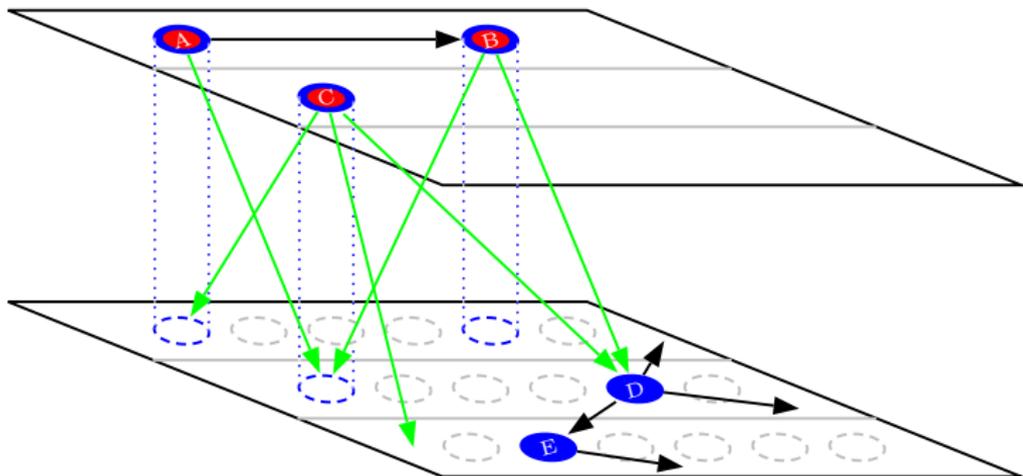


Adjust downward arc  $A \rightarrow B$  to upper plane

Node A remains **active**

*Invariant: Downward (green) arrows originate in hot zone*

## Pictorial Intuition (4)

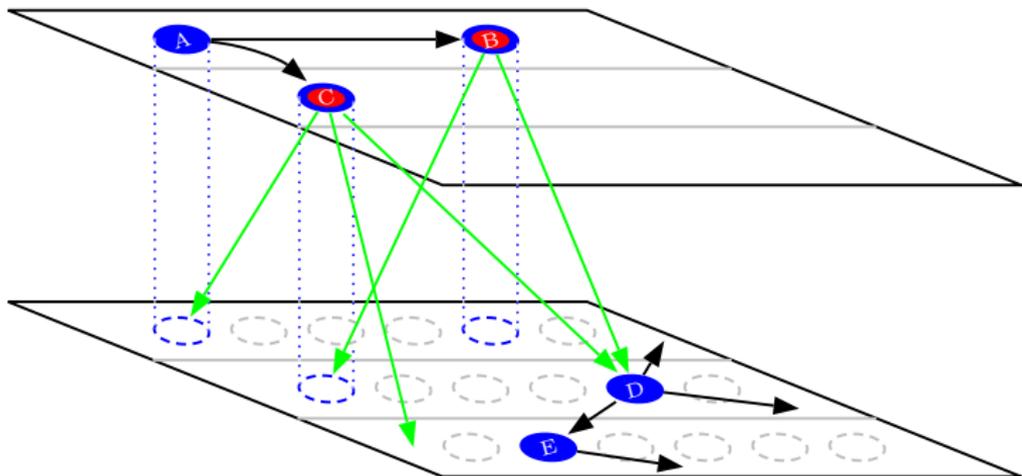


Lift node  $C$  to the upper plane

Node  $C$  is **active** (“hot zone”)

*Invariant: Downward (green) arrows originate in hot zone*

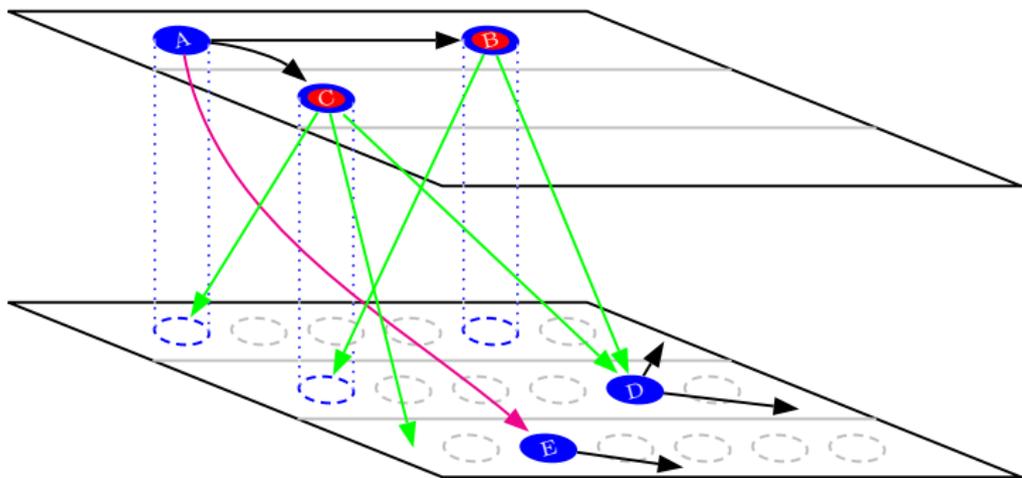
## Pictorial Intuition (5)



Adjust downward arc  $A \rightarrow C$  to upper plane  
Node  $A$  becomes inactive

*Invariant: Downward (green) arrows originate in hot zone*

This leads to the following situation:



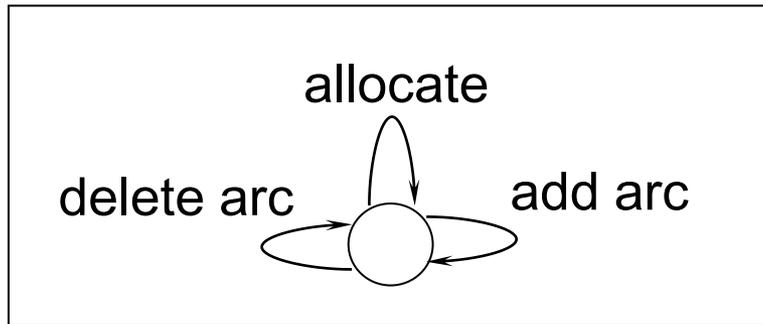
*Invariant is violated:*

Now there is a downward arrow, which does not originate in the hot zone!

$\rightsquigarrow E$  will be considered unreachable (garbage)

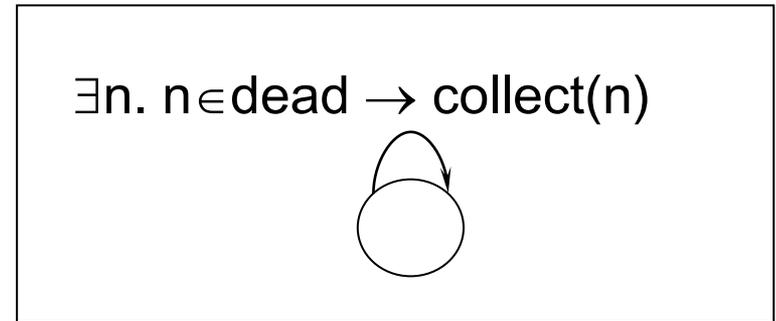
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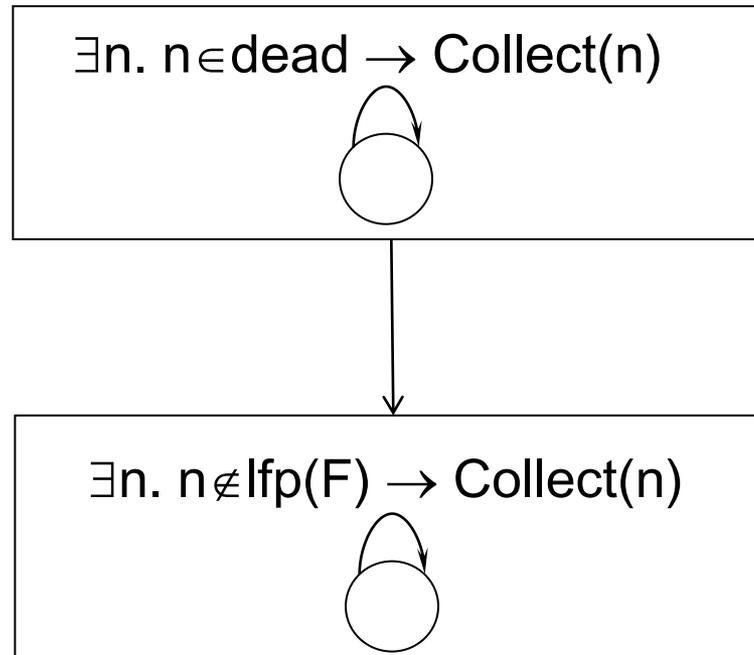
$$n \in \text{dead} \Leftrightarrow \text{paths}(\text{roots}, n) = \{\}$$

### Requirements

Safety: No active nodes are ever collected  
Transparency: Throughput, pause times, footprint, promptness

# Tracing Collectors

$n \in \text{dead} \Leftrightarrow n \notin \text{live}$       where  $\text{live} = \text{active} \cup \text{supply}$   
 $\Leftrightarrow n \notin \text{least } S. \text{ roots} \cup \text{sucs}(S) \subseteq S$   
 $\Leftrightarrow n \notin \text{lfp}(F)$       where  $F(S) = \text{roots} \cup \text{sucs}(S)$



# Tracing Collectors: Kleene

To compute  $\text{lfp}(F)$ , where  $F$  is a monotone function in a powerset lattice:

```
S ← {};  
while S ≠ F(S) do  
    S ← F(S);  
return S
```

instantiating  $F$ :

```
S ← {};  
while S ≠ roots ∪ succs(S) do  
    S ← roots ∪ succs(S);  
return S
```

generalized proof over complete partial orders (cpo's)  
based on Tarski, Kleene theorems

# Tracing Collectors: Kleene

```
S ← {};  
while S ≠ roots ∪ succs(S) do  
    S ← roots ∪ succs(S) ;  
return S
```

Problem: roots and succs depend on the state of the heap;  
does the algorithm work concurrently?

The Kleene iteration computes  $\{\}, F(\{\}), F(F(\{\})), \dots, F^n(\{\})$ , where  $F(S) = \text{roots} \cup \text{succs}(S)$  until convergence

However the memory graph evolves as  
 $G_0, G_1, G_2, \dots, G_n, \dots$

so the iteration produces

$\{\}, F_0(\{\}), F_1(F_0(\{\})), F_2(F_1(F_0(\{\}))), \dots$

what does this sequence converge to?

# Tracing Collectors: Kleene

```
S ← {};  
while S ≠ roots ∪ succs(S) do  
    S ← roots ∪ succs(S) ;  
return S
```

Problem: roots and succs depend on the state of the heap;  
does the algorithm work concurrently?

In a MPC10 paper we proved weak conditions under which  
 $\{\}, F_0(\{\}), F_1(F_0(\{\})), F_2(F_1(F_0(\{\}))), \dots$

converges to a (non-least) fixpoint of the initial graph  $G_0$ .

Effect: When executed concurrently, we can generate a proof  
that the algorithm returns a subset of dead nodes.

# Tracing Collectors

```
S ← {};  
while S ≠ roots ∪ sucs(S) do  
    S ← roots ∪ sucs(S);  
return S
```

Problem: How to make the iteration efficient?

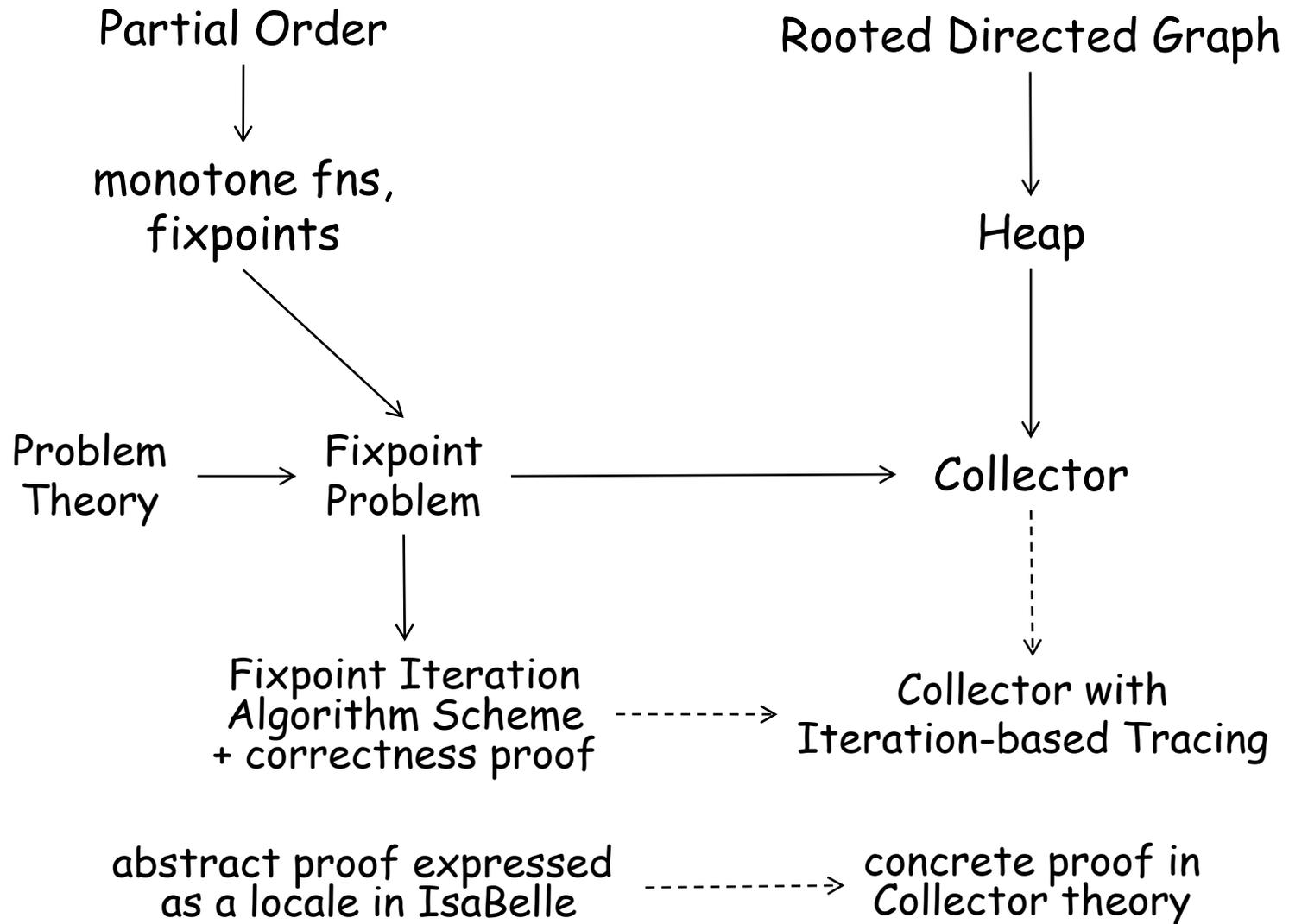
→ introduce a workset

$$\begin{aligned} WS &= F(S) \setminus S \\ &= (\text{roots} \cup \text{sucs}(S)) \setminus S \end{aligned}$$

```
S ← {};  
while ∃z ∈ (roots ∪ sucs(S)) \ S do  
    S ← S ∪ {z};  
return S
```

proof based on Cai/Paige theorems

# Derivation Structure



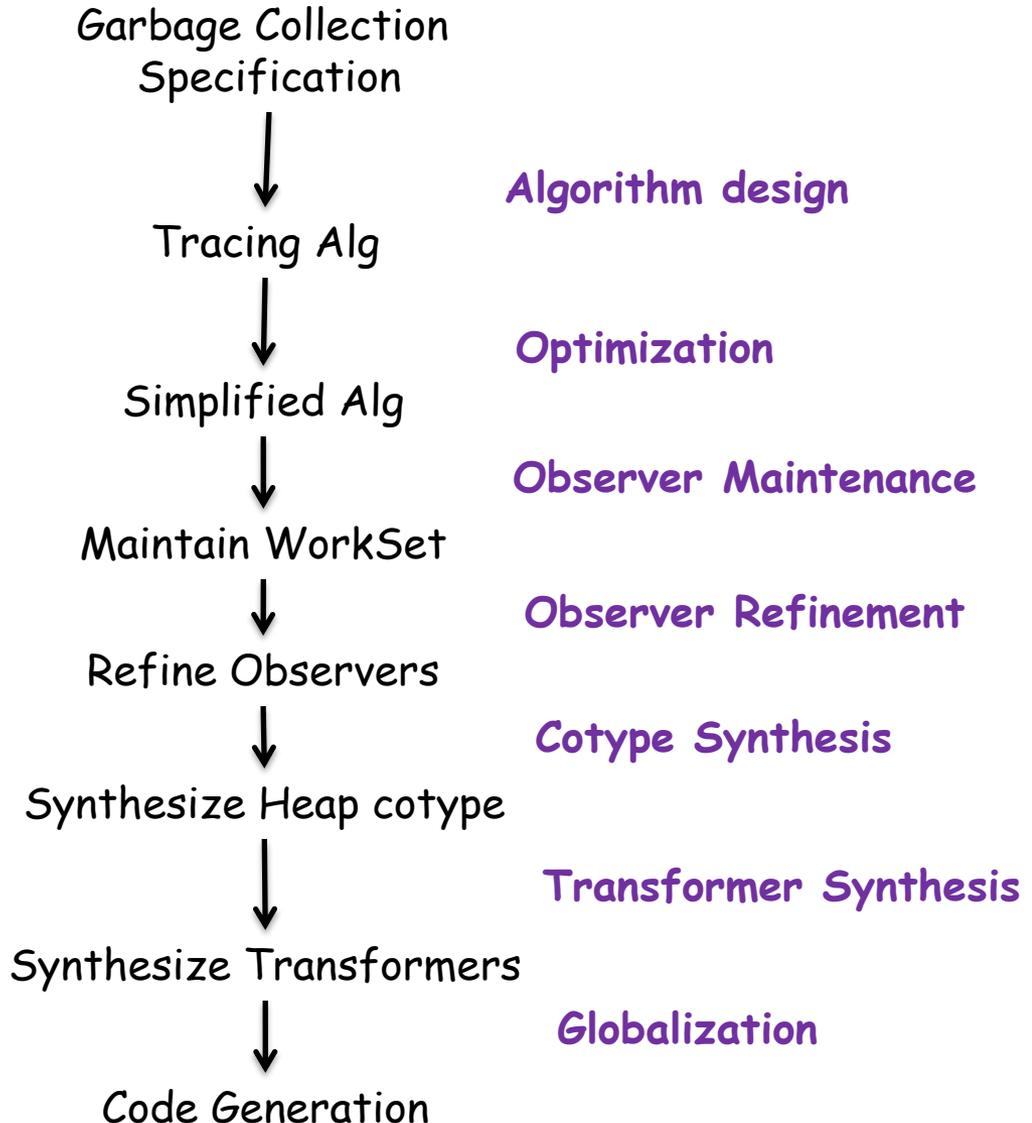
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Most of the transformations work by calculation: a sequence of equations from the domain theory are applied.

**The calculation is the proof!**



# Specifying Algebraic Types

An algebraic type is defined by constructors

- well-founded
- new functions defined inductively over constructors

type List a = nil | cons a (List a)

op length: List a  $\rightarrow$  Nat

length nil = 0

length (cons a lst) = 1 + length lst

List is defined  
using constructors  
nil and cons

length is defined inductively  
in terms of its value  
over the constructors



# Specifying Coalgebraic Types (aka cotypes)

A coalgebraic type is characterized by observers

- not well-founded: may be circular or infinite
- transformers specified coinductively by effect on observers

type Graph

op nodes: Graph  $\rightarrow$  Set Node

op sucs : Graph  $\rightarrow$  Node  $\rightarrow$  Set Node

Graph is specified  
using observers  
nodes and sucs

op addArc(G:Graph) (x:Node, y:Node) :

{G':Graph | nodes G' = nodes G

& sucs G' x = (sucs G x) + y }

addArc is specified coinductively  
in terms of its effect on the observers



# Coalgebraic Specifications

- Algebraic types used for ordinary data (boolean, Nat, List)
- Coalgebraic type used for heaps
- Observers  $\text{obs}: \text{Heap} \rightarrow A$ 
  - basic/undefined
  - defined but maintained
  - defined but computed
- Transformers  $t: \text{Heap} \rightarrow \text{Heap}$ 
  - preconditions
  - postconditions: coinductive constraints on observations



# Tracing Collectors:

## Instantiated Small-Step Fixpoint Iteration

```
S ← {}  
while ∃z ∈ (roots(G) ∪ sucs(G)(S)) \ S do  
  S ← S ∪ {z}  
return S
```

to optimize the algorithm, we introduce a new observer:

```
WS G = (roots G ∪ sucs(G)(S)) \ S
```

# Maintaining Observers

## Observer Maintenance Transform (aka Finite Differencing)

- given a defined observer

$$WS (G:Graph):Set A = e G$$

- for each transformer  $t$ , add definition to postcondition:

$$t(G:Graph \mid WS G = e G):$$

$$\{G':Graph \mid \dots \ \&\& \ WS G' = e G' \}$$

- simplify



# Maintaining Observers

type Graph

op nodes: Graph  $\rightarrow$  Set Node

op outArcs : Graph  $\rightarrow$  Node  $\rightarrow$  Set Node

op roots : Graph  $\rightarrow$  Set Node

op S : Graph  $\rightarrow$  Set Node

op  $WS(G:Graph):Set Node = (roots\ G \cup outArcs\ G\ (S\ G)) \setminus (S\ G)$

op addArc(G:Graph) (x:Node, y:Node) :

{G':Graph | nodes G' = nodes G

$\wedge outArcs\ G'\ x = (outArcs\ G\ x) + (x \rightarrow y)$

$\wedge WS\ G' = WS\ G \cup \{y \mid x \in S\ G \wedge y \notin S\ G\}$

design-time calculation:

$$WS\ G' = (roots\ G' \cup outArcs\ G'\ (S\ G)) \setminus (S\ G)$$

$$= (roots\ G \cup outArcs\ (G \cup \{x \rightarrow y\})\ (S\ G)) \setminus (S\ G)$$

$$= (roots\ G \cup outArcs\ G\ S) \setminus (S\ G) \cup \{y \mid x \in (S\ G)\} \setminus (S\ G)$$

$$= WS\ G \cup \{y \mid x \in (S\ G) \wedge y \notin (S\ G)\}$$



# Tracing Collectors

after all design-time calculations to enforce the invariant:

```
invariant  $WS = (\text{roots} \cup \text{outArcs}(S)) \setminus S$   
atomic  $\langle S \leftarrow \{\} \parallel WS \leftarrow \text{roots} \rangle$   
while  $\exists z \in WS$  do  
    atomic  $\langle S \leftarrow S \cup \{z\} \parallel WS \leftarrow WS \cup \text{outArcs}(z) \setminus S - z \rangle$   
return  $S$   
  
atomic  $\langle \text{addArc}(x,y) \parallel WS \leftarrow WS \cup \{y \mid x \in S \wedge y \notin S\} \rangle$ 
```

this is essence of the coarse-grain Dijkstra et al. "on-the-fly" collector

# Observer Refinement

- refine an existing observer  $WS (G:Graph):Set A$   
by a new observer  $WL (G:Graph):List A$   
$$WS G = List\_to\_Set (WL G)$$
where  $List\_to\_Set$  is a homomorphism
- replace all occurrences of  $WS$  by  $List\_to\_Set \circ WL$
- simplify



# Refining Observers

type Graph

axiom  $WS\ G = List2Set\ WL\ G$

op addArc(G:Graph) (x:Node, y:Node) :

{G':Graph | nodes G' = nodes G

$\wedge$  outArcs G' x = (outArcs G x) + (x→y)

$\wedge$   $WL\ G' = WL\ G ++ [y \mid x \in S \ \& \ y \notin S]$  }

design-time calculation:

$$\begin{aligned} & WS\ G' = WS\ G \cup \{y \mid x \in S \ \& \ y \notin S\} \\ \Leftrightarrow & L2S\ WL\ G' = L2S\ WL\ G \cup \{y \mid x \in S \ \& \ y \notin S\} \\ \Leftrightarrow & L2S\ WL\ G' = L2S\ WL\ G \cup L2S\ [y \mid x \in S \ \& \ y \notin S] \\ \Leftrightarrow & L2S\ WL\ G' = L2S\ (WL\ G ++ [y \mid x \in S \ \& \ y \notin S]) \\ \Leftarrow & WL\ G' = WL\ G ++ [y \mid x \in S \ \& \ y \notin S] \end{aligned}$$



# Generating Proof Scripts

For example, a refinement based on this calculation from the derivation of a Mark & Sweep garbage collector:

## Sequence of Rewrites

```
initialState x0
  = FHeap x0 {}
  = roots x0 ∪ allOutNodes x0 {}
  = roots x0 ∪ {}
  = roots x0
```

## Justification for Each Step

```
unfolding initialState
unfolding FHeap
rule allOutNodes_of_emptyset
rule right_unit_of_union
```

automatically generates this Isabelle/Isar proof script :

```
theorem initialState_refine_def:
  "(initialState x0) = (roots x0)"
proof -
  have "(initialState x0)
        = FHeap x0 {}"
  also have "... = (roots x0 ∪ allOutNodes x0 {})"
  also have "... = (roots x0 ∪ {})"
  also have "... = (roots x0)"
  finally show ?thesis .
qed
```

by (unfold initialState\_def, rule HOL.refl)  
by (unfold FHeap\_def, rule HOL.refl)  
by (rule\_tac f="λy . (?term ∪ y)" in arg\_cong,  
rule allOutNodes\_of\_empty\_set)  
by (rule union\_right\_unit)

The proof script discharges the proof obligation of the refinement



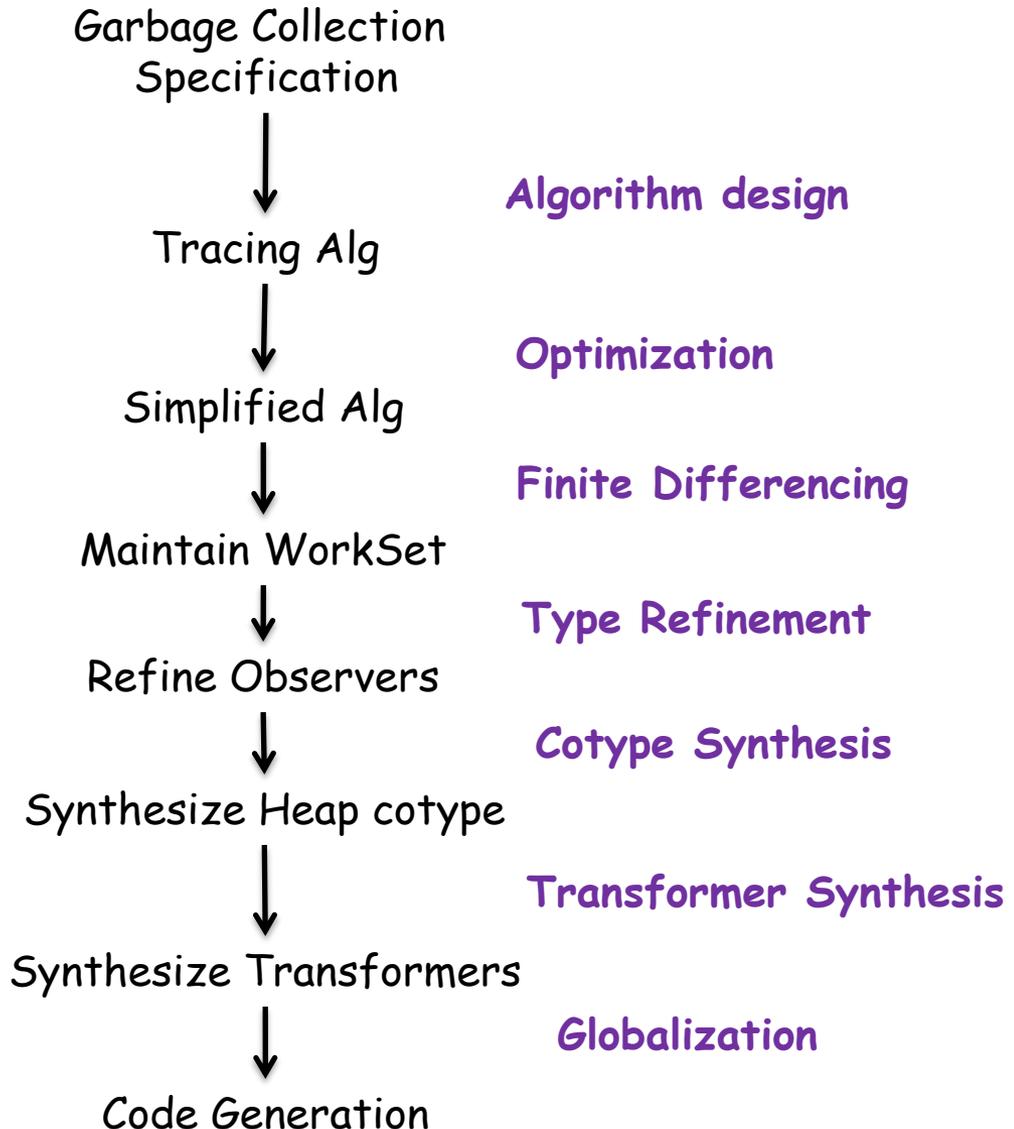
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# Cotype Synthesis - Extract a Final Model

Given these undefined or maintained observers

nodesL : Memory -> List Node

rootsL : Memory -> List Node

supplyL : Memory -> List Node

WL : Memory -> List Node

blackCM : Memory -> Map(Node, Boolean)

sucsIM : Memory -> Map(Node, Map(Index, Arc))

srcM : Memory -> Map(Arc, Node)

tgtM : Memory -> Map(Arc, Node)



# Cotype Synthesis - Extract a Final Model

reify all undefined or maintained observers into a product

```
type Memory= { nodesL    : List Node,  
              rootsL    : List Node,  
              supplyL   : List Node,  
              WL        : List Node,  
              blackCM   : Map(Node, Boolean),  
              sucsIM    : Map(Node, Map(Index, Arc)),  
              srcM      : Map(Arc, Node),  
              tgtM      : Map(Arc, Node)  
            }
```

```
type Node
```

```
type Arc
```



# Transformer Synthesis

- replace the constraints in transformer postconditions by concurrent updates of the cotype
- simplify

```
type Memory { nodesL : List Node,  
              WL : List Node,  
              arcMap : Map(Arc, Node * Node)  
              ... }
```

```
op swingArc(G:Memory) (x:Node, i:Index, y:Node | ok?(x,y)) : Memory =  
  G << {arcMap = update (G.arcMap).(x,i) (x,y)  
        WL      = G.WL ++ [y | x ∈ G.S & y ∉ G.S]}
```



# Globalization

- add global variable of the cotype  
var M: Memory
- eliminate the cotype (Memory) in all functions
  - parameter (at most one)
  - return type
- replace local refs to state by global refs

```
type Memory= {nodesL : List Node,  
              succsM : map(Node, List Node),  
              WL : List Node }  
  
var M:Memory  
  
op addArc(x:Node, y:Node) : Unit =  
  ( M.succsM x := (M.succsM x) + y  
  || M.WL := M.WL ++ [n | m ∈ S & n ∉ S] )
```



# Summary

- coalgebraic specification and refinement techniques
- Basic specification and refinement support in Specware
- Platform-independent derivations of concurrent M&S
- New transformations:
  - dynamic fixpoint iteration
  - observer maintenance
  - observer refinement
  - cotype definition
  - globalization

Next steps:

- Output checkable proofs
- Copying Collectors
- Code generation to multithreaded C and CommonLisp



# References

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Dusko Pavlovic, Peter Pepper, and Douglas R. Smith,  
Colimits for Concurrent Collectors,  
in *Verification: Theory and Practice* (Z. Manna Festschrift),  
Springer LNCS 2772, 2003, 568-597.

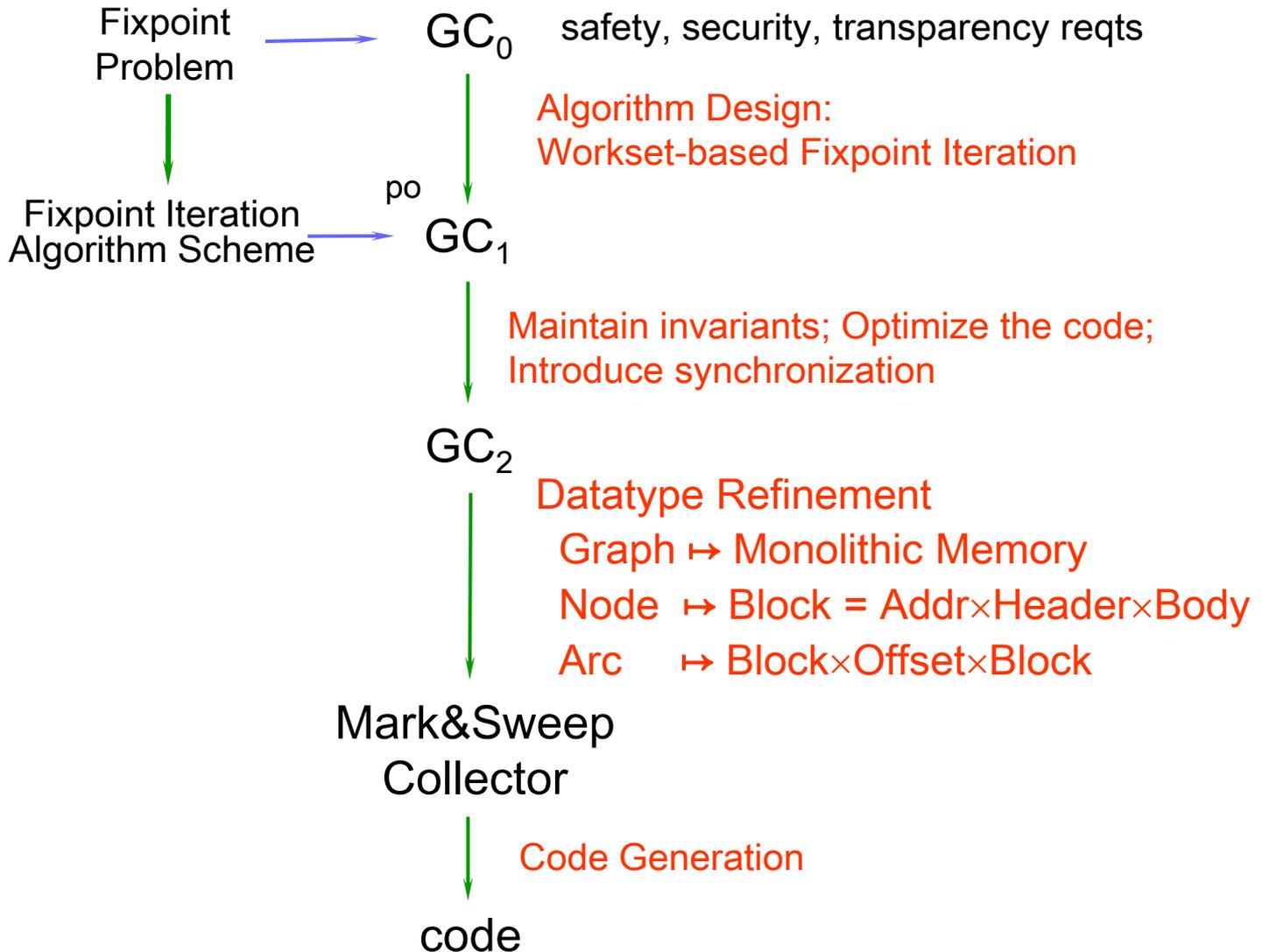
Dusko Pavlovic, Peter Pepper, and Douglas R. Smith,  
Formal Derivation of Concurrent Garbage Collectors,  
in *Mathematics of Program Construction 2010* (MPC10),  
Springer LNCS 6120, July 2010, 353-376.



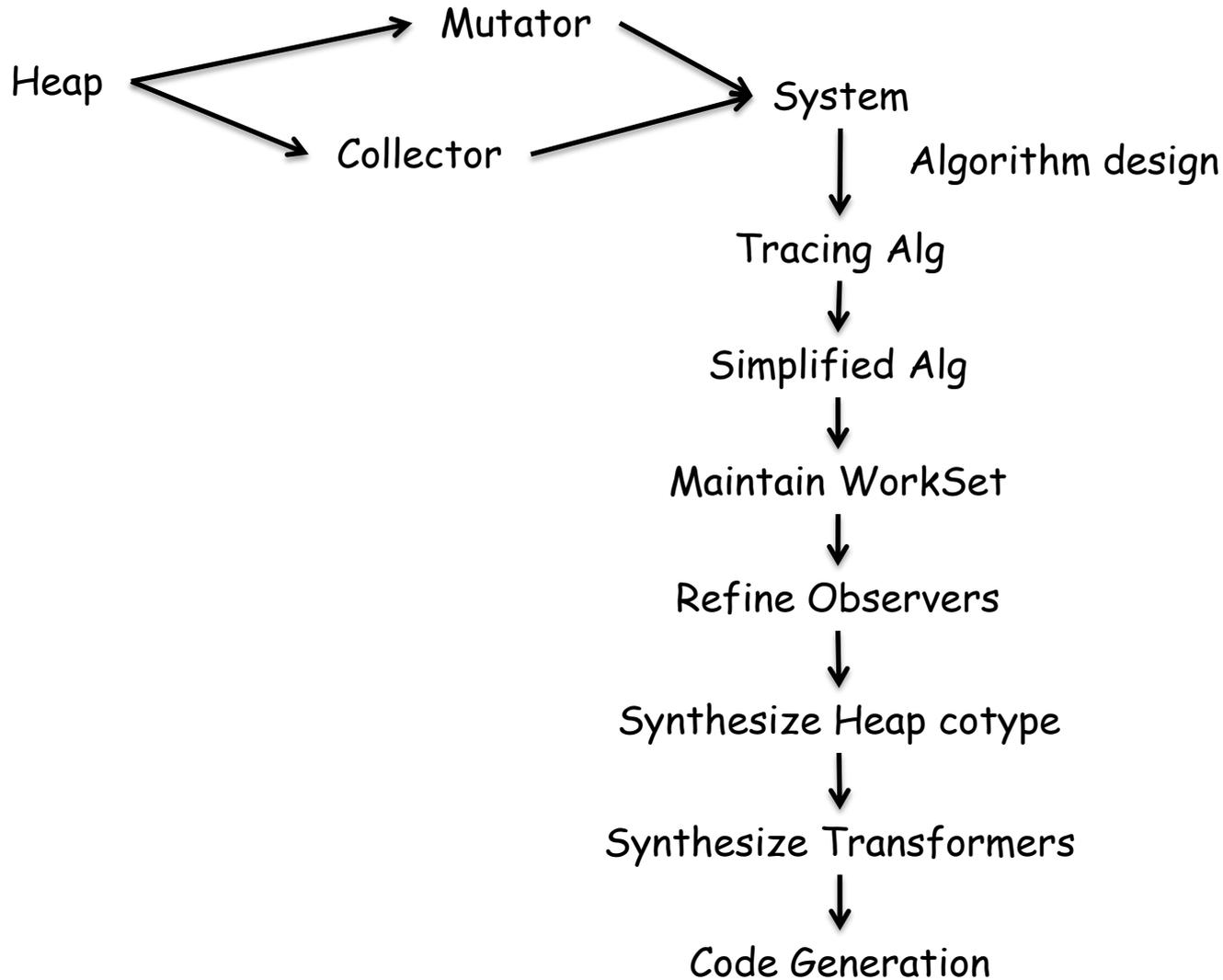
# Extras



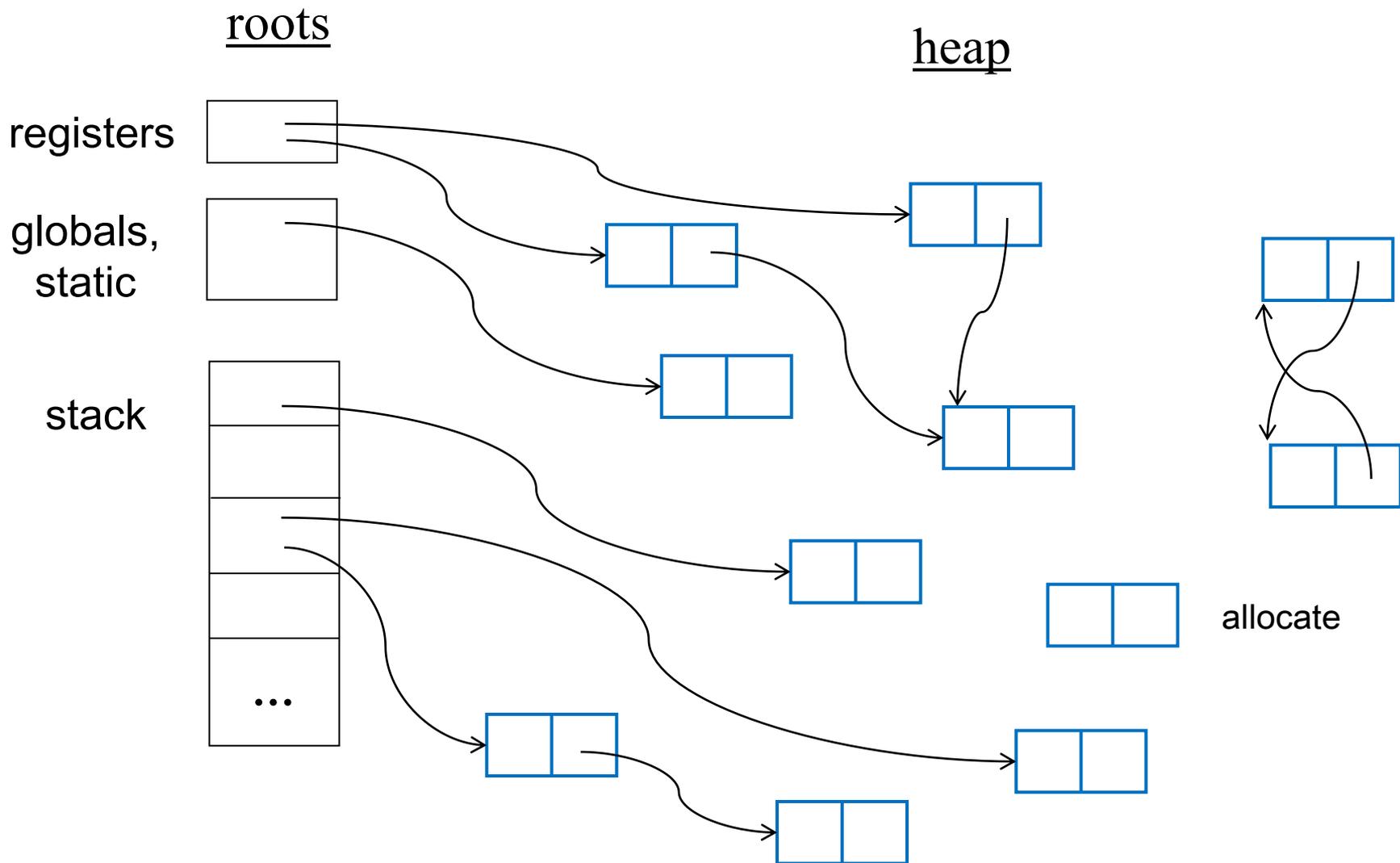
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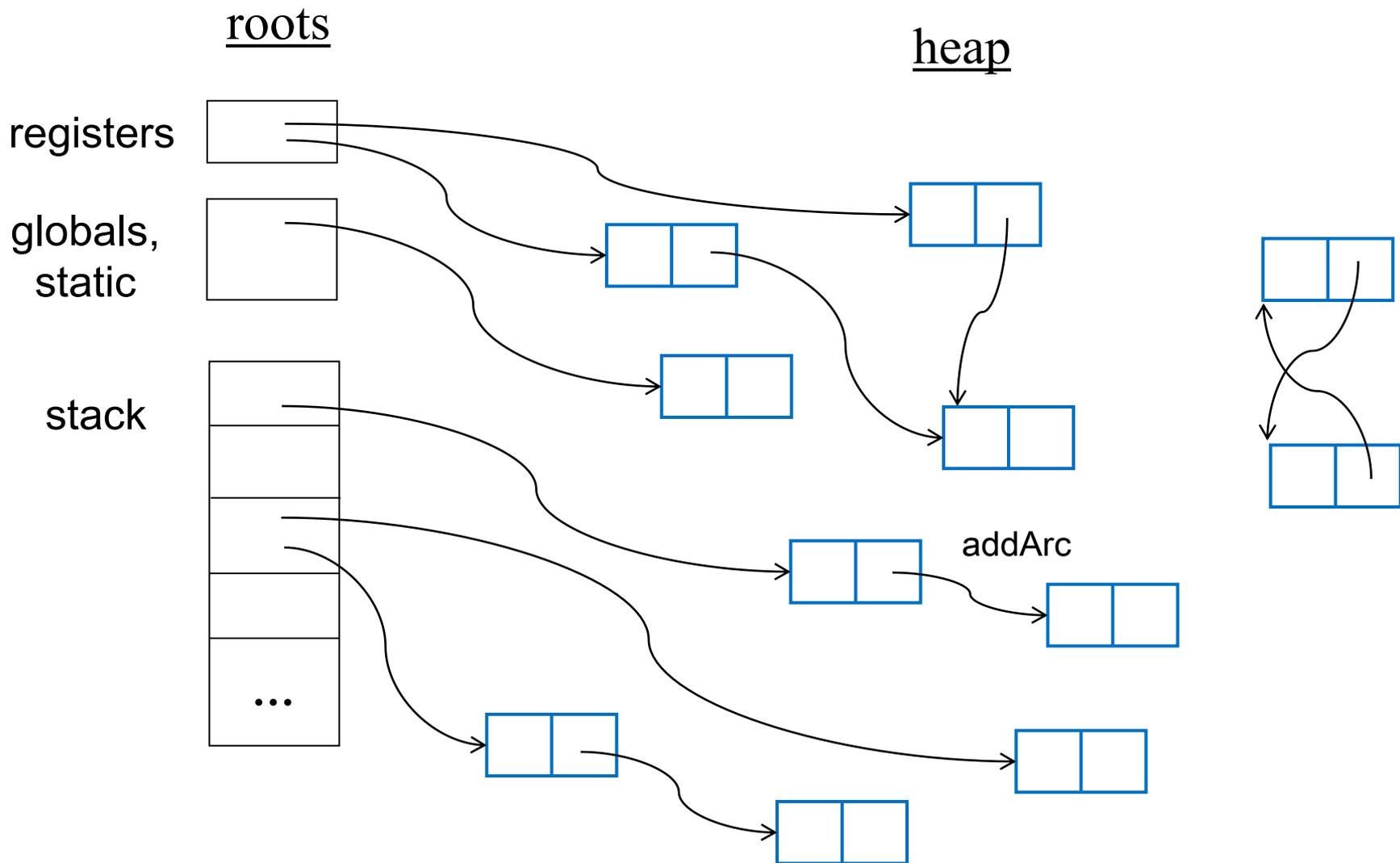
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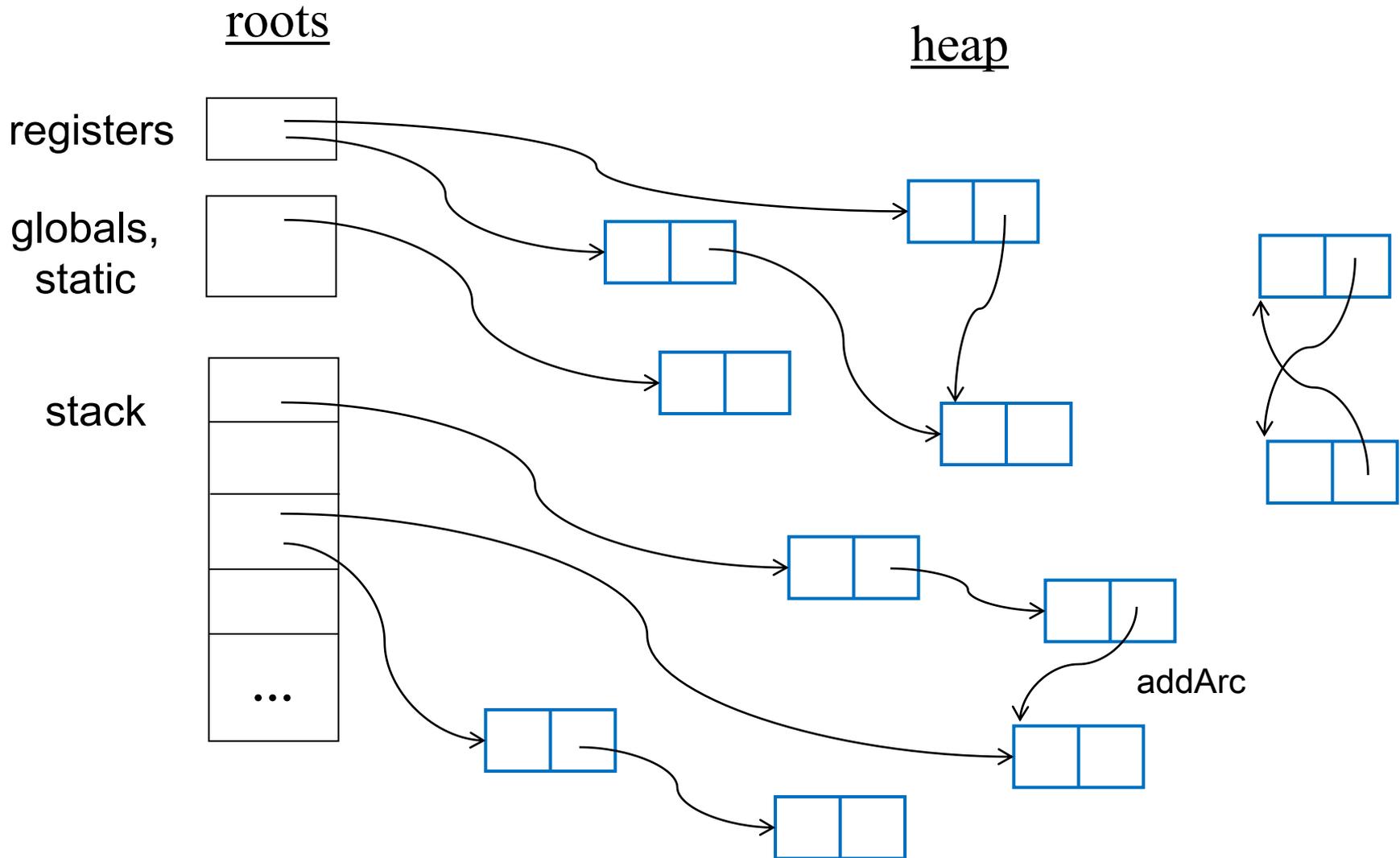
# Model of Memory as a Rooted Graph



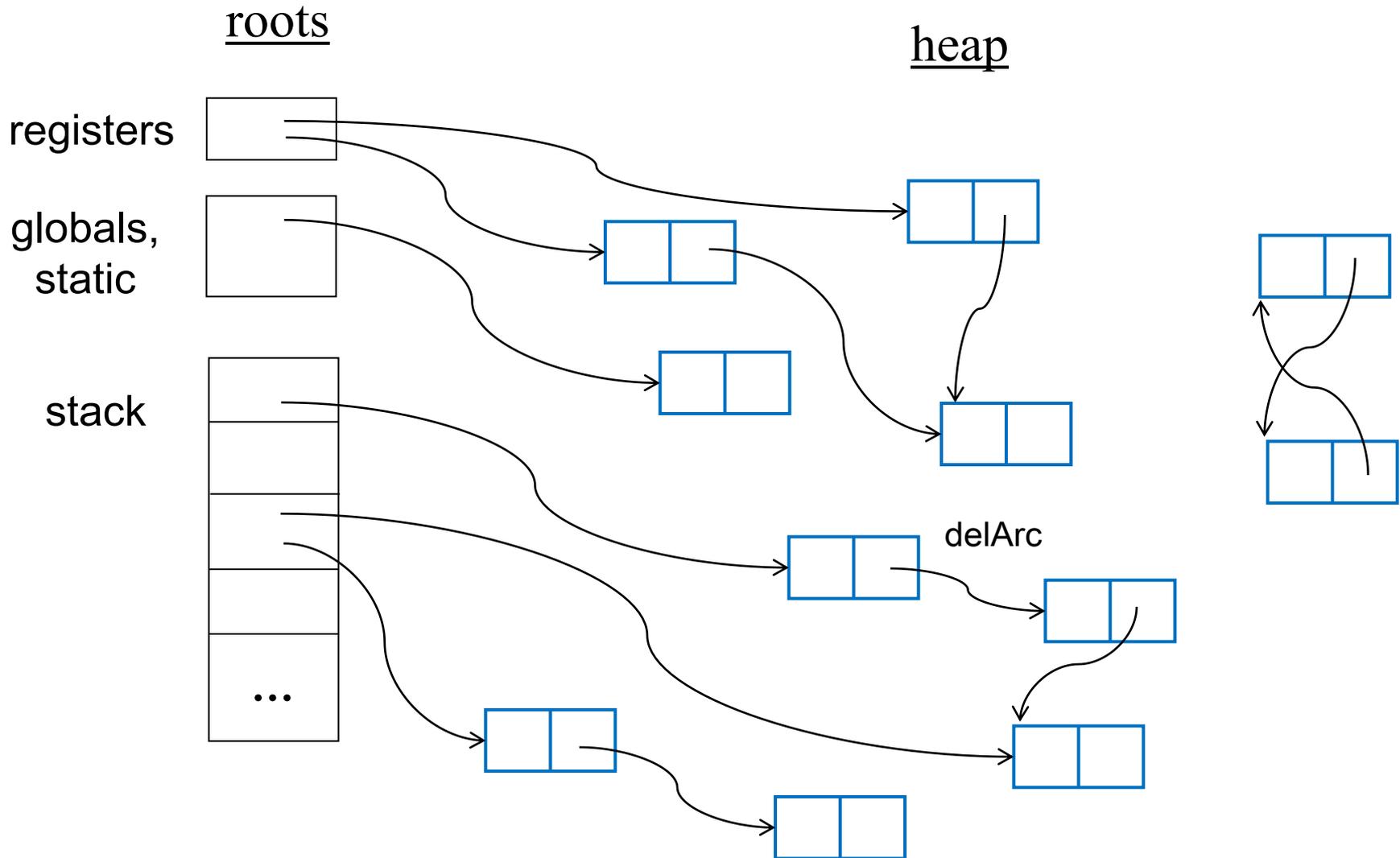
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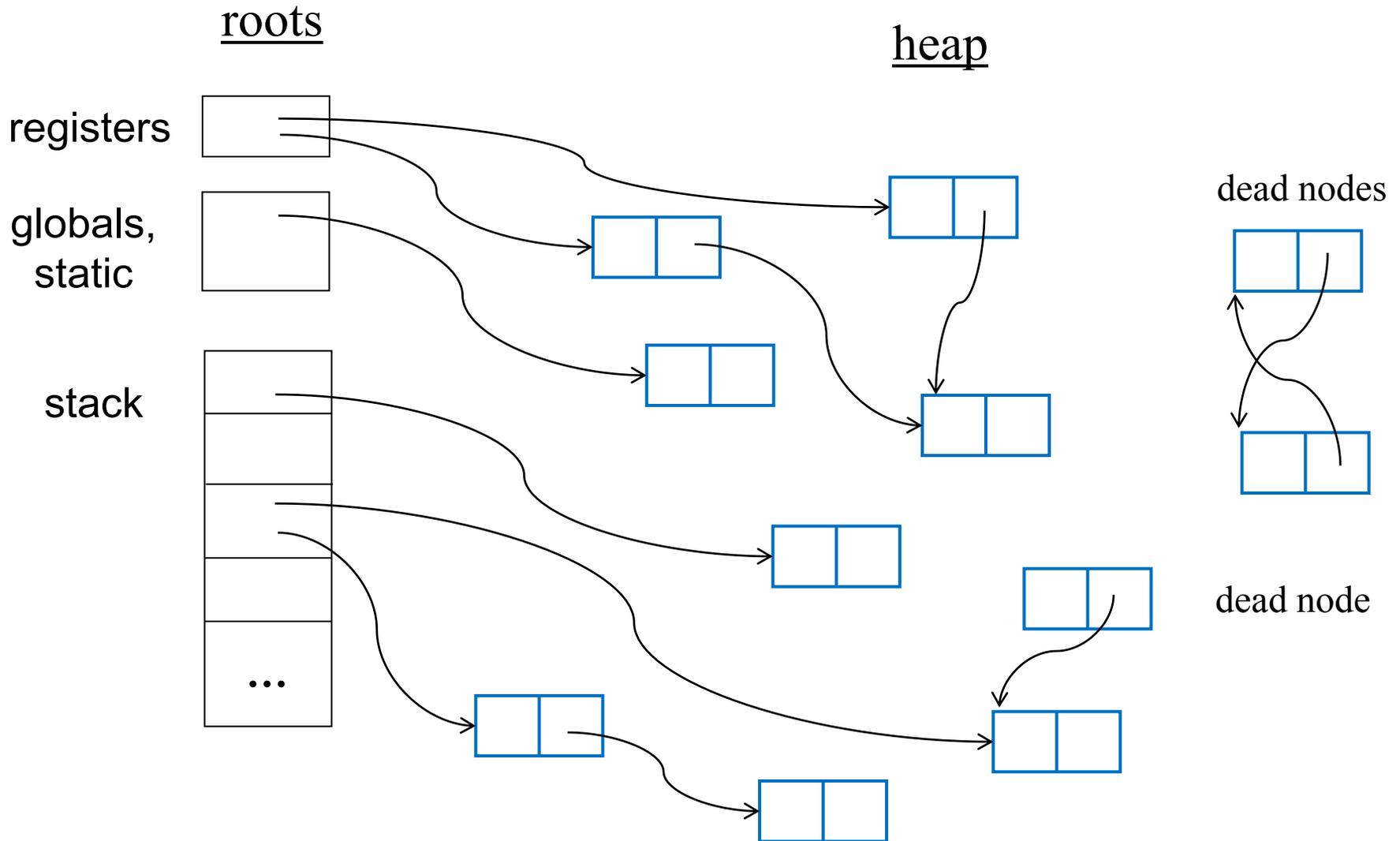
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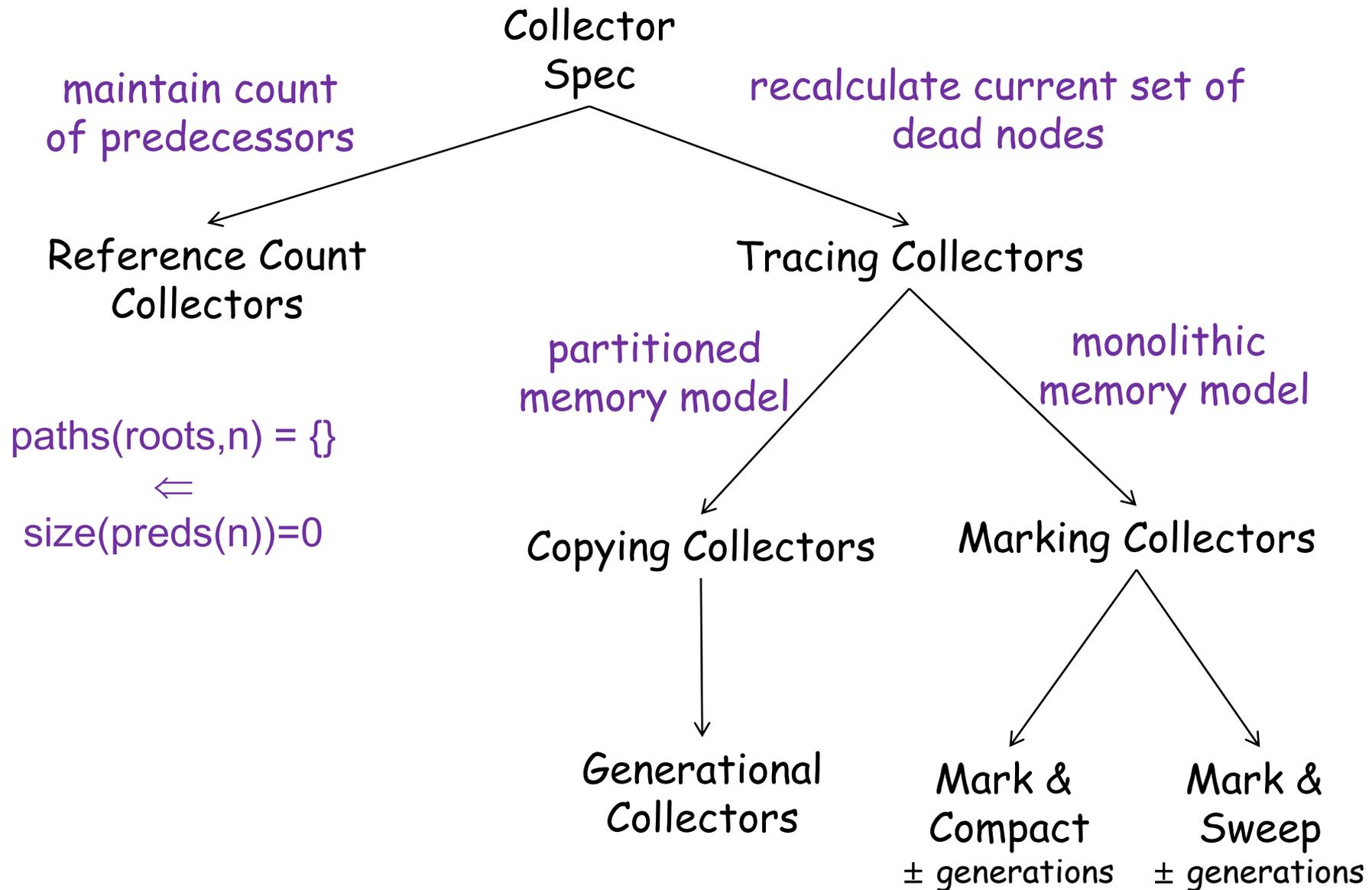


# Generating Proof Scripts: Status

- We have worked out the general proof script pattern, using examples from the synthesis of Garbage Collectors (DARPA CRASH program).
- We are currently implementing a mechanism to translate transformation steps into proof script steps: For each kind of transformation step, we have developed a general “meta-rule” for how to generate its corresponding proof script step.
- Prototype development in process - to be presented at HCSS.
- The proof scripts closely reflect the transformation steps by a one-to-one relationship; search by Isabelle is avoided.
- The proof scripts are meant for machine checkability, but are surprisingly readable!
- Anticipate that 90+% of proofs in the garbage collector derivations can be automatically co-generated with the refinements.
- In a calculational derivation, the *calculation is the proof!*



# Deriving Common Garbage Collection Algorithms



# Cotype Synthesis - Extract a Final Model

Given these undefined or maintained observers

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              tgtM      : Map(Arc, Node)  
            }
```

type Node

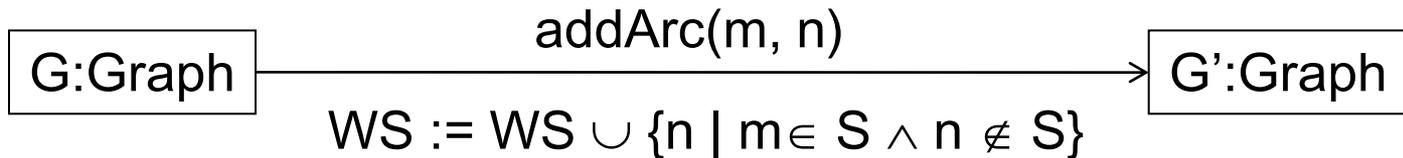
type Arc



# Tracing Collectors: Workset

```
S ← {};  
while ∃z ∈ (roots ∪ succs(S)) \ S do  
  S ← S ∪ {z};  
return S
```

→ enforce the invariant  $WS = (\text{roots} \cup \text{sucs}(S)) \setminus S$



design-time calculation:

```
WS' = (roots ∪ G'.succs(S)) \ S  
     = (roots ∪ (G ∪ {m → n}).succs(S)) \ S  
     = (roots ∪ G.succs(S)) \ S ∪ {n | m ∈ S} \ S  
     = WS ∪ {n | m ∈ S ∧ n ∉ S}
```

essentially the Dijkstra et al. on-the-fly concurrent collector

# Tracing Collectors

after all calculations to enforce the invariant:

```
invariant  $WS = (\text{roots} \cup \text{sucs}(S)) \setminus S$   
atomic[  $S \leftarrow \{\}$  ||  $WS \leftarrow \text{roots}$  ]  
while  $\exists z \in WS$  do  
    atomic[  $S \leftarrow S \cup \{z\}$  ||  $WS \leftarrow WS \cup \text{sucs}(z) \setminus S - z$  ]  
return  $S$   
  
atomic[  $\text{addArc}(m,n)$  ||  $WS \leftarrow WS \cup \{n \mid m \in S \wedge n \notin S\}$  ]
```