# The Open-Source TEXPLORE Code Release for Reinforcement Learning on Robots



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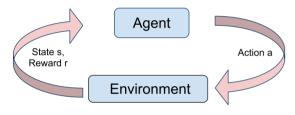
#### **ABSTRACT**

- Applying RL to robots could enable them to learn many useful tasks
- Learning on robots presents four specific challenges for
- The TEXPLORE algorithm addresses all four challenges
- TEXPLORE is released as an open-source ROS repository
- It is easy to integrate TEXPLORE with robots already running ROS

### **Motivation**

- Robots have the potential to solve many problems
- We need methods for them to learn and adapt to new situations

# Reinforcement Learning



- Value function RL has string of positive theoretical results [Watkins 1989, Brafman and Tennenholtz 2001]
- Could be used for learning and adaptation on robots
- Model-free Methods:
  - Learn a value function directly from interaction with environment
  - Can run in real-time, but not very sample efficient
- Model-based Methods:
  - Learn model of transition and reward dynamics
  - Update value function using model (planning)
  - Can update action-values without taking real actions in the world

## Velocity Control of an Autonomous Vehicle



- Upgraded to run autonomously by adding shift-by-wire, steering, and braking actuators.
- 10 second episodes (at 20 Hz: 200 samples / episode)
- State:
  - Current Velocity
  - Desired Velocity
  - Accelerator Pedal Position
  - Brake Pedal Position
- Actions: Do nothing, Increase/decrease brake position by 0.1, Increase/decrease accelerator position by 0.1
- Reward: -10.0 \* velocity error (m/s)

### **Robot Learning Challenges**

- Learning algorithm must learn in very few actions (be sample efficient)
- 2. Learning algorithm must take actions **continually** in real-time (while learning)
- 3. Learning algorithm must handle **continuous** state
- 4. Learning algorithm must handle delayed actions

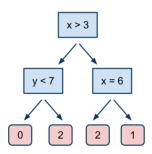
## The TEXPLORE Algorithm

- 1. Limits exploration to be sample efficient
- 2. Selects actions continually in real-time
- 3. Handles continuous state
- 4. Handles actuator delays

Available publicly as a **ROS package**: www.ros.org/wiki/rl-texplore-ros-pkg

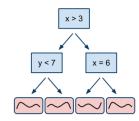
# Challenge 1: Sample Efficiency

- Treat model learning as a supervised learning problem
  - Input: State and Action
  - Output: Distribution over next states and reward
- Factored model: Learn a separate model to predict each next state feature and reward
- Decision Trees: Split space into regions with similar dynamics



- Random Forest: Average predictions of m trees
- Acting greedily w.r.t. the average model balances predictions of optimistic and pessimistic models
- Limits the agent's exploration to state-actions that appear promising, while avoiding those which may have negative outcomes

#### **Challenge 3: Continuous State**

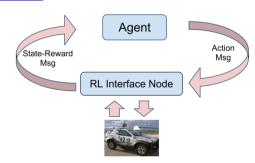


- Use regression trees to model continuous state
- Each tree has a linear regression model at its leaves
- Discretize state space for value updates from UCT, but still plan over continuously valued states

### **Challenge 4: Actuator Delays**

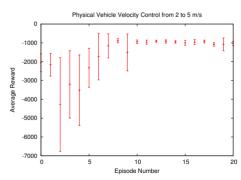
- Delays make domain non-Markov, but k-Markov
- Provide model with previous k actions (Similar to U-Tree [McCallum 1996])
- Trees can learn which delayed actions are relevant
- UCT can plan over augmented state-action histories easily
- Would not be as easy with tabular models or dynamic programming

## **Using ROS**



- TEXPLORE sends action messages and receives statereward messages
- Interface node translates actions to actuator commands and translates sensor information into state-reward
- No need to touch the TEXPLORE code, simply subscribe to and publish the correct messages

# Learning on the Autonomous Vehicle

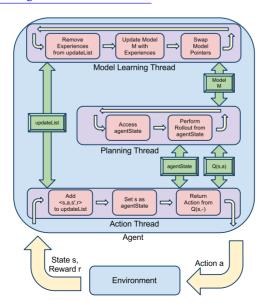


• Learns the task within 2 minutes of driving time

## Conclusion

- TEXPLORE can:
  - 1. Learn in few samples
  - 2. Act continually in **real-time**
  - 3. Learn in **continuous** domains
  - 4. Handle actuator delays
- TEXPLORE code has been released as a ROS package: www.ros.org/wiki/rl-texplore-ros-pkg

## Challenge 2: Real-Time Action



- Model learning and planning on parallel threads
- Use sample-based planning (anytime)
- Mutex locks on shared data