



Experimental Evaluation Platform for Resilience in CPS

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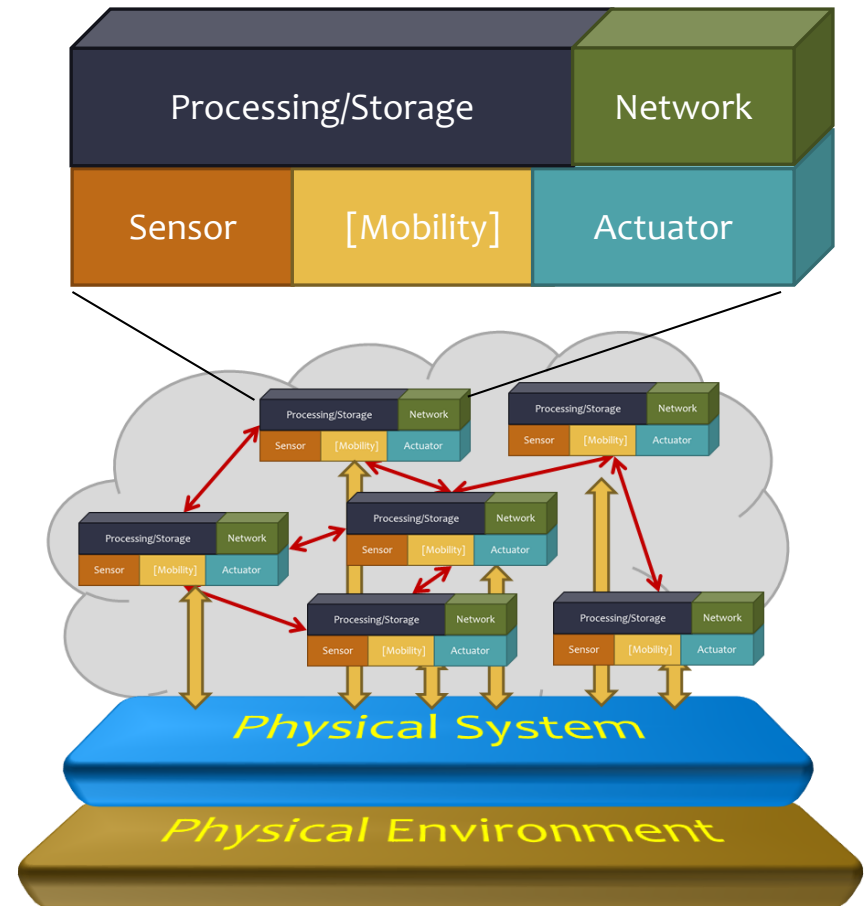


Overview

- * Goals
- * Design
- * Experiments
- * Conclusions

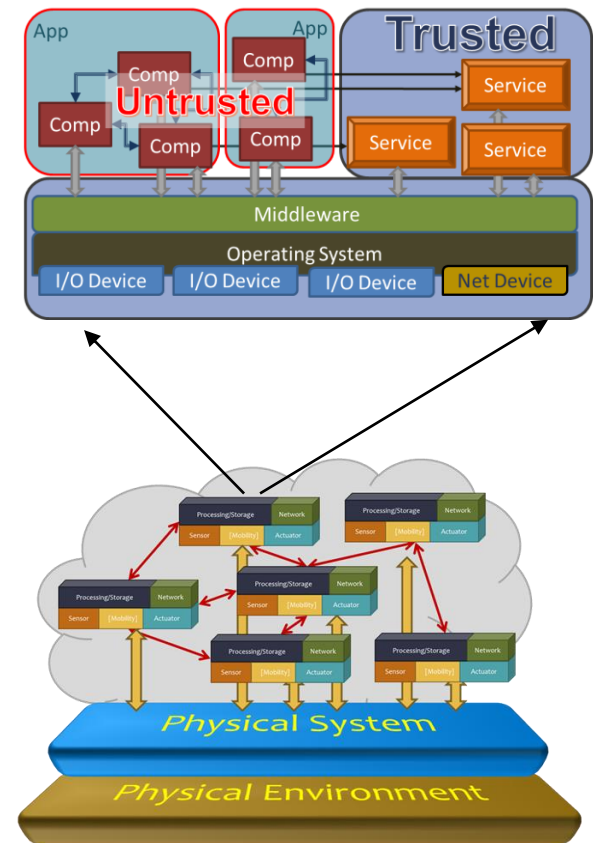
Goals – Evaluating CPS Resilience

- * Resilience is a system-level property, permeating the entire CPS architecture
 - * → Must be evaluated in the system context
- * CPS Software is *not* constant, it is continuously updated and extended
 - * → Must rely on a *software platform* that provides core abstractions and services for the applications
- * *Interactions* across and within the physical and cyber domains is a key feature of CPS
 - * → Must be recognized and managed throughout the system's lifecycle



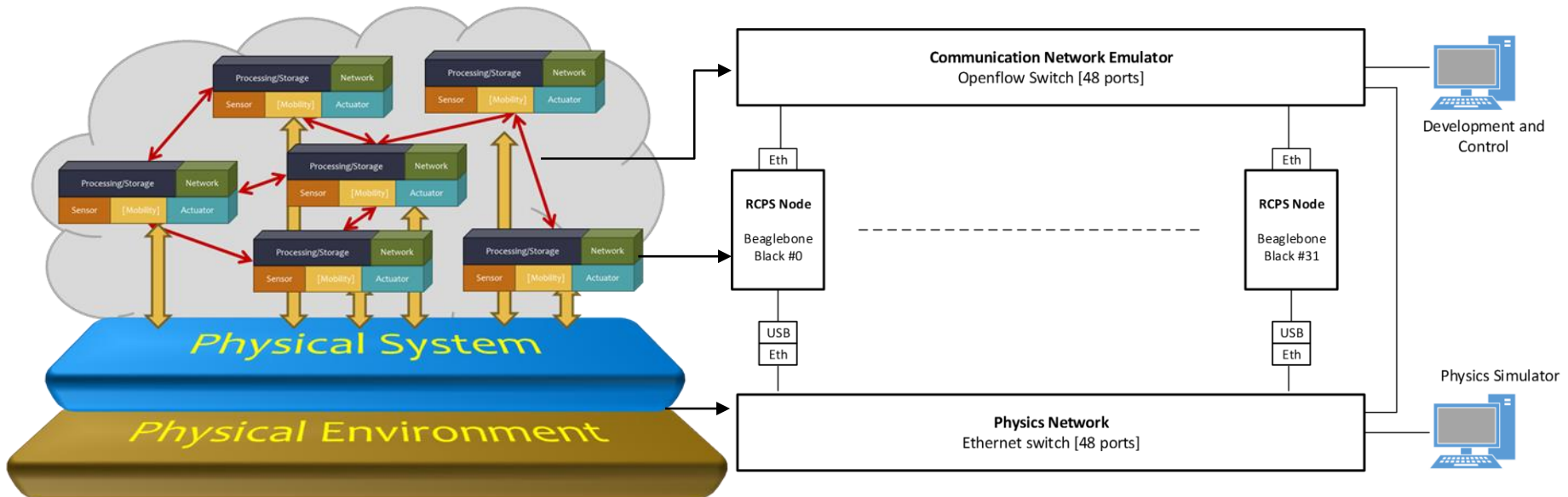
Goals – Evaluating CPS Resilience

- * CPS Software Model:
 - * Trusted (dependable, protected) platform + Untrusted apps (components)
- * Challenges:
 - * How to model the resilient architecture? What makes it resilient?
 - * How to build a resilient software application platform for CPS?
 - * How to analyze in a scalable manner to obtain assurances for resilience?

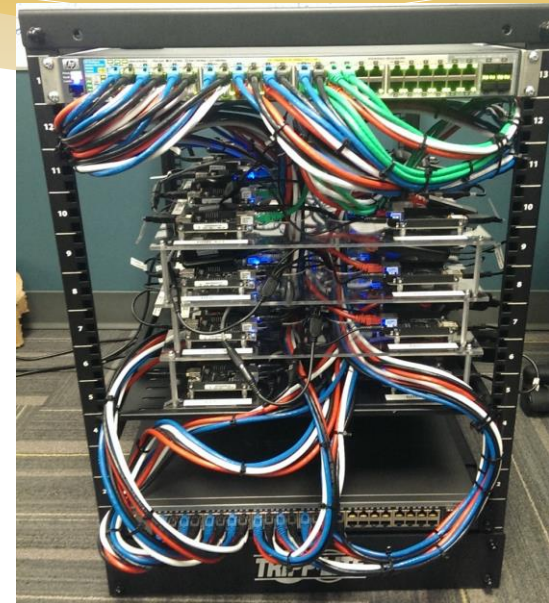
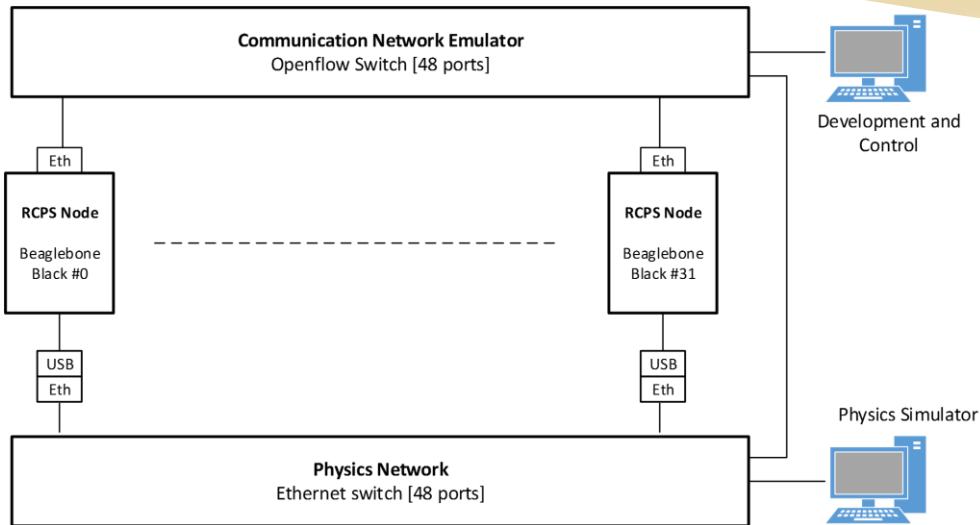


Design: Testbed

- * RCPS Node: embedded computer, running the core platform software, executes applications, communicates with other RCPS nodes, interacts with the (simulated) physical environment
- * Communication Network Emulator: facilitates network flows between the nodes, flows can be controlled and restricted (bandwidth limitations, communication dropouts, etc.)
- * Physics network: provides connectivity between the RCPS nodes and the physics simulator



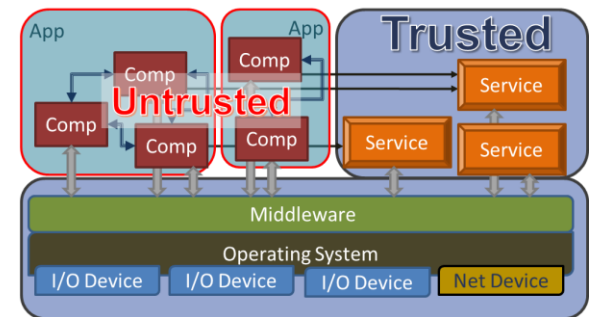
Design: Testbed



- * **Physics Simulator:** simulates the physical platform, the attached sensors and actuators, and the external environment. RCPS nodes receive data from the simulated sensors and send commands to the simulated actuators. May also send relevant data to network emulator to change network performance on the fly.
- * **Development and Control:** a desktop machine for all development and experiment control activities: building applications, uploading applications to the RCPS network nodes, running and controlling experiments.

Design: Software Infrastructure

- * Resilient CPS (Software) Platform
 - * Component-based application model: *component model* with interaction semantics
 - * Application *deployment model*: trusted and managed deployment
 - * Resource *monitoring* and constrained *information flows* on the platform level
 - * Hardened *platform interfaces* and *services* (for resilience)



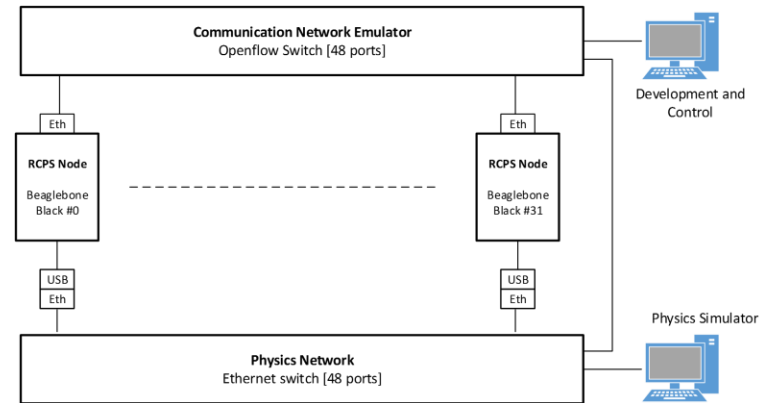
ROSMOD: An Extension to the Robot Operating System (ROS) – work in progress

<https://github.com/rosmod>

P. Kumar, W. Emfinger, A. Kulkarni, G. Karsai, D. Watkins, B. Gasser, C. Ridgewell, and A. Anilkumar. ROSMOD: A Toolsuite for Modeling, Generating, Deploying, and Managing Distributed Real-time Component-based Software using ROS. In Proceedings of the IEEE Rapid System Prototyping, RSP 2015, Amsterdam, Netherlands, 2015. IEEE

Experimentation

Resilience to...	Realize it in
Physical plant faults	Physics simulator
Sensor/actuator faults	Physics simulator
Unforeseen environment	Physics simulator
Cyber effects on controller	RCPS node
Cyber effects on network	Network emulator

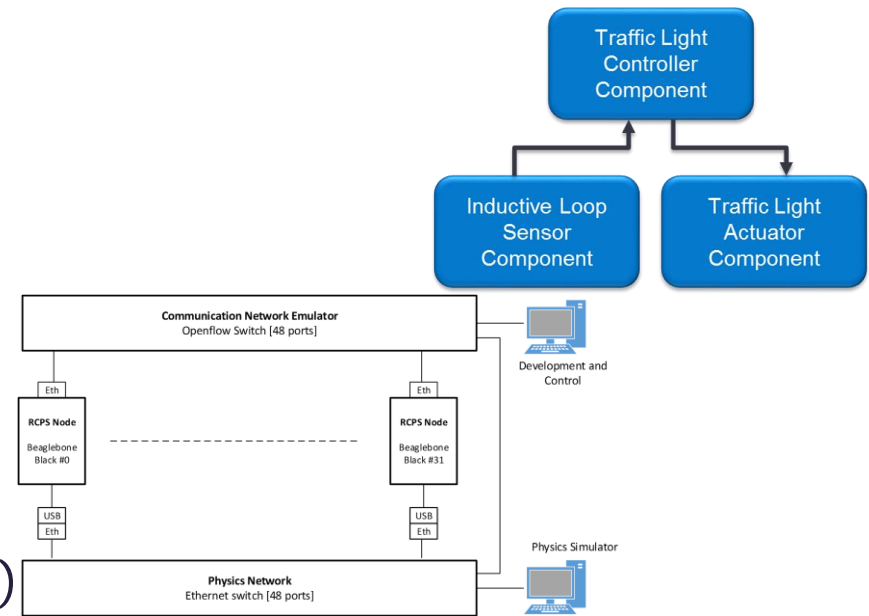


Assumptions:

- Physics simulator is timing accurate w.r.t dynamics, can realistically simulate faults, has sufficient I/O bandwidth
- Network emulator can realistically emulate network conditions (limited bandwidth, latency, jitter, packet drops) and cyber effects on the network (DDOS, protocol attacks, etc.)
- RCPS node running embedded control software is realistic; including I/O behavior

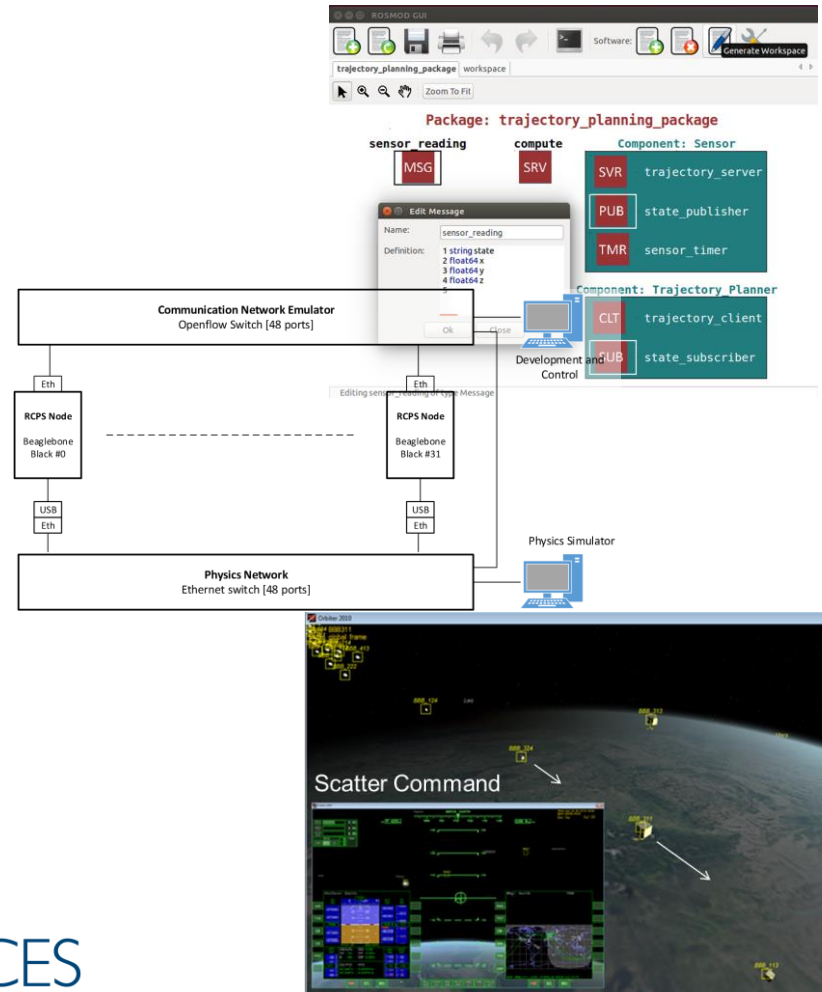
Example: Traffic monitoring and control

- * Problem: How to evaluate resilient monitoring and control schemes for traffic lights where the communication network or the sensor nodes are under cyber attacks?
- * Simulation: SUMO (open source traffic simulator)
- * RCPS node: Monitoring and controller code
- * Cyber attacks
 - * Sensors: simulate it in SUMO (spoofing)
 - * Network (DDOS): emulate it in the network emulator – or – use a few RCPS nodes as traffic generators to emulate packet flooding



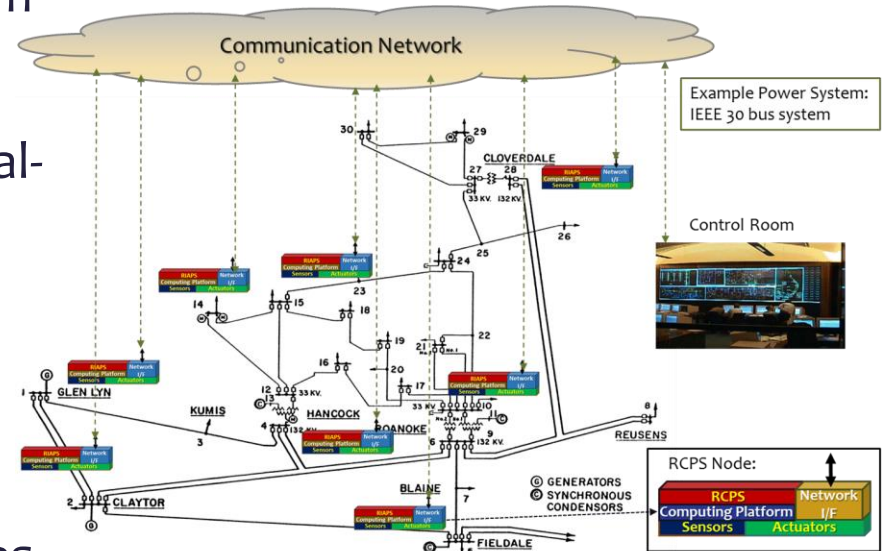
Example: Spacecraft flight control

- * Problem: How to test the robustness of communication protocols and control algorithms (e.g. trajectory planners) for a cluster of satellites flying in formation, where the network may be degraded?
- * Simulation: Orbiter (open source spaceflight simulator)
 - * Calculates distance between satellites, informs network emulator to accurately model bandwidth effects
- * RCPS node: Monitoring and controller code
- * Cyber attacks
 - * Network (jamming): emulate it in the network emulator



Example: Power transmission/distribution

- * Problem: How to evaluate a distributed state estimation / remedial action scheme for a power transmission system that runs on a distributed software platform?
- * Simulation: PowerSim (MATLAB) or Opal-RT
 - * Timing accuracy is necessary
- * RCPS node: Monitoring and distributed controller code
- * Cyber attacks
 - * Network (DDOS): emulate it in the network emulator – or – use a few RCPS nodes as traffic generators to emulate packet flooding



Summary / Future work

- * RCPS Testbed provides a platform for experimentation with resilience in a realistic setting
 - * Computing hardware for embedded controller : real
 - * Network : emulated through a OpenFlow switch
 - * Physics: simulated on a dedicated physics engine
 - * Cost = ~\$5K ; Design is public and software is open source
- * Experimentation with physical faults and cyber effects
 - * Data logging ; results are post processed
- * Next steps:
 - * Document all aspects of the testbed
 - * Improve the management interface
 - * Conduct experiments
 - * Investigate how simulation performance can be improved
 - * Parallelized simulation / C2WT/HLA-based distributed simulation