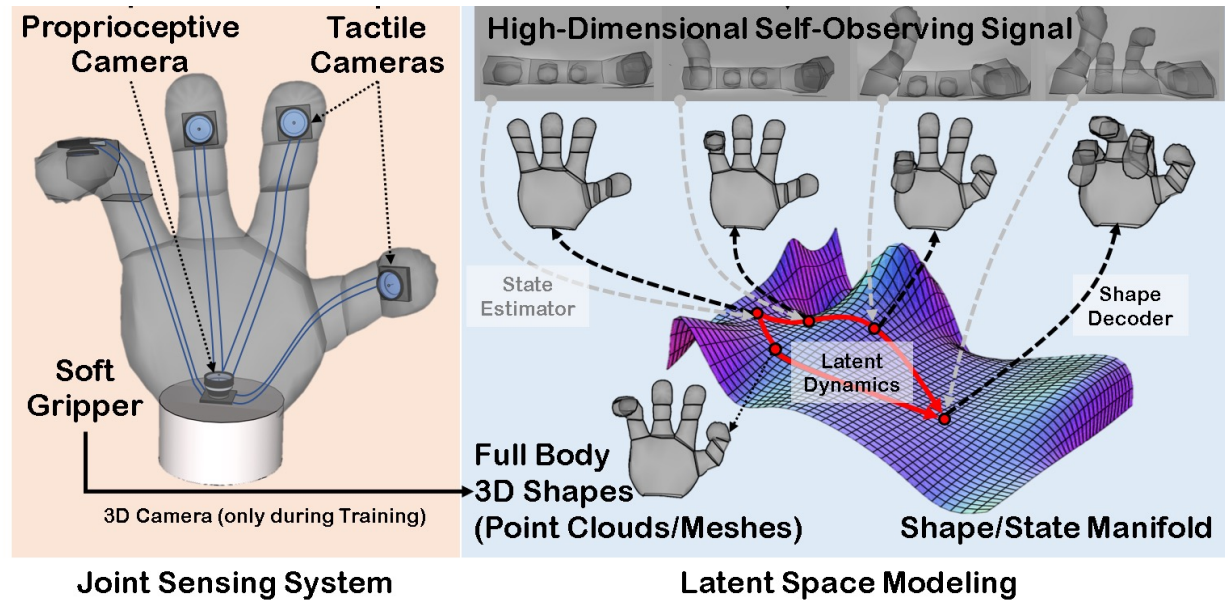
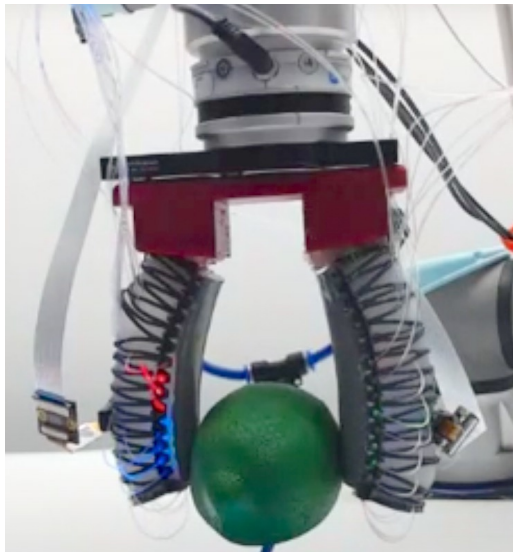


Our goal: building a system that enables high-dimension **proprioception sensing** and **tactile sensing** for soft grippers



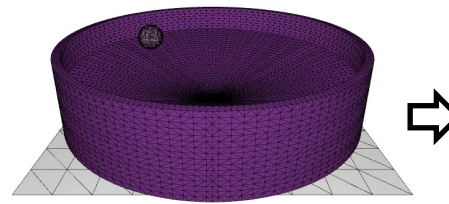
Method:

- Embedded cameras for high-dimensional input
- Optical design
- Data-driven deep models

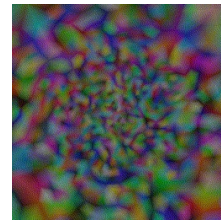
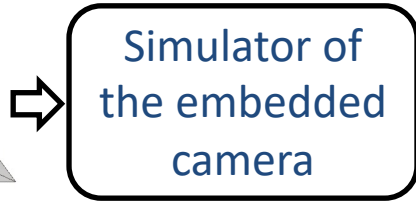
- Progress highlight:**
- Sim-to-real framework for design optimization and data collection
 - Sensor fabrication

Proprioception sensing:

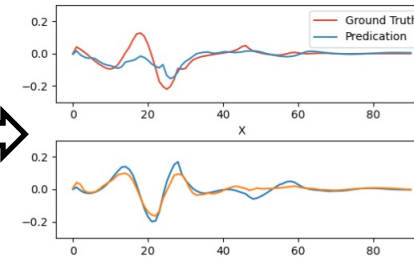
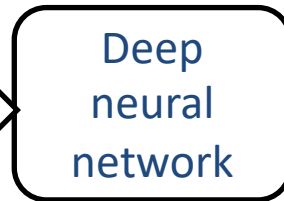
- Embedded cameras for high-dimensional input, and data-driven deep learning model to predict high-resolution shapes
- Sim-to-real framework: IPC simulation to model the physics of soft bodies, and Blender simulates the camera view
- Test example: a small ball rolling in a closed space. We try to predict the motion based on deformation



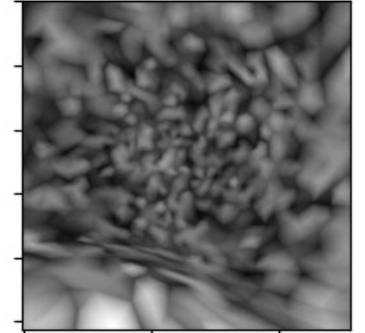
Simulated motion of a soft ball with IPC



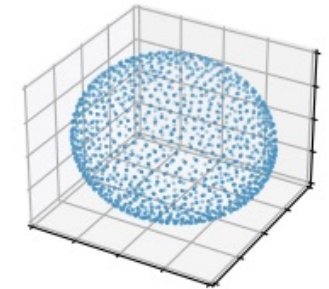
Simulated camera's view



Predicated motion



Embedded Observation: 0



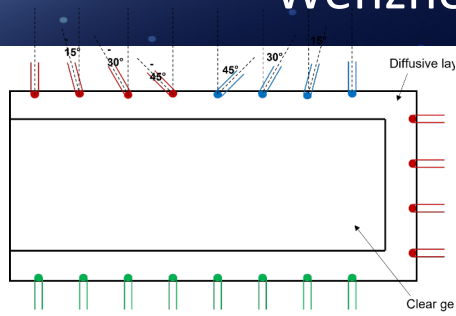
Intermediate Point Cloud Estimation: 0

DeepSoRo: High-dimensional Proprioceptive and Tactile Sensing and Modeling for Soft Grippers

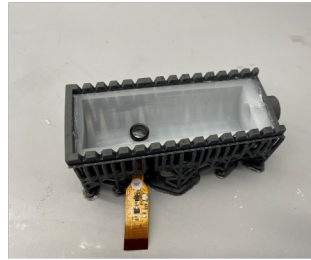
Wenzhen Yuan (CMU); Chen Feng (NYU)



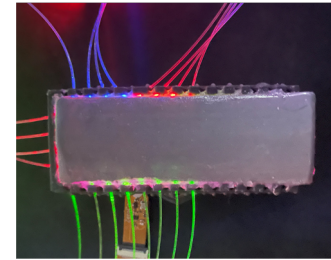
Fiber-reinforced soft finger design



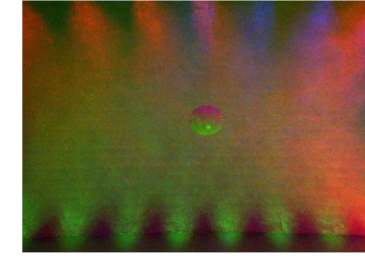
Optimized illumination design



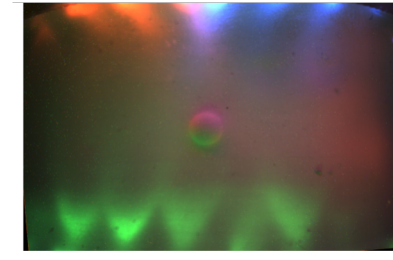
Embedded camera from the back



Illumination with optics fiber



Simulated sensor reading



Real sensor reading

High-resolution tactile sensing:

- GelSight design: an embedded camera captures the change of reflection on the sensing surface
- Challenge: compact optic design
- Method: optimizing the optic design in simulation and transfer to real robots

