

Mechanism Design for Incentive Regulation

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Supported by **NSF CPS FRONTIERS**

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- 1 Smart grid challenges
- 2 Incentive problems in mechanism design
- 3 Ongoing efforts and results
 - Generation capacity expansion
 - Renewable energy integration
 - Dynamic Price Competition between PEV Charging Stations
 - Transmission Constrained Economic Dispatch: A Public Goods Approach
 - Electricity Pooling Markets

Outline

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Existing tools

■ Control

- Automatic generation control (AGC)
- Volt/VAR

■ Optimization

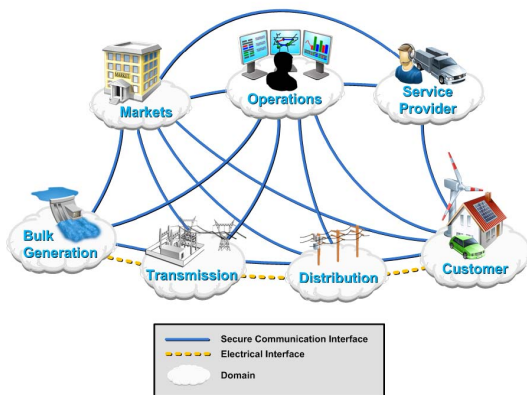
- Economic dispatch
- Unit commitment

■ Markets

- Wholesale electricity market structure
- Transmission cost pricing



Conceptual Model



- Existing tools are not sufficient to address problems arising from market restructuring and smart grid.

New Challenges

- Market restructuring and smart grid introduce new challenges due to
 - asymmetric information
 - strategic behavior
- Our focus: address these challenges within the context of
 - Generation expansion planning
 - Renewable energy integration
- Asymmetric information and strategic behavior are key features of cyber-physical systems (CPS)

Key Features of CPS

- Multi-agent/controller systems
- Agents have different information about CPS
- Agents are strategic and have different objectives
- Need to coordinate/influence the agents' strategies so as to maximize the CPS' utility to its users

Theory of incentives/mechanism design provides methods to achieve coordination

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Incentives/Mechanism Design

- Deals with multi-agent decision-making problems where information is asymmetric and agents are strategic.

Answers the fundamental question:

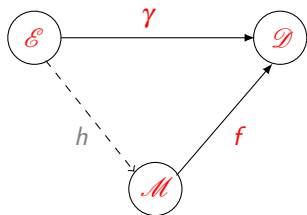
When can efficient coordination among strategic agents be achieved?

- When the answer is **yes** it provides methodologies to achieve coordination
- When the answer is **no** it provides guidelines for achieving satisfactory solutions

Incentives/Mechanism Design

- Examples from energy systems illustrating
 - Methodology to achieve efficient coordination when answer is **yes**
 - Methodology to achieve satisfactory coordination when answer is **no**

Mechanism Design - Implementation Theory



\mathcal{E} : Environment space.

\mathcal{D} : Allocation space.

γ : Goal function.

h : Tâtonnement process to obtain equilibrium message.

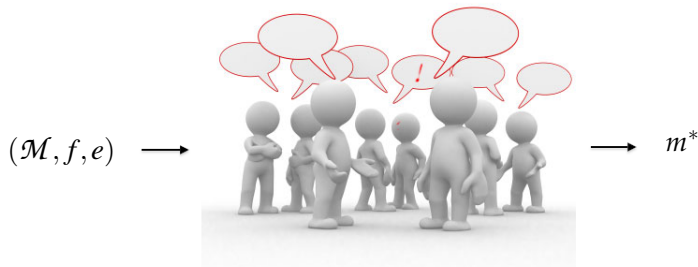
\mathcal{M} : Message space.

f : Outcome function.

The rule typically consists of the messages that users are allowed to use to communicate and a function which maps each message to an allocation (the amount of resource that everyone receives/and the tax (subsidy) everyone pays (receives)).

Mechanism Design - Implementation Theory

The specification of (\mathcal{M}, f) and the realization of an environment e (which defines the utility functions and topology) induces a **game** (\mathcal{M}, f, e) that players voluntarily participate in.



The optimal resource allocation is computed from the **equilibrium message**, m^* as $f(m^*)$.

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Generation Expansion Planning

- Previously: Electricity industry regulated by government
 - Monopoly (vertically integrated)
- Currently: competitive wholesale market
 - Generation and transmission operated by different entities
 - In both of the above markets we have an oligopoly.
- Generation expansion not a reliable investment because of uncertainty

Generation Expansion Planning

- Uncertainty
 - highly variant demand
 - uncertain market share for new strategic entrants
 - unreliable transmission expansion
- Firms' strategic investment on generation expansion closely related to how the electricity market is going to run
- Our approach: generation expansion as a static mechanism design problem

Generation Expansion Planning – Model

- Time horizon T
- Independent system operator (ISO)
 - ISO runs the market for electricity trade at every $t = 1, 2, \dots, T$
- N strategic energy producers, $N > 3$
 - Every producer i makes a decision about its generation expansion C_i at time 0
- Consumers represented by their aggregate demand (non-strategic)
 - Demand D_t , $t = 1, 2, \dots, T$ is given, common knowledge

Generation Expansion Planning – Model

- Private information
 - Each producer faces an expansion cost $L_i(C_i)$, $L_i(\cdot) \in \mathcal{L}_i$
 - Each producer i has a cost $\hat{c}_i(e_i)$ of producing energy e_i , $\hat{c}_i(\cdot) \in \hat{\mathcal{C}}_i$
- Each producer receives $\tau_t^i(e_{i,t})$ amount of money at time t for the energy $e_{i,t}$ it produces at t
- Producer i 's utility over time horizon T

$$\sum_{t=1}^T \tau_t^i(e_{i,t}) - \sum_{t=1}^T \hat{c}_i(e_{i,t}) - L_i(C_i)$$

- Consumers' utility over time horizon T

$$\sum_{t=1}^T u(D_t) - \sum_{t=1}^T \sum_{i=1}^N \tau_t^i(e_{i,t})$$

Generation Expansion Planning – Model

- ISO is social welfare maximizer
 - Maximizes the sum of the consumers' and producers' utilities
- Constraints
 - Produced energy $e_i = \sum_{i=1}^N e_{i,t}$ at t must meet demand D_t
 - $e_{i,t} \leq C_i, i = 1, 2, \dots, N, t = 1, 2, \dots, T$ (capacity constraints)
 - Network constraints, power flow equations

Generation Expansion Planning – Objective

- ISO's objective

Design a mechanism/incentive scheme that has the following features

- Voluntary participation
Producers voluntarily participate in the energy production process
- Budget balance
- The generation capacity expansion C_i , $i = 1, 2, \dots, N$ and energy production $e_{i,t}$, $i = 1, 2, \dots, N$, $t = 1, 2, \dots, T$, corresponding to all Nash equilibria (NE) of the game induced by the mechanism are solutions of the corresponding centralized optimization problem

Generation Expansion Planning – Research Plan

- Proceed in two steps
 - Constraints imposed by power flow equations not present
 - Constraints imposed by power flow equations present
- Without network constraints, we have the solution.
- Open problem when network constraints are included.

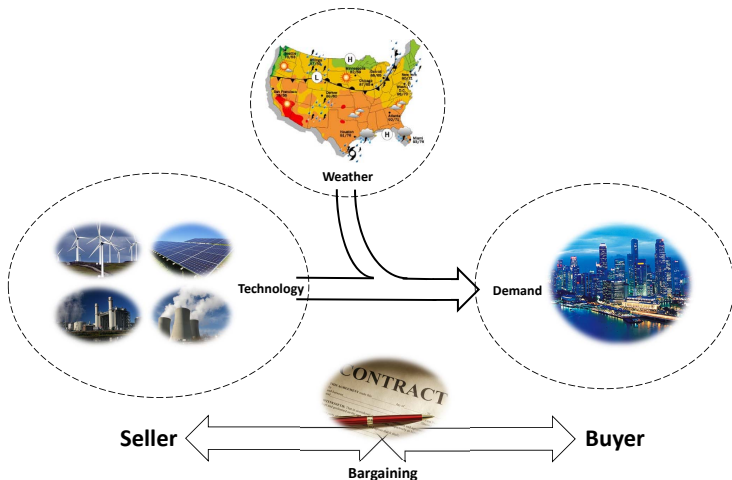
Generation Expansion Planning – Features

- Solution concept NE
 - Non-Bayesian modeling of private information
 - No pdf on $\mathcal{L}_i, \mathcal{C}_i, i = 1, 2, \dots, N$
- Theory of mechanism design provides positive results
 - Implementation in NE possible
- Theory of mechanism design provides guidelines for the discovery of efficient mechanisms
- Used guidelines to achieve efficient coordination among strategic producers

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Renewable Energy Integration



Renewable Energy Integration

- Electricity generation from renewable resources under development.
- Plan: generate 20% of electricity from modern renewable resources
- Due to intermittent nature of modern renewable resources, integration into the current designed infrastructure for conventional energy generation is a challenging problem
- Currently, renewable generators paid at fixed rate, receive subsidy, do not take any risk
 - No strategic behavior, no competition among renewable generators.

Renewable Energy Integration

- Increase in share of renewable generation increases competition among renewable generators, results in strategic behavior
- Study energy procurement from a strategic seller with hybrid generation (renewable and conventional generation)
- First attempt to integrate renewable and conventional energy production within the context of an energy procurement problem

Renewable Energy Integration – Model

- One strategic buyer
 - Buyer's utility: $V(q) - t$
 - q : amount of procured energy
 - t : payment to seller

- One strategic seller with conventional and renewable generators
 - Private information
 - θ : conventional generator's technology, $\theta \in \Theta$
 - γ : renewable generator's technology, $\gamma \in \Gamma$

- Common knowledge
 - Γ, Θ : common knowledge
 - $f(\gamma, \theta)$: common knowledge

Renewable Energy Integration – Model

- Seller's utility
 - $t - \theta \max[0, q - g(\gamma, w)]$
 - $g(\gamma, w)$: renewable energy produced
 - w : weather
 - f_W : pdf on W , common knowledge
 - θ : production cost of conventional energy
 - zero production cost of renewable energy

- Buyer has all bargaining power
 - Buyer is mechanism designer

Renewable Energy Integration – Objective

■ Buyer's objective

- Design a mechanism $(\Gamma \times \Theta, q, t)$, $q: \Gamma \times \Theta \rightarrow \mathbb{R}_+$, $t: \Gamma \times \Theta \rightarrow \mathbb{R}_+$ to

$$\max_{q,t} \mathbb{E}_{\gamma,\theta,W} [V(q(\gamma,\theta)) - t(\gamma,\theta)] \quad (\text{Buyer's expected utility})$$

■ Constraints

- Incentive compatibility (IC)
Truth-telling maximizes the seller's expected utility
- Voluntary participation (VP)

$$\mathbb{E}_W [t(\gamma,\theta) - \theta(q(\gamma,\theta) - g(\gamma,\theta))^+] \geq 0, \text{ for all } (\gamma,\theta) \in \Gamma \times \Theta$$

Renewable Energy Integration – Research

- Solution of problem complete
 - Nonlinear pricing scheme that out-performs best linear pricing scheme
 - Loss of efficiency
- Extensions
 - Incorporated start-up cost
 - Initial VP constraint is interim
 - Solved problem with ex-post VP constraint
- One strategic buyer, many strategic sellers, open problem

Renewable Energy Integration – Features

- Solution concept: **Bayesian Nash Equilibrium (BNE)**
 - Bayesian modeling of seller's private information $(\gamma, \theta) \in \Gamma \times \Theta$, pdf $f_{\Gamma, \Theta}(\gamma, \theta)$ on $\Gamma \times \Theta$
- Theory of mechanism design provides negative/impossibility results
 - Impossible to design efficient, incentive compatible, individually rational, and budget balanced mechanisms
- Theory of mechanism design provides guidelines for the discovery of optimal incentive compatible and individually rational mechanisms
- Used guidelines to specify nonlinear pricing scheme

Conclusion

- Discussed new research challenges due to market restructuring and smart grid
- Illustrated merits of mechanism design approach for incentive regulation
- Generation expansion planning
 - Instance where mechanism design provides positive results and guidelines for discovery of efficient , budget balanced, individually rational mechanisms
- Renewable energy integration
 - Instance where mechanism design gives impossibility results and provides guidelines for the discovery of optimal (but not efficient) incentive compatible and individually rational mechanisms

Open Problems

- Generation expansion problems with network constraints
- Generation expansion problems with elastic demand
- Dynamic generation expansion problems
- Renewable energy integration problems with one or many buyers and many sellers
- Dynamic mechanism design guided by
 - Energy markets
 - Cyber-security problems

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