

# Fingers See Things Differently (FIST-D): A Robotic Explosive Ordnance Disposal (EOD) based on Augmented Tactile Imaging

Wenzhuo Wu<sup>1</sup>, Stephen Beaudoin<sup>1</sup>, Hong Z. Tan<sup>1</sup>, Bryan Boudouris<sup>1</sup>, Thomas Low<sup>2</sup>, Juan Wachs<sup>1</sup>

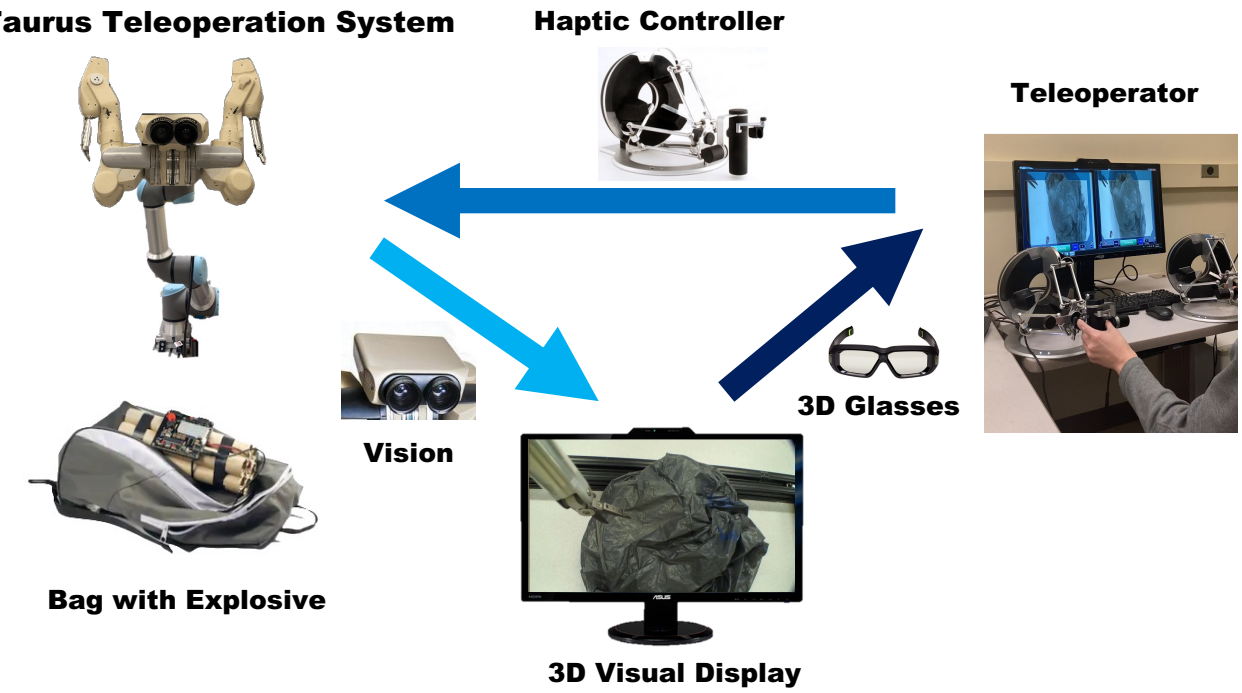
<sup>1</sup>Purdue University, West Lafayette, IN <sup>2</sup>SRI International

## Research Task

Explosive ordnance disposal is among the most hazardous occupations. We mitigate the risk of explosive ordnance disposal by developing a robot that can detect and display concealed improvised explosive devices based on augmented tactile information.

## Key Challenges

- ❖ Visualize the concealed objects and plan manipulation policies.
- ❖ Develop tactile device with high resolution and contact sensitivity.
- ❖ Develop selective polymers to detect explosive residues with high sensitivity.
- ❖ Develop a haptic display system to convey the multi-modal information.



## Scientific Impact

- ❖ Technology for detecting trace energetics in surface residues could be also applied to detection tasks of other hazardous chemicals.
- ❖ The intelligence based on tactile expands the application of robotics to scenarios where optical vision is not applicable.
- ❖ The enhanced tactile feedback in teleoperation contributes to the task performance of telesurgery.
- ❖ The developed haptic display system could also assist communication for hearing/visually impaired people.

## Broader Impact

- ❖ Reduce the risk of EOD teleoperators using enriched perception.
- ❖ Incorporating the research outcomes into the coursework of Purdue University.
- ❖ The research activities have increased the participation of minorities.

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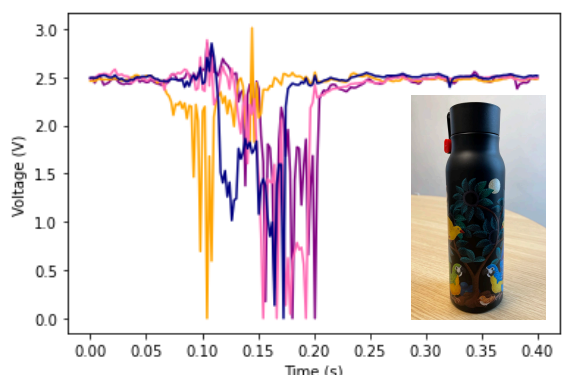
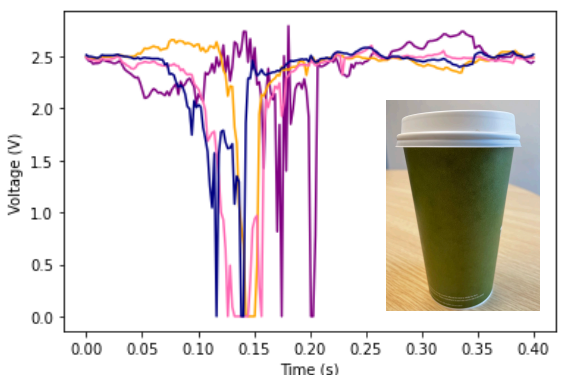
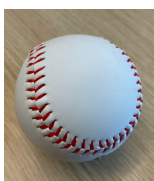
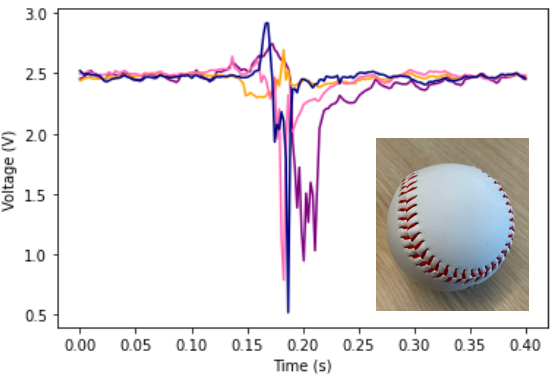
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## Technical Solution for Sensing Devices

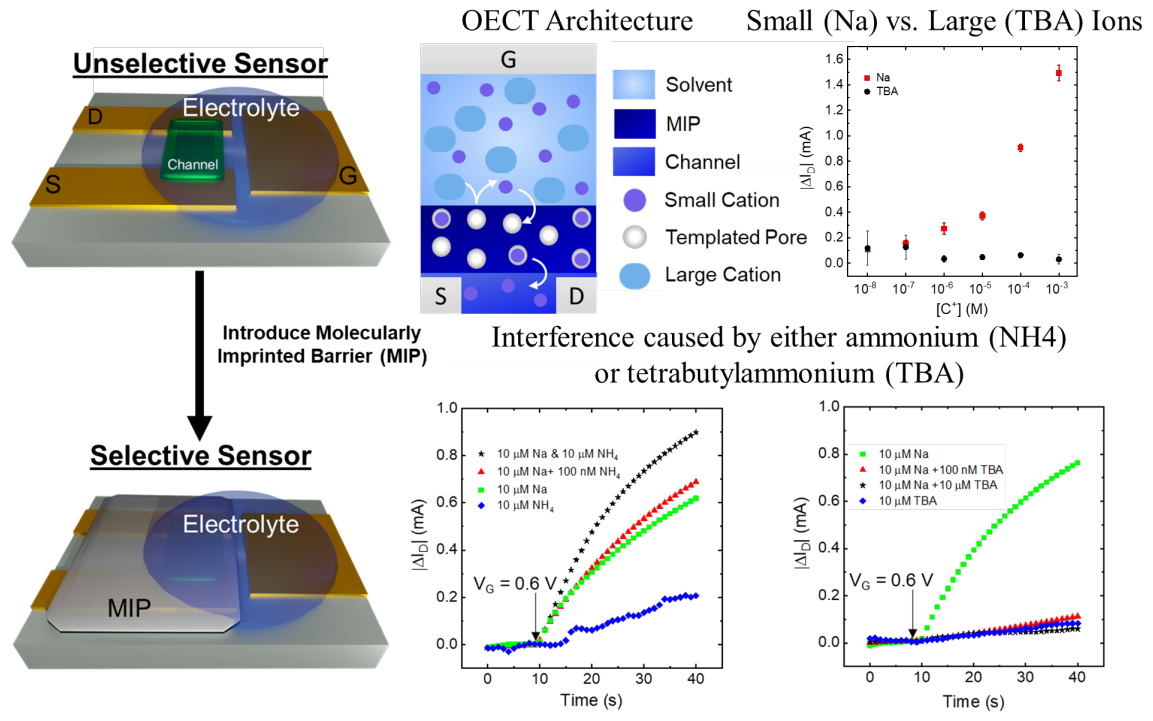
### 1: Develop Tactile Device for Object Recognition



Triboelectric tactile glove



### 2: Develop Sensor for Explosive Recognition





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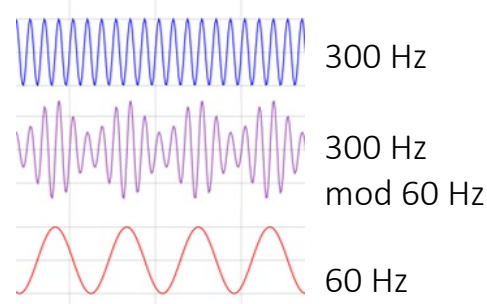
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### 3: Haptic Display for Virtual Reality based Manipulation



Haptic sleeves worn on the forearm and opposite upper arm

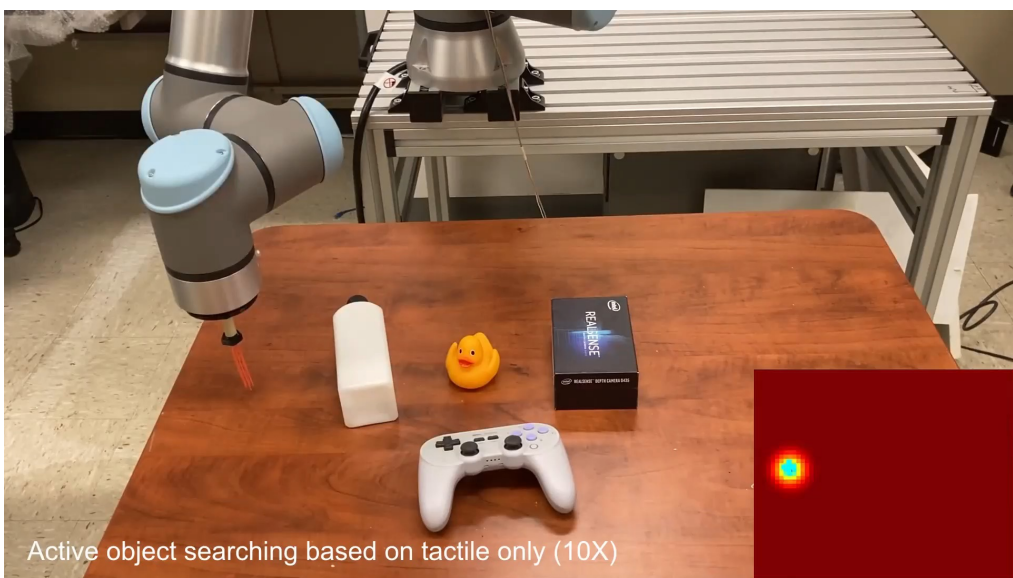


Frequency components of vibrotactile stimuli



Virtual Reality simulation for manipulating a bag

### 4. Autonomous tactile exploration & recognition

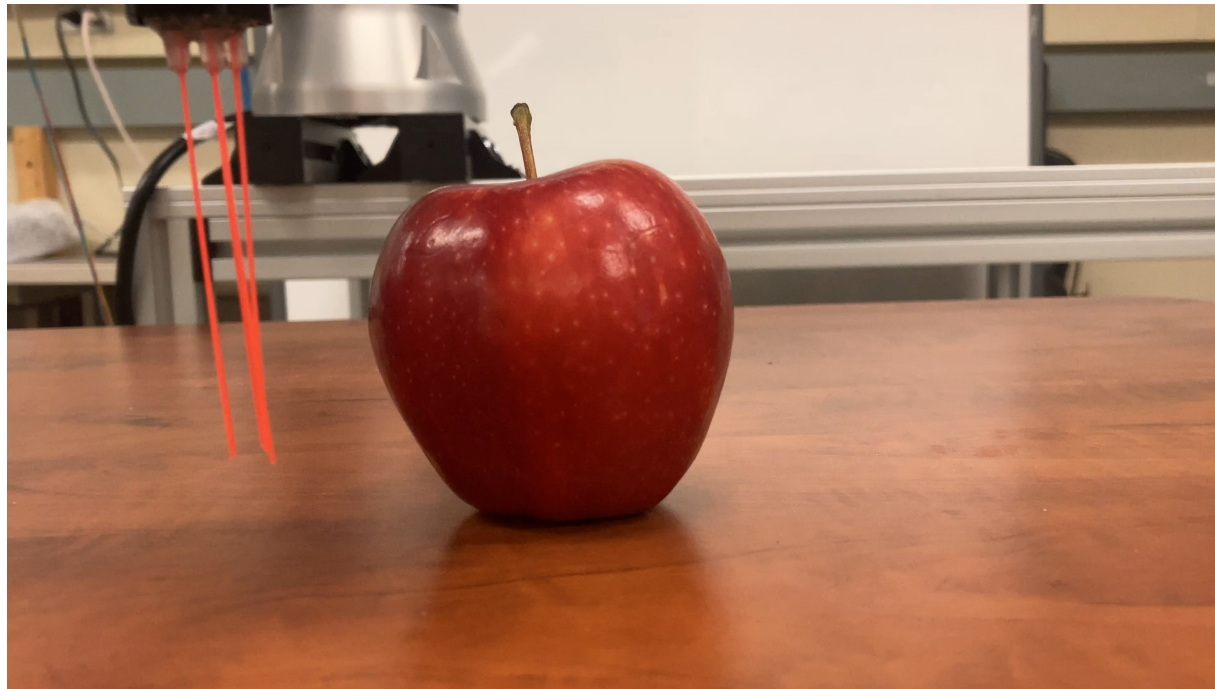


Active object searching based on tactile only (10X)

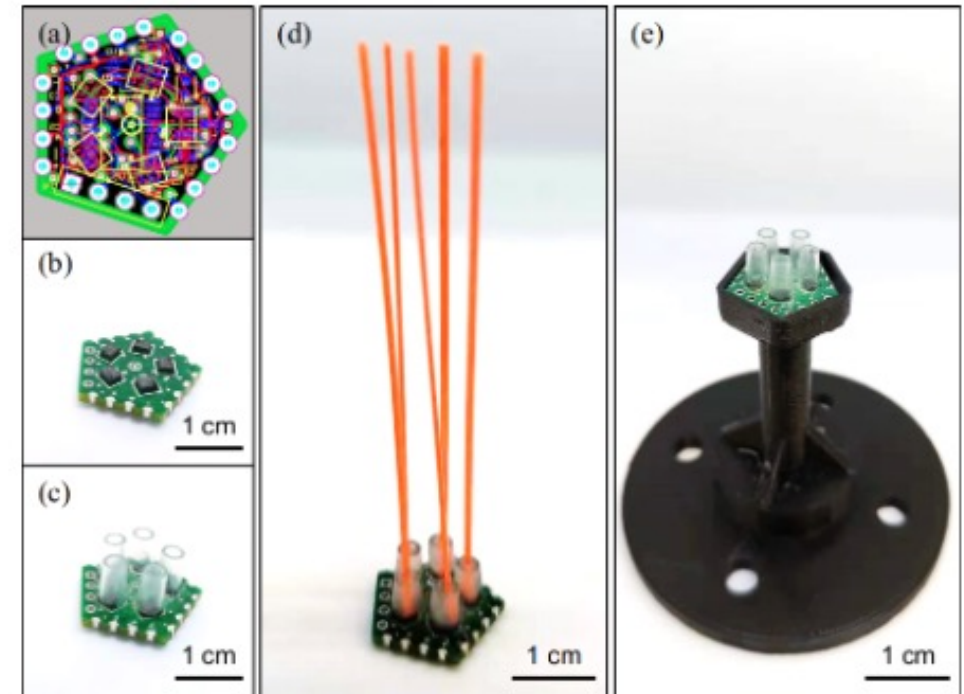
The procedure of autonomous tactile exploration

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Locomotion algorithm for contour tracing



Whiskers based tactile sensor for  
safe object exploration

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# Thank you!