

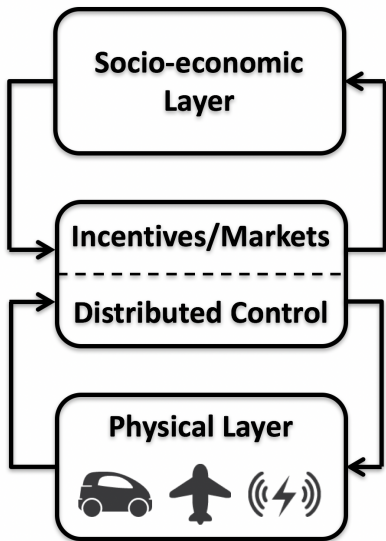
# New Vistas in Urban Infrastructures

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# Urban Infrastructure—Co-Designing Incentives & Control



Societal-scale infrastructure systems are networked cyber-physical systems tightly integrated with a socio-economic layer

- that serve **communities** & support economic interaction
- that learn and adapt from **large, heterogeneous sets of data**
- in which decisions result from **co-design of distributed control and incentives**—information exchanges are constrained by the cyber layer which mediates between **physical system, human decision-makers, governing bodies, and 3rd party solution providers**

# 1. Urban Mobility



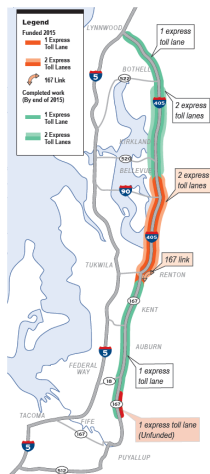
- Transportation cyber-physical infrastructure
- Multi-Modal—Vehicles/ride sharing/mass transit/cyclists/pedestrians
- Sensing/Actuating Infrastructure—Loops, sensors, metering, traffic control
- Mechanisms—Carpools, variable tolls, transit rebates, targeted information, online routing apps, multi-sided mobility markets

**Problems:** serious traffic jams, ineffective/uncoordinated control, individualized solutions targeted for users, legacy systems, slow policy change process

# Example 1—Traffic Congestion Management

Consider an integrated corridor management scenario. . .

- we have models of the non-linear flow dynamics and controllers (e.g., metering lights, coordinated traffic signal control, special-use lanes, variable speed limits)
- **resilience**: distance to failure
- consider a set of congestion pricing policies



**Hard Problem:** forecast travel demand & co-design a distributed controller and adaptive pricing strategy to keep the system from failing

## 2. Air Transportation



- Air traffic infrastructure
- Commercial and privately operated airplanes, unmanned air vehicles
- Sensing/Actuating Infrastructure—Air traffic control, regulatory agencies
- Mechanisms—Takeoff/landing slots, jetway markets

**Problems:** fragile network susceptible to cascading & crippling delays, challenges to safety and privacy with the rise of UAVs, legacy system, slow policy change process

## Example 2—Dependencies in Multi-Modal Transportation

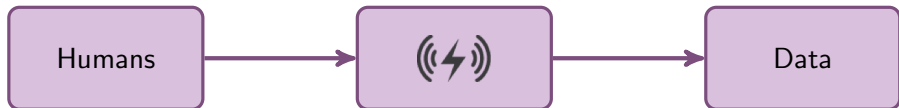


Consider the impacts of road congestion on flight delays. . .

- we have models of the non-linear road and air traffic dynamics
- **welfare**: minimal aggregate passengers delays
- consider incentives in terms of new itinerary offers/bids

**Hard Problem**: forecast travel demand & design dynamic incentives to minimize delays

### 3. Electric Grid



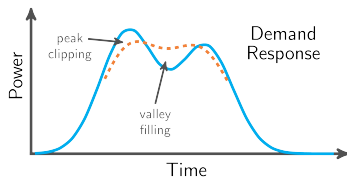
- Distribution and transmission infrastructure
- Control and sensing infrastructure—(micro-)PMUs, smart meters, inverters
- Mechanisms—Demand response, energy markets, regulations

**Problems:** fragility and uncertainty (e.g., w/ integration of renewables), legacy systems, slow policy change process

## Example 3—Electricity Demand Response

Consider the design of a dynamic demand response system to mitigate the fluctuation of generation from renewables. . .

- we have models of the non-linear power flow
- **performance**: match supply and demand
- consider a set of demand response schemes; indirect load control through pricing



**Hard Problem:** forecast aggregate demand & design strategies for re-configuring networks to match supply and demand.



# Challenges

- Complex physical dynamics coupled with **uncertainty** (e.g., adversarial input, random disturbances, partial data, humans in the loop. . . )
- Real-time interaction of people with physical dynamics based on the **(limited, inaccurate) information they have and their perceptions**
- **Behavior of people is not well characterized** (either individually or on aggregate); in addition learning must happen in closed loop
- Co-design, the simultaneous design of physical control and incentive mechanisms, is a new field, the space of **unintended consequences has not been characterized**—fairness and equity vs performance
- Policy and regulations—**timescale for change is drastically different** than the rate at which users make decisions, data is collected, and new technologies are being adopted

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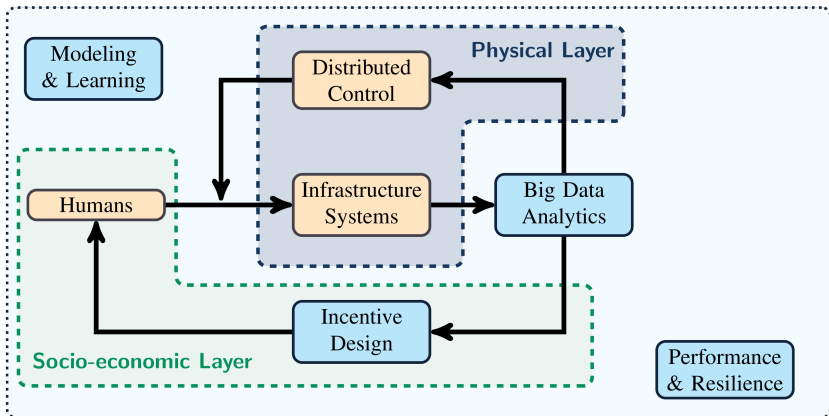
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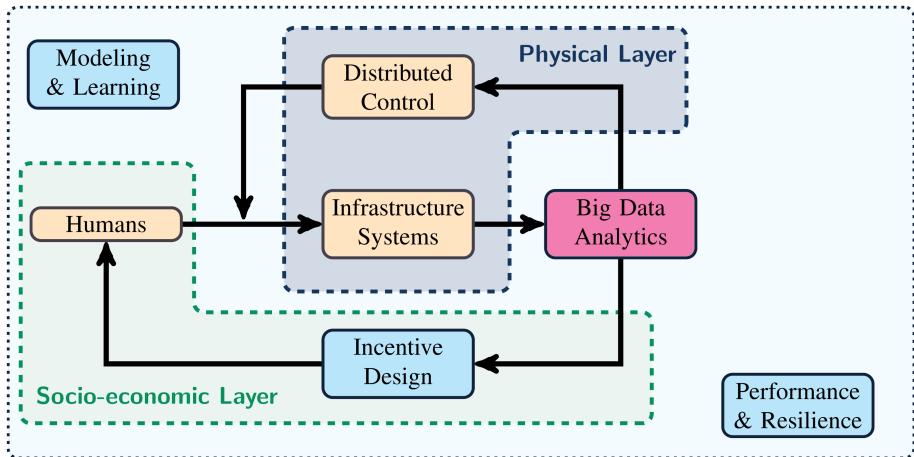
# New Vistas in Urban Infrastructure



## Vision

- understand the fundamental limits of **performance**, **resilience**, and **social welfare** in next-generation infrastructure
- develop capabilities to assess and control the associated tradeoffs between **performance**, **resilience**, and **social welfare**

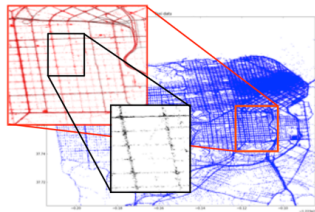
# Big Data Analytics



# Big Data Analytics—Challenges

- Infrastructure data taxonomy

- ▶ spatio-temporal data available at unprecedented scales
- ▶ coexistence of aggregated data and individual agent traces
- ▶ missing data and data gaps



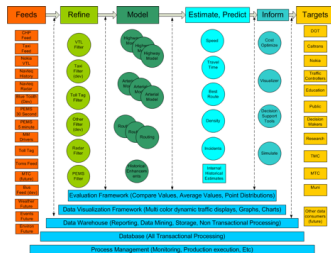
- Nature of the problems

- ▶ Decision making in streaming data
- ▶ Activity/state inference in closed-loop (learning in closed loop with incentives)
- ▶ Privacy/disaggregation tradeoffs



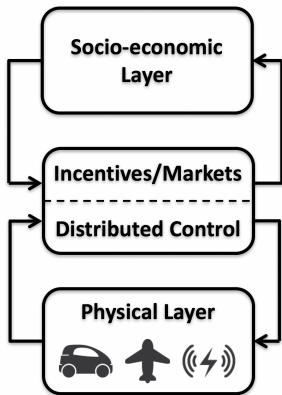
- Computational/Complexity Issues

- ▶ nonlinearity, nonconvexity
- ▶ large scale nullspaces, biconvex formulations
- ▶ computational architecture to reflect mathematical nature of the problem





# Big Data Analytics—Key Features



- large numbers of **distributed sensors** are generating **real time data**,
- real-time data needs to be analyzed using **provably correct algorithms**
- it also needs to provide **actionable information in real-time**.

Calls for a framework that (i) avoids actions based on **stale data**, (ii) has the ability to **intervene in a streaming data process** for actuation, (iii) allows human participation and has the ability to **use aggregated data for individual actor actuation**, & (iv) performs anomaly predictions as well as predicts future needs

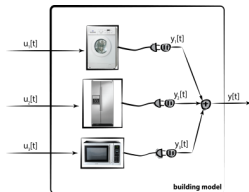
# Data Disaggregation, Privacy and the Data Market

Can we develop scalable privacy-preserving disaggregation algorithms that generalize across applications, & factor in spatio-temporal dependencies?

- smart meters allow high fidelity consumption data to be collected

## Key Questions & Goals:

- ingest whole building energy signal & side information—e.g., billing data, weather, devices and their brands, etc.)
- produce device level consumption—availability of this information leads directly to **privacy concerns**, not only about device consumption but also other factors considered private



**Goal:** leverage aggregated data streams in **privacy-preserving** algorithms for producing **actionable information** in real-time.

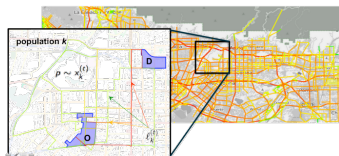
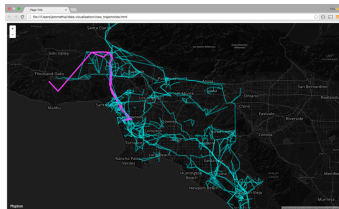
# Data Disaggregation, Privacy and the Data Market

Can we develop scalable privacy-preserving disaggregation algorithms that generalize across applications, & factor in spatio-temporal dependencies?

- broad use of smart devices allow bundles of traces to be collected

## Key Questions & Goals:

- ingest & fuse Call Data Records (CDRs) and data from loops, GPS, bluetooth, etc.
- infer Nash (user equilibrium) & dynamic traffic assignment inference from CDR-inferred origin-destinations via convex optimization
- **privacy**: flow inference without trajectory inference?



**Goal:** leverage aggregated data streams in **privacy-preserving** algorithms for producing **actionable information** in real-time.

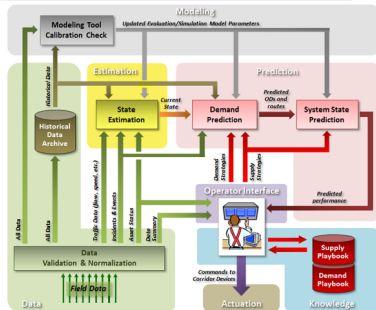
# Scalable, Consistent Decisions via Hierarchical Control

Can we develop data-driven models with dynamics based models for actuation of large control systems at scale?

- multi-modal demand data is increasingly becoming available

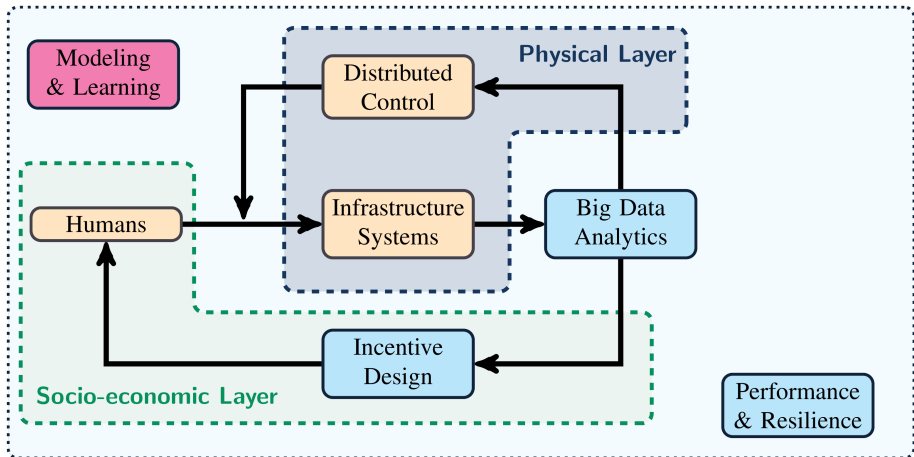
## Key Questions:

- design coordinated signal-timing policy compatible with existing infrastructure?
- decision-support policies (e.g., queue prioritization) consistent with today's procedures and coordination architecture, and yet increase efficiency of operations



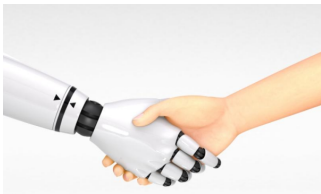
Goal: Co-design of control laws that operate (i) at multiple spatio-temporal scales; (ii) on a system where demand is a function of incentives; (iii) in a hierarchical control environment with a system model learned in closed-loop

# Modeling & Learning



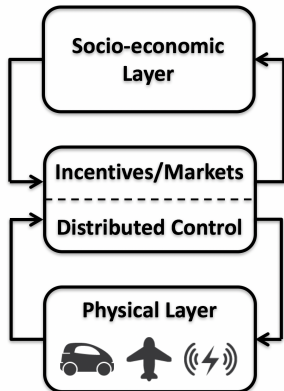
# Modeling & Learning—Challenges

- **Humans in the loop**
  - ▶ shape both demand and supply
  - ▶ they are often not perfectly rational
- **In-situ measurements**
  - ▶ difficult to isolate individual treatment effects
- **Shared autonomy**
  - ▶ human decision-makers are coupled with autonomous systems in many control environments
  - ▶ policy and control decisions occur on very different time-scales



# Modeling & Learning—Key Features

- Human beings and their communities are **core stakeholders**
- Human beings are consumers, participants, controllers. . .
- We need to understand:
  - ▶ how to model human decision makers' choices and actions
  - ▶ how to design automation that shares control authority with human
  - ▶ the resulting behavior, with associated risks, of the system as a whole



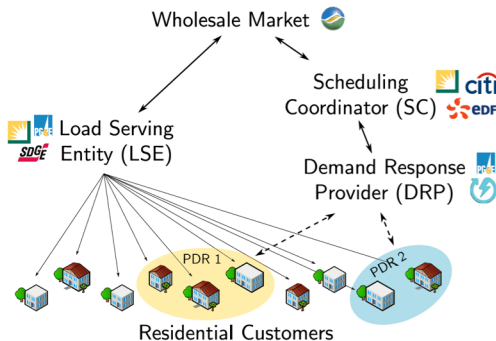
Calls for new framework for (i) modeling human decision-makers in the **midst of automation** & (ii) **provably correct design** and risk models/insurance in shared autonomy

# Causal Inference of Human Behavior

Can we develop novel techniques to understand individual effects of a treatment?

## Key Questions & Goals:

- Impossible to observe the effect conditional on both treatment and non-treatment
- Randomized controlled trial infeasible or impractical



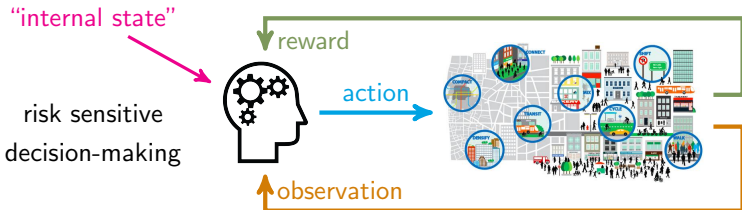
**Goal:** use the variation inherent in large high-frequency data sets to perform causal inference.



# Causal Inference of Human Behavior

Can we learn plausible models of human behavior and preferences, with theoretical foundations, by drawing on "smart" infrastructure data?

- Humans tend to treat losses and gains differently & make decisions based on reference points and distortions of event probabilities.

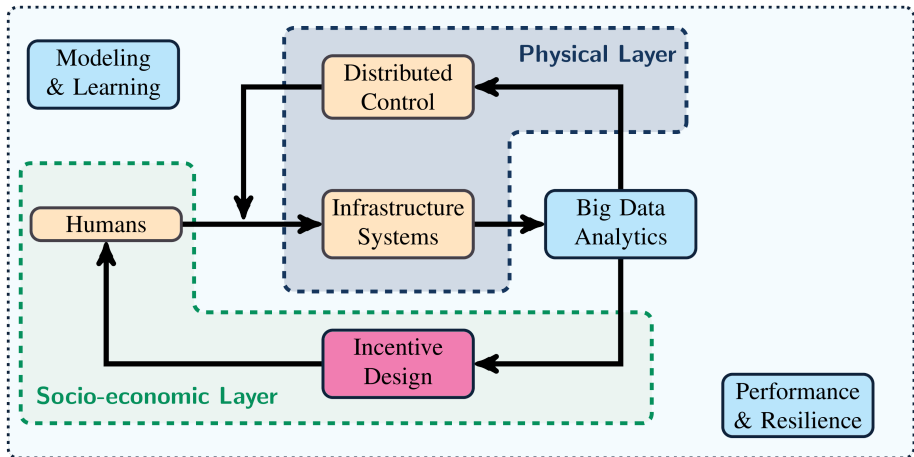


## Key Questions & Goals:

- rational, utility maximization models tend not to capture these effects

**Goal:** leverage fine grained user choice data to develop (real-time) algorithms for learning and designing incentives in closed loop

# Incentive Design



# Socio-Economic Layer & Incentive Design—Challenges

- **New Smart Services**

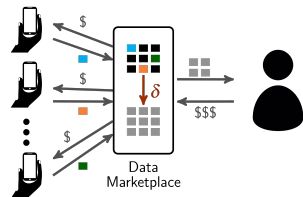
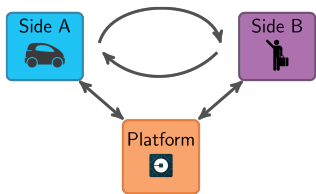
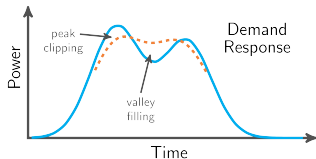
- ▶ enables shaping user behavior via incentives for efficient resource utilization.
- ▶ e.g., demand response

- **New Sharing Platforms/Economies**

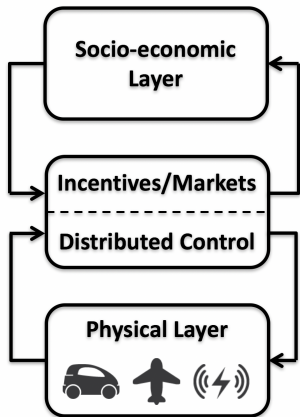
- ▶ cyber platforms for sharing resources and governing transactions among decentralized participants.
- ▶ e.g., ride-sharing

- **Emerging Data Market**

- ▶ enables detailed traces of user behavior and consumption patterns potentially at the expense of privacy
- ▶ necessitates design of incentives for fair compensation of users for data access.
- ▶ e.g., privacy-aware data-sharing



# Socio-Economic Layer & Incentive Design—Key Features



- **multi-sided markets** that necessitate capturing incentives of multiple sides.
- Support high temporal resolution for data collection and **real-time incentives**
- Both user and supply characteristics change because of **co-design of physical layer & incentives**
  - ▶ users' utilities change nonlinearly as a function of incentives.
  - ▶ supply changes as a function of physical layer control

Calls for new game theoretic and economic models that (i) capture **stochastic, highly dynamic** nature of interactions & (ii) couples with big data analytics to enable **learning user characteristics and responses in closed loop** (as a function of real-time incentives)

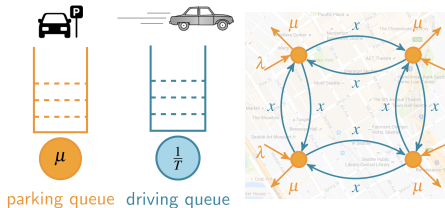
# Congestion Mitigation via Shaping Parking Demand

Can we leverage varied data streams which provide a partial view in designing incentives to shape demand and mitigate congestion?

- studies show drivers lack knowledge of price and rely on past experience in deciding where to park.

## Key Questions & Goals:

- Develop algorithms for learning data-informed models of parking & congestion.
- Develop a new game-theoretic modeling paradigm (queue-flow networks).
- User interests and incentives are tightly coupled
- Use pricing AND information to shape demand?



**Goal:** framework for designing incentives under uncertainty, learning & designing in closed loop, and **untangling user interests & incentives**

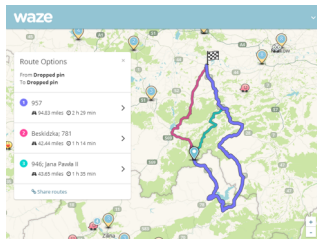
# Congestion Mitigation via Information

Can we use information (made available by the cyber infrastructure) to shape demand and mitigate congestion?

- A number of users rely on GPS-based apps such as Waze that provide real-time traffic information and promises to improve traffic congestion experienced by users.

## Key Questions & Goals:

- Does providing more information about possible routes to a group of travelers lead to reduced travel time for this group?
- How does heterogeneous information about traffic incidents affect travelers' equilibrium route choices, costs and social welfare?



**Goal:** design (and efficient computation) of optimal “information structures” that can lead to socially efficient outcomes.

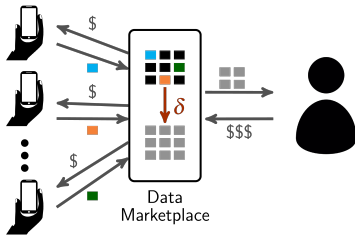
# Data Sharing—Contract Design with Strategic Sources

Can we design privacy-aware data sharing mechanisms that leverage the value of information to balance the interests of differently invested parties?

- Companies see the value of data for improving their services. Yet, data exchanges may leak user information or expose intellectual property.

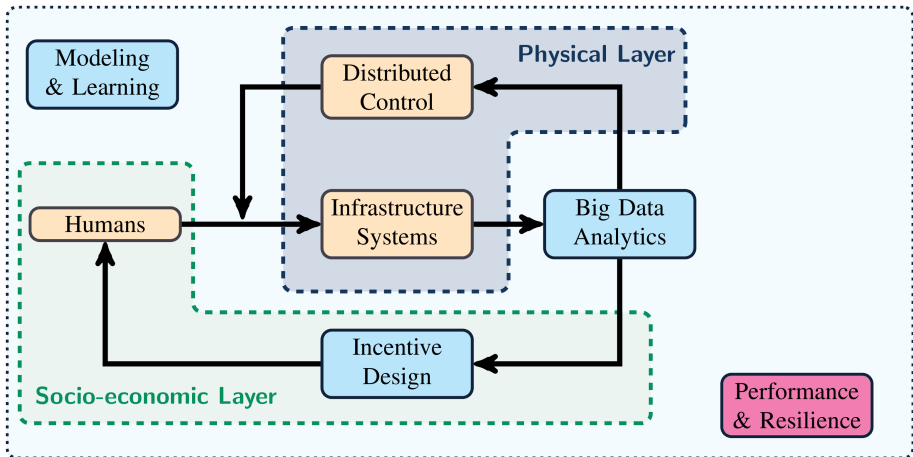
## Key Questions :

- What are the appropriate vulnerability metrics and objectives (e.g., balancing fairness/privacy with optimization)?
- Can we design dynamic data sharing mechanisms that balance these objectives?
- Are there cyber/physical constraints that either facilitate or prevent data exchange?



**Goal:** framework for designing feasible incentive architectures for data exchange **compliant w/ constraints** imposed by the cyber/physical layer.

# Performance & Resilience





# Performance & Resilience—Challenges

- **Fragility**

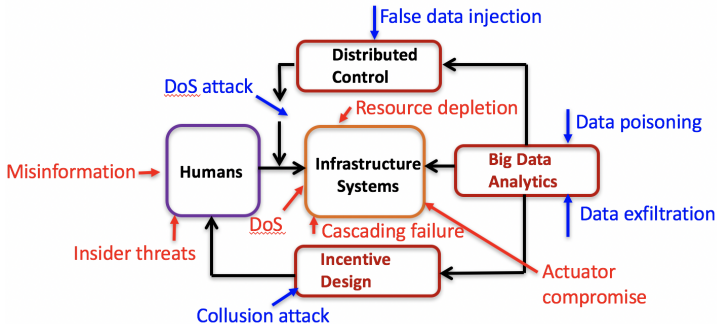
- ▶ random faults or malicious attack
- ▶ misconfiguration, random faults, or malicious attacks all may lead to cascading failures

- **Economics**

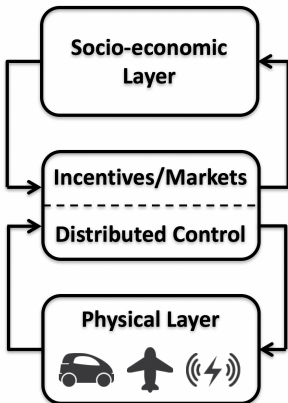
- ▶ incentivizing investments in security
- ▶ meterizing risk and designing insurance

- **Cyber-Physical Coupling**

- ▶ detection and isolation is difficult in large scale systems
- ▶ multiple, simultaneous attacks originating in the cyber or physical layer



# Performance & Resilience—Key Features (Desired)



- guarantee performance while providing resilience against **multiple, simultaneous attacks**
- **incentivizing** secure & resilient user behavior
- operating through failure via reconfigurability
- learning resilience during operations
- provide **quantifiable & verifiable** guarantees on safety & performance in hostile environments
- resilience with **heterogeneous, resource-constrained** IoT devices

Calls for the development of a resilient design methodology for **market supported** urban infrastructure which requires a rigorous analytical framework to allow the **co-design** of infrastructures for resilient control, humans in the loop, and incentive design.

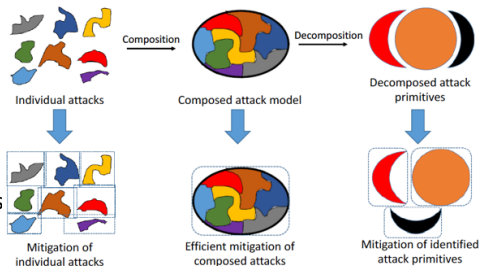
# Modeling, Composing, and Mitigating Attacks

Can we model the impact of simultaneous and multi-stage attacks and develop efficient mitigation strategies?

- cyber-physical threats are persistent, adaptive, & coordinated

## Key Questions :

- Can we compose multiple simultaneous & sequential attacks via energy-based methods?
- Can we decompose observed attacks & identify novel attack primitives?
- Can we design mitigation strategies with provable resilience, performance and safety, within the co-design framework?



**Goal:** framework for modeling, composing, decomposing, and mitigating attacks on **interdependent infrastructure** systems

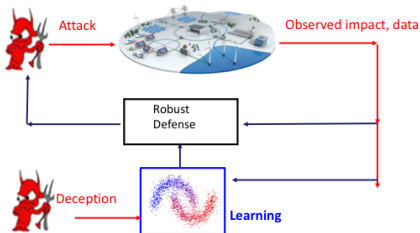
# Learning Resilience Through Operations

In safety-critical systems, can we learn the behavior of users & adversaries?

- next-gen infrastructures are fragile and often unpredictable due to random failures, humans in the loop, and adversarial attacks.

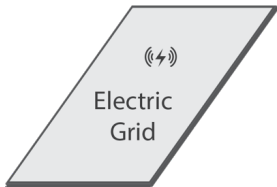
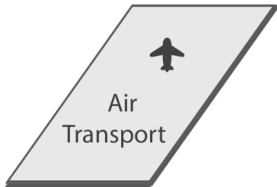
## Key Questions :

- How do we learn accurate models of the system in the presence of proactively deceptive & stealthy adversaries?
- How do we ensure the system avoids unsafe states during learning?
- Can we learn at scale in systems with many components?
- How can we quantify the uncertainty of the system state and adversary?

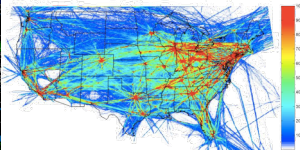
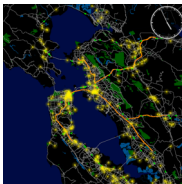


**Goal:** framework for developing safe learning algorithms, robust to variations in user behavior, disturbances, & adversarial obfuscation.

# Societal-Scale Infrastructures



- A resilient traffic system responsive to demand
- Reduce energy footprint of individual consumer
- A decentralized architecture with strategic allocation of capacity-constrained resources
- UAV Traffic Management
- Resilient grid operation with increased visibility
- Incorporation of local, clean and carbon-neutral resources



# Core Challenges & the Vision Looking Forward

## Challenges

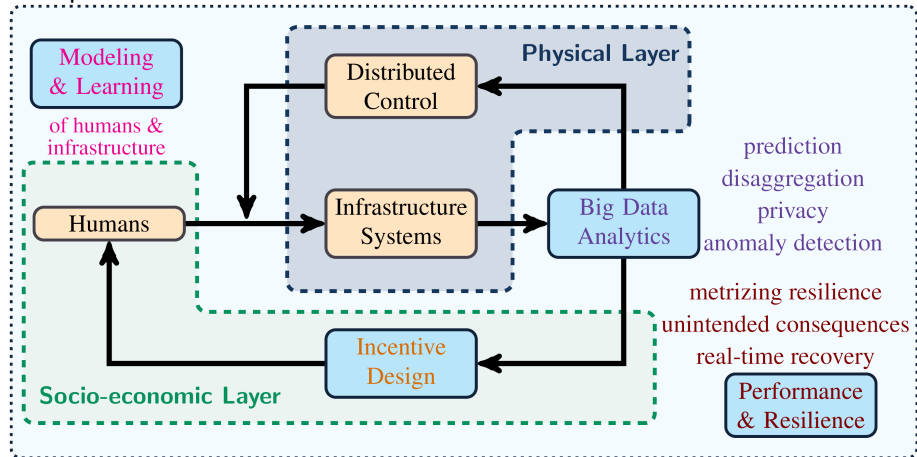
- Complex **physical layer** coupled with **socio-economic layer**
- **Multi-timescale**—Real-time, incomplete information interaction of people with dynamics & slow policy/regulation (much slower than, e.g., rate of technology adoption)
- Emerging field of co-design & understanding **unintended consequences**—fairness and equity vs performance

## Vision & Goals

- understand the fundamental limits of and interplay between **performance**, **resilience**, and **social welfare** in next-generation infrastructure
- develop capabilities to assess and control the associated tradeoffs between **performance**, **resilience**, and **social welfare**

# Next-Generation Urban Ecosystem

Key areas with potential for methodological innovations applicable to multiple domains



Thanks  
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