

Autonomy Protocols: From Human Behavioral Modeling to Correct-by-Construction, Scalable Control

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Project Objective:

Develop scalable, automated methods for the synthesis of autonomy control protocols with provable correctness guarantees, incorporating insights from models of human behavior.

Novel empirical and mathematical insights on how humans manage complexity

- guide architectural exploration for effective hierarchical decompositions
- couple control and sensing/perception

Decision-making hierarchies identified as "promising" by developing correct-by-synthesis protocols from

- formal temporal logic specifications for verifiability
- customized real-time solution algorithms for constrained Optimal Control Problems (OCPs)

Key Observations:

- Human decision-making is observed to have a modular hierarchical decomposition
- Modular Inverse Reinforcement Learning (RL) provides a systematic way to model human behavior
- Temporal Logic (TL) based mission/tactical planning systematically ensures "correctness" of autonomy
- Real-time optimization based motion control can implement mission plans in the physical domain
- Online abstractions of constrained motion control via reachability sets provide inter-layer consistency

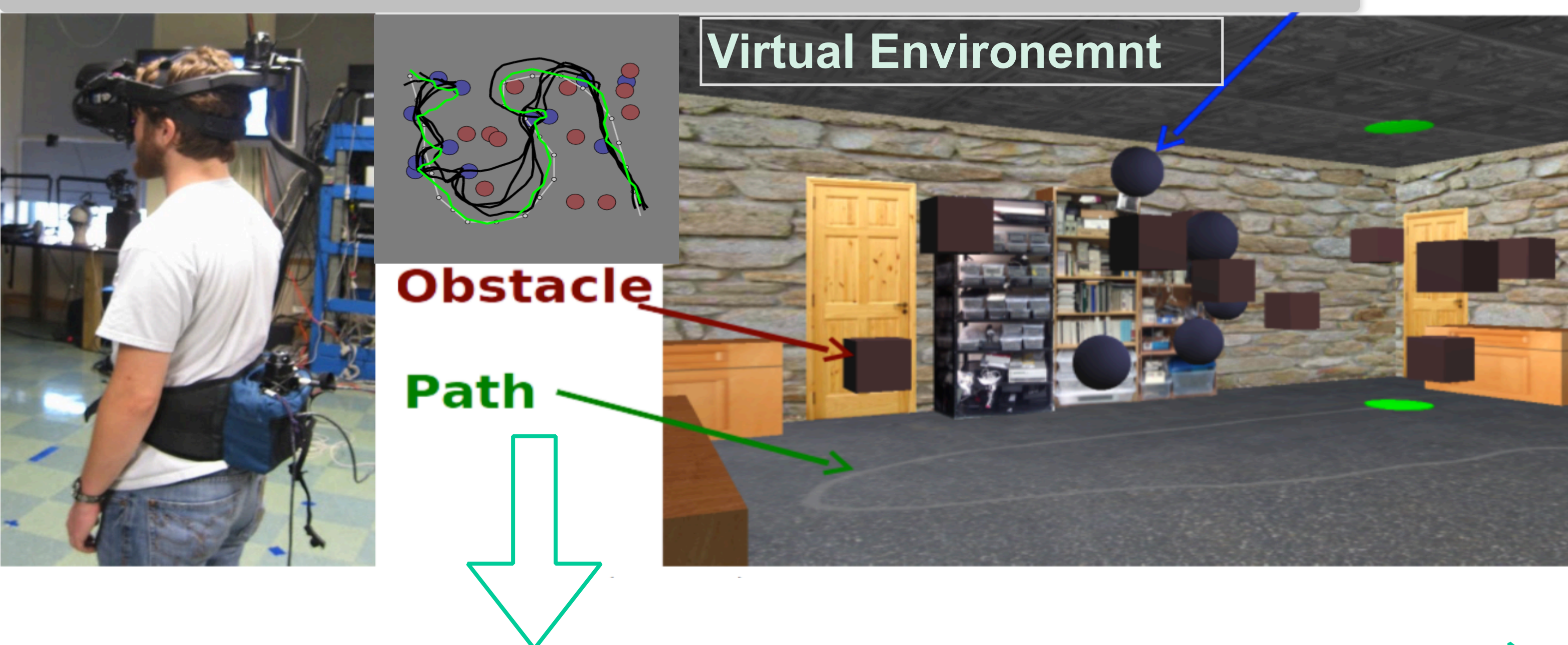
Merging these capabilities under a single synthesis framework can enable a leap in autonomy by

- Significantly increasing the fidelity of models used in decision-making
- Reducing the conservatism of the autonomy protocols without sacrificing tractability and correctness

Thrust-I: Modeling of human sensory-motor decisions and empirical assessment of the candidate decision-making architectures

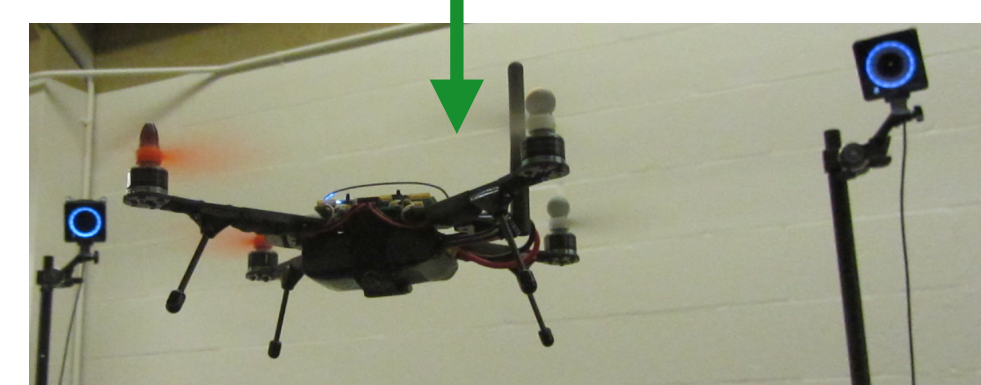
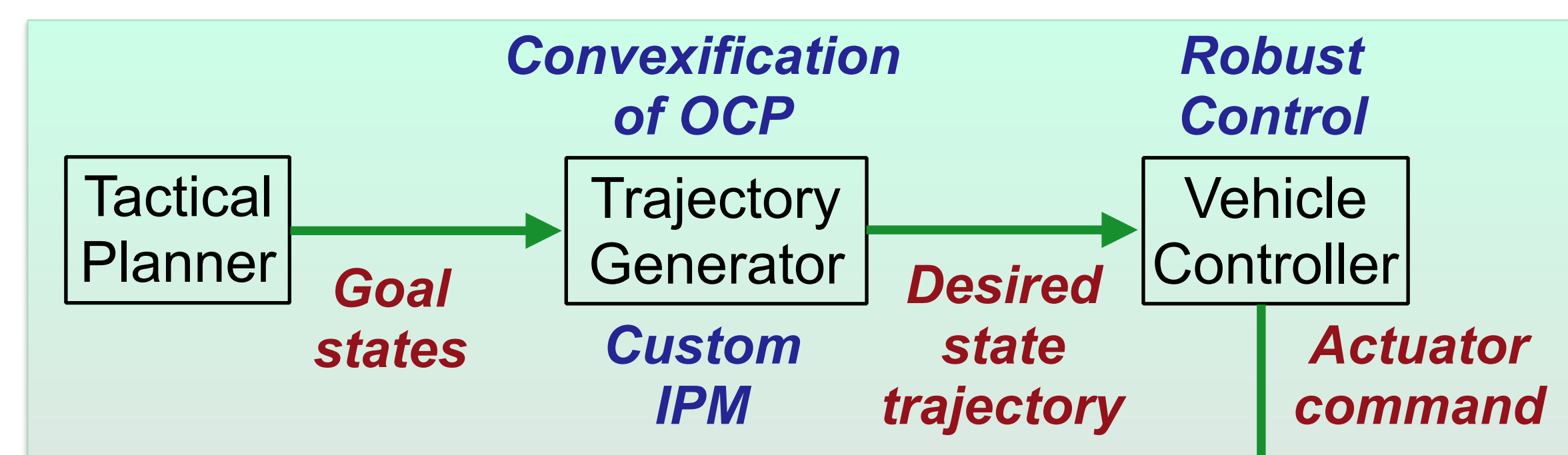
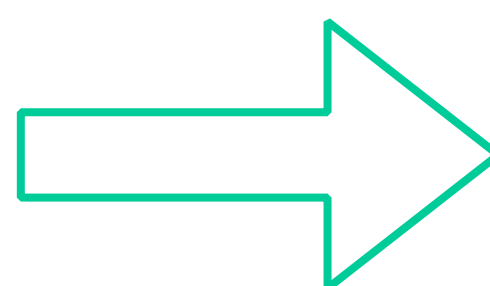
- How do humans decompose decision-making?
- How do we represent this decomposition?

Target



Thrust-II: Integrating architectural insights into decision-making

- How can synthesis problems be generated?
 - Models and constraints
 - Specifications and information flow
- How can we ensure inter-layer consistency?



human behaviour
(set of tables)

robot behaviour
(mdp)

stochastic game description

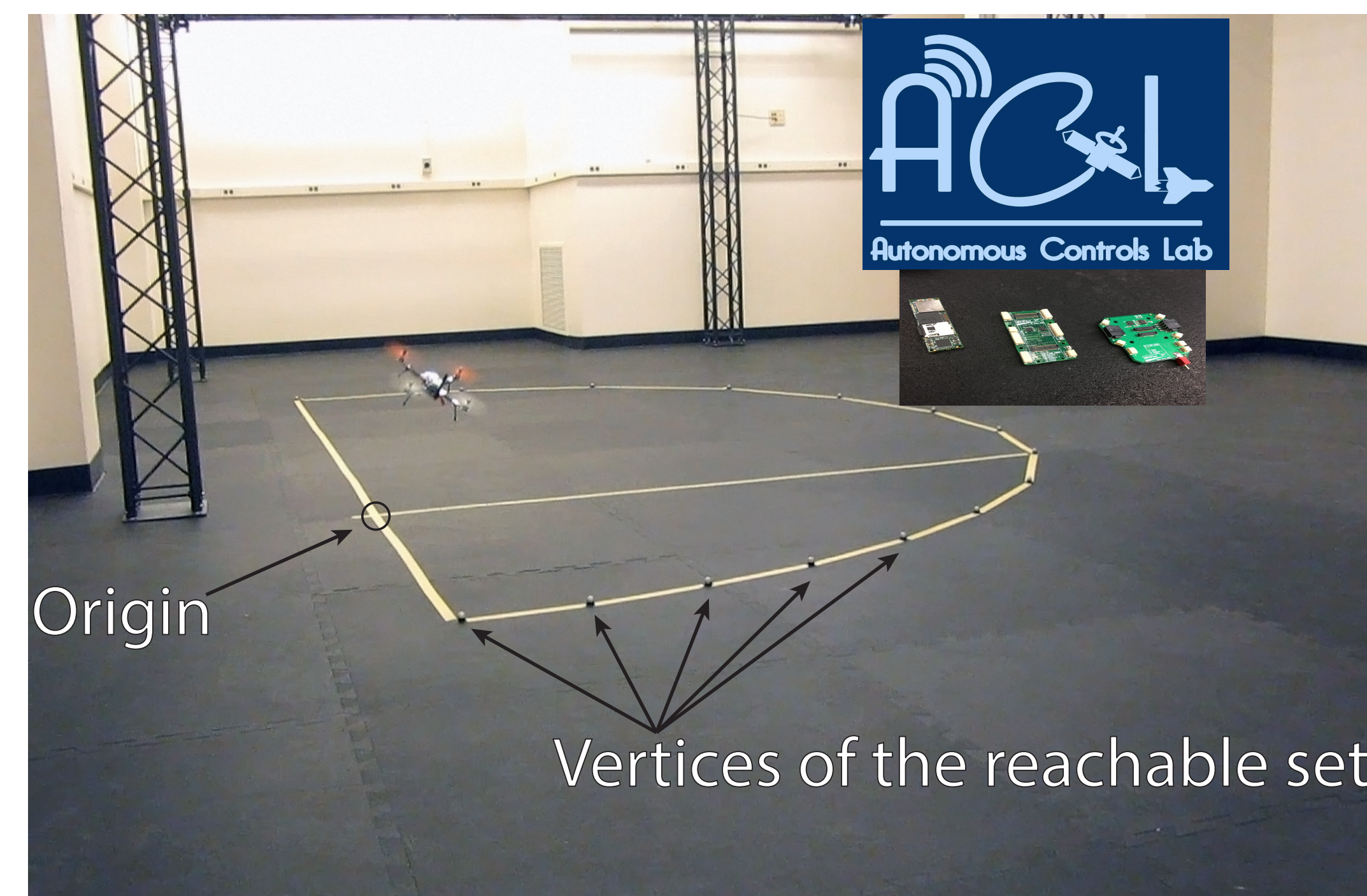
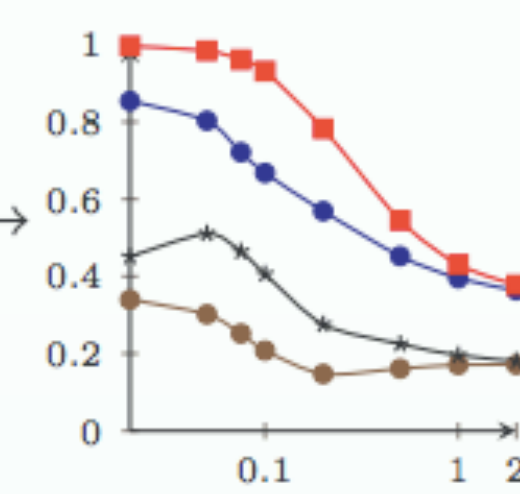
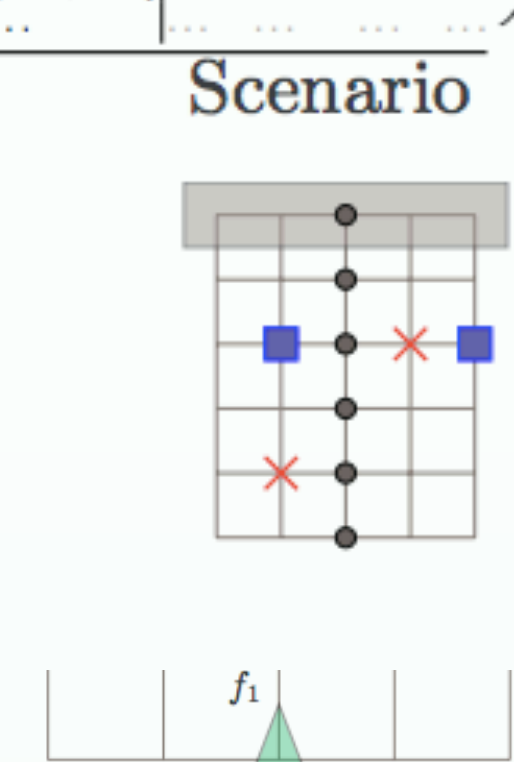
Scenario

start & goal-area

encode
mdp

model-
checking

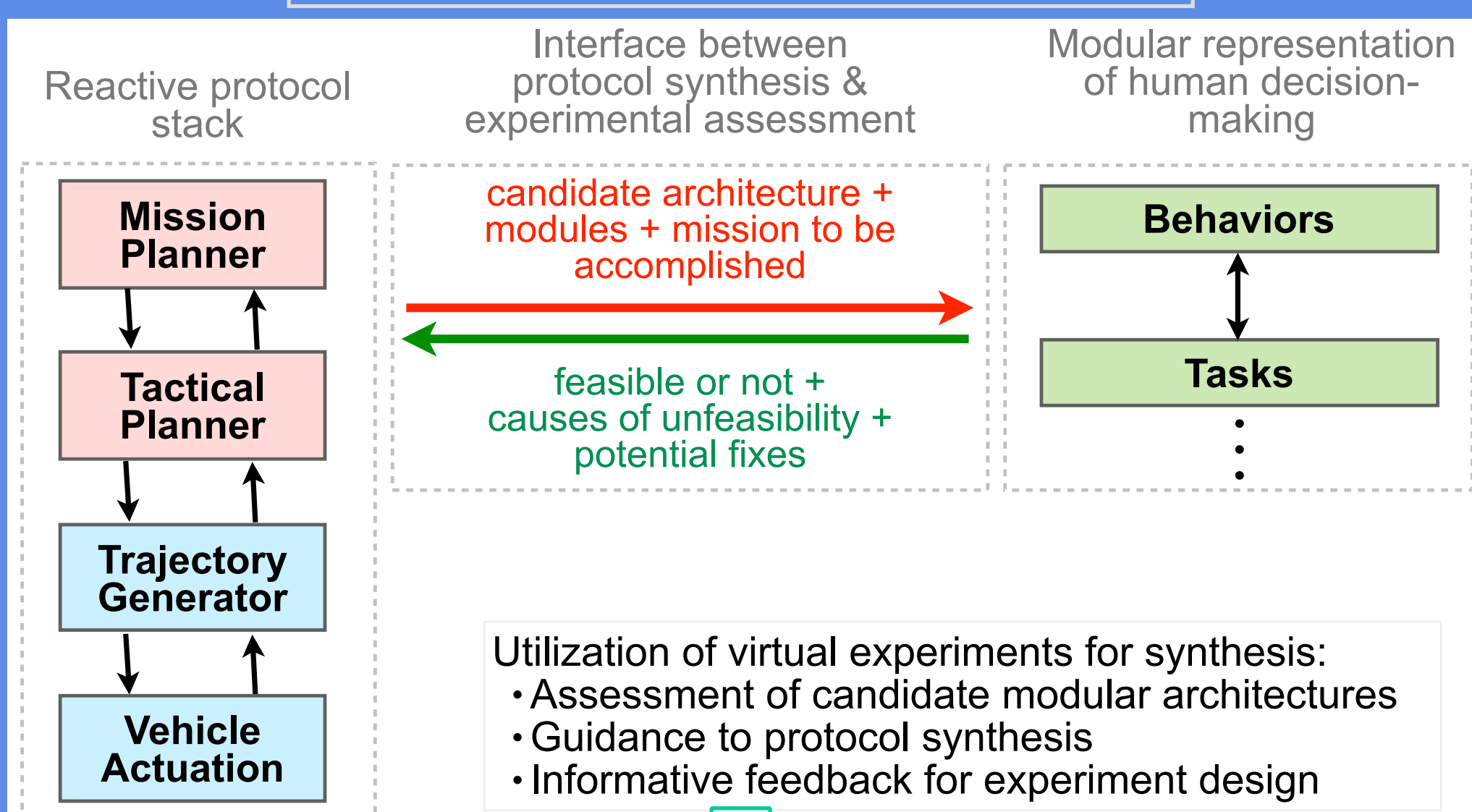
results



Broader Impact

- Autonomy is a capability with stand-alone applications such as UAVs
 - Also embedded into numerous other instantiations of cyber-physical system
- We target:
- the gap between current autonomy capabilities and the levels at which they can impact our use of resources
 - the lack of systematic design methodologies toward highly capable and scalable autonomy protocols

Human Decision Hierarchy



How can insights from human behavior be leveraged to manage complexity and uncertainty in autonomous decision-making?

Reliable custom IPM solvers enabling real-time convex optimization

Method	SQP	IPM	Custom IPM
CPU time (m-secs)	20,000 - 30,000	2,500 - 3,000	12 - 15
Reliability	75 - 80%	>99.9%	>99.9%

Thrust-III: Reliable run-time computational engines for motion planning and abstraction

- How can we incorporate uncertainty and constraints?
- How can this process be abstracted?
- How can the computations be done in real-time?

