

CAREER: Visual Manipulation Learning for Challenging Object Grasping (2022-2027)

PI: Changhyun Choi, University of Minnesota Twin Cities
 PI Group Website: <https://choice.umn.edu/>



Overview

Goal: To develop *algorithms* that enable robots to grasp objects in *challenging* settings

Challenges in Object Grasping



Thrusts

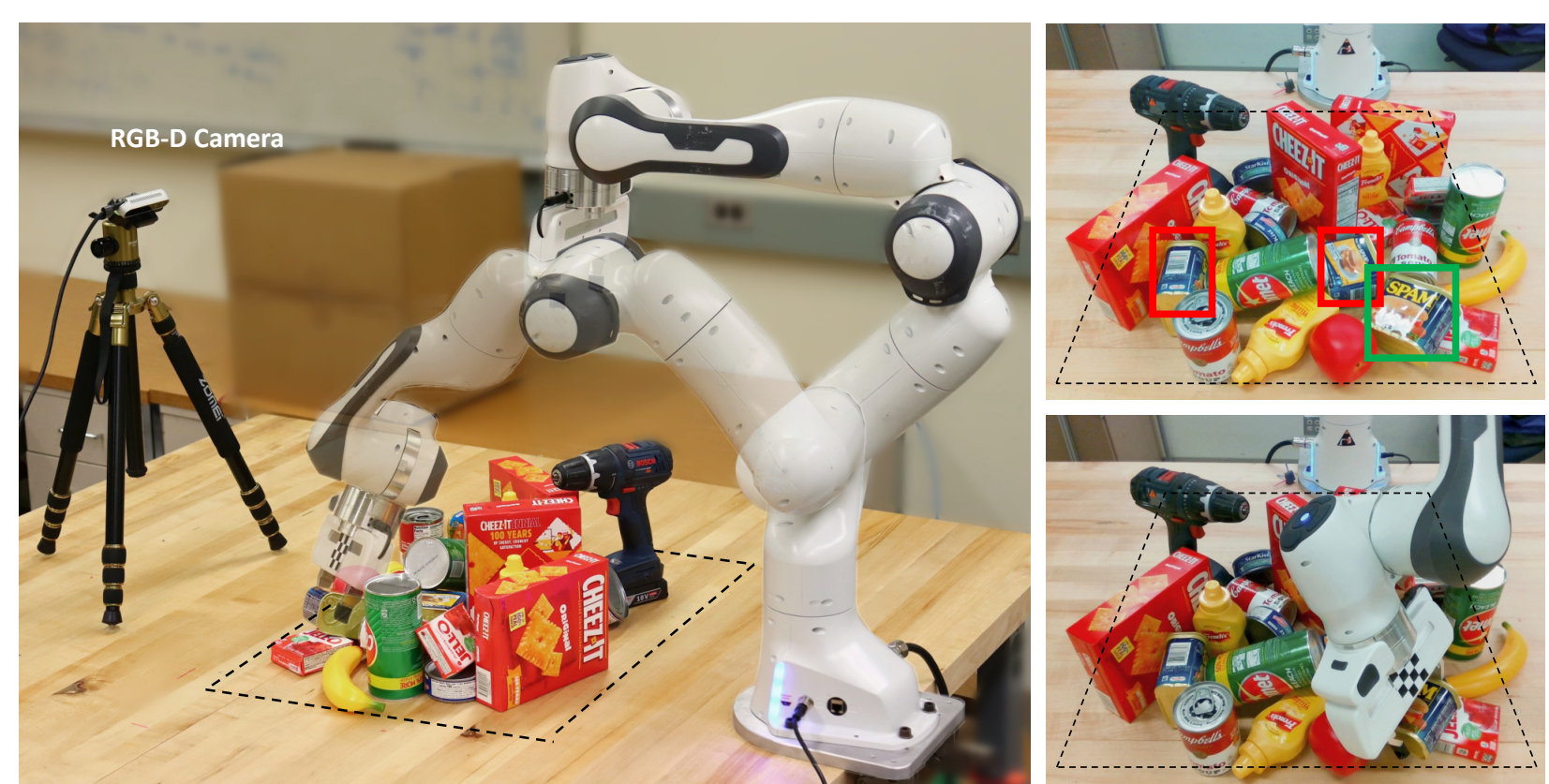
1. Context-Aware Object Grasping
2. Object Grasping via Leveraging Fixtures
3. Object Searching and Grasping

Intellectual Merit

Advances the state of knowledge regarding

- 1) How to effectively find successful grasps by considering **grasping-related contexts**, such as *clutteredness* and *potential collision*
- 2) How to learn to **harness** objects fixed to an environment to grasp objects
- 3) How to **search** for initially **hidden objects** using *robotics manipulation*, and how to **scale up** the number of objects robots can handle by using either *images* or *natural language*.

Context-Aware Object Grasping

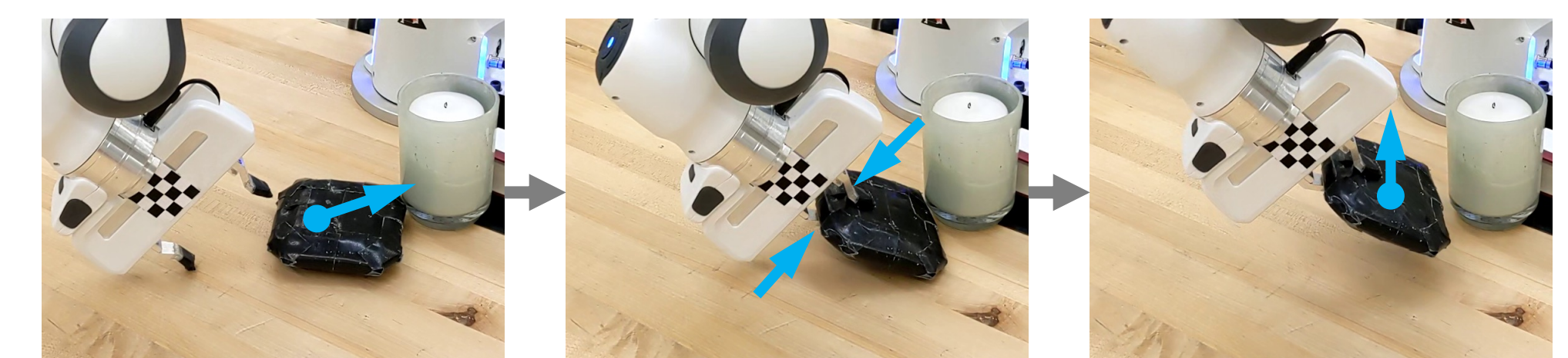


- 6-DoF grasp pose + reasoning object relations
- Grasp Graph Neural Network (G2N2)
- Shape completion-based grasp sampling

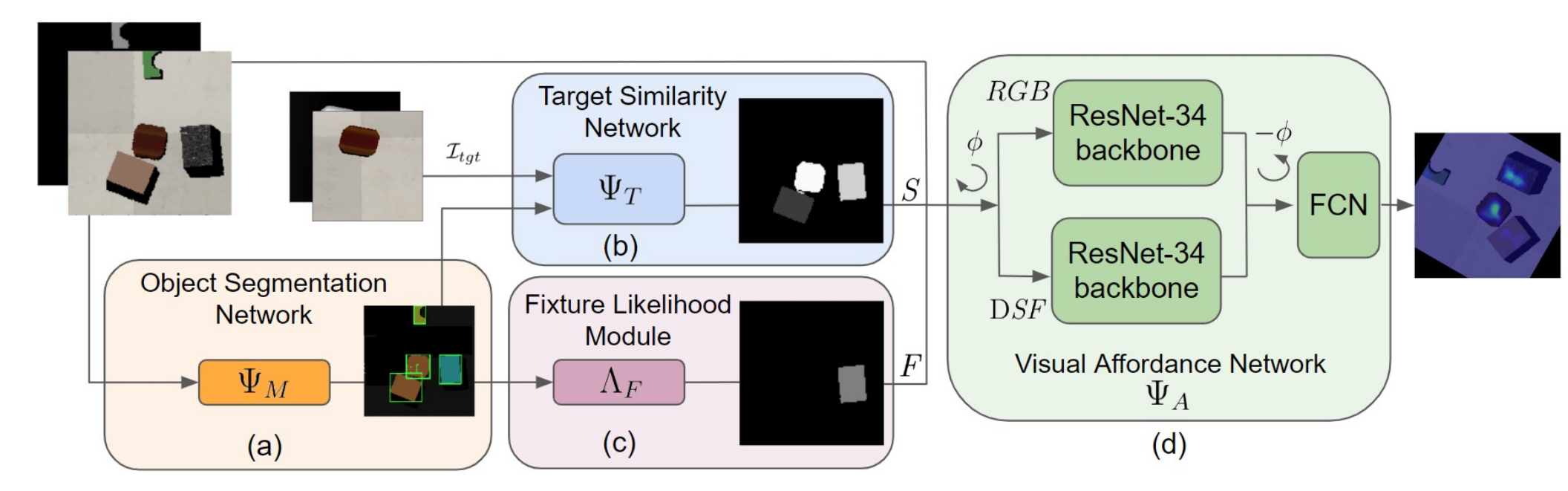


[Lou et al., ICRA'22]

Object Grasping via Leveraging Fixtures



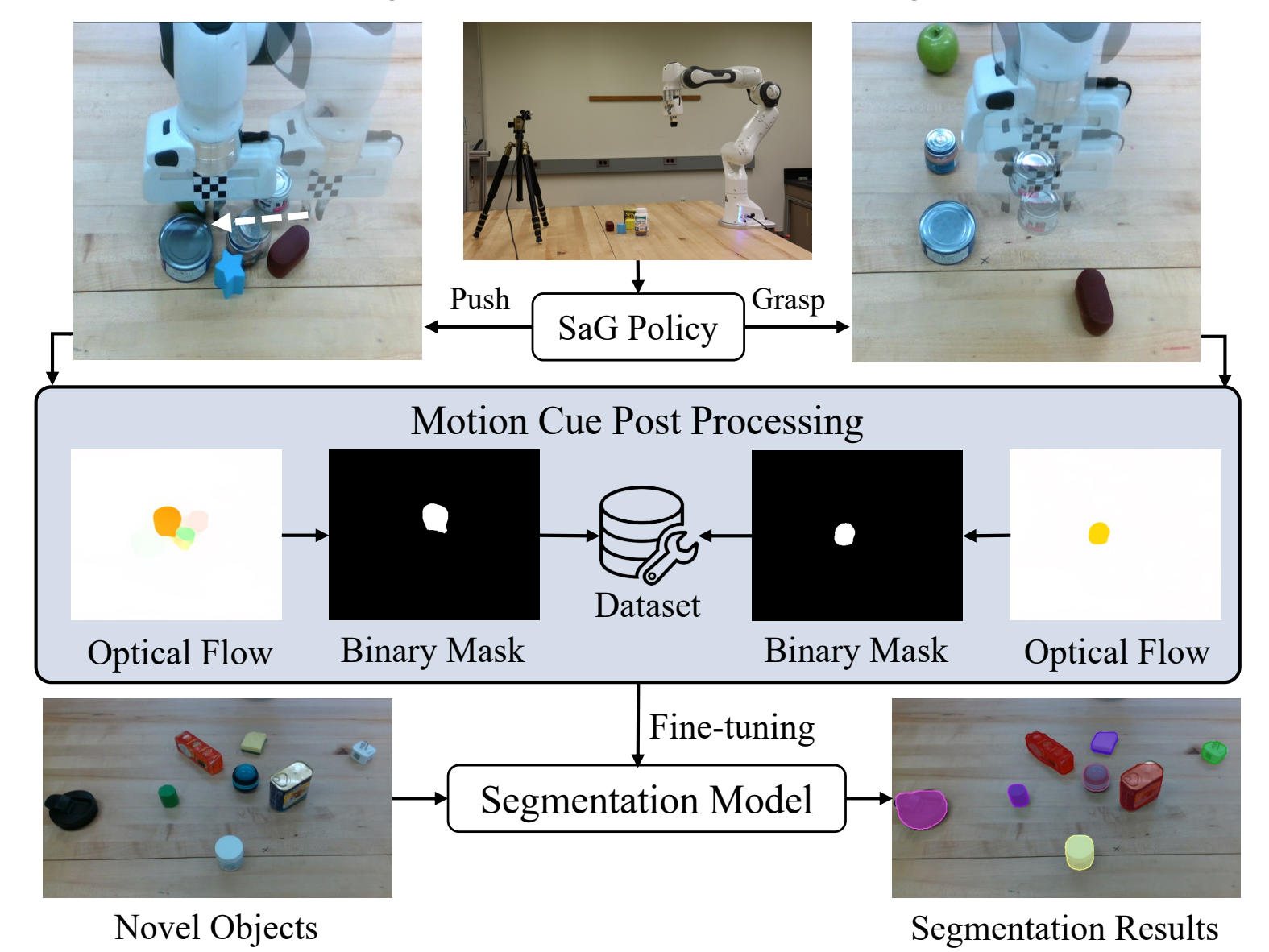
Slide-to-Wall grasping



[Sasagawa and Choi, IROS'22]

Object Searching and Grasping

Segment novel objects via robot-object interaction



[Yu and Choi, ECCV'22]

Broader Impact

- Education**
- New *Curriculum* Development for Robotics Program at UMN (EE5271: Robot Vision)
 - Undergraduate *Mentoring* (EE4951W: Senior Design Project, Honors Thesis)
- Society**
- Increased **economic competitiveness** of the **US** by facilitating deploying robotic manipulators to *flexible manufacturing* and other application domains (*agriculture, warehouse, eldercare*)

References

- Lou et al., Learning Object Relations with Graph Neural Networks for Target-Driven Grasping in Dense Clutter, *ICRA 2022*
- Sasagawa and Choi, Fixture-Aware DDQN for Generalized Environment-Enabled Grasping, *IROS 2022*
- Yu and Choi, Self-supervised Interactive Object Segmentation Through a Singulation-and-Grasping Approach, *ECCV 2022*
- Yu et al., IOSG: Image-driven Object Searching and Grasping, *IROS 2023* (submitted)