

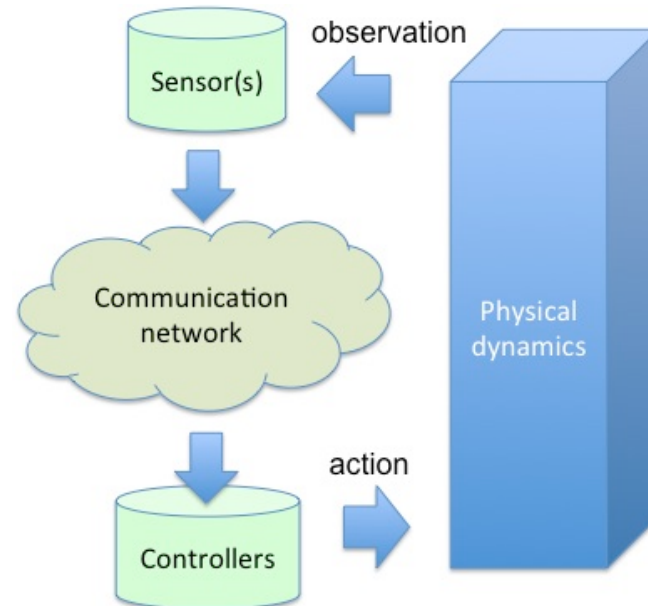


CPS: Breakthrough: An Entropy Framework for Communications and Dynamics Interdependency in Cyber Physical Systems: Analysis, Design and Implementation

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Description

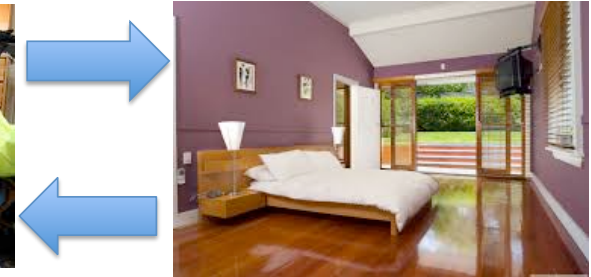
- In CPS, communications are needed for the feedback control in order to stabilize or optimize the physical dynamics.
- A fundamental question: how much communications are needed?
- We propose to bridge communications and control using entropy. The goal of communications is to provide 'negative entropy' to compensate the entropy increase in the physical dynamics due to random perturbations.



Need extra effort (e.g., negative entropy)



High entropy

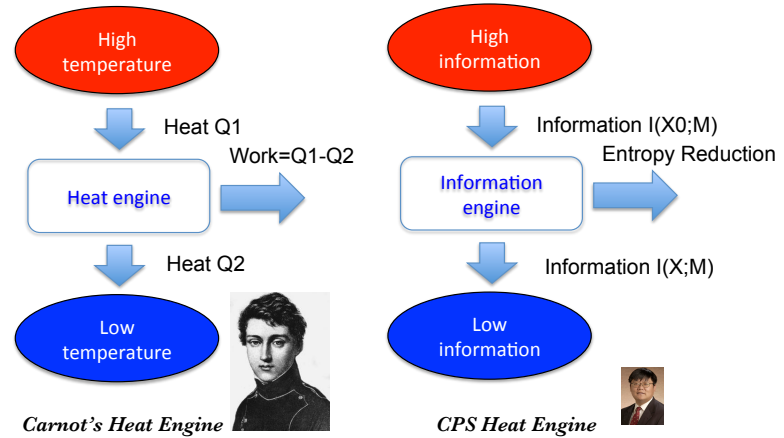


Low entropy

spontaneous

Findings

Finding 1: Not all communicated bits can be used to compensate the entropy increase in physical dynamics, which is similar to the Carnot engine.



Finding 2: Entropy can propagate in the network of physical dynamics nodes (e.g., power grid), which can be described by partial differential equation (PDF).



First order dynamics:
Diffusion of entropy



Second order dynamics:
Wave of entropy

Implementations:

- A millimeter wave testbed
- Wireless comm. over UAV
- Millimeter wave through UAV blades

