CPS: Small: Real-Time Machine Learning-based Control of Human Cyber-Physical Balance Systems

PI: Jingang Yi, Co-PI: Bo Yuan, Rutgers University, Piscataway, NJ 08854.

• Human Cyber-Physical Balance Systems (HCPBS)



Figure 1: A set of example of human cyber-physical balance systems, such as Furuta pendulum, autonomous bikebot and bipedal walkers (from left to right).

degrees of freedom
Challenges: Trajectory tracking

and balance tasks are intertwined and no analytical casual controller to achieve exactly tracking

Control Goal and Challenges

Goal: Achieve trajectory tracking

numbers of control inputs than

and balance tasks with fewer

Research project objective: Develop a real-time machine learning-based control framework for human cyber-physical balance systems (HCPBS)

• Overview Design of the Learning-based Control of HCPBS



Figure 2: Concepts of the real-time machine learning-based control of HCPBS.

• Learning-based Robust Control Design

- The HCPBS dynamics are captured by an external (actuated) and an internal (unactuated) subsystems
- Problem statement: $\theta(t) \rightarrow \theta_d(t)$ (given) and $\alpha(t) \rightarrow \alpha_d(\theta, \theta_d)$ (unknown)

$$\begin{split} \dot{\boldsymbol{\theta}}_1 = \boldsymbol{\theta}_2, \ \dot{\boldsymbol{\theta}}_2 = \boldsymbol{f}_{\boldsymbol{\theta}}(\boldsymbol{\theta}, \boldsymbol{\alpha}, \boldsymbol{u}), \underbrace{\overset{\boldsymbol{v}=\boldsymbol{f}_{\boldsymbol{\alpha}}(\boldsymbol{\theta}, \boldsymbol{\alpha}, \boldsymbol{u})}{\boldsymbol{u}_{\boldsymbol{\alpha}} \cdot \boldsymbol{v} + \boldsymbol{g} \boldsymbol{p}_{\boldsymbol{\alpha}}} \\ \dot{\boldsymbol{\alpha}}_1 = \boldsymbol{\alpha}_2, \ \dot{\boldsymbol{\alpha}}_2 = \boldsymbol{f}_{\boldsymbol{\alpha}}(\boldsymbol{\theta}, \boldsymbol{\alpha}, \boldsymbol{u}). \end{split} \begin{cases} \boldsymbol{\Sigma}_e : \dot{\boldsymbol{\theta}}_1 = \boldsymbol{\theta}_2, \ \dot{\boldsymbol{\theta}}_2 \sim \boldsymbol{g} \boldsymbol{p}_{\boldsymbol{\theta}}, \\ \boldsymbol{\Sigma}_i : \dot{\boldsymbol{\alpha}}_1 = \boldsymbol{\alpha}_2, \ \boldsymbol{u}_d - \dot{\boldsymbol{\alpha}}_2 \sim \boldsymbol{g} \boldsymbol{\theta}, \end{cases} \end{cases}$$

Gaussian process is used to estimate the external and internal subsystems dynamics

• Learning-based Control Properties

 $\int \Sigma_e$:

 Σ_i :

- The external subsystem tracking and internal subsystem balance errors are proven to be bounded
- The predictive GP covariance is integrated with the MPC design to improve control robustness
- No balanced training data is needed and it is attractive for field testing

Basic System Components

 A machine learning-based modeling and characterization
 Hardware co-design real-time learning-based robust control
 Multiple robotic testbeds testing, validation and performance

evaluation



Figure 3: Schematic of the learning-based control design.

Scientific Impacts

- The proposed learning-based control of HCPBS will generate algorithms and enabling tools for control design for complex human-in-the-loop CPS
- The characterization of physical principle-based dynamic models and data-driven models enables a new control design for many human CPS applications
- The integration of data-driven model and learning-based control provides new perspectives on performance enhancement of safety-critical or mission-critical CPS in dynamic, uncertain environments
- The development of hardware/software co-design accelerator brings new real-time machine learning schemes that enable the computationally intensive control systems in many CPS applications

sian Process Hardware Architecture

comparison with the CPU implementation.

• Hardware Architecture Design for Matrix Inversion-based GP Models

- Explored efficient hardware architecture for GP implementation, including covariance generation, matrix inversion and post-processing modules
- The proposed hardware accelerator achieves 2991× and 1857× less area and power consumption, respectively (compared to Intel Core i7-7700K CPU)

• Experimental Testbed and Validation

- Build autonomous bikebot testbed platform
- Implemented both the external/internal convertible (EIC)-based control (i.e., physical model-based) and the GP-based learning control
 Compared the results under
 - the Figure 5: Experimental testbed for autonomous bikehot.



Figure 4: (a) An overview architecture of GP implementation. (b) Performance

Figure 6: Mean error profiles with variance for (a) straight-line, (b) sinusoidal, and (c) circular trajectories and roll angle errors (d)-(f) for these trajectories.

- the two controller
 Broader Impacts
- The experiments demonstrated that the learning-based control outperformed the physical-model control with 50% tracking error reduction
- Supported and trained four graduate students (three PhD and one MS level) and three undergraduate students
- Presented two conference papers and two journal publications in the past year