

Designing Resilient Strategies and Information Structure for Team Games in Cyber-Physical Networks

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PI: Tyler Summers, University of Texas at Dallas

Challenge:

- Joint design of feedback strategies and information structures in CPS with decentralized information featuring both cooperation and antagonism
- Model-based, quantitative "Red Teaming" methodology

blue team u_1 y_1 system y_1 nature z_1

red team

Solution:

- Stochastic two-team game theoretic framework for strategy design
- Greedy algorithms and convex relaxations for information structure design

 u_2

 Red team—blue team scenario development for power networks and distributed robotic networks

Broader Impact:

 y_2

malicious attack

Scientific Impact:

resilient CPS

• Fundamental insight into

strategies and information

structures for cooperative and

• Team game perspective, with

information, uncertainty, and

rich interplay of dynamics,

- Foundational understanding will contribute to resiliency of critical CPS infrastructure
- Interactive outreach activities at UT Dallas Explore Engineering Week, Perot Museum of Nature and Science, Texas Instruments with multi-robot experimental testbed