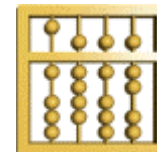

Complex Systems Modeling and Engineering and CPS research

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Topics

- Cyber Physical Systems - a slightly more general view
 - ◇ steps of their history
 - ◇ their characteristics - how they are different
- Modeling Cyber Physical Systems
 - ◇ Abstraction
 - ◇ Structuring
- Engineering CPS
 - ◇ Modeling as a basis of engineering
 - ◇ Requirements engineering
 - Functional Requirements
 - Quality
 - ◇ Architecture
- The German acatech Project agendaCPS
 - ◇ A holistic view onto CPS

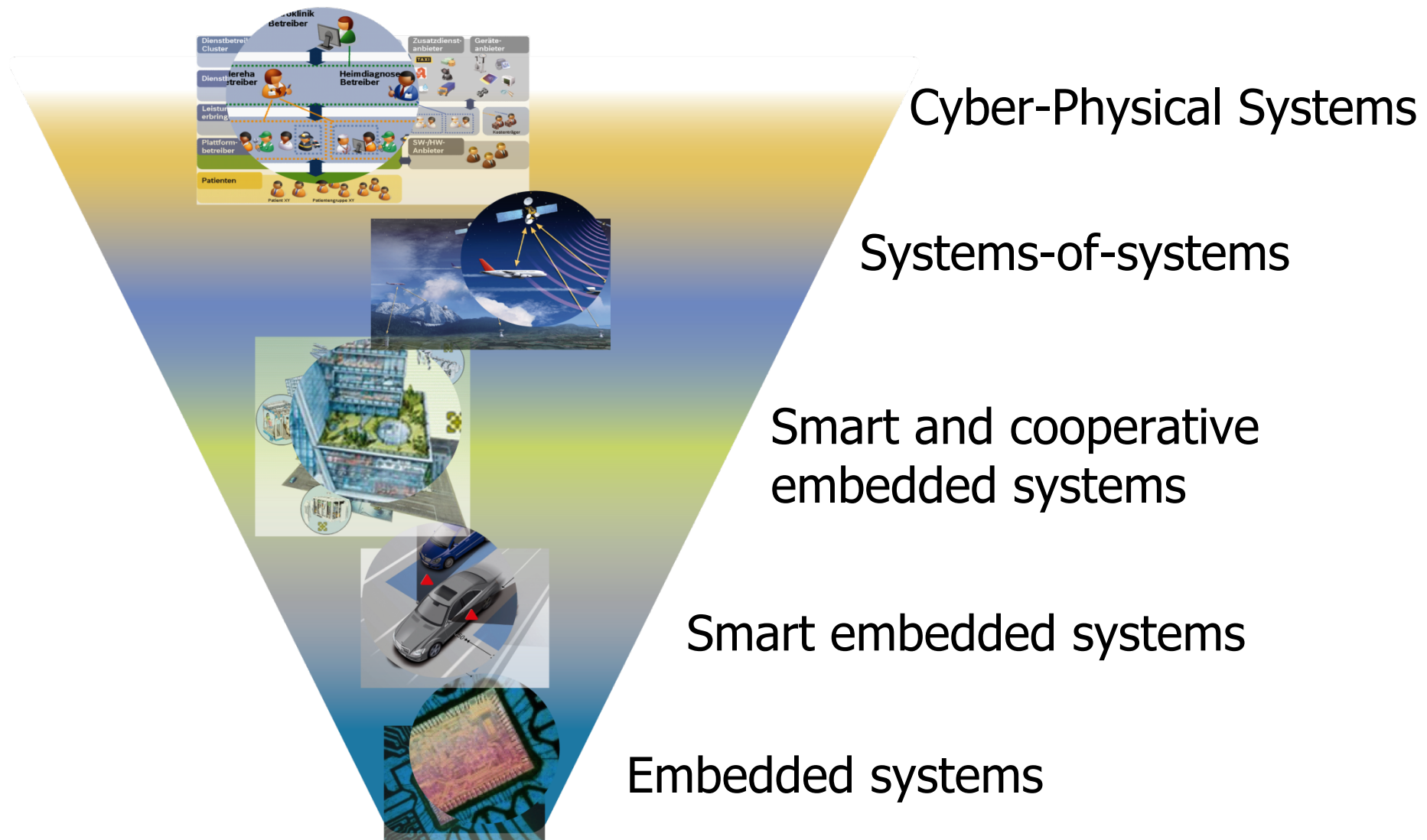
Key areas of innovation in ICT ...

Convergence of major fields of innovation in IT:

- IT infrastructure
 - ◇ Advanced software applications
 - ◇ Devices: PC, laptop, smart phone, ..., a sea of sensors
- Embedded digital hardware & software systems
 - ◇ embedded control - real time
 - ◇ adapted automation
 - ◇ augmented reality
 - ◇ advanced assistance
- Cyber space: internet and world wide web – the “cloud”
 - ◇ data mining - customized search
 - ◇ social networks – human factors
 - ◇ knowledge engineering

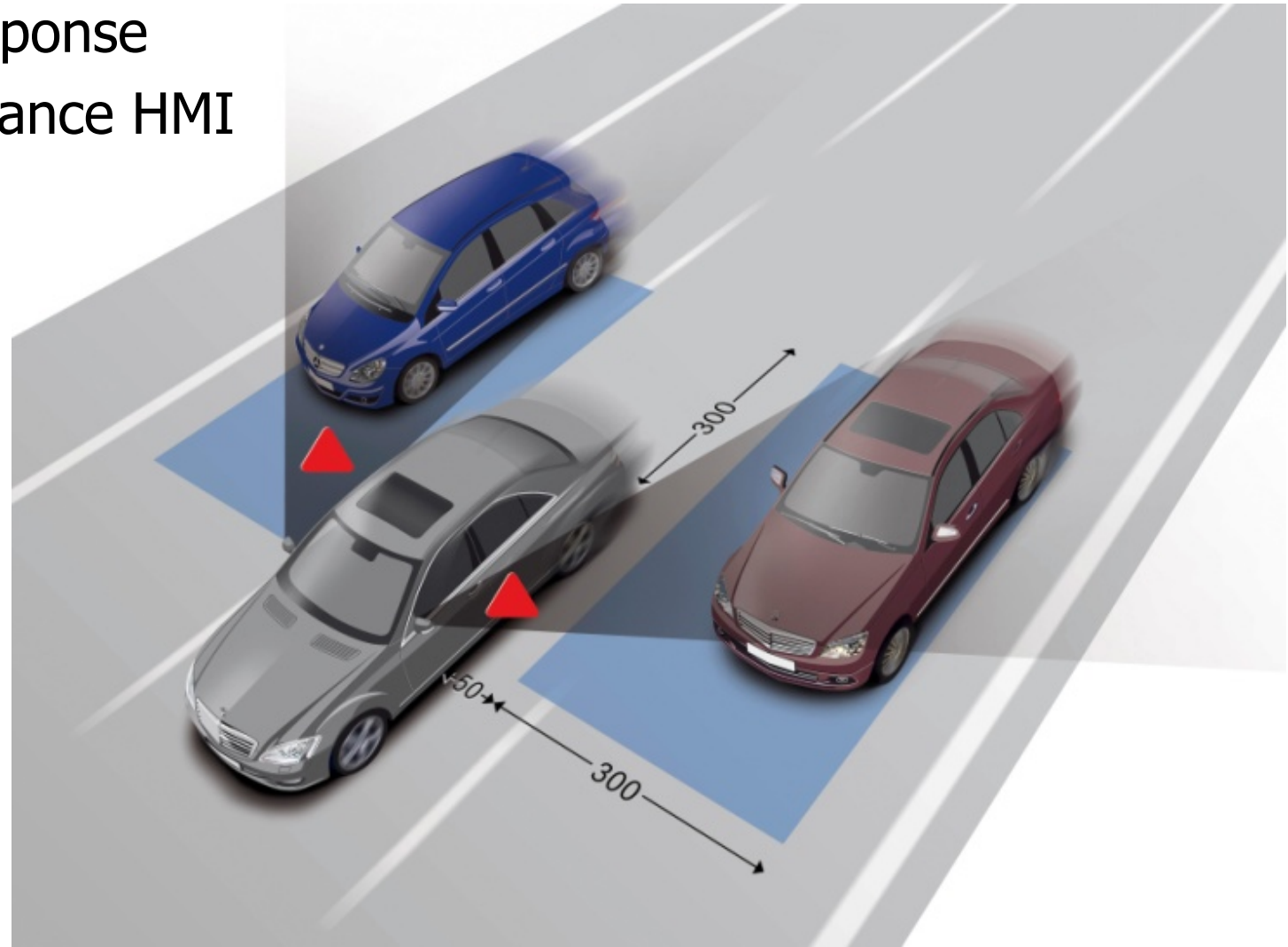
The synergy: **cyber-physical systems**

Evolution: from Embedded zu Cyber-Physical Systems

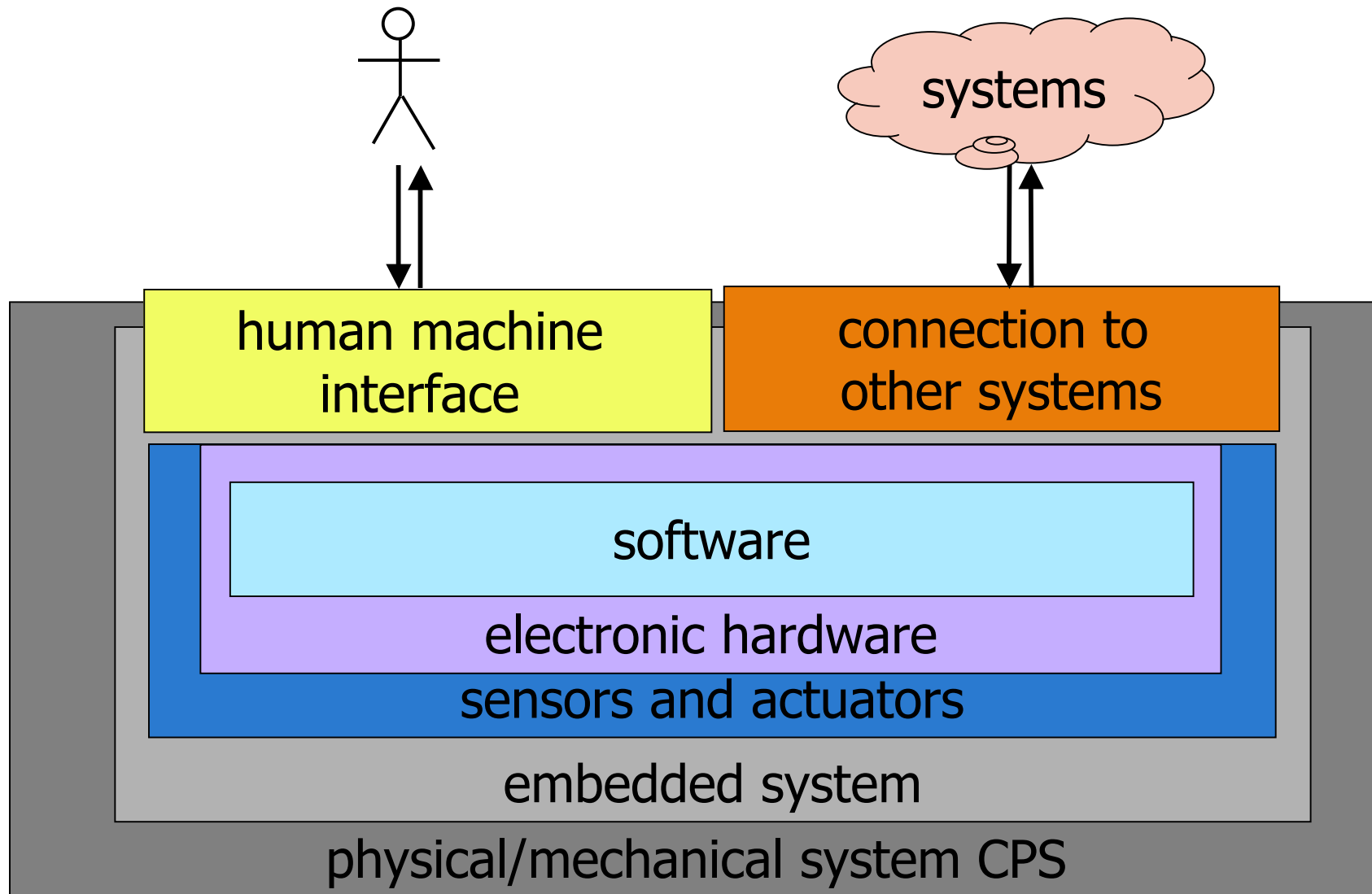


Smart Embedded Systems

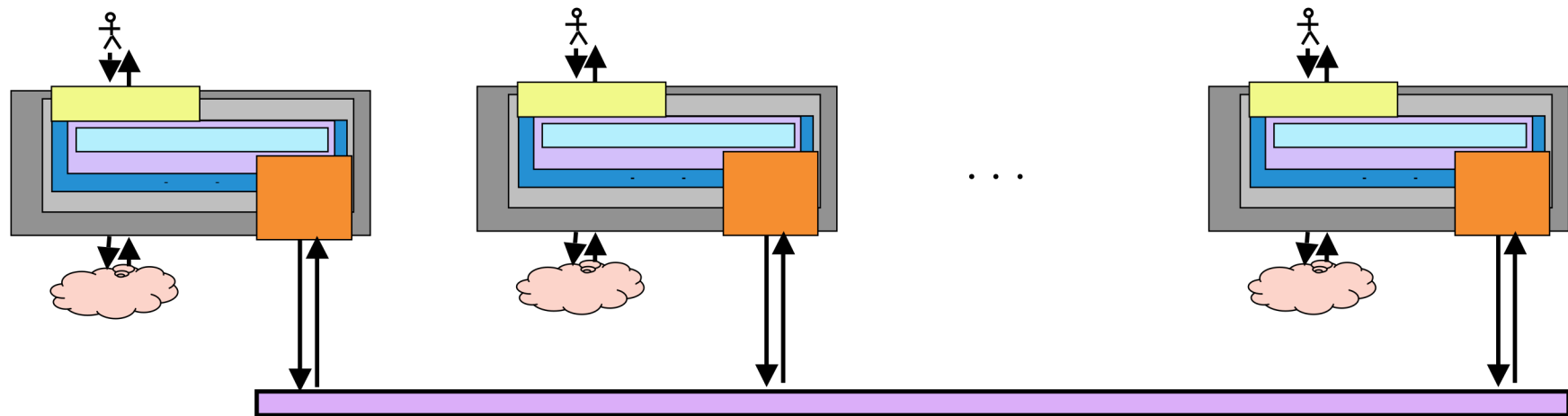
- Analyze environment – situational model
- control response
- user assistance HMI



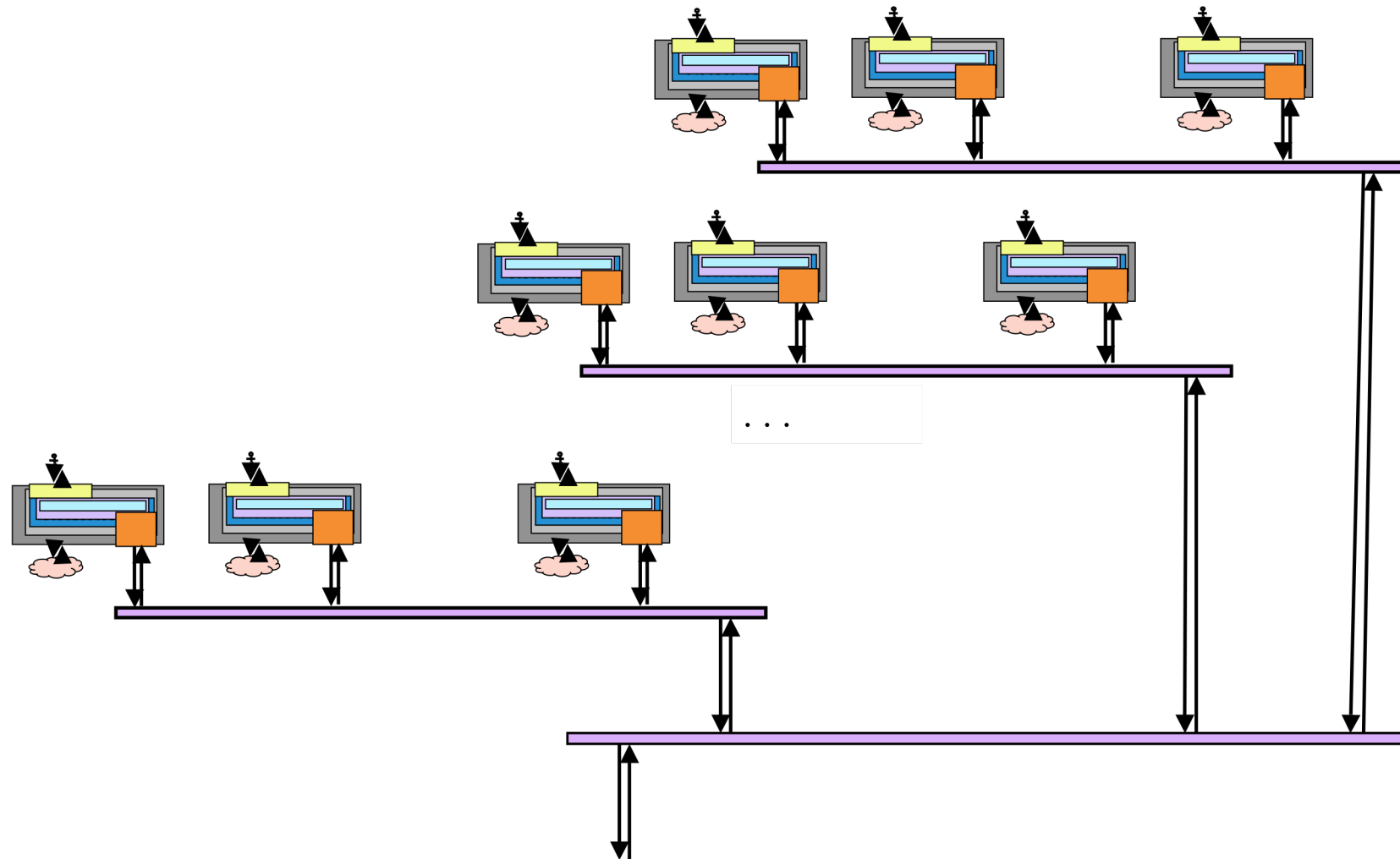
Onion ring like structure of CPS



System of systems



System of systems of systems

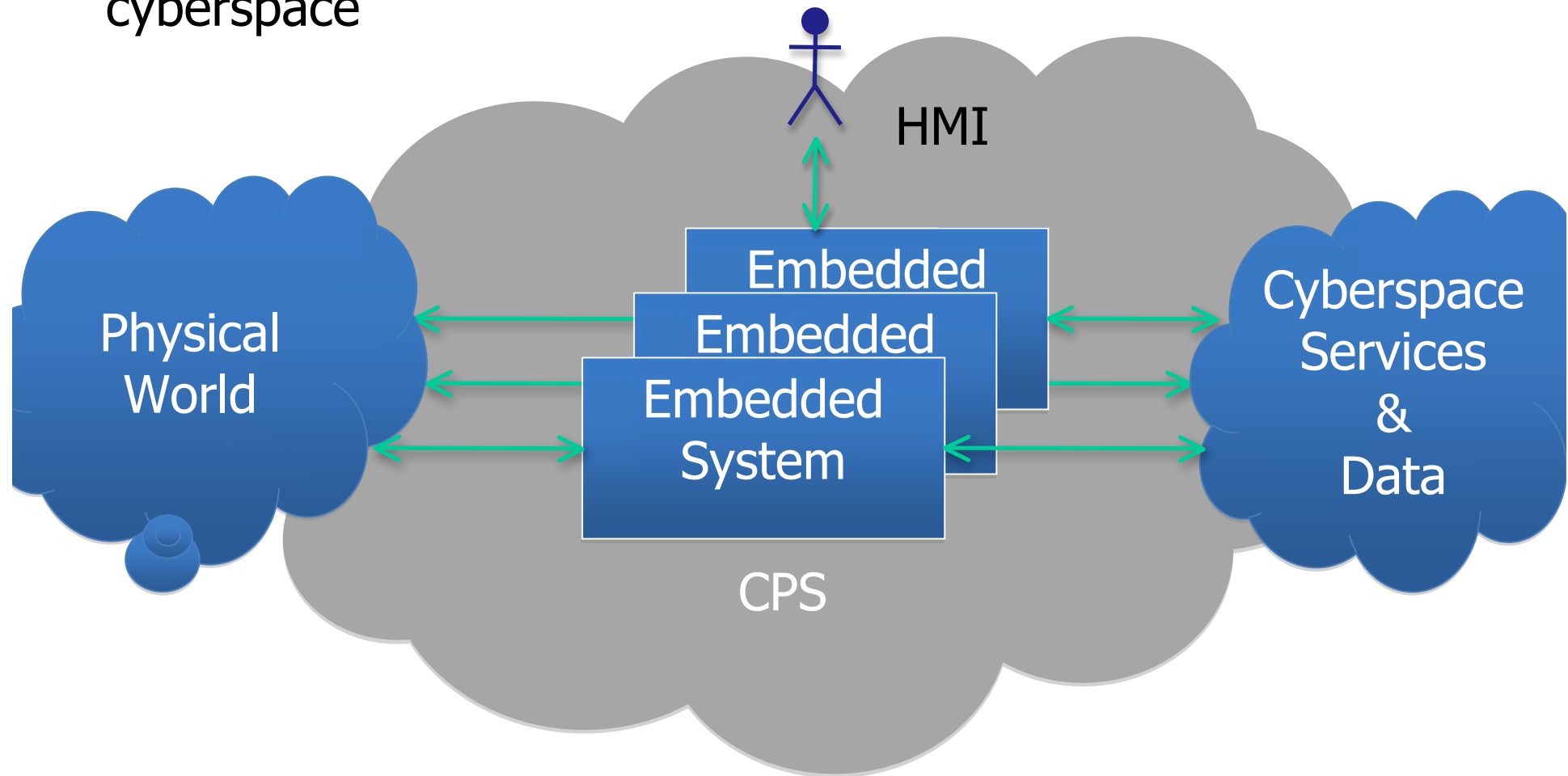


Prominent example for CPS: smart grid

- Embedded control
 - ◇ stable provision of electrical energy
 - ◇ net management
 - ◇ management of energy generation
- New requirements and conditions
 - ◇ prognosis
 - energy production
 - energy consumption
 - ◇ distributed decentralized generation of energy (wind, sun, water, ...)
 - availability depends on weather etc.
 - ◇ consumption oriented pricing
 - consumption depends on social and economical events
 - smart meter
 - ◇ e-mobility
 - relationship to traffic
 - ...

Real World Awareness in the Web

Interfaces to users, to the physical world and to cyberspace



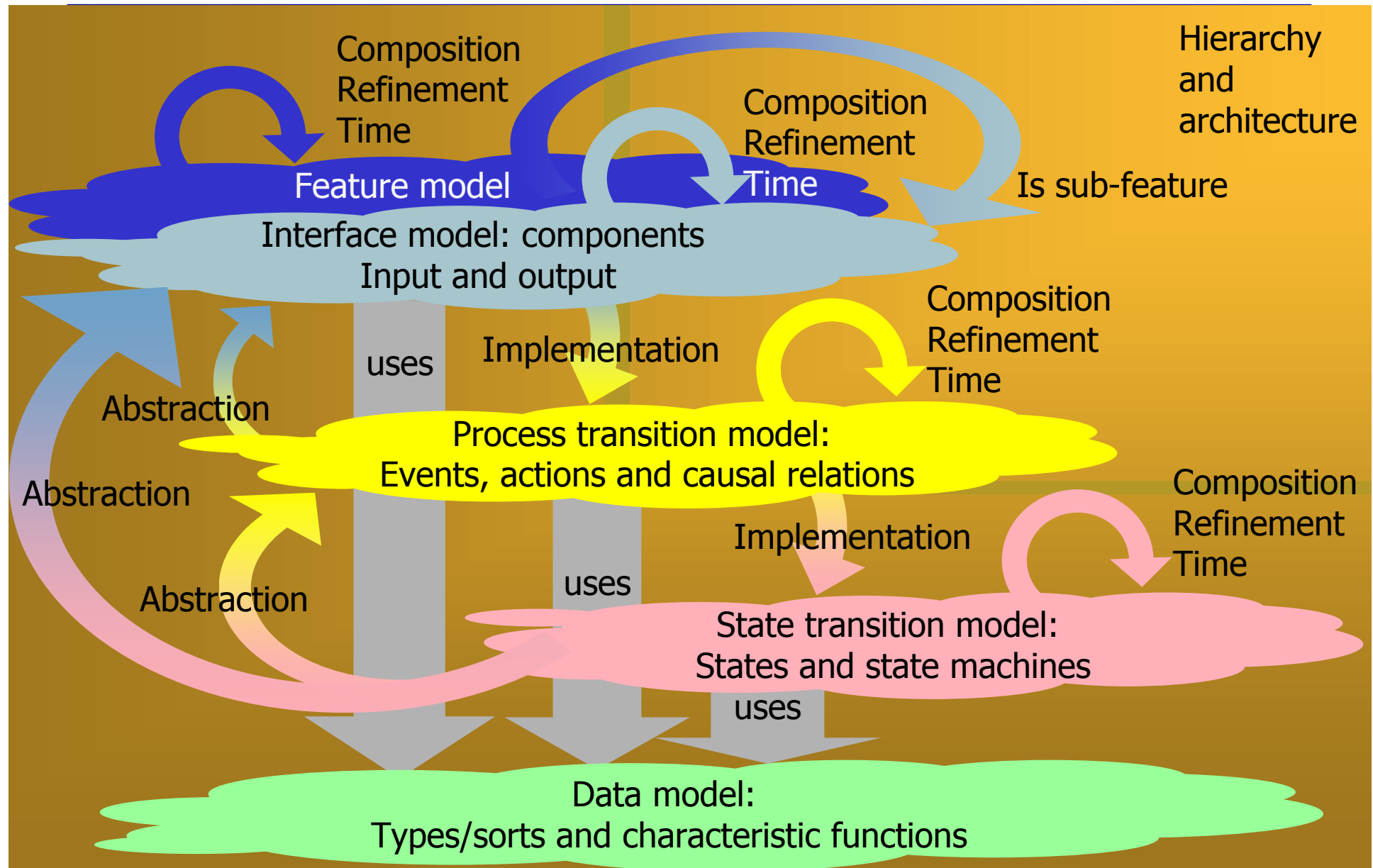
Modelling CPS: Motivation

- Why modelling? – A basis for engineering
 - ◇ Abstraction
 - complexity reduction
 - implementation unbiased
 - ◇ Structuring
 - ◇ Automation
 - advanced tool support
 - reuse
- Why seamless modelling?
 - ◇ optimized integrated use of models over all phases of development
 - ◇ integrated tool support
- Why formal modelling?
 - ◇ precision
 - ◇ automation

What is seamless modeling

- Integrated model framework
 - ◇ model theory
 - ◇ description techniques
 - ◇ tool support
- Seamless usage of models in the development process
 - ◇ requirements engineering
 - data models
 - functional specification model
 - quality model
 - ◇ architecture design
 - component hierarchy
 - component interfaces
 - ◇ state (machine) views
 - ◇ refinement and tracing

Towards a comprehensive theory of system modelling: meta model



What is a hybrid (discrete and continuous) CP system?

A system

- has a **scope** - boundary
- a **behaviour** functional view: an **interface** and an **interface behaviour**
 - ◇ input and output via ports, channels, events, messages, signals
 - ◇ discrete and continuous time
 - ◇ histories – discrete and continuous
 - ◇ **functional is what we can observe at the interface**
- a structure and distribution: a glass/white box view (including differential equation models)
 - ◇ architecture
 - ◇ state and state transition
- quality profile

Change of paradigm in engineering CPSs

There is a high degree of

- innovation in functionality

in CPSs but also

- increasing costs and complexity

in the design of CP systems, which asks for new approaches and paradigms for engineering and development:

- Systems Engineering

- ◇ instead of assembling components - integration of subsystems requires emphasis on

- ◇ requirements engineering

- ◇ architecture and integration

- ◇ comprehensive quality assurance

- Function orientation

- ◇ instead of developing components developing functions

- ◇ functional view part of architecture

Paradigm shift development CPS

... and new development principles:

- Front loading
 - ◇ shift in expenditure on early phases
 - ◇ instead of eliminating errors in the integration error prevention
- Model based development
 - ◇ structuring
 - ◇ automation
 - ◇ seamless use of all models

Example: Functional models for testing, diagnostics, maintenance
- Artefact orientation - PLM E/E
 - ◇ archiving of all development results in databases
- Product lines
 - ◇ modular function construction kit
 - ◇ mastering variability
 - ◇ systematic reuse at all levels

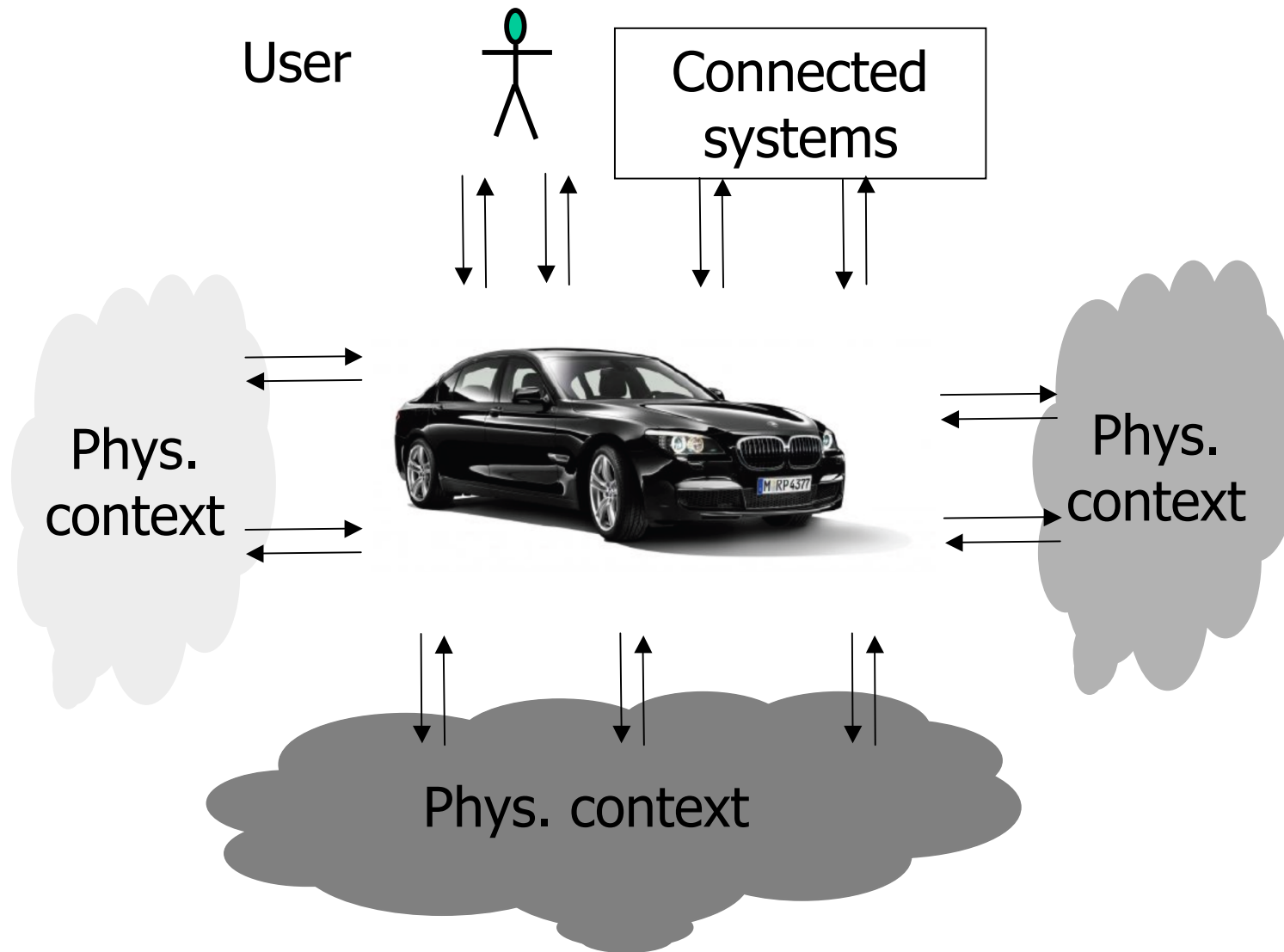
Comprehensive architecture - what is it

Views onto structure - structuring views of a system

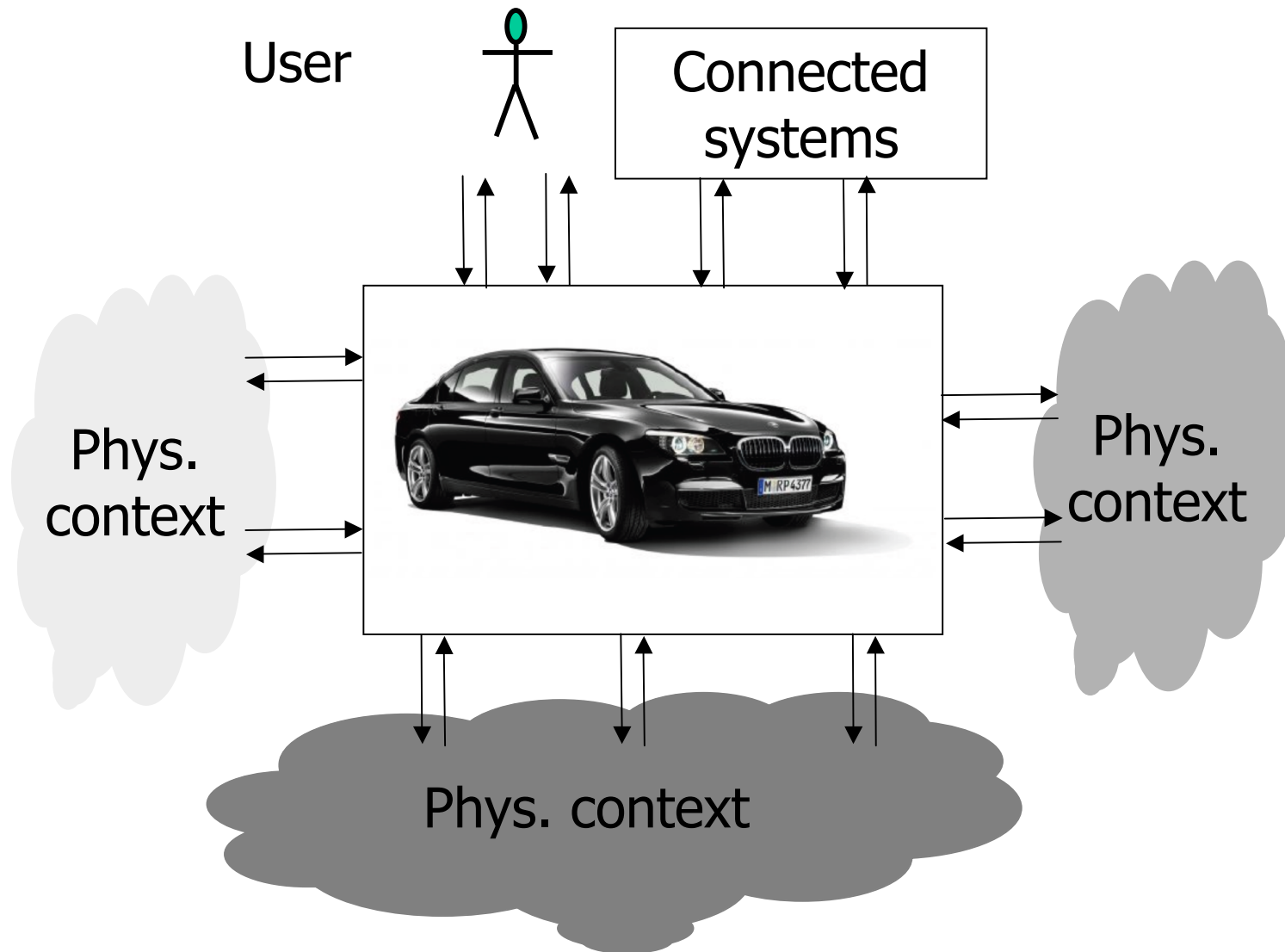
- context - domain model
 - ◇ relevant properties of the system environment
- functional view - system level interface
 - ◇ functionality - function hierarchy
 - ◇ dependencies
 - ◇ non-functional requirements (quality: safety, reliability, performance, ...)
- logical sub-system view
 - ◇ architecture of components - component hierarchy
 - ◇ Logic of the signal / message flow between components
- technical view
 - ◇ deployment, scheduling



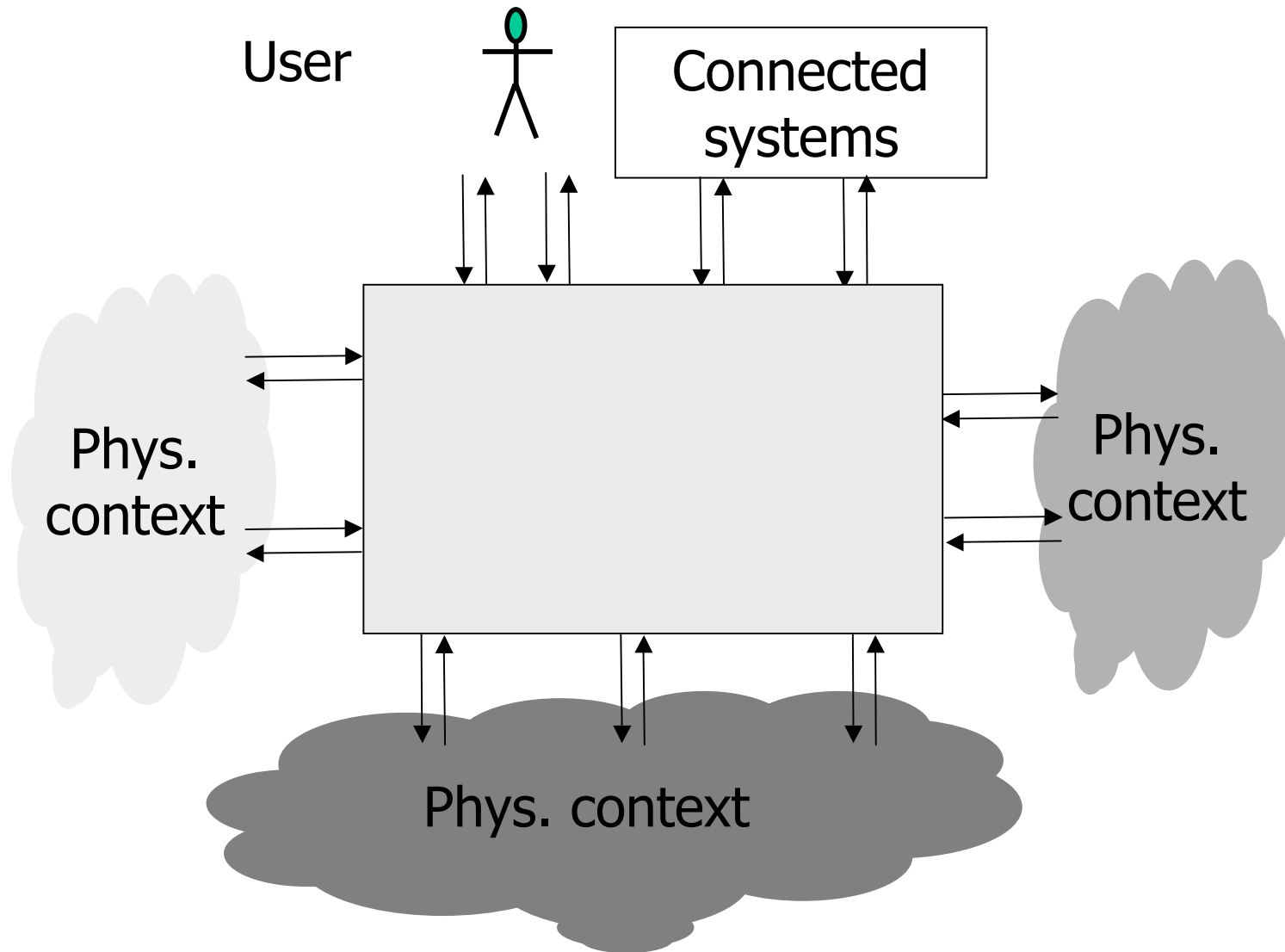
Structuring functionality



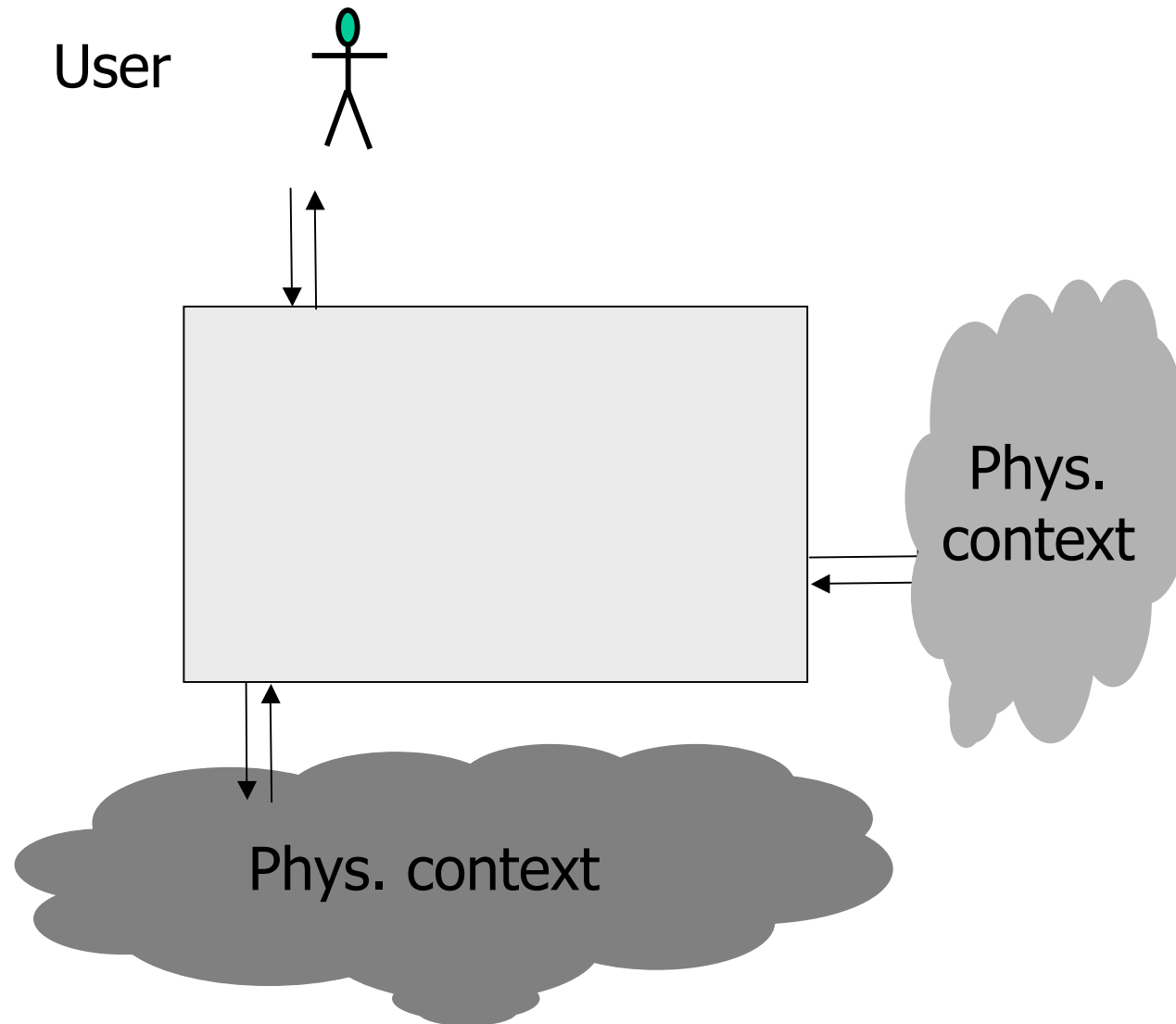
Structuring functionality



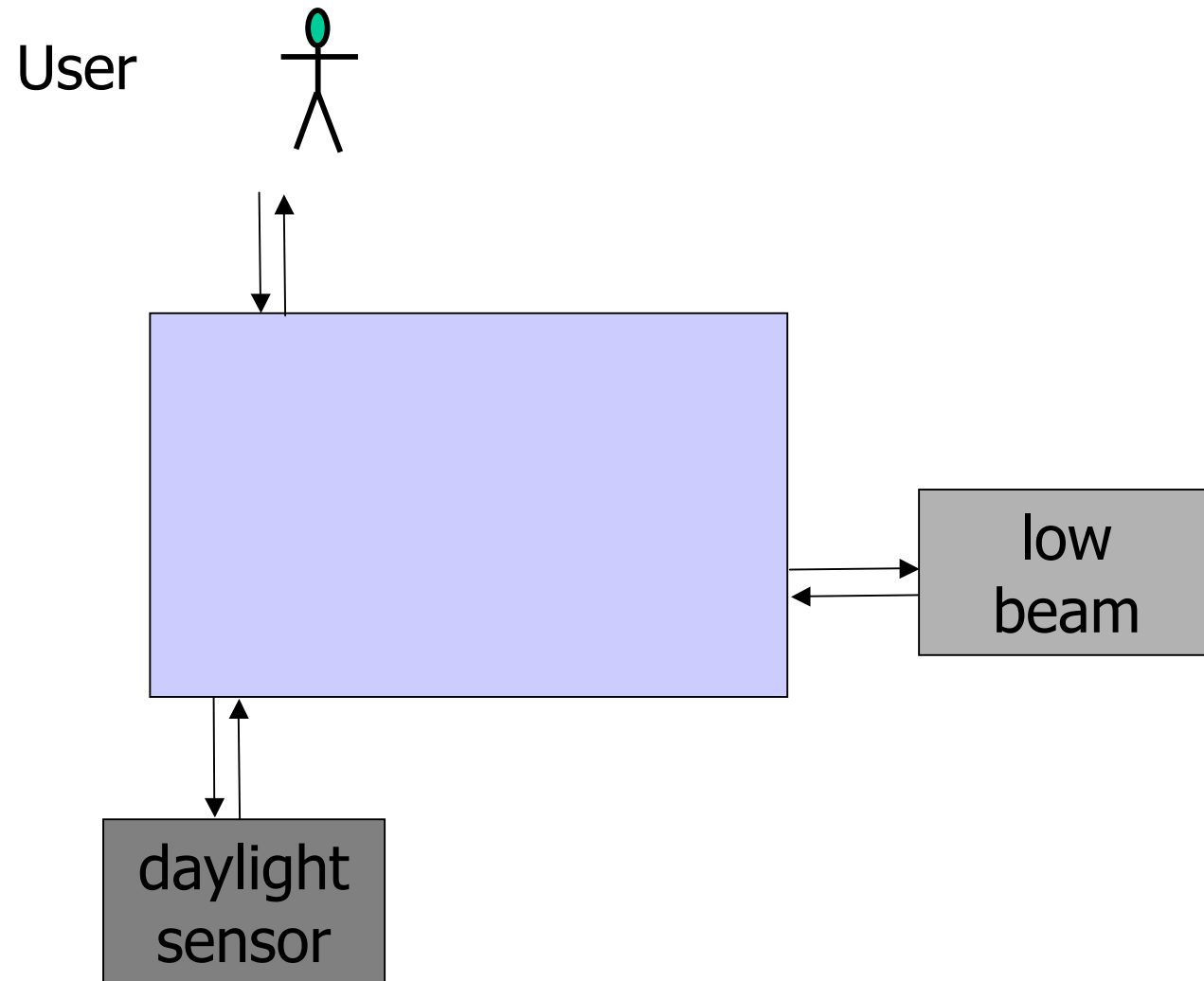
Structuring functionality



Structuring functionality



Structuring functionality in single functions



The role of the conceptional architecture in development

- Function hierarchy/service taxonomy:

The function hierarchy is to be specified in the requirements engineering

It comprises (models) all functional requirements

- Logical architecture

The has to be worked out in the design phase

It comprises the decomposition of the systems in a hierarchy of sub-systems (logical components) fixing their logical roles

What is a function?
What is a sub-system?

Sub-function \neq Sub-system





Key question for system design: modularity and hierarchies

- Note: The principle of hierarchical decomposition
 - ◇ A function is a sub-function is a function
 - ◇ A system is a component/sub-system is a system
- What does it mean that
 - ◇ a system (component) S offers a function F ?
 - ◇ The the projection of the interface behavior of S to the syntactic interface of function F is (a refinement of) the function F !
- Can we understand the behaviour of a multi-functional system as the hierarchy of the functions it offers?
- How can we capture the dependencies between the functions?

Modes - operating conditions as a missing link

- The individual functions of a vehicle are not logically / functionally independent
 - ◇ feature interactions
 - ◇ desirable / undesirable
- Collection and presentation of the modes
 - ◇ modes: logical operational states of a vehicle
 - ◇ example: locking, motor, driving conditions, etc.
 - ◇ allows for inclusion of adaptive elements - MMI
- Modular modelling of functions
 - ◇ primary in/output of the function
 - ◇ modes as input/output to represent the dependencies
 - ◇ behaviour as
 - state machine
 - interface representation

Comprehensive Architecture Views: Levels

The structure of software-intensive systems:

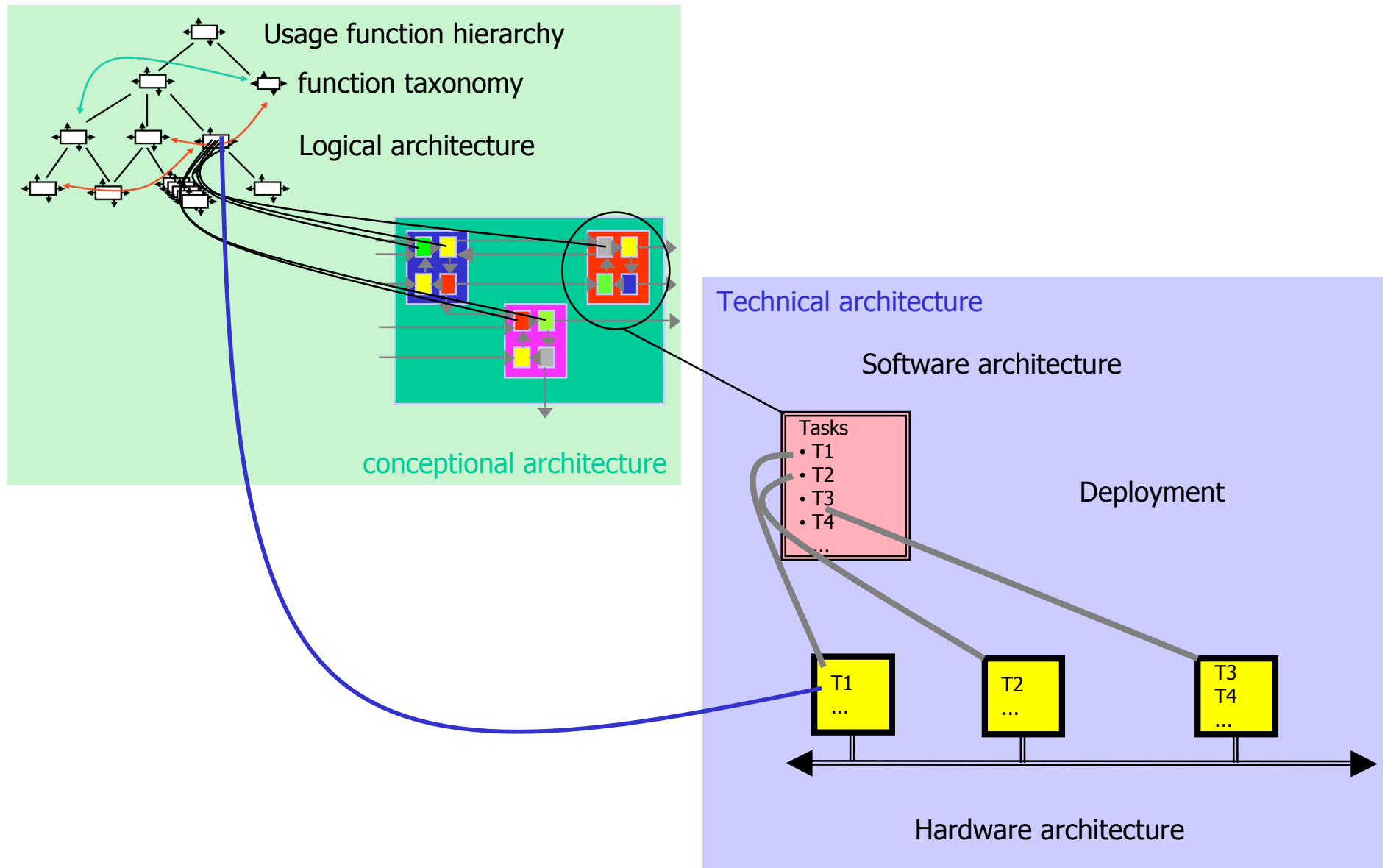
- **Functionality: usage view**
 - ◇ Multi-functional systems: feature hierarchies
 - ◇ Feature interaction
- **Logical component architecture**

Conceptional Architecture

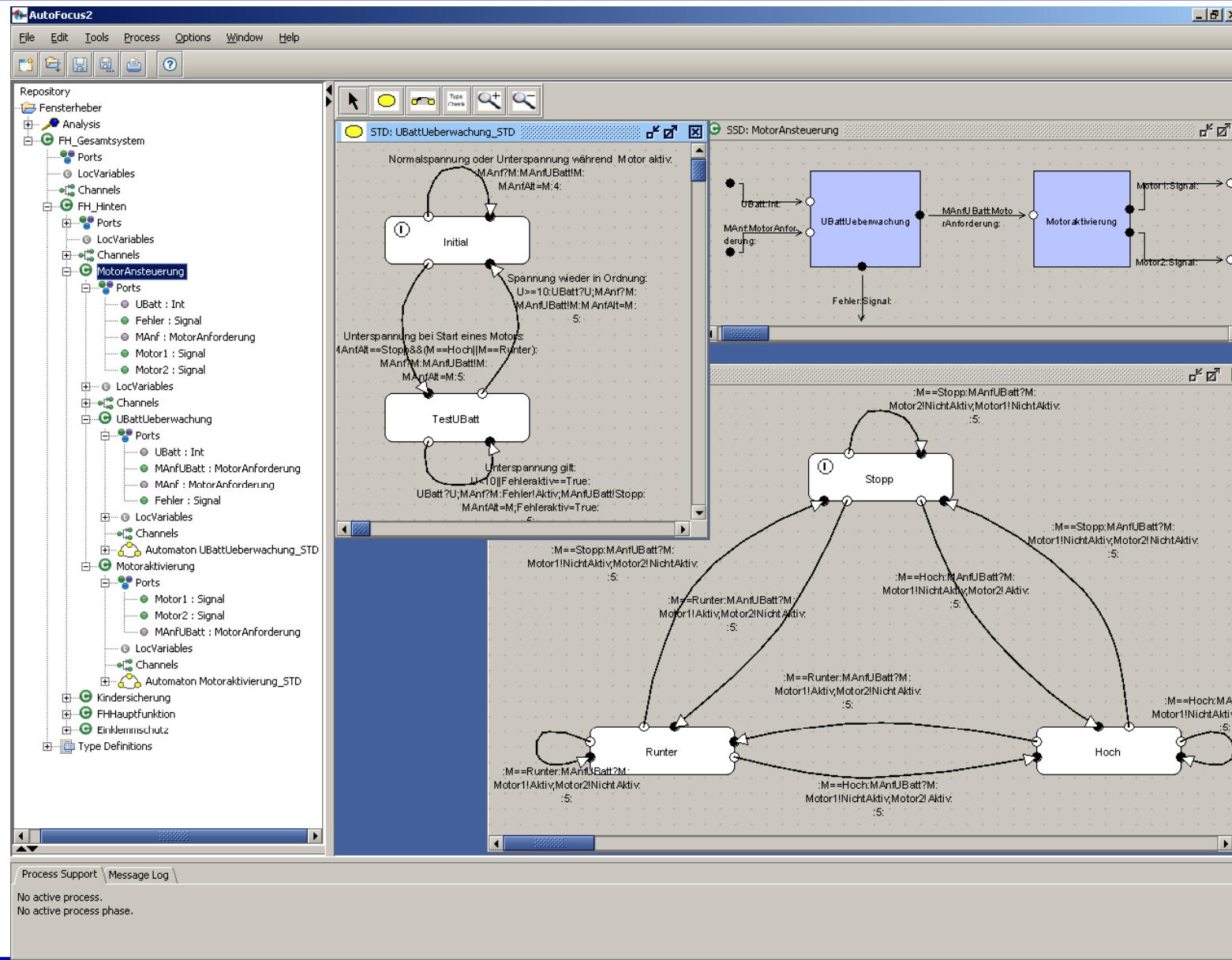
- **Software Architecture**
 - ◇ Design time software architecture
 - Application software
 - Software platform (OSEK, bus systems)
 - ◇ Run time software architecture
 - Tasks
 - Scheduling
- **Hardware Architecture**
 - ◇ Controllers
 - ◇ Communication devices
 - ◇ Sensor and actuators
- **Deployment**

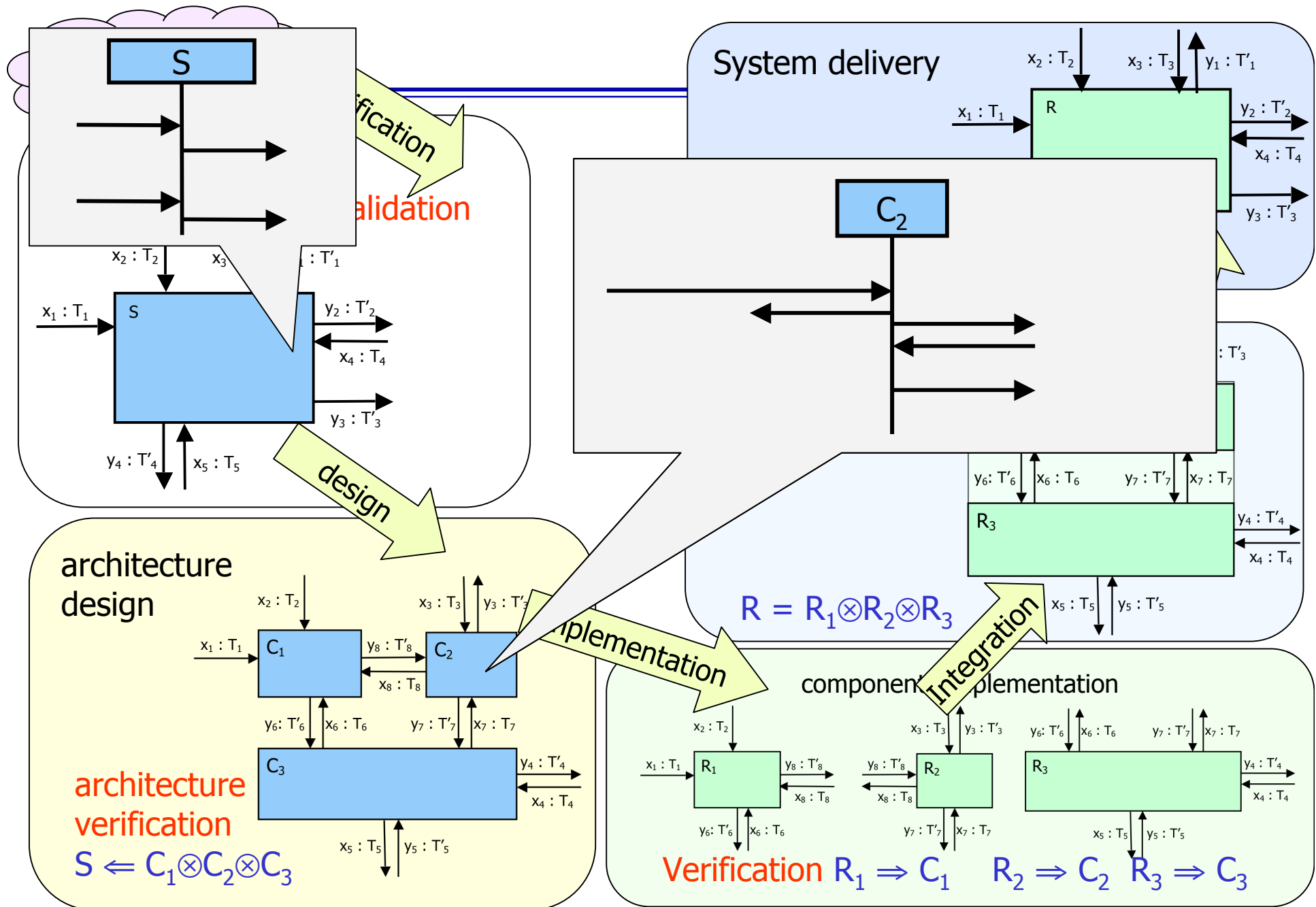
Technical Architecture

The comprehensive model



A screen shot from AutoFocus





Hybrid systems: an interface model

Sets of typed channels

$$I = \{x_1 : T_1, x_2 : T_2, \dots\}$$

$$O = \{y_1 : T'_1, y_2 : T'_2, \dots\}$$

syntactic interface

$$(I \triangleright O)$$

data stream of type T

$$\text{STREAM}[T] = \{\text{IN} \rightarrow T^*\} \text{ discrete } T - \text{discrete stream}$$

$$\text{STREAM}[T] = \{\mathbb{R}_+ \rightarrow T\} \text{ dense } T - \text{continuous stream}$$

valuation of channel set C

$$\text{IH}[C] = \{C \rightarrow \text{STREAM}[T]\}$$

interface behavior for syn. interface $(I \triangleright O)$

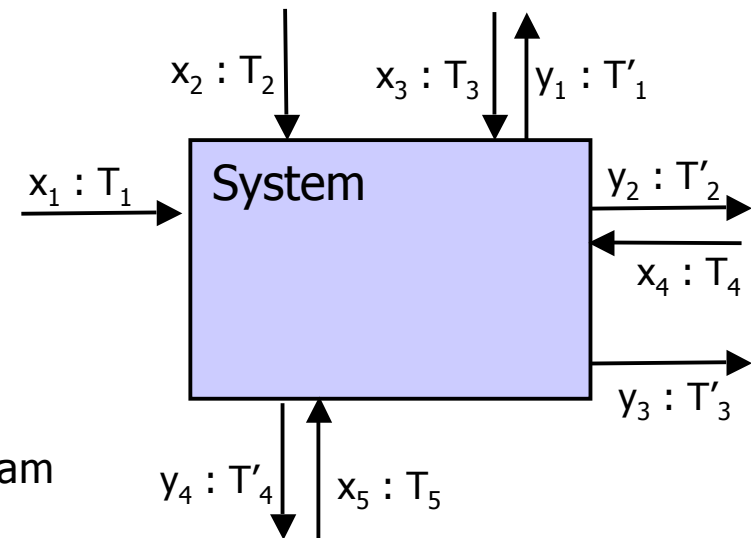
$$[I \triangleright O] = \{\text{IH}[I] \rightarrow \wp(\text{IH}[O])\}$$

interface specification

$$p: I \cup O \rightarrow \text{IB}$$

represented by an interface assertion S

a logical formula with channel names as variables for streams



Result: function based structuring/architecture of systems

Modeling:

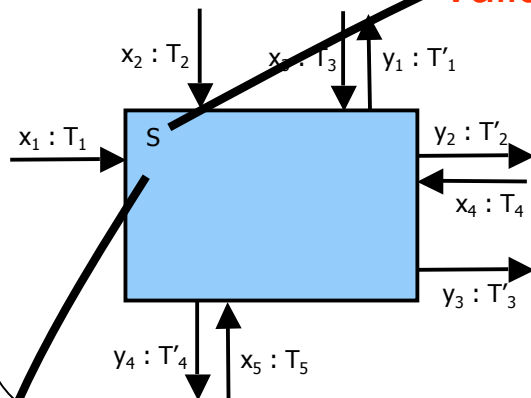
- Function hierarchy
 - ◇ Structured list of all functions
 - user functions
 - system functions
 - ◇ Mode view
 - ◇ Modular specification of each function
 - dependencies by modes
- Logical components (sub-systems)
 - ◇ Tracing: understanding which of the sub-systems and which of their properties contribute to which function
- Technical level
 - ◇ Automatic generation of code
 - Parameterized by technical architecture

Seamless usage:

- Analysis
 - ◇ feature interactions
 - ◇ completeness of specification
- Validation
- Simulation
- Generation of system test cases
- Configuration planning
 - ◇ when is which function available
- Impact analysis
- Generation of integration test cases

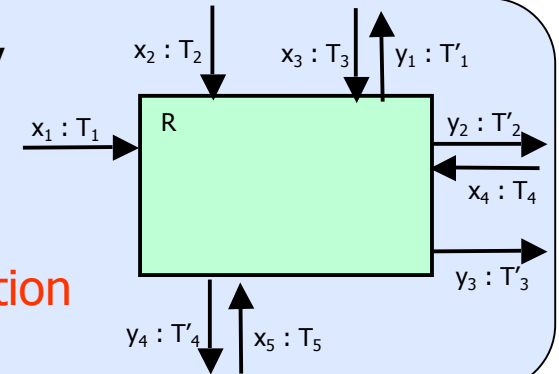
Seamless modelling: model flow

System Specification



Validation

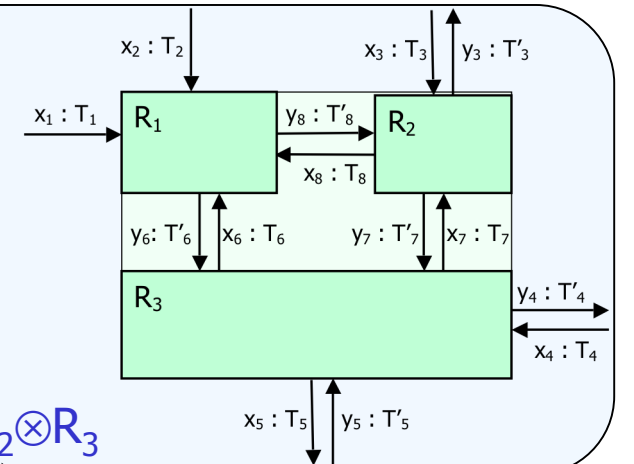
System delivery



System verification

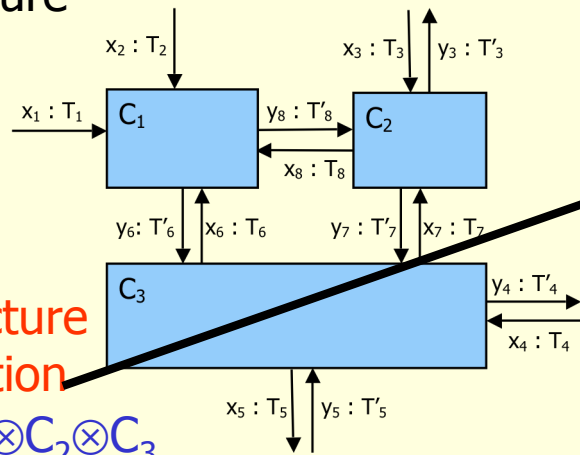
$$R \Rightarrow S$$

Integration



$$R = R_1 \otimes R_2 \otimes R_3$$

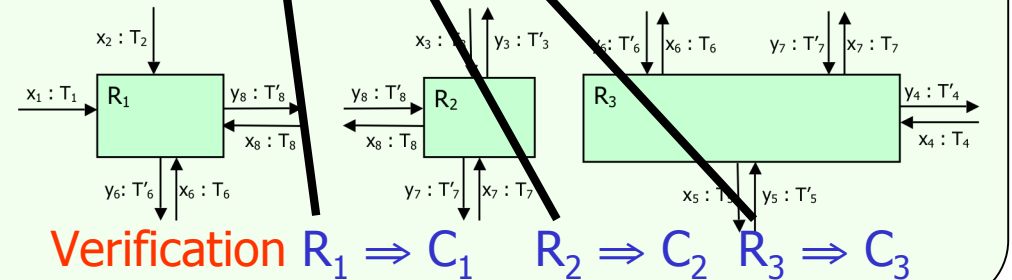
architecture design



architecture verification

$$S \Leftarrow C_1 \otimes C_2 \otimes C_3$$

components implementation



$$\text{Verification } R_1 \Rightarrow C_1 \quad R_2 \Rightarrow C_2 \quad R_3 \Rightarrow C_3$$

CPS - a new engineering paradigm

Not software - systems in the first place – an integrated view

- What is a CP system
 - ◇ a unit of
 - software
 - electronic hardware
 - mechanical parts
 - we need a more integrated holistic view onto systems: a theory of CP system modeling: hybrid system theory
 - ◇ interfaces
 - ◇ architectures
 - composition of CP systems
 - ◇ states
 - The theory of programming
 - ◇ specification and verification, interfaces, composition, modularity and compatibility, refinement, state, architecture
- is a perfect starting point for such a theory of systems

An algebraic view onto modeling cyber-electromechanical systems

HW:	electronic programmable hardware including sensors, actuators, HMI devices	\otimes composition
		\otimes : $SW \times SW \rightarrow SW$
SW:	software	\otimes : $HW \times HW \rightarrow HW$
ITS:	hardware and software integrated (example CPU)	...
		\otimes : $HW \times SW \rightarrow ITS$
CN:	communication devices – bus systems	\otimes : $ITS \times \dots \times ITS \times CN \rightarrow ITS$
MD:	mechanical systems	\otimes : $ITS \times MD \rightarrow CPS$
CPS:	cyber physical systems	...

Laws:

$$\begin{aligned}
 & [\text{md}_1 \otimes \text{md}_2] \otimes [\text{hw}_1 \otimes \text{hw}_2] \otimes [\text{sw}_1 \otimes \text{sw}_2] \\
 & \quad =?= \\
 & [\text{md}_1 \otimes \text{hw}_1 \otimes \text{sw}_1] \otimes [\text{md}_2 \otimes \text{hw}_2 \otimes \text{sw}_2]
 \end{aligned}$$

Re-thinking the role of time

- Ed Lee's structure of an CPS is essentially an embedded system
 - ◇ Observation: a C program `sw` does not say anything about timing – we need the platform to understand the timing

Observation

timing[`sw`]

≠

timing[`hw` ⊗ `sw`]

Re-thinking the notion of “functional requirements”

- Time should be part of behavior – but there is a difference
 - ◇ specification and implementation
 - timing as requirement – hard real time
 - timing as property of execution
 - ◇ between hard and soft real time
- What is functional is in the eye of the beholder:
 - ◇ wide range of observations (temperature, weight, speed, ...)
 - ◇ time – discrete and continuous
 - ◇ today is tomorrow: timing as a build in property of models of programs and systems
- What is called “**functional**” is what is modeled by the functional view by the interface behavior including
 - ◇ qualitative views: classical concepts of correctness including time
 - ◇ quantitative views: probability, performance, safety, ...
- What is “**non-functional**” is what cannot be seen in the functional view – modeled by the interface behavior of a CPS

**acatech –
GERMAN ACADEMY OF
SCIENCE AND ENGINEERING**

**Research Agenda
CYBER-PHYSICAL SYSTEMS**

**Manfred Broy
Technisch Universität München
acatech, Germany**



acatech project "Research Agenda Cyber-Physical Systems"

Project Data

Funding by:	Federal Ministry for Education & Research (BMBF)
Duration:	18 months (May 1, 2010 - October 31, 2011)
Funding amount:	0,7 Mio. Euro + in kind funding by German companies
Project lead:	Prof. Dr. Dr. h.c. Manfred Broy, Technical University Munich
Technical lead:	fortiss – Innovation Center for Software-intensive Systems
Coordination:	acatech
Project Partners:	Intel Deutschland GmbH (supporting) Robert Bosch GmbH (supporting) BMW AG (supporting) DTAG (supporting) Siemens AG EADS Deutschland GmbH Festo AG & Co. KG ESG Elektroniksystem- und Logistik GmbH SAP AG Software AG BITKOM VDMA ZVEI



The acatech Project agenda CPS

- Organisation
 - ◇ Based on German Road Map Embedded Systems
 - ◇ Sponsored by German BMBF, Intel, BMW, Bosch, ...
 - ◇ In cooperation with Siemens, EADS, ESG
- Goals
 - ◇ Future scenarios of CPSs
 - ◇ Needed capabilities
 - ◇ Core technologies
 - ◇ Research agenda
- Schedule
 - ◇ Deliver results in autumn/winter 2011

Aspects beyond technology ...

CPS as drivers of change ...

- Law
- Politics
- The human factor
 - ◇ HMI
 - ◇ Social networks and CPS
 - ◇ User acceptance issues
 - privacy
 - complexity
 - ...

Concluding remarks: the bottom line ...

- CPSs are more than embedded systems
 - ◇ integrated cyber-mechanical systems
consisting of **mechanics**/**hardware**/**software**
- Connecting cyber-mechanical systems to the internet and
www brings in a new dimension of
 - ◇ Research questions
 - interoperability
 - ◇ Innovative application opportunities