

## Control improvisation

Given a finite alphabet  $\Sigma$ , find a distribution  $D: \Sigma^* \rightarrow [0,1]$ :

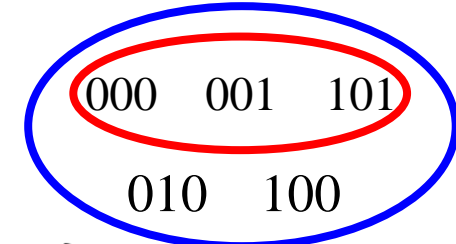
- **Hard constraint  $H$**   $\mathbb{P}[\omega \in L(H)|\omega \leftarrow D] = 1$
- **Soft constraint  $S$**   $\mathbb{P}[\omega \in L(S)|\omega \leftarrow D] \geq 1 - \xi$
- **Randomness**  $\forall \omega \in L(H), D(\omega) \leq \rho$

Applications:

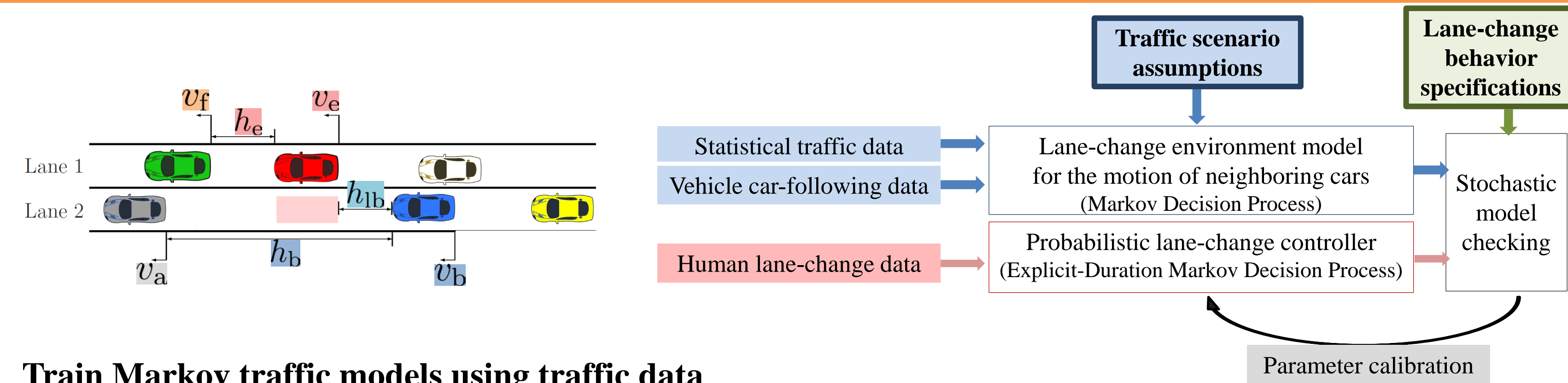
- Composing music
- Lighting control mimicking human behavior
- Robot surveillance
- Human driving behavior
- ...

Example:

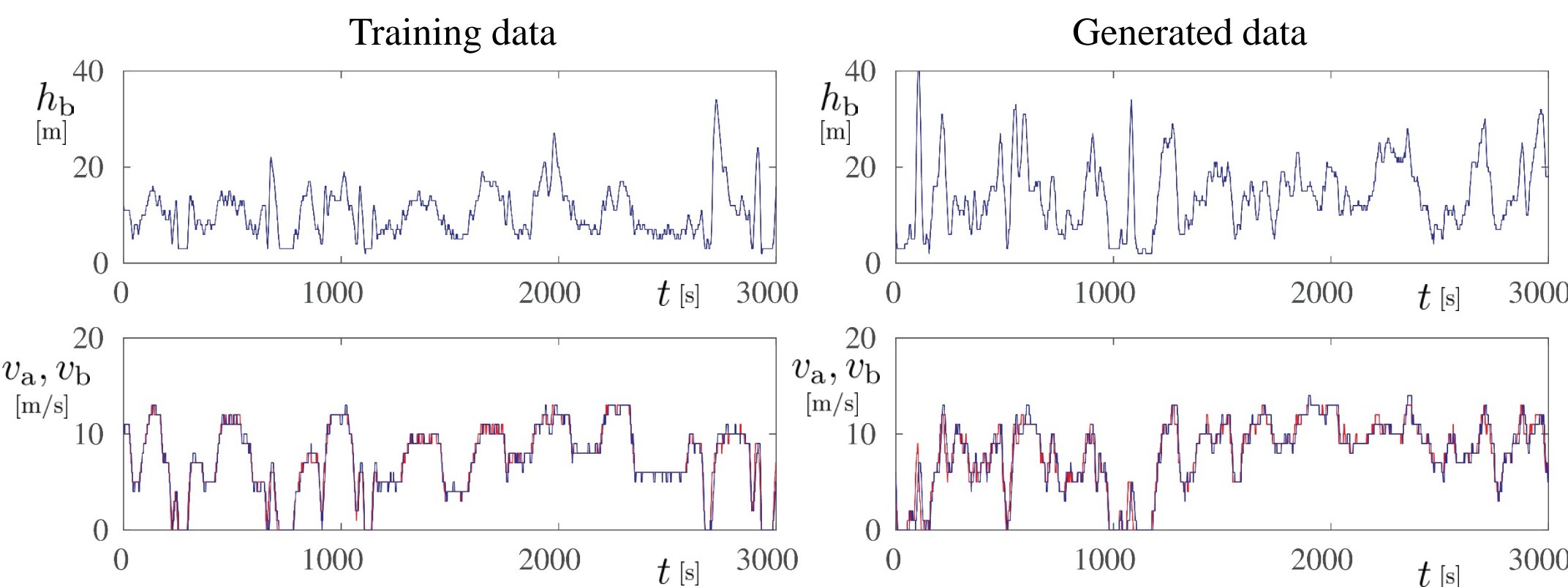
$\Sigma = \{0,1\}, \xi = \frac{1}{4}, \rho = \frac{1}{4}$   
 $H = \{\text{Strings of length 3 that have no consecutive 1's}\}$   
 $S = \{\text{Strings with Hamming distance no larger than 1 from 001}\}$



## Voluntary lane-change decision-making



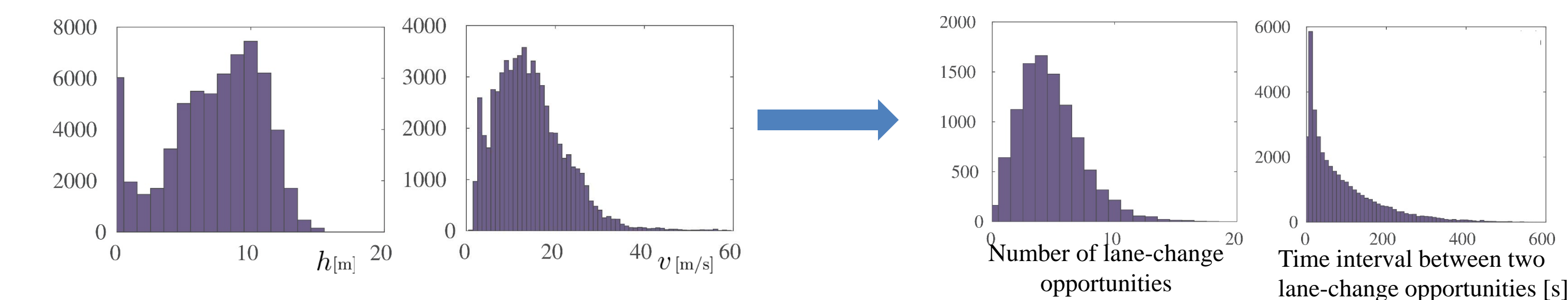
### Train Markov traffic models using traffic data



### Traffic scenario assumptions:

- Hard constraints  $v \geq 0, h > 0$
- Soft constraints
  - $\mathbb{P}[|v(t+1) - v(t)| < \Delta^a] \geq 1 - \xi^a$
  - $\mathbb{P}[|v(t) - v^*| < \Delta^v] \geq 1 - \xi^v$
  - $\mathbb{P}[|h(t) - h^*| < \Delta^h] \geq 1 - \xi^h$
- Randomness

### Histogram for lane-change opportunities during stop-and-go traffic

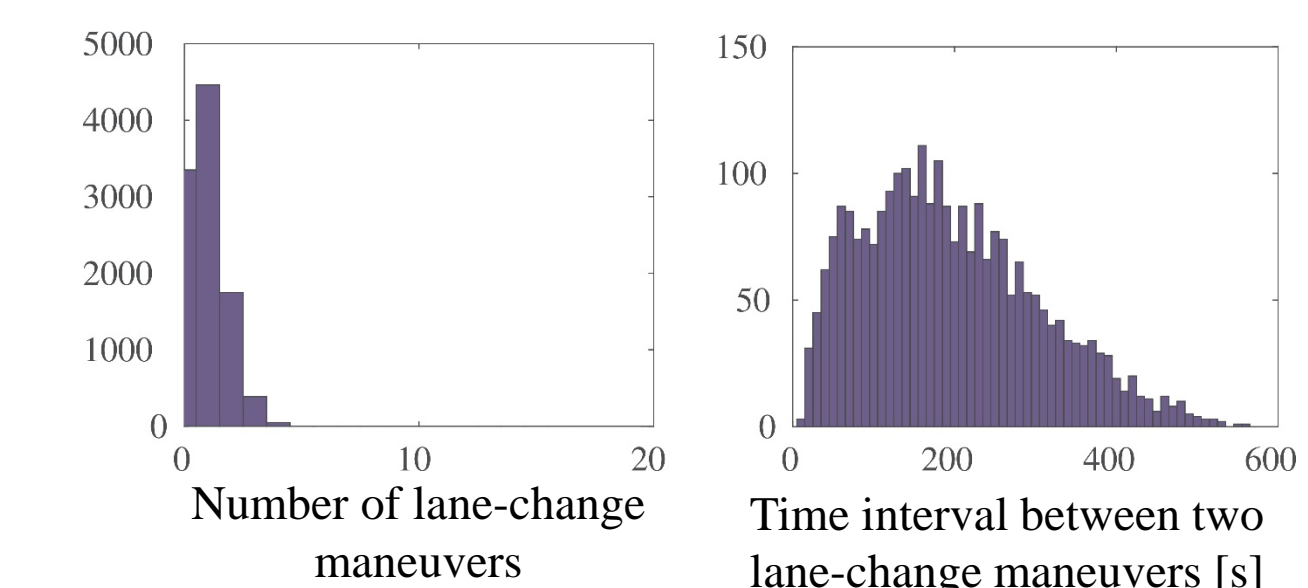


### Safety

Car b's acceleration:  $a_b = f_b(v_b, h_b, v_a)$   
 If ego car in Lane 2:  $\tilde{a}_b = f_b(v_b, h_b, v_a) > a_b^{\min}$

### Incentive

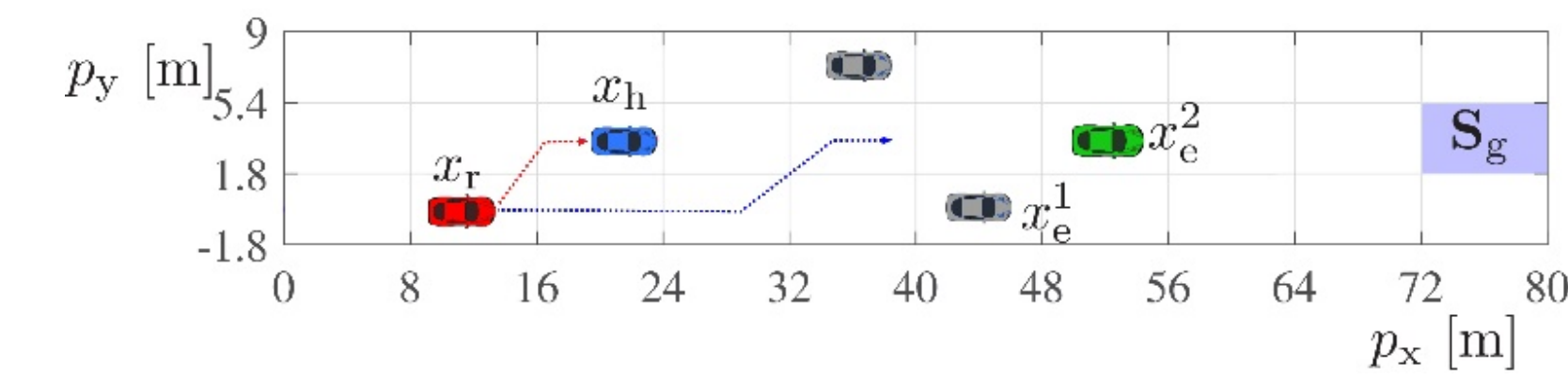
Ego car's acceleration:  $a_e = f_e(v_e, h_e, v_f)$   
 If ego car in Lane 2:  $\tilde{a}_e = f_e(v_e, h_b - h_l, v_a) > a_e + a_e^{\text{th}}$



### Lane change behavior specifications:

- Hard constraints
  - Satisfy safety & incentive conditions
- Soft constraints
  - Number of lane changes during a period of time
 
$$\mathbb{P}[|n_\phi - N_\phi| < \Delta^N] > 1 - \xi_N$$
  - Time between two consecutive lane changes
 
$$\mathbb{P}[\theta_\phi > \Theta_\phi] > 1 - \xi_\theta$$
- Randomness

## Risk-aware motion planning



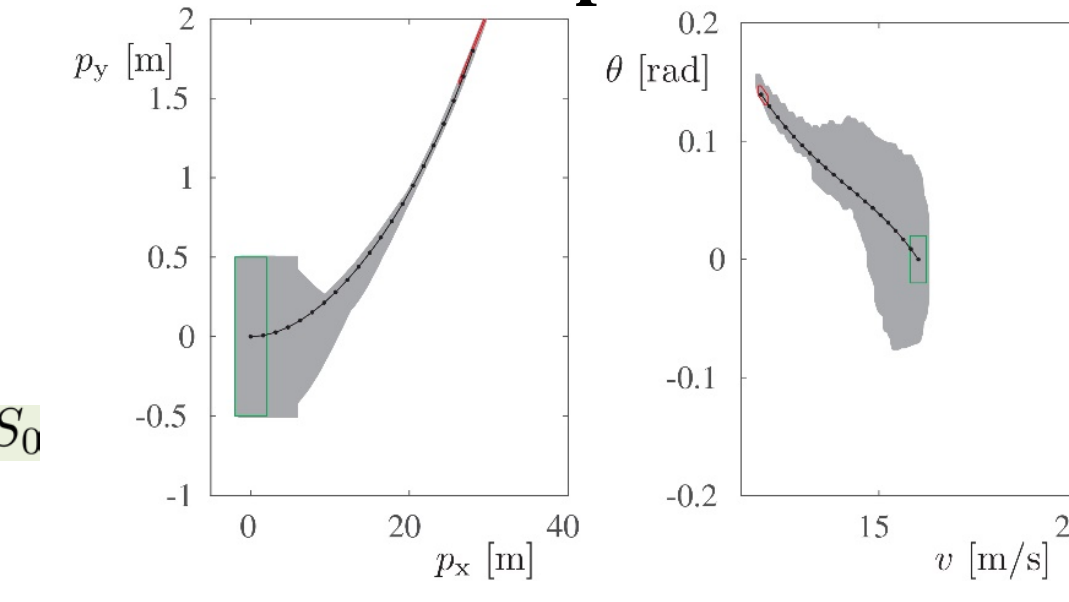
Automated vehicle (robot)  $x_r$   
 Non-interactive vehicles (environment)  $x_e$   
 Interactive vehicles (humans)  $x_h$

### Kinematic model

$$\begin{aligned} \dot{p}_x &= v \cos(\theta) \\ \dot{p}_y &= v \sin(\theta) \\ \dot{v} &= u_1 + w_1 \\ \dot{\theta} &= u_2 + w_2 \end{aligned}$$

initial set  $[p_x(0), p_y(0), v(0), \theta(0)] \in S_0$   
 input  $[u_1, u_2] \in U$   
 disturbance  $[w_1, w_2] \in W$

### Motion primitives



### Maneuver automata

Robot  $\mathcal{M}_r = \{\mathbb{X}_r, x_r[0], \mathbb{A}_r, C_r, T_r, S_g\}$   
 $\text{cost } C_r[i] = f_{r1}(\mathcal{O}_r[i], \mathcal{O}_h[i]) + f_{r2}(\mathcal{O}_e[i], \mathcal{O}_r[i]) + d(\mathcal{O}_r[i], S_g) + \gamma_4 \|a_r[i]\|^2$   
 discrete state  $x = [n_x, n_y, n_v]$   
 transition probability  $[T]_{ijk} = P(x[l+1] = s_j | x[l] = s_i, a[l] = a_k)$   
 Human  $\mathcal{M}_h = \{\mathbb{X}_h, x_h[0], \mathbb{A}_h, C_h, T_h\}$   
 $\text{cost } C_h[k] = f_{h1}(\mathcal{O}_h[k], \mathcal{O}_h[k]) + f_{h2}(\mathcal{O}_e[k], \mathcal{O}_h[k]) + \gamma_a \|a_h[k]\|^2$

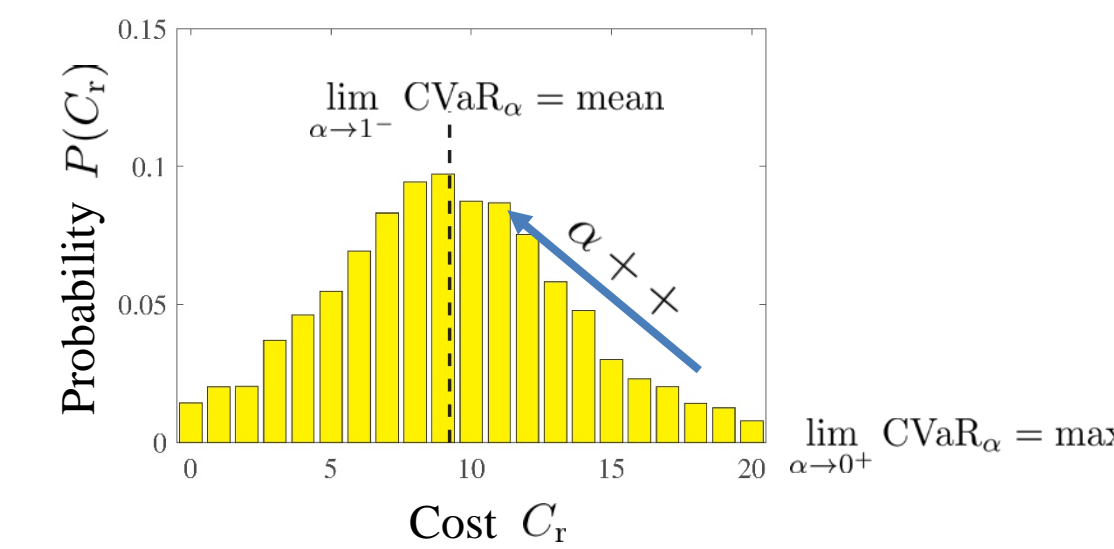
### Human driving model

- Hard constraints (stay on the road, and drive forward)
  - $x_h[k] \in \mathbb{X}_h, a_h[k] \in \mathbb{A}_h$
- Soft constraints (favor actions with "low enough" cost)
  - $\mathbb{P}(C_h[k] < C^{\text{th}}) \geq p^{\text{th}}$
- Randomness (action sequences are seldom repeated)

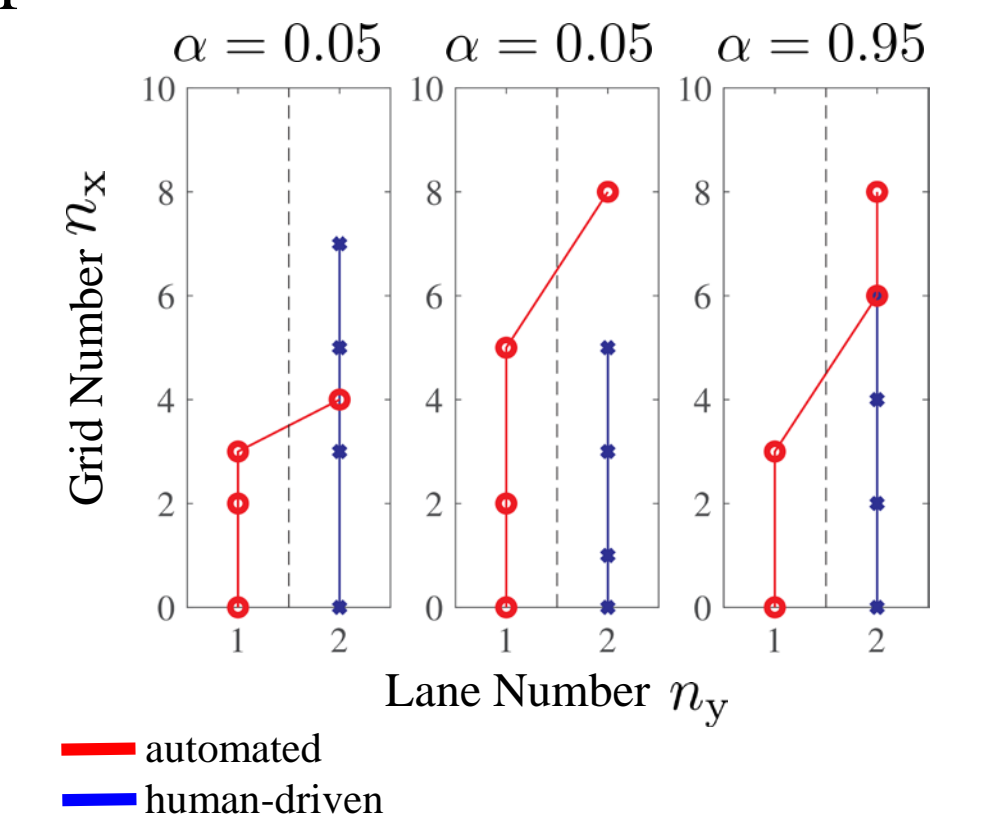
### Optimal policy for the automated vehicle

$$a_r^* = \arg \min_{a_r \in (\mathbb{A}_r)^k} \text{CVaR}_\alpha \left( \sum_{i=0}^k C_r[i] \mid X[0], a_r, a_h \right)$$

conditional value-at-risk:  
 robustness against inaccuracy in the probabilistic human model



Example:



## References

- [1] D. J. Fremont, A. Donz , S. A. Seshia, and D. Wessel, Control improvisation, in 35th IARCS Annual Conference on Foundation of Software Technology and Theoretical Computer Science, vol. 45, 2015, pp. 463–474.
- [2] I. Akkaya, D. Fremont, R. Valle, A. Donz , E. A. Lee, and S. A. Seshia, Control improvisation for probabilistic temporal specifications, in Proceedings of the 1st IEEE International Conference on Internet-of-Things Design and Implementation, 2016, pp. 55–70.
- [3] A. Donz , R. Valle, I. Akkaya, S. Libkind, S. A. Seshia, and D. Wessel, Machine improvisation with formal specifications, in Proceedings of the 40th International Computer Music Conference, 2014.
- [4] J. I. Ge and R. M. Murray, Voluntary lane-change policy synthesis with control improvisation. in Proceedings of the 57th IEEE Conference on Decision and Control, 2018.
- [5] B. Sch rmann and M. Althoff, Convex interpolation control with formal guarantees for disturbed and constrained nonlinear systems, in Proceedings of the 20th International Conference on Hybrid Systems: Computation and Control, 2017, pp. 121–130.
- [6] D. Sadigh, S. Sastry, S. A. Seshia, and A. D. Dragan, Planning for autonomous cars that leverages effects on human actions, in Proceedings of the Robotics: Science and Systems Conference, 2016, pp. 66–73.
- [7] Y. Chow, A. Tamar, S. Mannor, and M. Pavone, "Risk-sensitive and robust decision-making: a CVaR optimization approach," in Advances in Neural Information Processing Systems 28, C. Cortes, N. D. Lawrence, D. D. Lee, M. Sugiyama, and R. Garnett, Eds. Curran Associates, Inc., 2015, pp. 1522–1530.
- [8] J. I. Ge, B. Sch rmann, R. M. Murray, and M. Althoff, Risk-aware motion planning for automated vehicle among human-driven cars, IEEE American Control Conference 2019 (submitted).