

Counterexample-Guided Synthesis of Perception Models and Control

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 \mathbf{x}_M

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Abstract

Inferring Sound Models

Goal: State of the art ML-based perception systems are still prone to errors. We need to design control modules for autonomous systems which are robust to perception errors.

Contributions:

♦ A novel counterexample-guided method to synthesize controllers robust to perception errors

◆ Data-driven inference of simple models of complex perception modules, including ML-based perception

- Two case studies:
 - ◆ Lane-keeping with a classical vision-based perception module
 - ✦ Automatic braking with a neural network-based perception module

Approach

- ✦ Common Approach: Use assume-guarantee to and decompose the system into perception and control modules. Design each component separately.
 - ✦ Problem: Currently we can't design provably correct perception modules

◆ Our Approach: Design a possibly faulty perception module. Afterwards, synthesize (a) assume-guarantee pairs for the perception module and (b) the control module

Problem

✦ Simulation-based Verification: Use high fidelity simulators for systematic safety analysis of autonomous agent in complex environments:

- ◆ **Requirements:** Define all possible scenarios mathematically, e.g. **Scenic**
- ◆ Simulator: We have access to internal state of the simulator and can enforce environment constraints by initializing the internal state.



World

Agent

assume

Perception

guarantee

Control

◆ Verification: We have a verification oracle that can systematically tests the closed-loop system and finds counterexamples. E.g. VerifAI

◆ **Problem:** Given a parameterized control policy, and a faulty perception module, find a set of parameters s.t. the closed-loop system in the simulator remains safe w.r.t. the requirements.

Assume-Guarantee through Modeling

Model for Control Design



- ◆ Infer h_M (and f_M) from simulator traces:
 - Extract $(\mathbf{x}_{M}, \mathbf{y})$ from traces
 - ✦ Cluster data
 - ✦ Learn linear model for each cluster
 - Use a prior model
 - Aggregate all models
 - Model over-approximates the simulator



Counter-example Guided Search



Case Study: Lane-keeping

- ✦ Problem
 - Policy: $\pi : p_1 \theta_{\Delta} + p_2 d$
 - ◆ **Perception:** $θ_{\Delta}'$ and v' are accurate, but d' is inaccurate
- + Specification:
 - ← Modeling: $d' \in h_M(d, \theta_{\Delta'})$

- Counterexample-guided Search
 - ◆ 1st itr: p₁=-0.5, p₂ = -0.8 ×
 ◆ VerifAl finds counterexamples
 - ◆ 5th itr: p_1 =-3.93, p_2 = -0.63 ✓



Case Study: Automatic Braking

 p_2

✦ Problem: Brake after cone detection, avoiding crash







 $\bigstar \mathbf{u}(i) = \boldsymbol{\pi}(\mathbf{y}(i))$

 $\bigstar \mathbf{x}_{\mathbf{S}}(\mathbf{i+1}) = \mathbf{f}_{\mathbf{S}} (\mathbf{x}_{\mathbf{S}}(\mathbf{i}), \mathbf{u}(\mathbf{i}))$

- $\bigstar \mathbf{u}(i) = \boldsymbol{\pi}(\mathbf{y}(i))$
- $\bigstar \mathbf{x}_{\mathsf{M}}(\mathsf{i}+1) = \mathsf{f}_{\mathsf{M}} (\mathbf{x}_{\mathsf{M}}(\mathsf{i}), \, \mathbf{u}(\mathsf{i}))$

✦ Environment Parameters: traffic speed, color of broken car, orientation of broken car...

✦ Model state x_M:

- ♦ d: distance to cones
- ♦ v: speed
- ◆ Perception: v' is accurate, d' is not: use size of detection boxes to measure distance to cones
- Control input: thrust
- ♦ Modeling: $d' \in h_M(d, \underline{v})$)

optimal brake reduce speed

Counterexample-guided Search

- ✦ 1st itr: easy to find counterexamples x
- ◆ 2nd itr: only ew counterexamples. In all cases the color of broken car and cones color are similar x

igstarrow 3rd itr: no counterexample \checkmark



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