

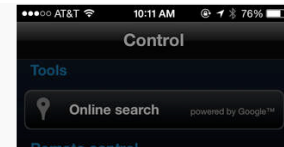
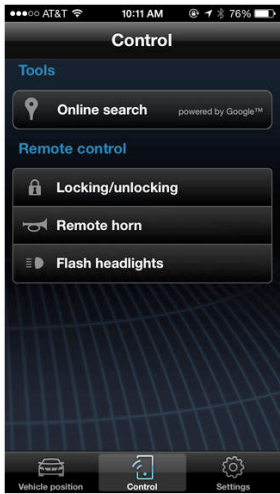
# End-to-End Security for the Internet of Things

Dan Boneh<sup>†</sup>, Prabal Dutta<sup>^</sup>, Dawson Engler<sup>†</sup>, Björn Hartmann<sup>°</sup>, Mark Horowitz<sup>†</sup>, Philip Levis<sup>†</sup>, Raluca Ada Popa<sup>°</sup>, and Keith Winstein<sup>†</sup>

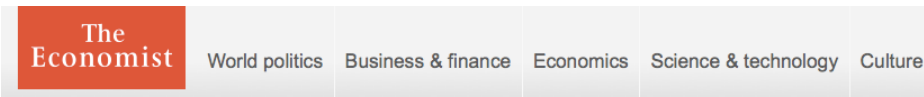
<sup>†</sup>Stanford University, <sup>°</sup>UC Berkeley, <sup>^</sup>University of Michigan

Intel/NSF CPS-Security  
November 1, 2016

# The Internet of Things (IoT)



# A Security Disaster



## Cyber-security

### The internet of things (to be hacked)

Hooking up gadgets to the web promises huge benefits. But security must not be an afterthought

Jul 12th 2014 | From the print edition



217



594

## How the Internet of Things Could Kill You

By Fahmida Y. Rashid JULY 18, 2014 7:30 AM - Source: Tom's Guide US | 5 COMMENTS

## Hacking the Fridge: Internet of Things Has Security Vulnerabilities

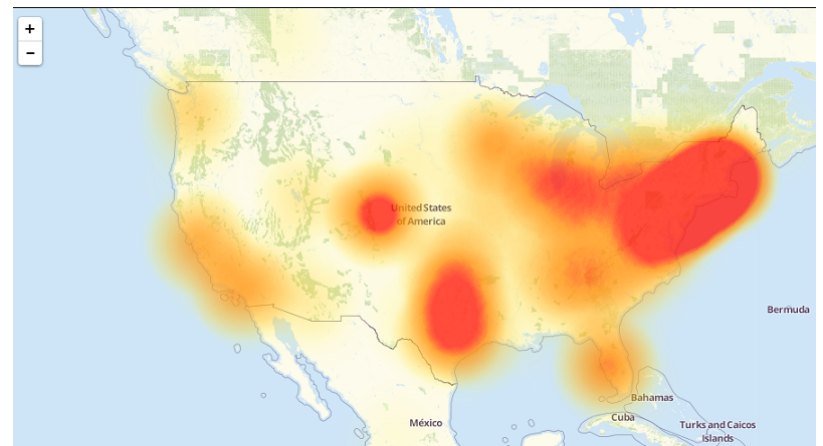
JESS SCANLON | MORE ARTICLES

JUNE 28, 2014

## Philips Hue LED smart lights hacked, home blacked out by security researcher

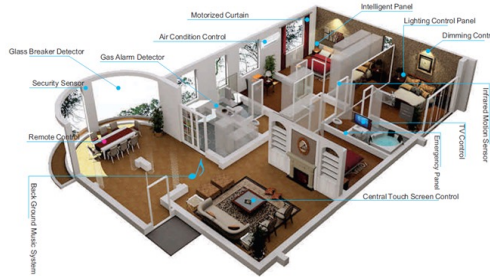
By Sal Cangeloso on August 15, 2013 at 11:45 am | 7 Comments

- HP conducted a security analysis of IoT devices<sup>1</sup>
  - ▶ 80% had privacy concerns
  - ▶ 80% had poor passwords
  - ▶ 70% lacked encryption
  - ▶ 60% had vulnerabilities in UI
  - ▶ 60% had insecure updates



<sup>1</sup>[http://fortifyprotect.com/HP\\_IoT\\_Research\\_Study.pdf](http://fortifyprotect.com/HP_IoT_Research_Study.pdf)

# Internet(s) of Things



## Industrial Automation

Thousands/person  
Controlled Environment  
High reliability  
Control networks  
Industrial requirements

WirelessHART, 802.15.4  
6tsch, RPL  
IEEE/IIC/IETF

## Home Area Networks

Hundreds/person  
Uncontrolled Environment  
Unlicensed spectrum  
Convenience  
Consumer requirements

ZigBee, Z-Wave  
6lowpan, RPL  
IETF/ZigBee/private

## Personal Area Networks

Tens/person  
Personal environment  
Unlicensed spectrum  
Instrumentation  
Fashion vs. function

Bluetooth, BLE  
3G/LTE  
3GPP/IEEE

## Networked Devices

Tens/person  
Uncontrolled Environment  
Unlicensed spectrum  
Convenience  
Powered

WiFi/802.11  
TCP/IP  
IEEE/IETF

# IoT: MGC Architecture



eMbedded devices



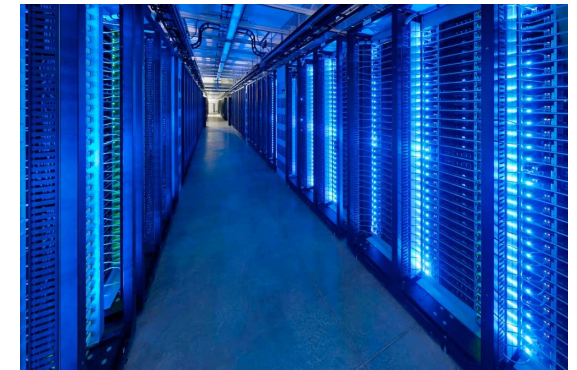
6lowpan,  
ZigBee,  
ZWave,  
Bluetooth,  
WiFi,  
WirelessHART



Gateways



Cloud



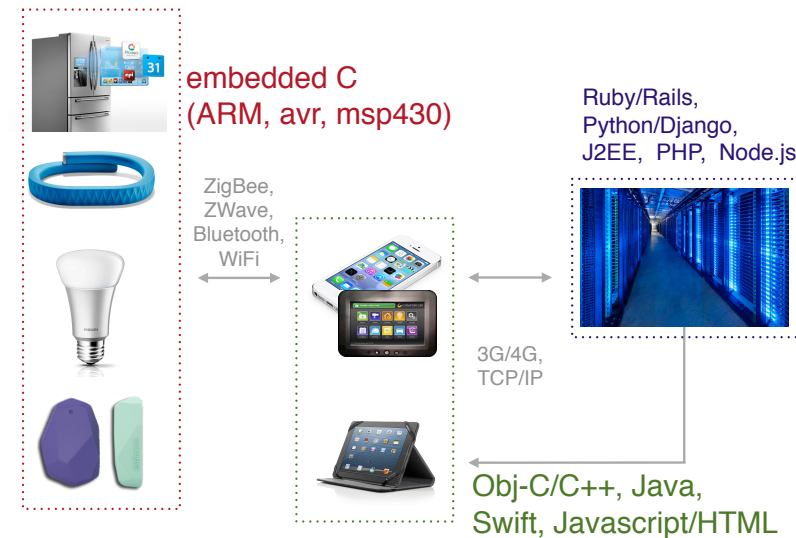
3G/4G,  
TCP/IP



End application

# IoT Security is Hard

- Complex, distributed systems
  - ▶  $10^3$ - $10^6$  differences in resources across tiers
  - ▶ Many languages, OSes, and networks
  - ▶ Specialized hardware
- Just *developing* applications is hard
- Securing them is even harder
  - ▶ Enormous attack surface
  - ▶ Reasoning across hardware, software, languages, devices, etc.
  - ▶ What are the threats and attack models?
- Valuable data: personal, location, presence
- Rush to development + hard → **avoid, deal later**



# Architectural Principles

- Longevity: these systems will last for up to 20 years and their security must too.
- Transparency: we must be able to observe what our devices are saying about us.
- End-to-end: consider security holistically, from data generation to end-user display.

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**Microsoft®**

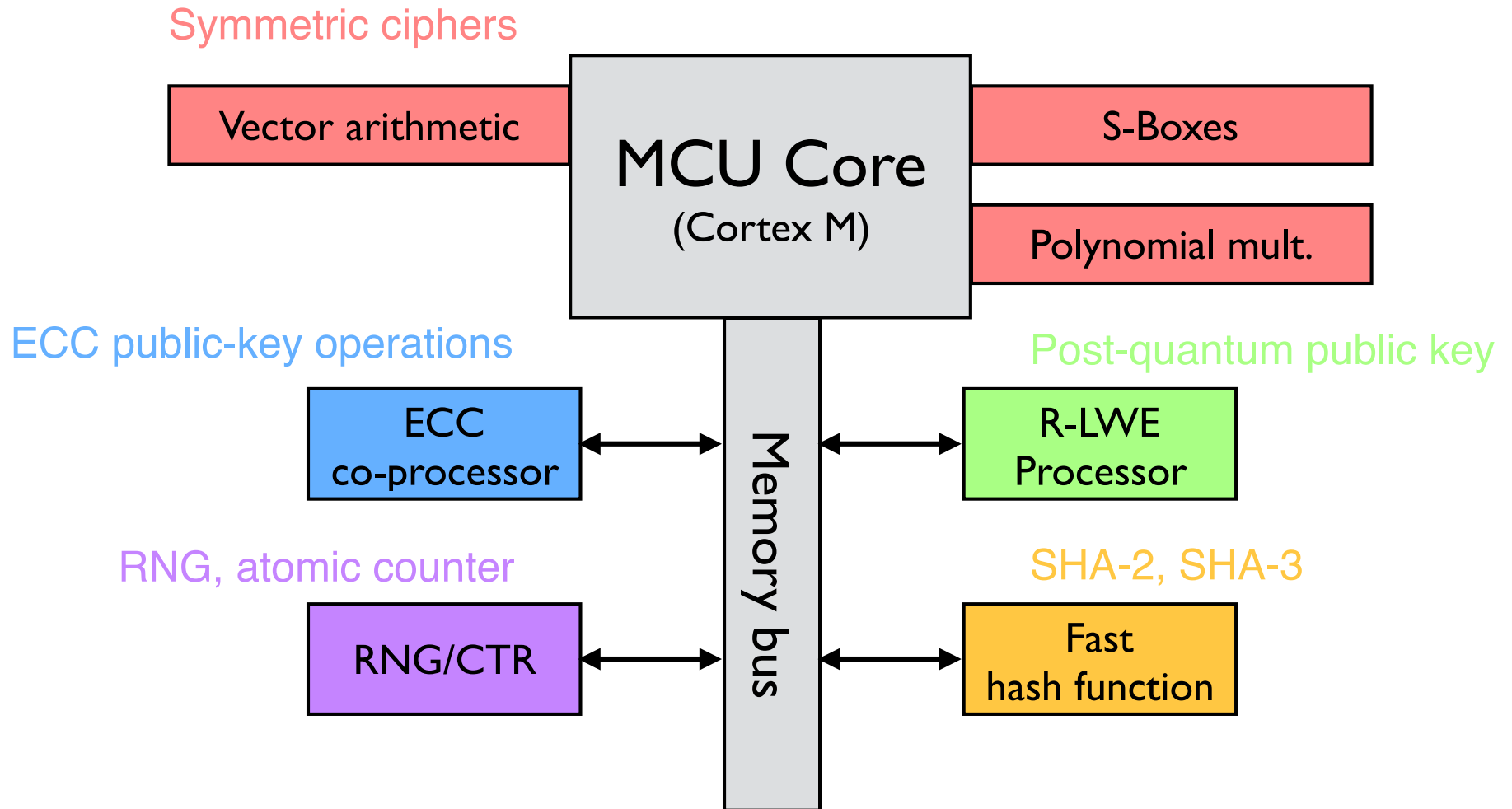


Microsoft  
**Windows® 95**

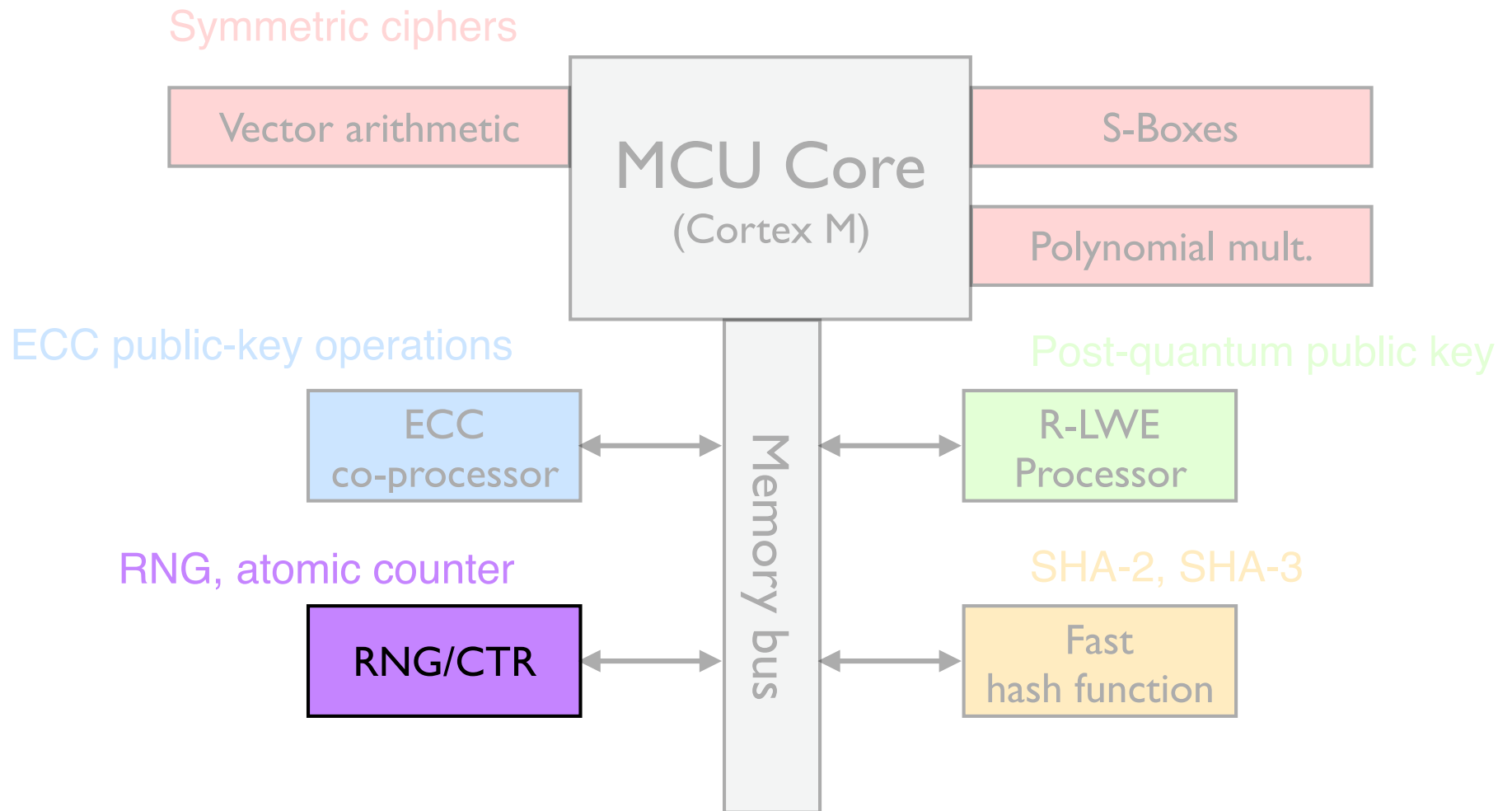
# Flexible Crypto Hardware

- Devices need to be able to support ciphers that are used 20 years from now
- Add extensible cryptographic accelerator: silicon is cheap and BLE dominates the SoC
- Designing a 20-year crypto processor
  - ▶ Symmetric crypto: S-boxes and vectors, an instruction set
  - ▶ Public key crypto: several very different constructions
  - ▶ What if quantum computers are real in 20 years?
- There is often unused micro controller die area

# CESEL



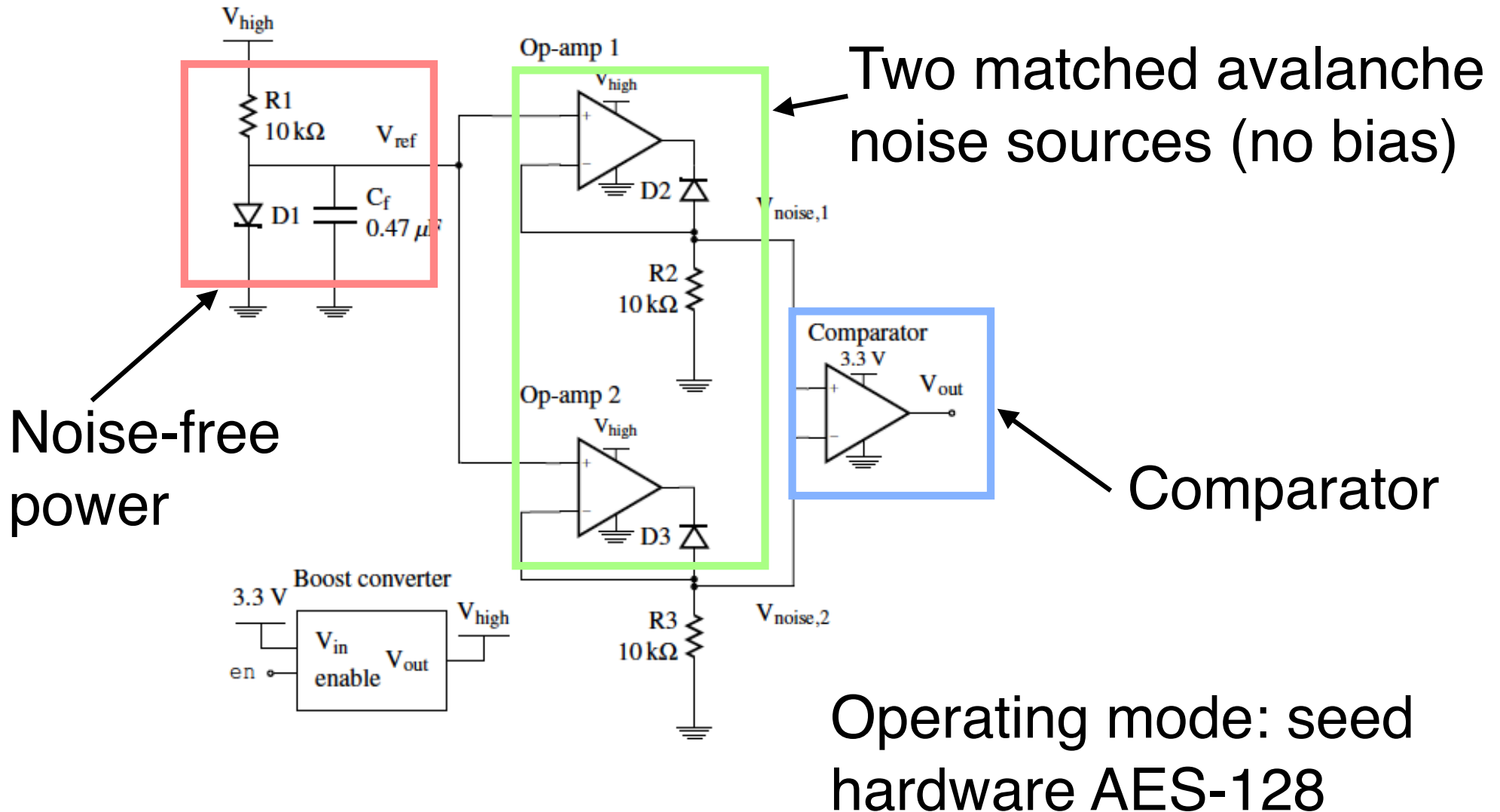
# CESEL



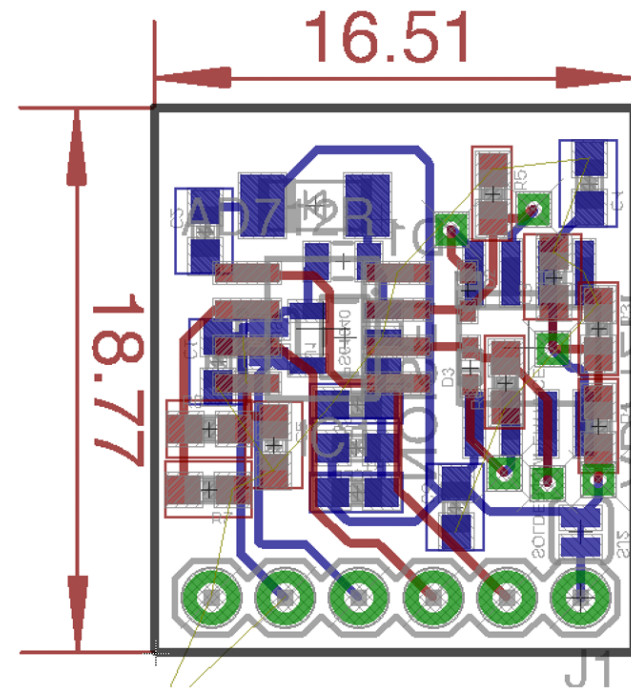
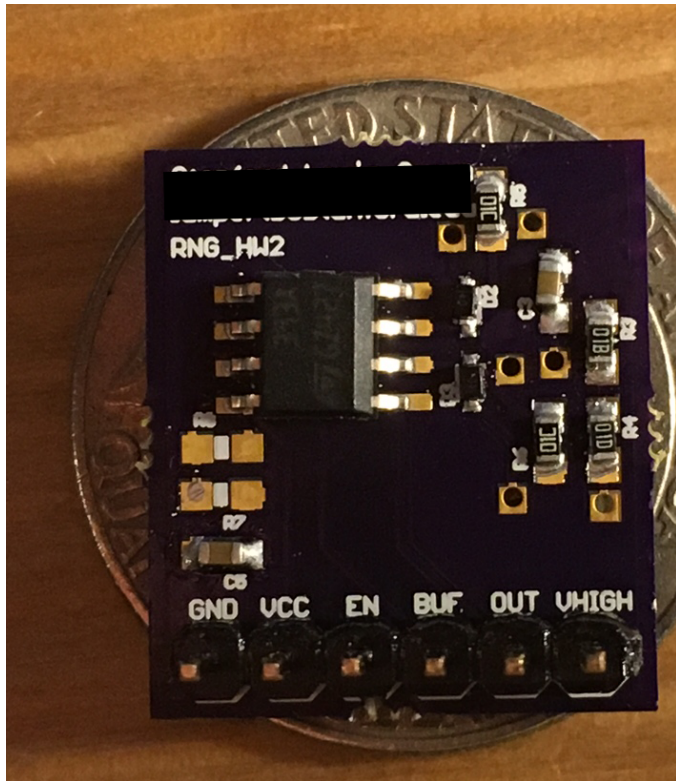
# Embedded IoT Security

- Random numbers are foundational to security
  - ▶ E.g., key generation, nonces, etc.
- A random number generator needs a seed of entropy — truly random bits
  - ▶ Can then expand this entropy seed into a huge stream of unguessable bits, assuming adversary cannot see seed
  - ▶ E.g., use entropy to generate AES-128 key, then run AES-128 in counter mode, encrypting  $0, 1, 2, \dots, 2^{128}-1$
- Can add *more* entropy, but not needed

# Lampert Circuit



# Lampert Circuit



# Going Up the Stack



TockOS

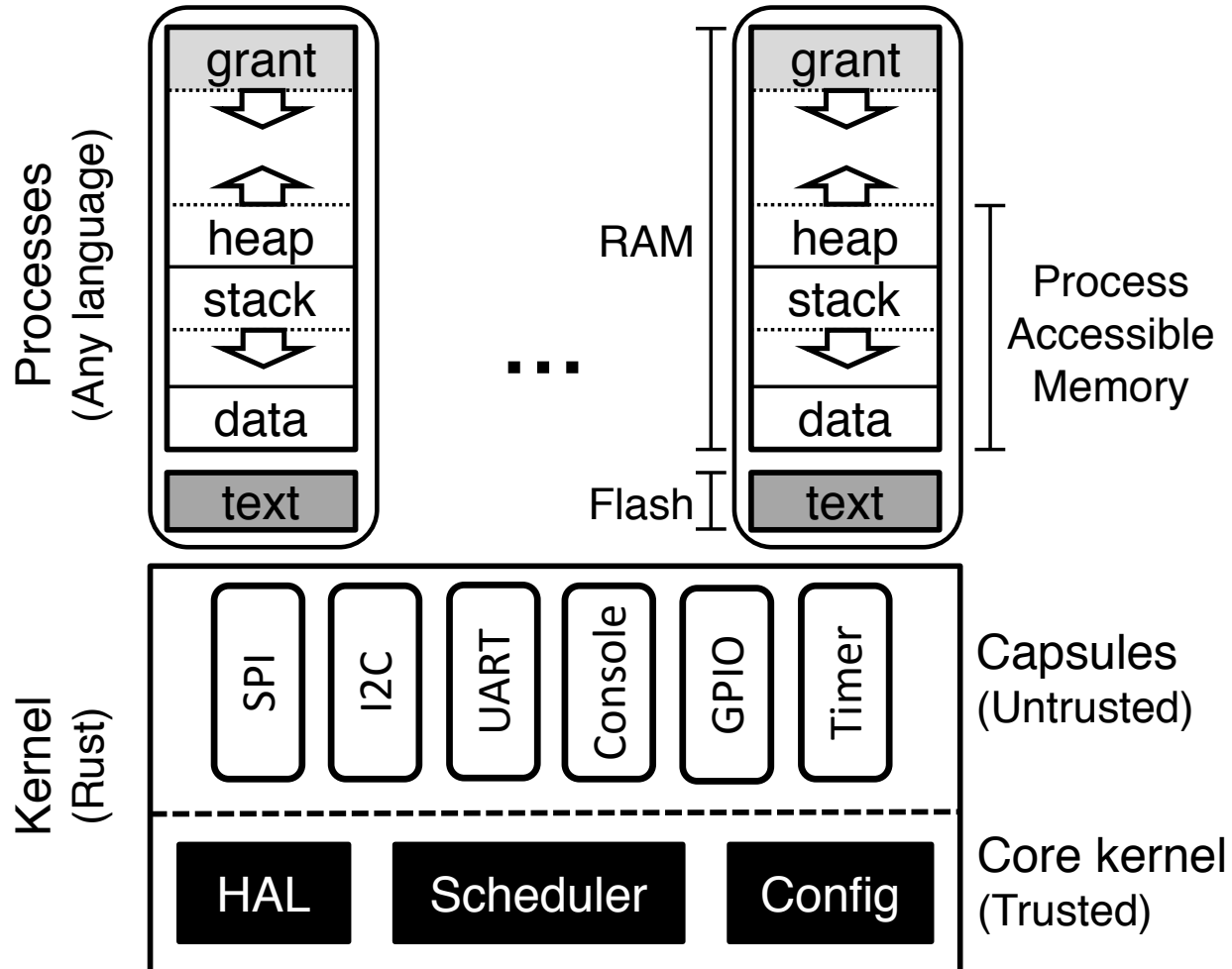
CESEL



# Tock Operating System

- Safe, multi-tasking operating system for memory-constrained devices
- Core kernel written in Rust, a safe systems language
  - ▶ Small amount of trusted code (can do unsafe things)
    - Rust bindings for memory-mapped I/O
    - Core scheduler, context switches
- Core kernel can be extended with *capsules*
  - ▶ Safe, written in Rust
  - ▶ Run inside kernel
- *Processes* can be written in any language (asm, C)
  - ▶ Leverage Cortex-M memory protection unit (MPU)
  - ▶ User-level, traps to kernel with system calls

# Tock: Secure Embedded OS



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# IoT: MGC Architecture

eMbedded devices

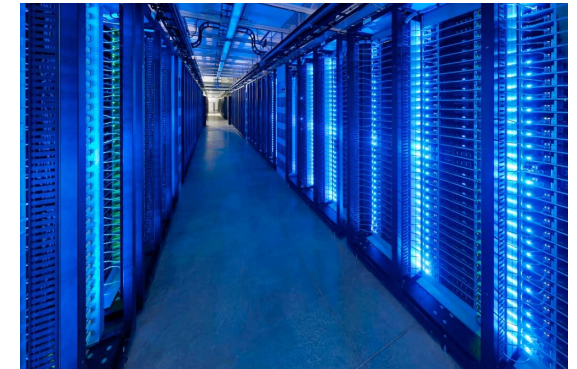
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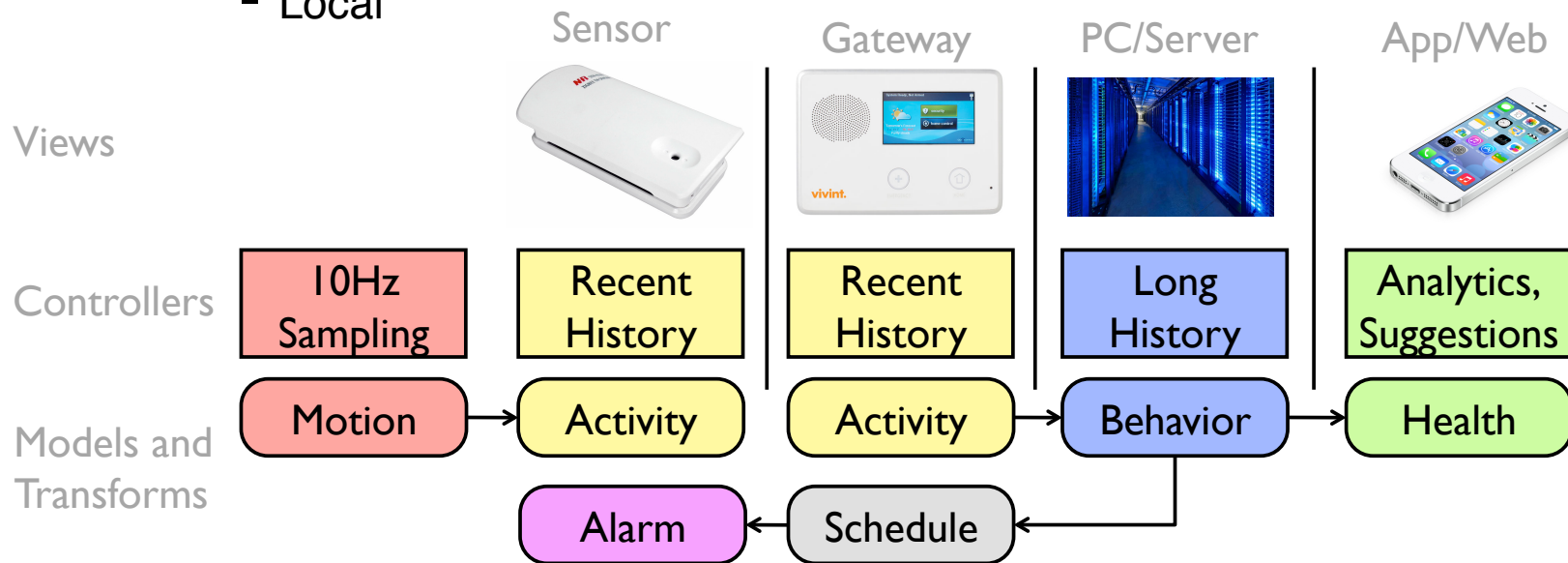
Cloud

End application



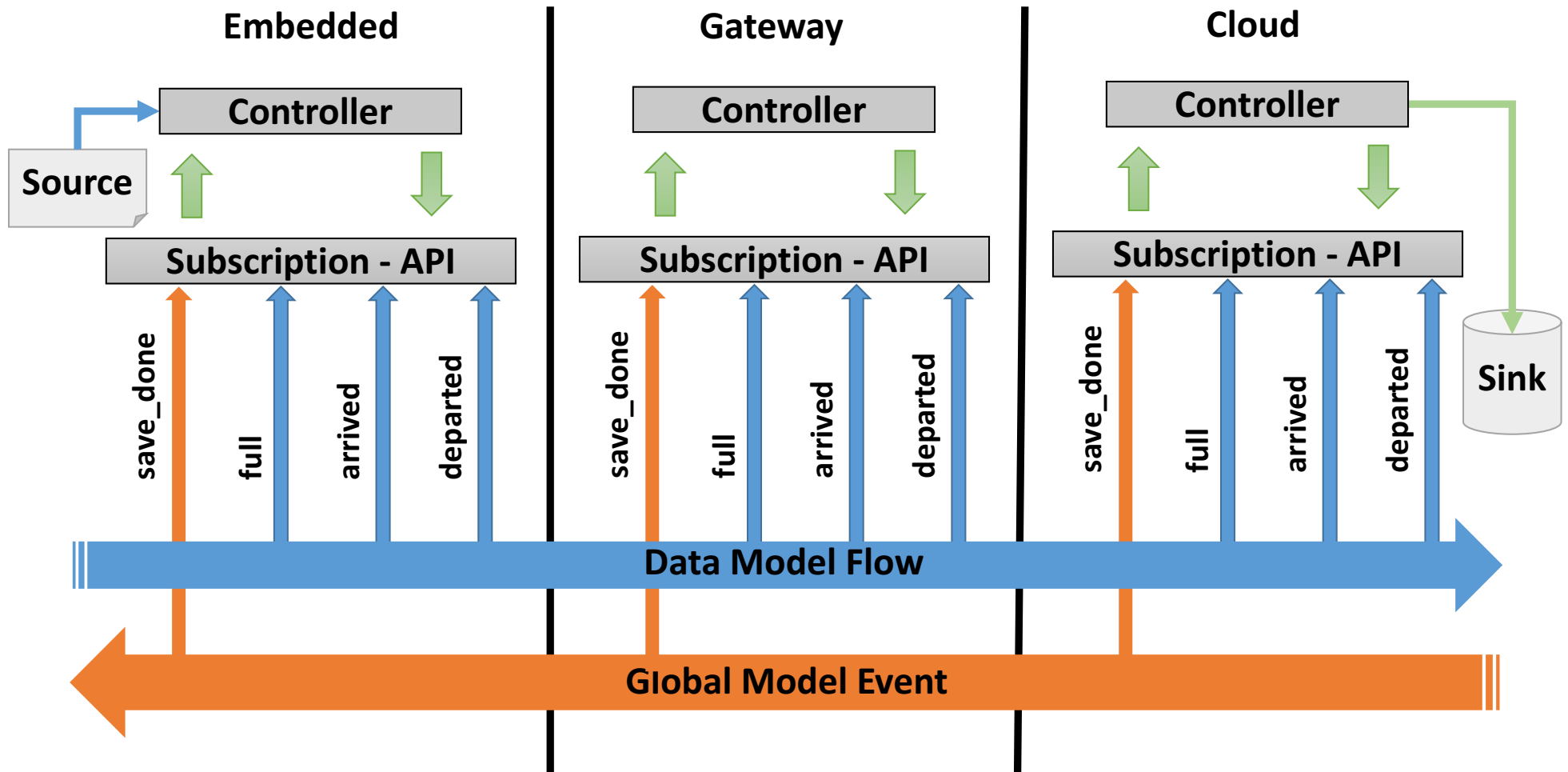
# Ravel Framework

- Write a data processing pipeline
  - ▶ Consists of a set of Models, describing data as it is stored
  - ▶ Instances of Models are bound to Spaces
  - ▶ Three types of models
    - Replicated
    - Streaming
    - Local

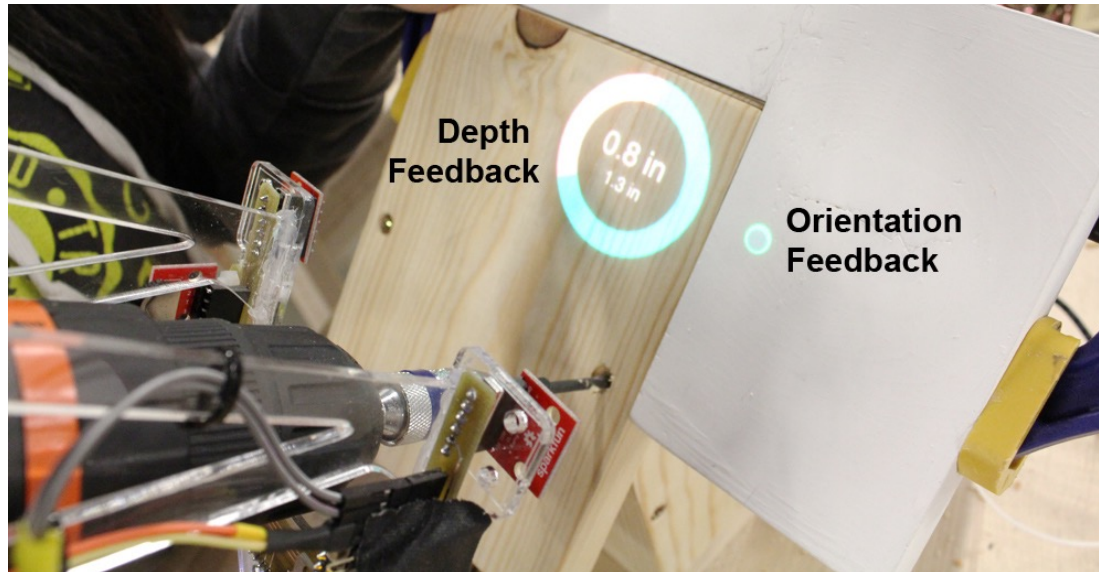
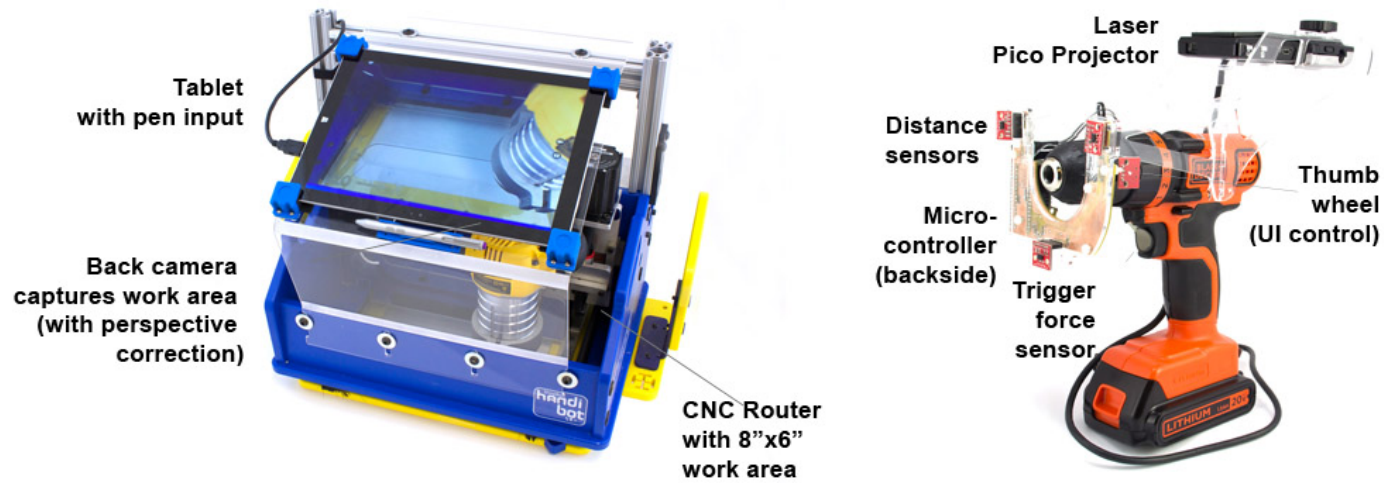


← security and privacy →

# Streaming Model API



# Drill Sergeant



# Data Security Results

- Arx: A Strongly Encrypted Database System
- Embark: Securely Outsourcing Middleboxes to the Cloud
- BlindBox: Deep Packet Inspection for Encrypted Traffic
- Machine Learning Classification Over Encrypted Data
- Verena: End-to-End Integrity Protection for Web Applications
- Privacy, Discovery, and Authentication for the Internet of Things
- Hosting Services on an Untrusted Cloud
- Semantically Secure Order-Revealing Encryption: Multi-input Functional Encryption Without Obfuscation



# System Security Results

- CESEL: Securing a Mote for 20 Years
- Robust, low-cost, auditable random number generation for embedded system security
- Auditing IoT Communications with TLS-RaR
- How to Build Static Checking Systems Using Orders of Magnitude Less Code.
- Ownership is Theft: Experiences Building an Embedded OS in Rust
- Beetle: Flexible Communication for Bluetooth Low Energy.
- Toastboard: Ubiquitous Instrumentation and Automated Checking of Breadboarded Circuits
- Ravel: Programming IoT Applications as Distributed Models, Views, and Controllers
- MBus: An Ultra-Low Power Interconnect Bus for Next Generation Nanopower Systems
- PowerBlade: A Low-Profile, True-Power, Plug-Through Energy Meter
- Cinamin: A Perpetual and Nearly Invisible BLE Beacon

# Thank you!



Philip Levis  
Stanford  
Embedded Systems



Mark Horowitz  
Stanford  
Hardware



Dan Boneh  
Stanford  
Cryptography



Dawson Engler  
Stanford  
Software



Keith Winstein  
Stanford  
Networks



Björn Hartmann  
Berkeley  
Prototyping



Raluca Ada Popa  
Berkeley  
Security



Prabal Dutta  
Berkeley/Michigan  
Embedded Hardware