

GoingEasy® with Crowdsourcing – Building Cyber-Physical Systems for People with Visual Impairment



Introduction

• The problem: Persistent barriers and widening digital divide faced by people who are blind in the social media era.

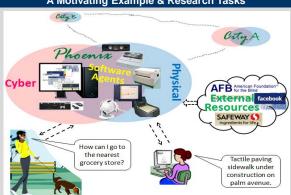
. The challenges:

- Disparity in information-sharing among the visually impaired.
- Limited understanding and study of the disparity.
- Lack of methods and tools for effectively addressing these issues.
- The project goal: To design methodologies and develop computational tools for building new cyber-physical systems for supporting people with visual impairment in pursuing independent and active life.
 - A unique requirement: The tight intertwining of physical and cyber systems plus active participation of the human users are the key to attaining the otherwise unlikely capabilities.

Key team members:

- Senior personnel: Baoxin Li (PI), School of Computing, Informatics, and Decision Systems Engineering (CIDSE);
 Terri Hedgpeth (Co-PI), ASU Disability Resource Center;
 Huan Liu (Co-PI), CISDE; Peng Zhang (Postdoctoral Researcher). CIDSE.
- Graduate Students (current & active in this period): Parag Chandakkar, Devi Paladugu, Qiongjie Tian, Vijetha Reddy, Xu Zhou, Yilin Wang.

A Motivating Example & Research Tasks



- Key research and development tasks
- Designing and building blind-specific CPS
- Blind-specific SNS; Delivering customized information.
- Developing enabling cyber-physical capabilities
- Information repurposing; User/Behavior modeling and prediction.

Current Progresses & Results

- GoingEasy® Web services: new features
- New features related to adding blogging to the GoingEasy® Web have been developed.

Joing Easy

- Motivation:
- Studies showed VI users are hesitant to show some blind-specific info publically.
- Some VI users like writing and sharing info among the VI communities but face difficulties with existing Web

based info-sharing like blogging.

 Key features of our design: Blind-friendly; Screen reader compatible; Supporting both reading as well as writing blogs; Supporting both both blind-specific content as well as regular content.



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Supporting call-in on GoingEasy®

- Objective: to allow a user to call into the GoingEasy® Web service to make queries and obtain answers. The system should automatically process queries and deliver responses.
- Current implementation:
 - Customer phone number is provided by Google voice.
 - Users call the number and leave questions.

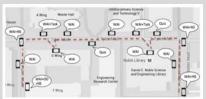


- We access these questions using Google voice API.
- Questions are processed using natural language processing.
- Community Question-and-answering techniques are applied to obtain proper answers and sent back to users in text or voice.



CampusWalker: An iPhone application for campus students with visual impairment.

- A prototype application that assists students with VI explore a campus/university.
- Developer Input: Comprehensive list of locations, their GPS coordinates, and other relevant information in XML format.
- Query information from Google maps (landmarks) and Apple maps (streets); Pick a custom route.
- An app that mimics Orientation and Mobility Training.
- Essential steps: Overall verbal description; current location familiarization; information delivery on the first leg of the journey; landmark description on the go; on-site quizzes; and on-site exploration tasks.
- Interface: convenient audio input; enlarged route for low-vision users; ability to skip or repeat tasks/quizzes; record clues; save routes and access information off-site.





OD = Over all verbal description NS = New step

Towards supporting interpretation of user-uploaded images

- Objective: to develop the capability of supporting a verbal description of a user-uploaded picture, in terms of semantic labels for the constituent regions of the picture. This is meant to provided yet another incentive features to users of the site.
- Key efforts in this period: (i) Understanding human performance in retrieving unfamiliar faces; (ii) Sentiment analysis in social images.



Up-coming Efforts

- Improvement for the GoingEasy® social networking site:
- Fully integrating the above blogging, call-in services, and pictureinterpretation modules.
- Fully migrating the GoingEasy® site onto a local server for supporting intense computing needed for the additional functions.

· New client-side capabilities :

- Linking the CampusWalker app to the GoingEasy® server to support information-sharing among registered users.
- Additional enhancements: User/Behavoir modeling under extremely sparse conditions; Question mining and proactive answerer probing.

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