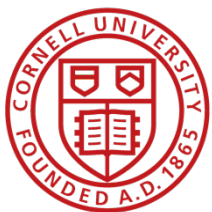
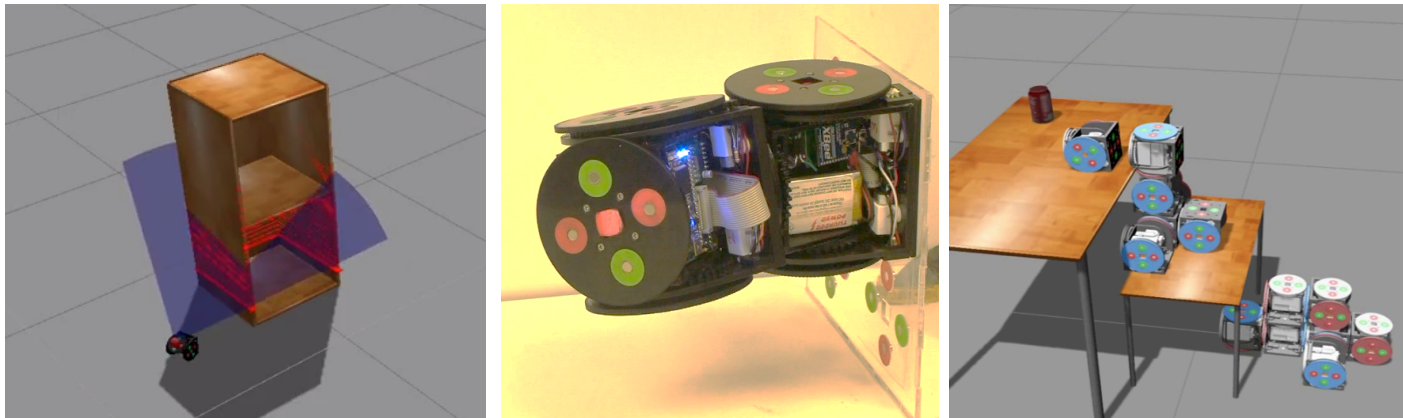


High-level perception and control for autonomous reconfigurable modular robots

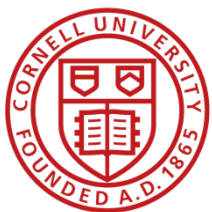
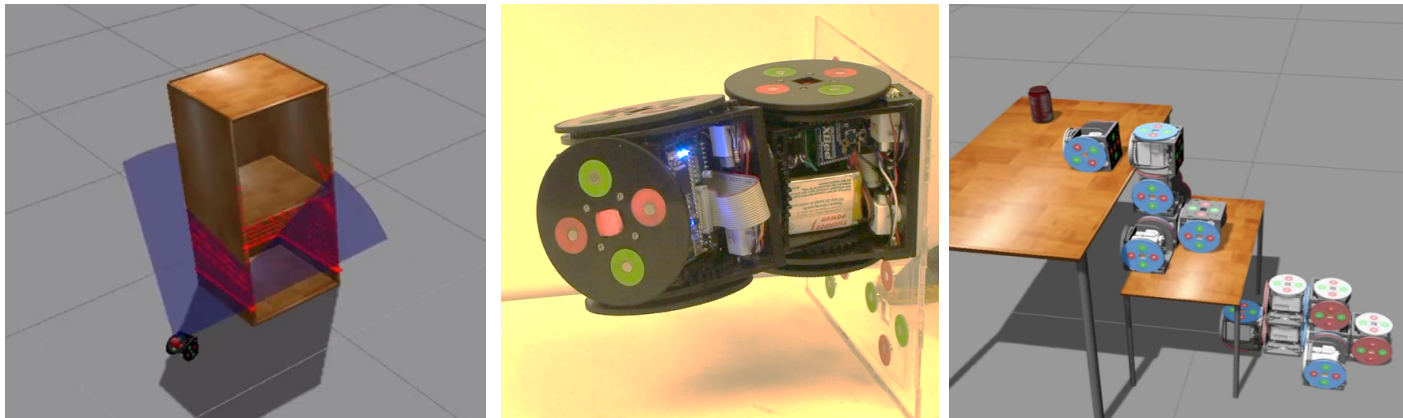
PIs: Hadas Kress-Gazit (Cornell), Mark Campbell
(Cornell), Mark Yim (UPenn)

Students: Yunkai Cui, Jonathan Daudelin, Jay
Davey, Gangyuan Jing, Daniel Lee, Tarik Tosun



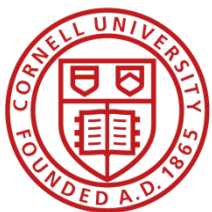
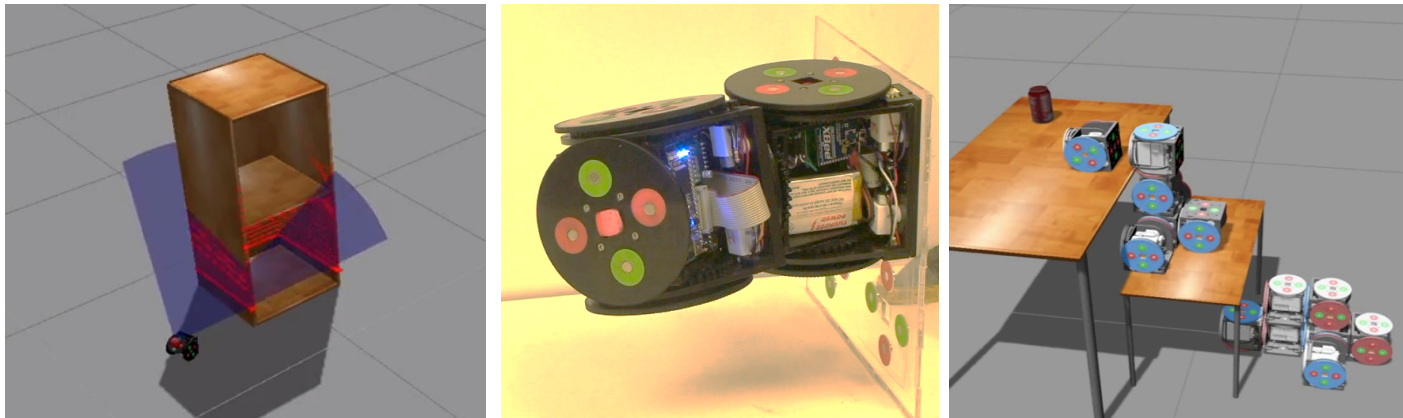
Goal

Develop the theory, hardware and computational infrastructure to enable **automatically transforming user-defined, high-level tasks into correct, perception informed control and configurations for modular robots**



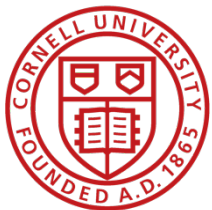
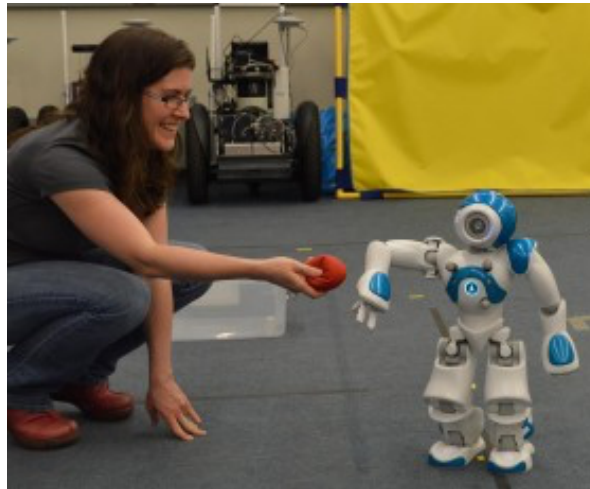
Goal

Develop the **theory, hardware and computational infrastructure** to enable **automatically transforming user-defined, high-level tasks into correct, perception informed control and configurations for modular robots**



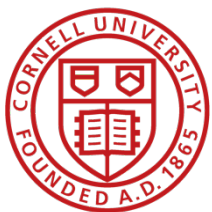
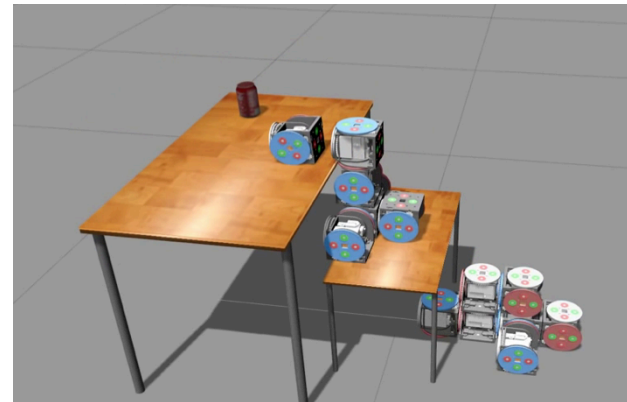
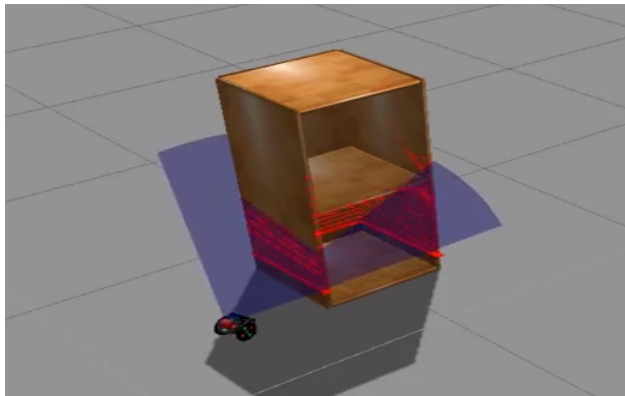
Goal

Develop the theory, hardware and computational infrastructure to enable **automatically transforming user-defined, high-level tasks** into correct, perception informed control and configurations for modular robots



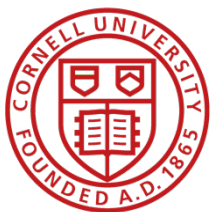
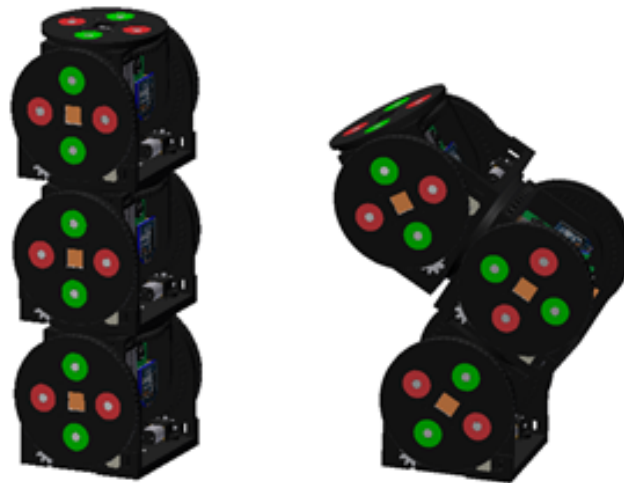
Goal

Develop the theory, hardware and computational infrastructure to enable **automatically transforming user-defined, high-level tasks into correct, perception informed control and configurations for modular robots**



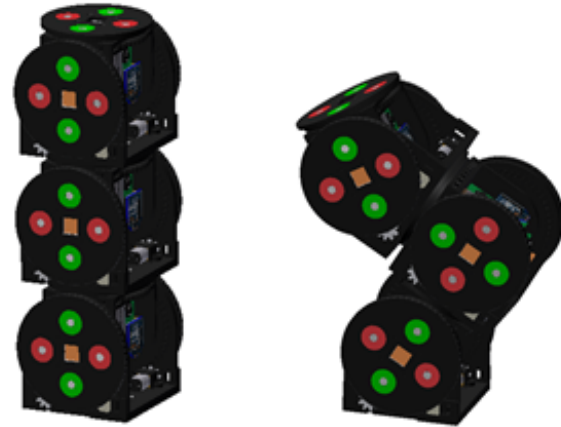
Goal

Develop the theory, hardware and computational infrastructure to enable **automatically transforming user-defined, high-level tasks into correct, perception informed control and configurations for modular robots**



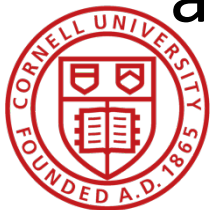
More Specifically...

- Given a set of modules:
- And a high-level task:

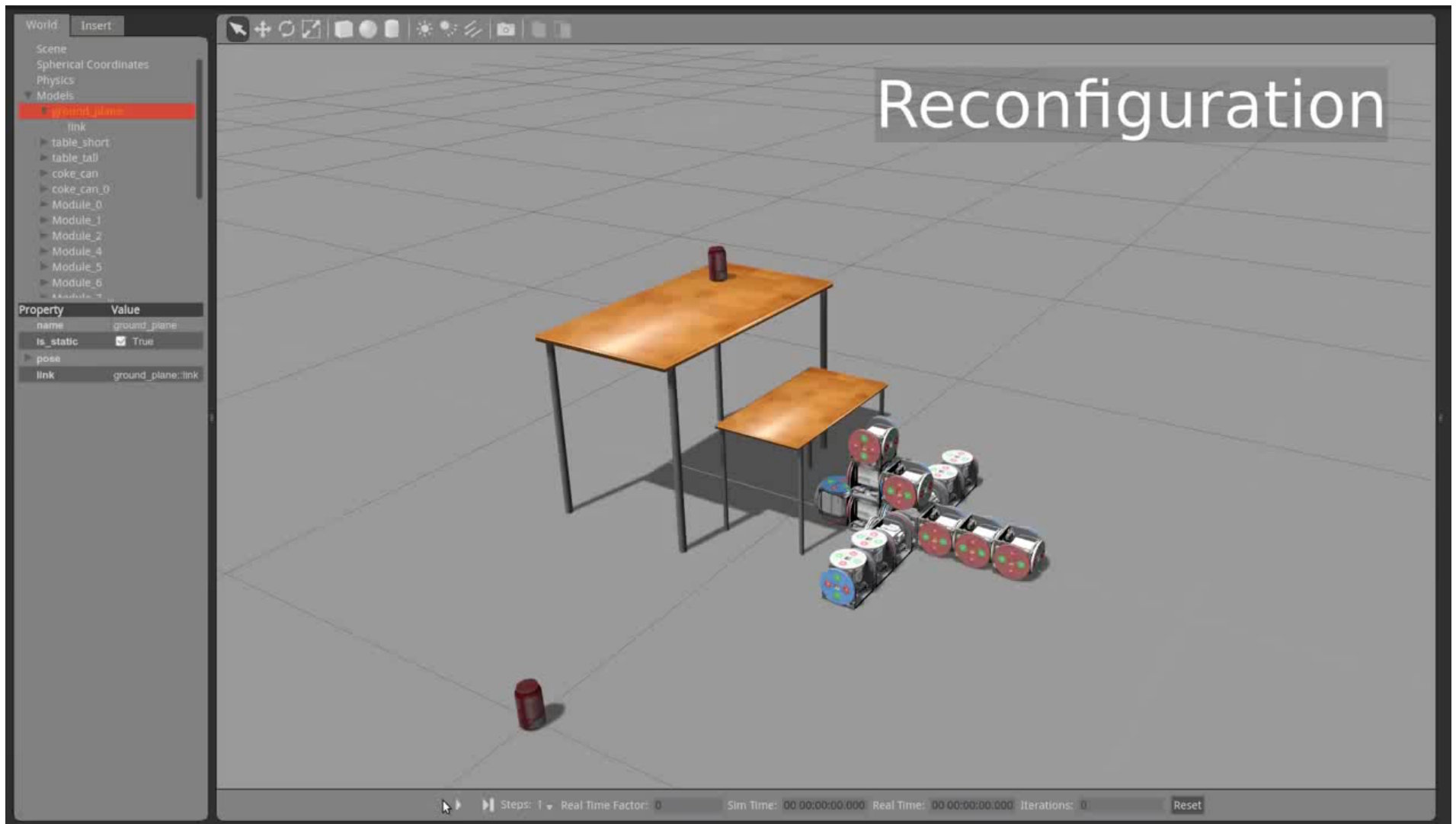


“ Bring me the can that is on the table”

- Automatically synthesize: locomotion, perception and reconfiguration commands to achieve the task

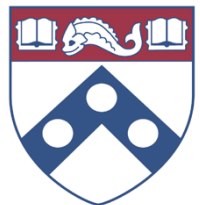
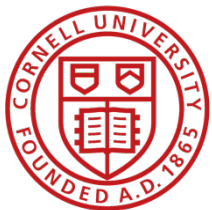


Simulation Results (Year 1)

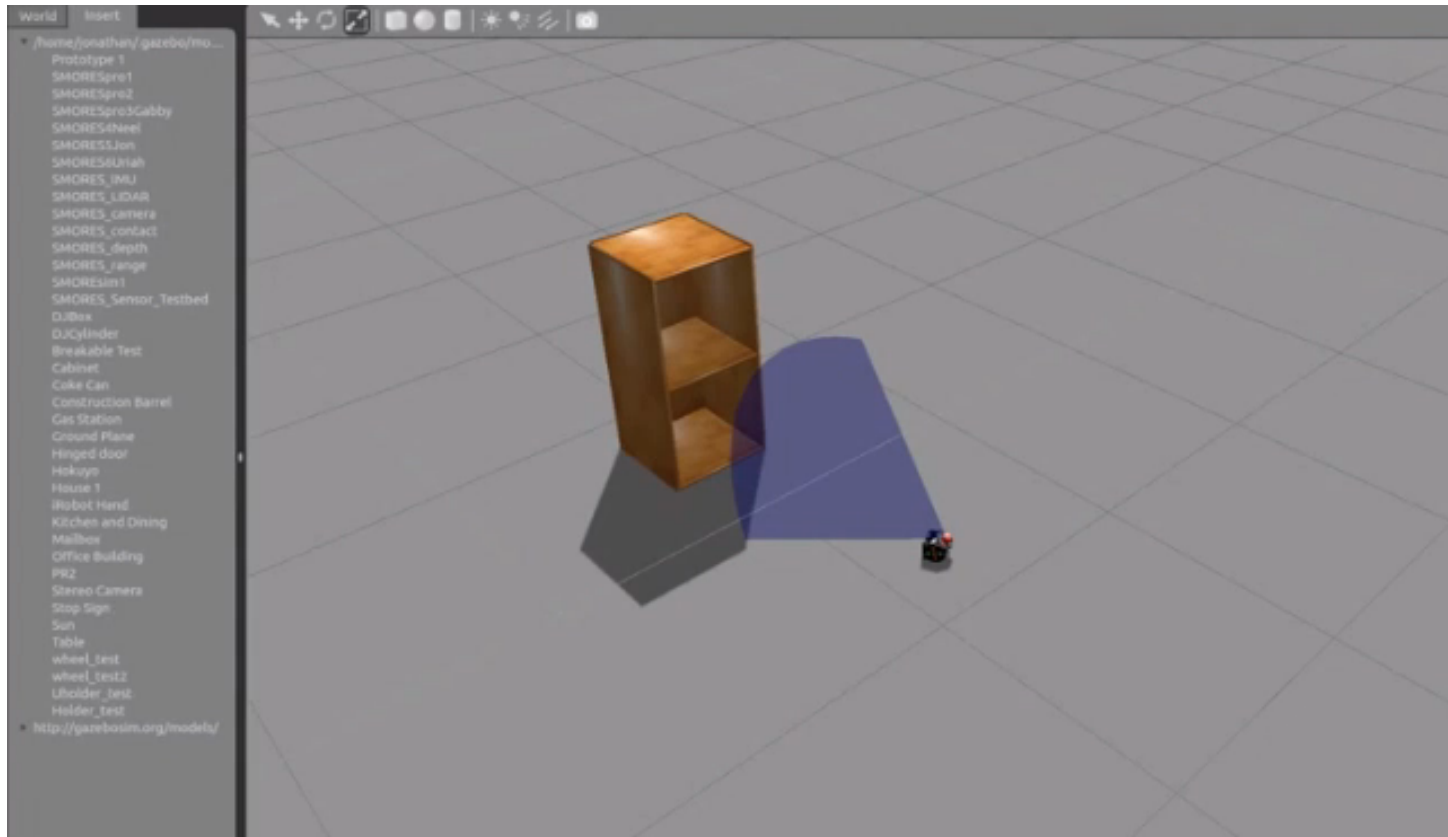


Novelty/Challenges

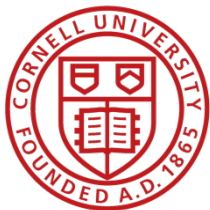
- Correct-by-construction control synthesis
 - **Both** control and configuration (and number)
 - Tasks include Locomotion, Active Sensing / Information Gathering, Grasping, etc.
- Library of controllers/configurations
 - “Crowd sourced” (education/outreach)
 - Composed in a probabilistic verified way
 - e.g. 4 legs and a body: no collisions, stability, etc.
- Novel self reconfigurable hardware



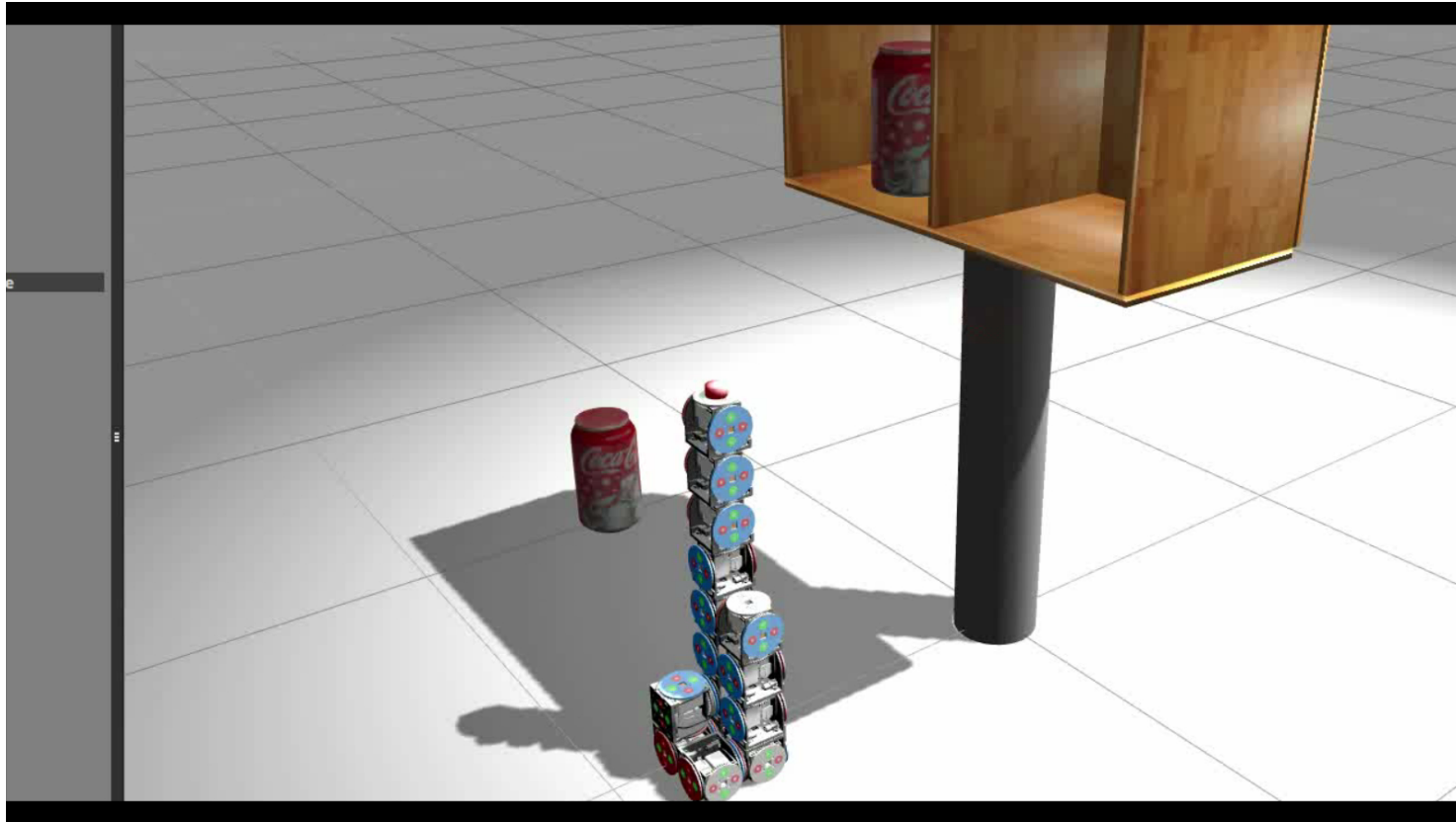
Active Information Gathering



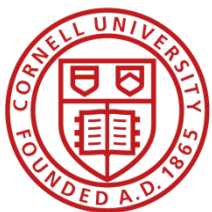
- Single-line laser+camera sensor



Active Information Gathering

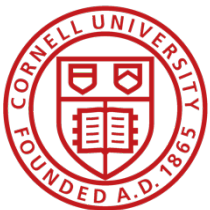
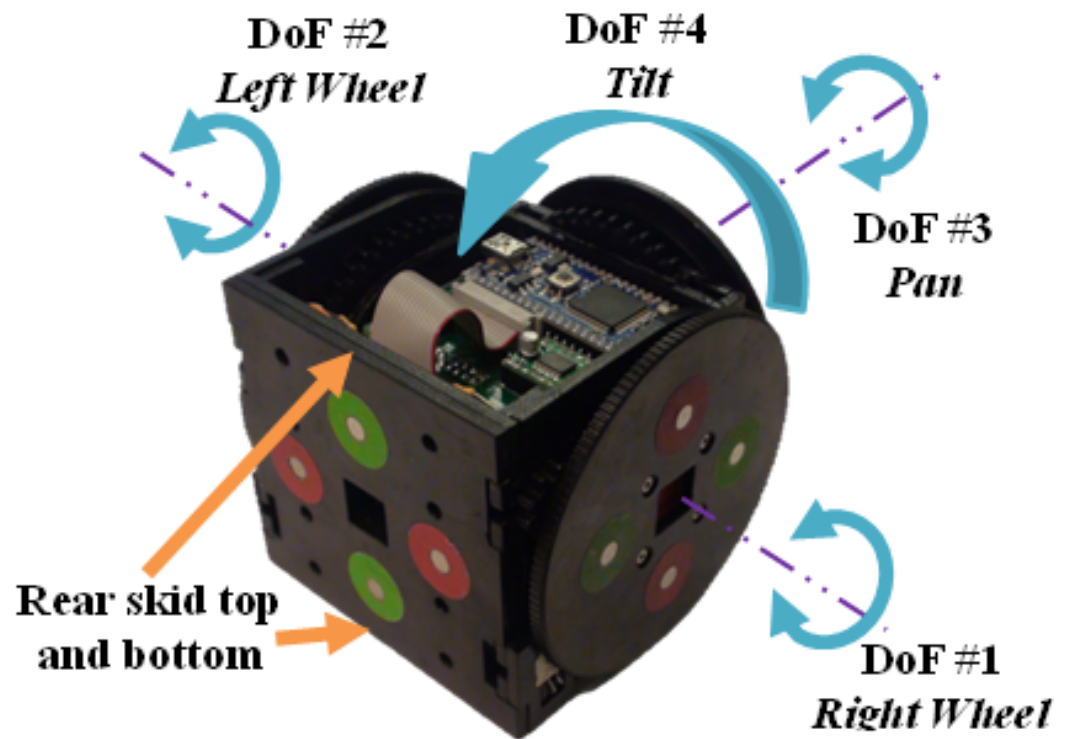


- Single-line laser+camera sensor
- Configuration and locomotion for active sensing



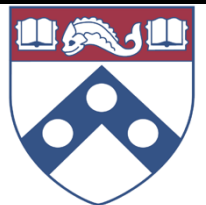
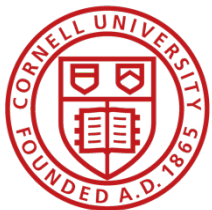
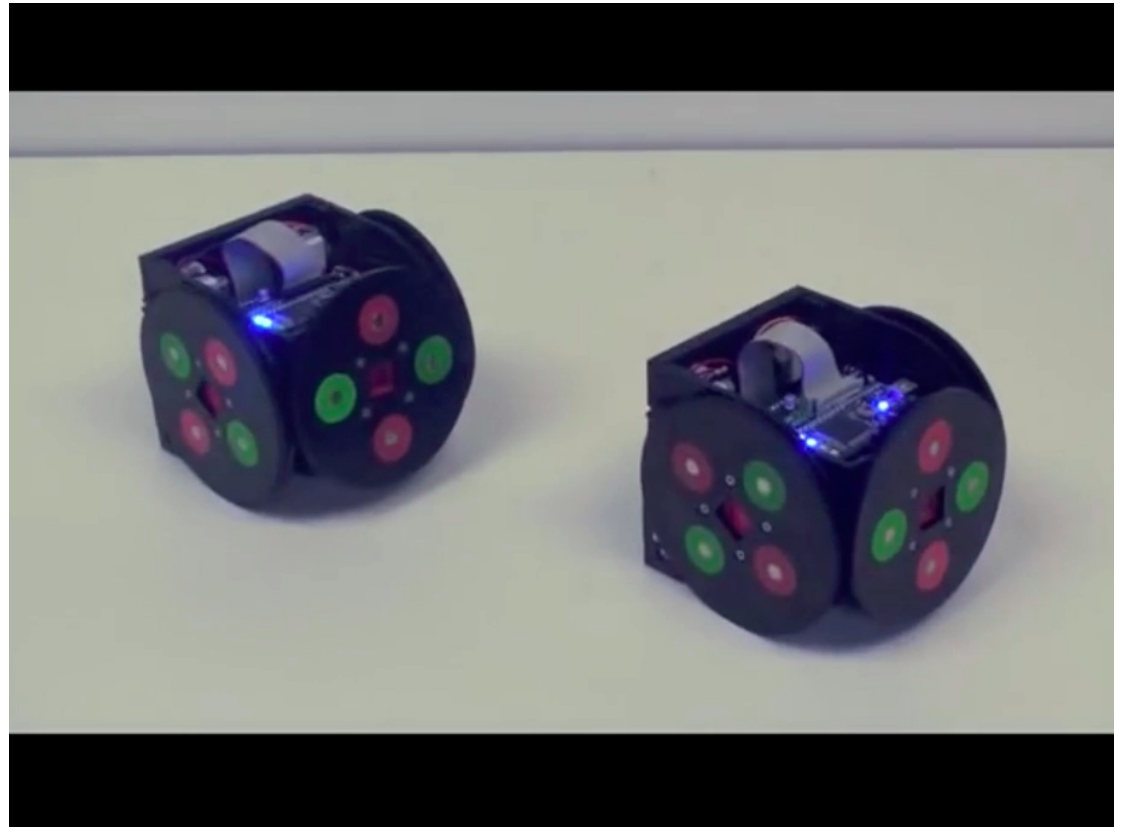
Hardware

- 4 DOF
- Electro-magnets allow autonomous connection/disconnection
- Specialized modules:
 - Sensor
 - Brain
 - Passive



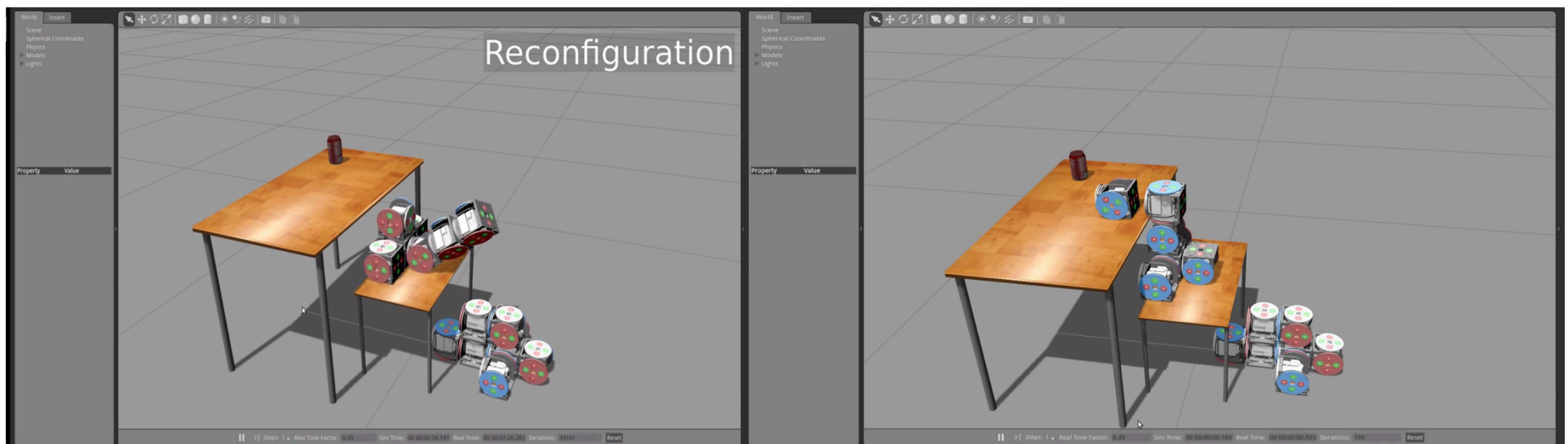
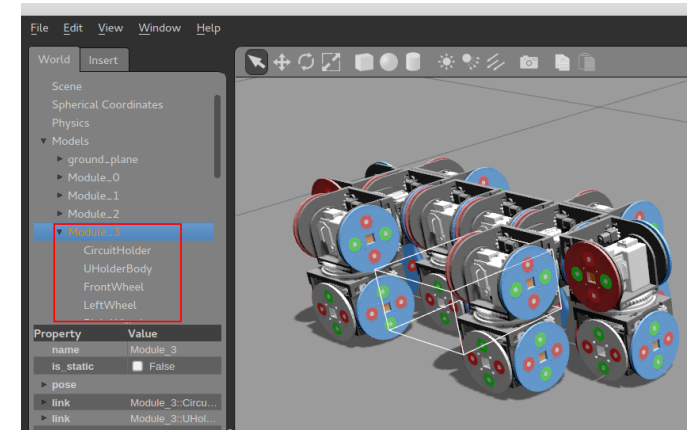
Hardware

- 4 DOF
- Electro-magnets allow autonomous connection/disconnection
- Specialized modules:
 - Sensor
 - Brain
 - Passive



Crowd-Sourcing Controllers/Configurations

- Using GAZEBO: tools for creating a library of configurations/controllers:
 - Configuration Editor
 - Gait Recorder
 - Simulation Controller



Future Plans

- Year 2
 - Crowd-sourcing
 - Library development
 - Synthesize and verification
 - Brain, sensor, structure and motion modules
- Year 3
 - Full hardware
 - Integration of perception with synthesis
 - Probabilistic verification
 - Complex tasks, leading to final demo

Final Demo: Two very different applications, same modules, within an hour:

Car inspection and personal robot delivery

