### Learning Deep Sensorimotor Policies for Shared Autonomy

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# Deep shared autonomy vision



assistive control for tasks of daily living

#### **Basic challenges**

- **Intent:** robot must understand what the person is trying to do
- Assistance: robot must offer assistance in a way that is natural and maintains human control
- **Perception:** robot must be able to perceive objects in the world from its on-board sensors

#### **Algorithmic foundations**

- Algorithms for **inverse reinforcement learning:** inferring the goals of the human from observing their behavior
- **Imitation learning:** learning how to perform a task from observing human behavior, even when it differs in terms of embodiment or capability
- **Shared autonomy:** learning how to perform a task **together** with a person

#### **Experimental evaluation**

• Robot-assisted feeding

# Augmenting human control with deep Q-learning



**Shared Autonomy via Deep Reinforcement Learning** Siddharth Reddy, Anca D. Dragan, Sergey Levine

# Augmenting human control with deep Q-learning





## Inferring beliefs about dynamics from behavior



Where Do You Think You're Going?: Inferring Beliefs about Dynamics from Behavior Siddharth Reddy, Anca D. Dragan, Sergey Levine

# Inferring beliefs about dynamics from behavior

• Training time: **learning from demonstrations** 

Demonstrations

### Our learning algorithm

Demonstrator's internal dynamics model

• Test time: shared autonomy via internal-to-real dynamics transfer



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# "what" & "how"

Do we need the entire demonstration to infer the goal?



Xie, Singh, Levine, Finn '18



# "what"

#### using the classifier as reward for control



# given 5 examples of success



Xie, Singh, Levine, Finn '18





demonstration

testing

## Robot-assisted feeding

High-level goal: Enabling an assistive robot to feed a person with upper extremity disabilities

#### High-impact task:

- An activity of daily living (ADL)
- 56.7 million people had disability (Brault, 2012)
- 12.3 million people needed assistance with ADLs (Perry, 2008)



#### **Problem decomposition:**

- **Bite acquisition**: food perception, manipulating deformable objects
- Timing for bite transfer: understanding the cadence of social dining



bite acquisition



bite transfer

## **Robot-Assisted Feeding**

Transfer depends on Acquisition:

#### Analyzing Manipulation Strategies for Robotic Feeding

The robotic system uses **multimodal sensing** to acquire food and transfer it using different food **item-dependent manipulation primitives** 

## Timing for bite transfer



- Features such as gaze direction (speaker or plate), conversation, mouth (closed or open), and time since last bite are informative of bite timing
- Represented as a state-transition model
  - More states than bite acquisition and eating, e.g., people waiting with full fork vs. empty fork

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