

NRI: FND: Life-long Learning for Motion Planning in Human Populated Environments

University of Colorado Boulder

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Featuring work by PhD Students:

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Kyle Harlow

& Mike Miles



Overview

Scaling up belief-space planning for social navigation

- Online Intention-Aware Planning for Social Navigation with POMDPs

Improving robots' notions of where they can go

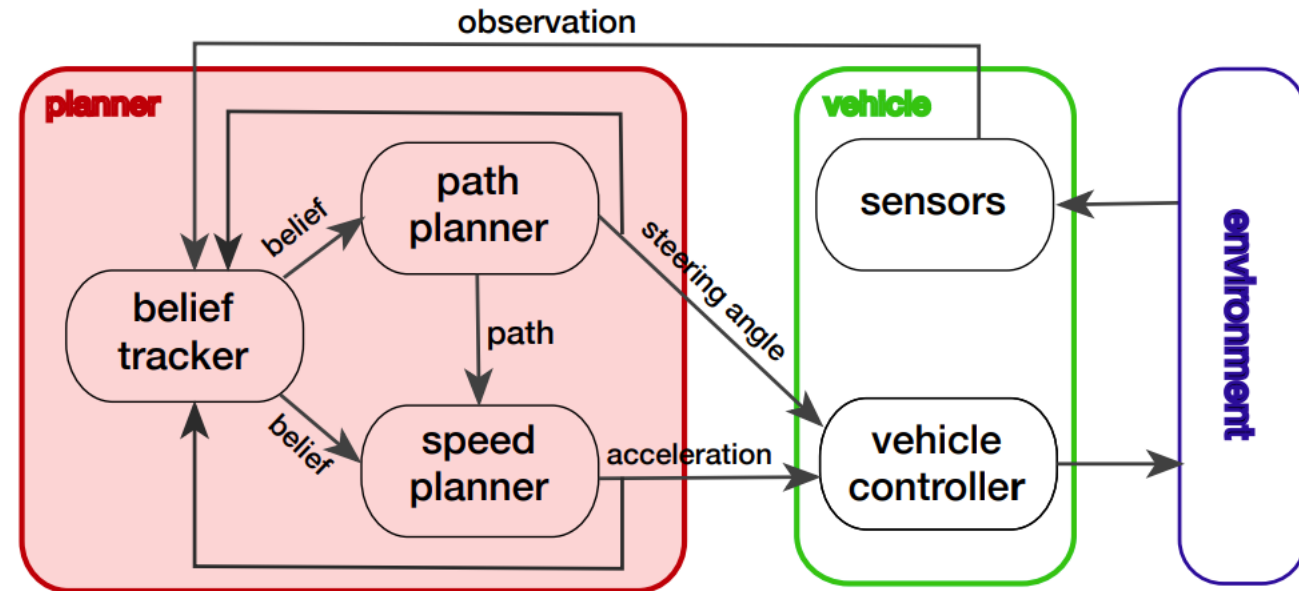
- Augmenting Motion Planning with Traversability Estimation



Intention-Aware Navigation in Crowds with Extended-Space POMDP Planning

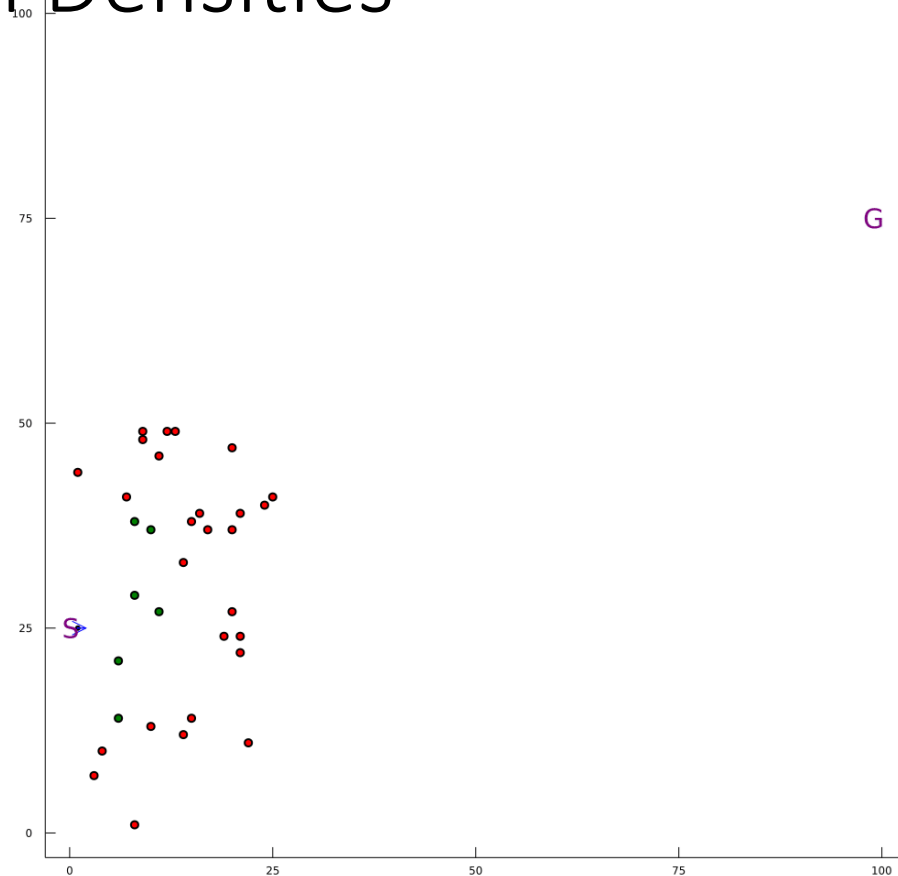
To Appear: AAMAS 2022

Planning for Social Navigation



Intention-Aware Online POMDP Planning for Autonomous Driving in a Crowd. Bai et al. (2015)

Decoupling Path from Speed Raises Issues at High Densities



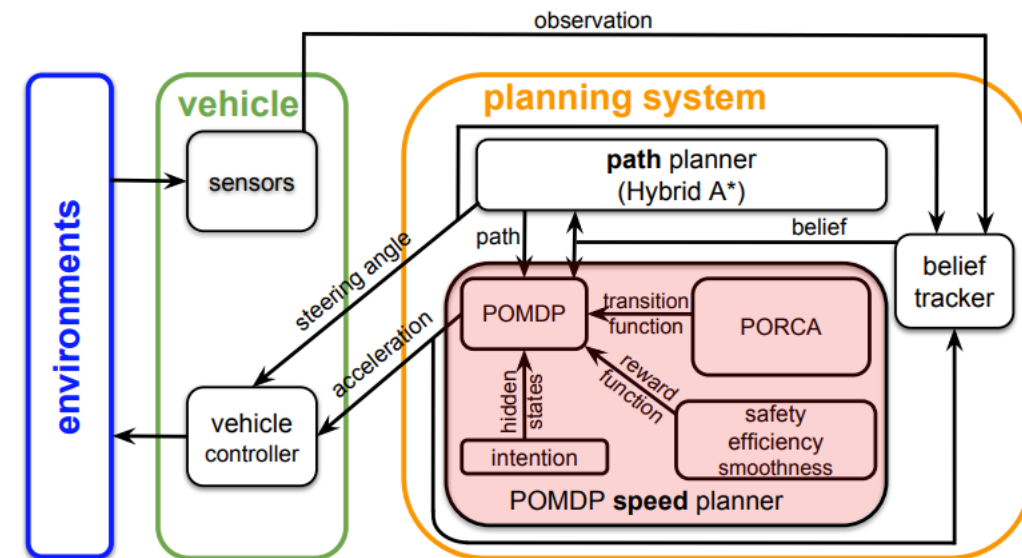
Path: Hybrid A* finds a collision-free path-to-goal considering n identified **pedestrians** within a **sensing radius**.



Speed: POMDP planner solves for speed along the path by reasoning over pedestrian intentions.

Outcome: Frequent stopping behavior along the path, unable to perform small adjustments to avoid nearby pedestrians.

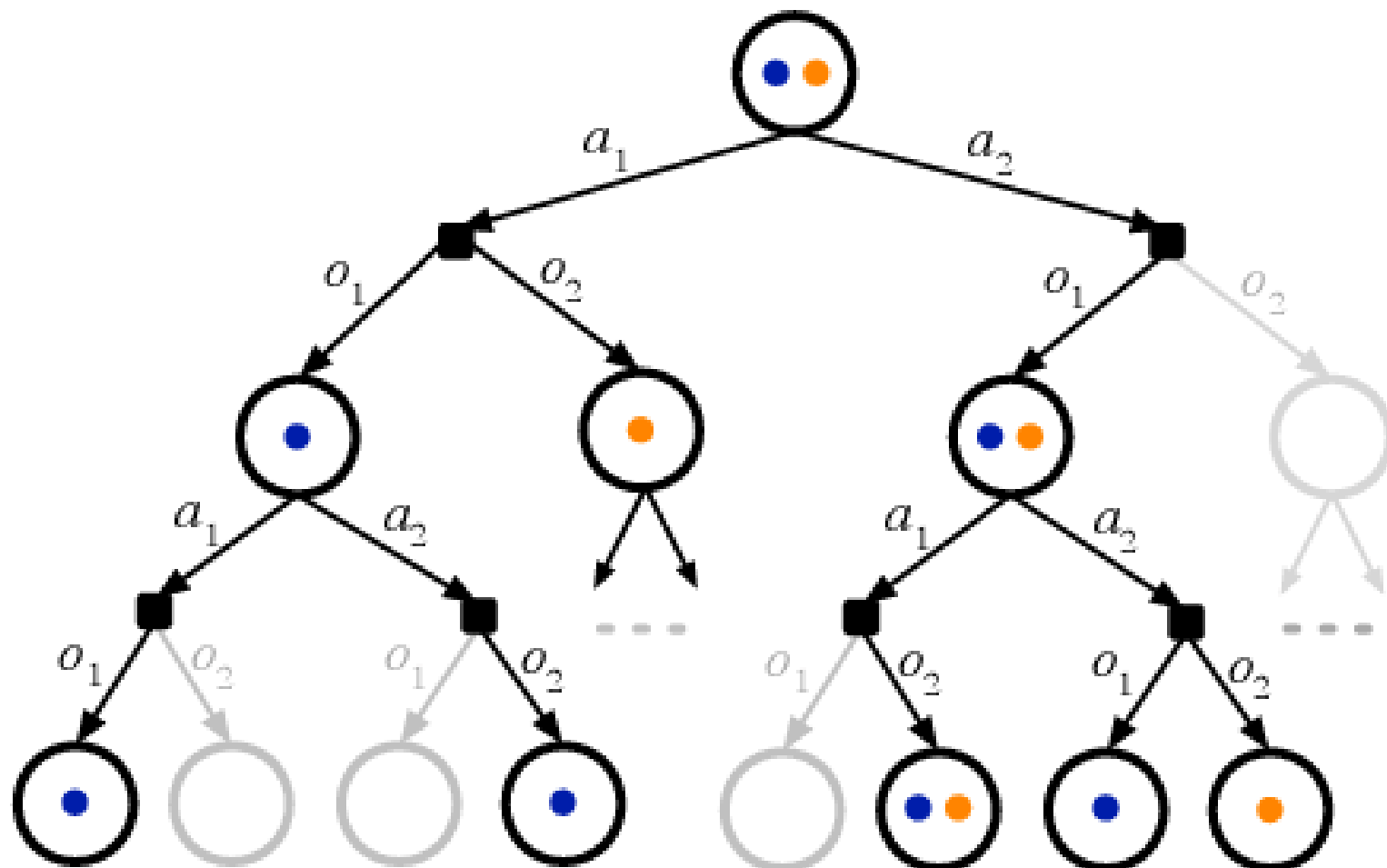
Planning for Social Navigation



PORCA: Modeling and Planning for Autonomous Driving among Many Pedestrians
Luo et al. (2018)

Combating Shallow Tree Depth with Better Priors

- Increased POMDP complexity decreases the effectiveness of the DESPOT solver
- To accommodate this tradeoff, we use a strong roll-out policy, informed by a multi-query planning algorithm (e.g., Probabilistic Road Mapping).
- This roll-out policy is used as a heuristic to guide the POMDP solution, but is not actually executed: the POMDP is solved rapidly enough to avoid executing beyond its search depth.



Extended-Space POMDP Planning

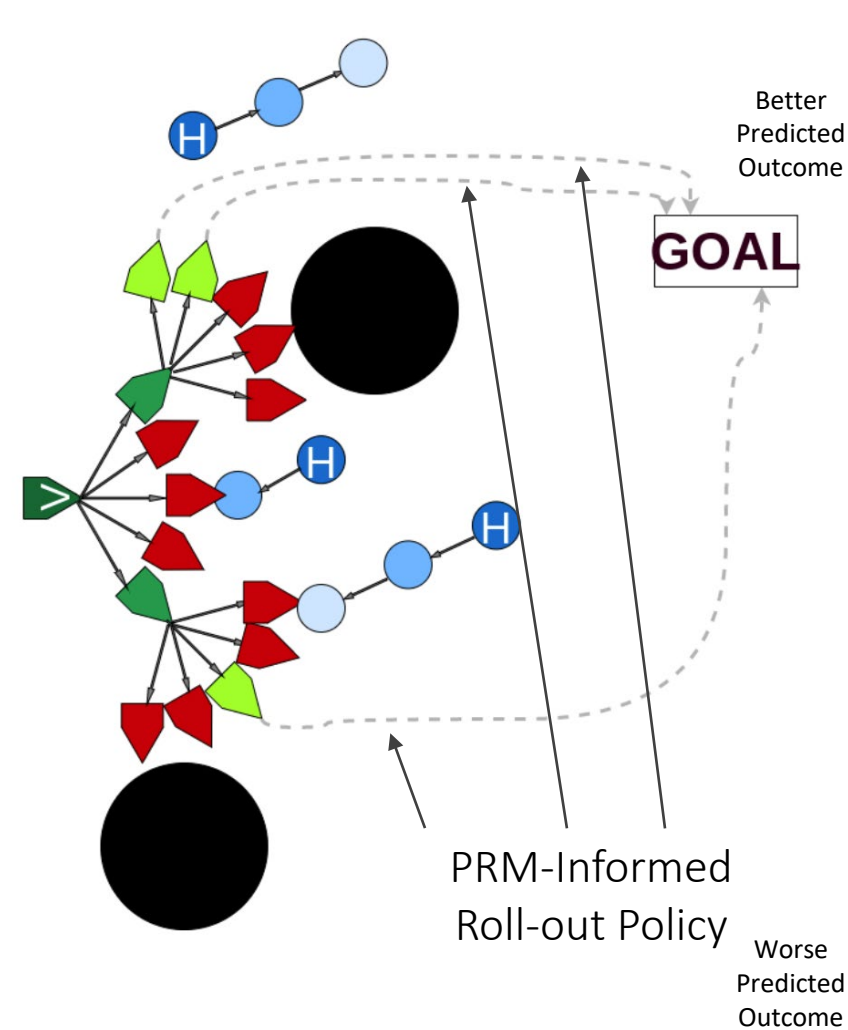
State Space: $[x_c, y_c, \theta_c, v_c, g_c]$ corresponding to
2D pose, speed, and goal of our vehicle.

$[x_i, y_i, v_i, g_i]$ corresponding to
2D pose, speed, and goal of the
 i^{th} pedestrian.

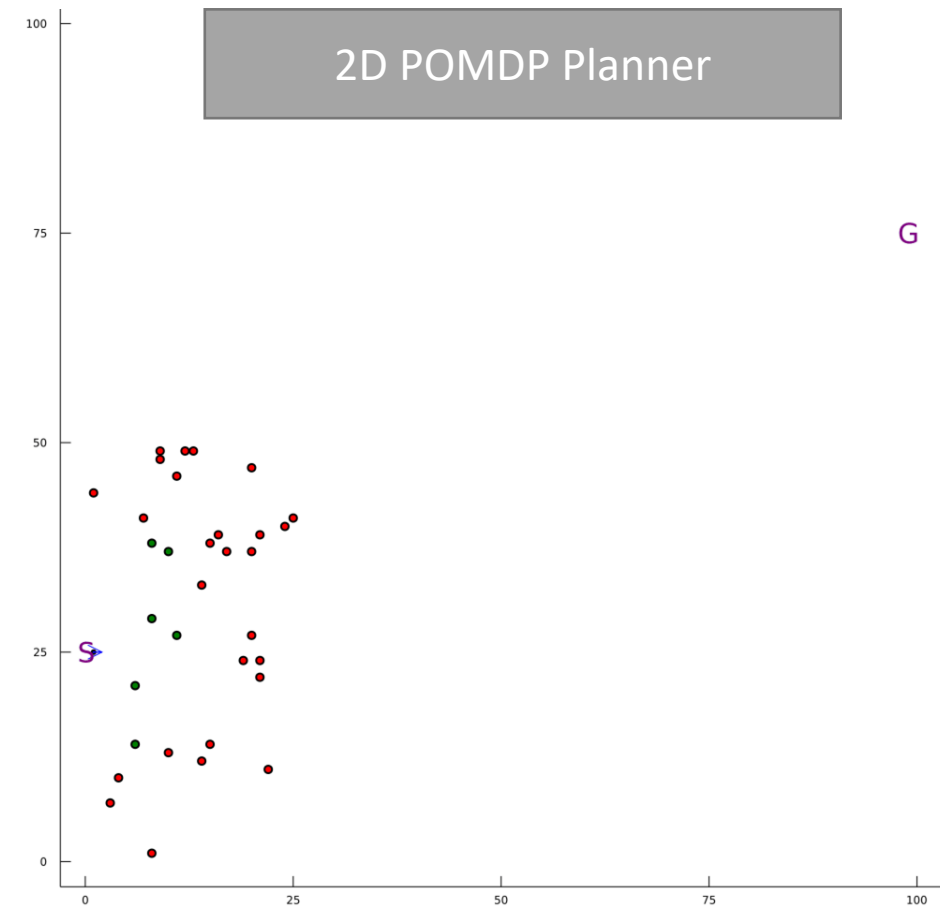
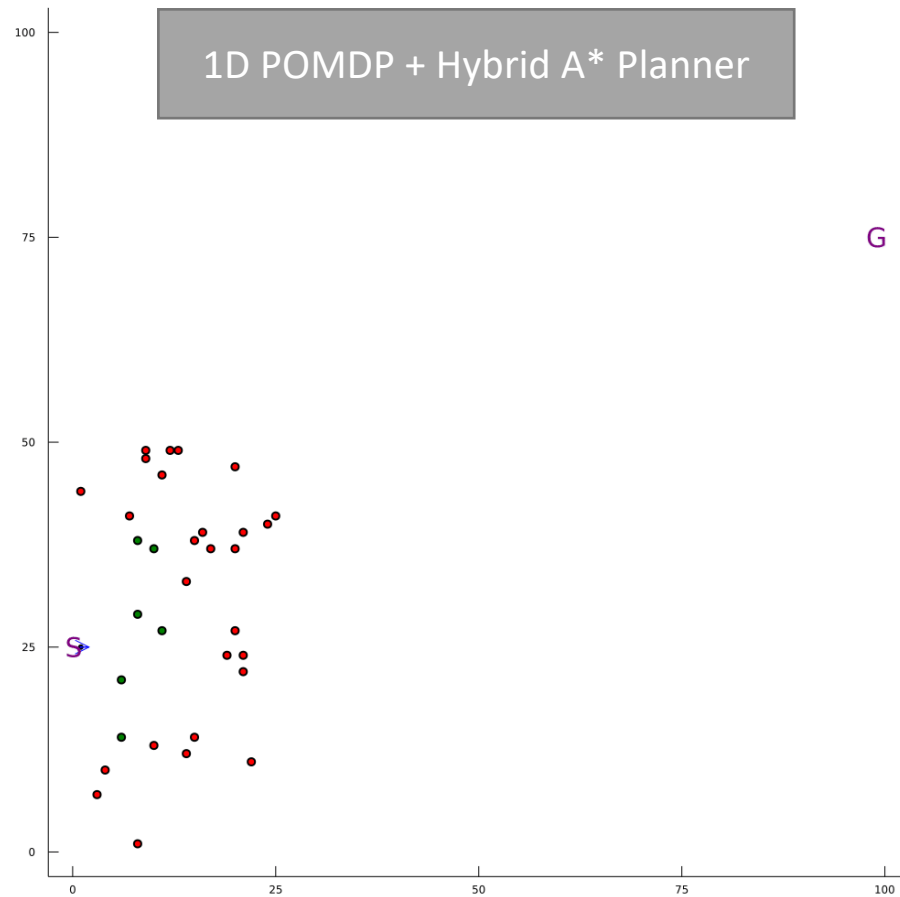
Action Space: $[\delta_\theta, \delta_v]^*$ corresponding to changes in
orientation and speed.

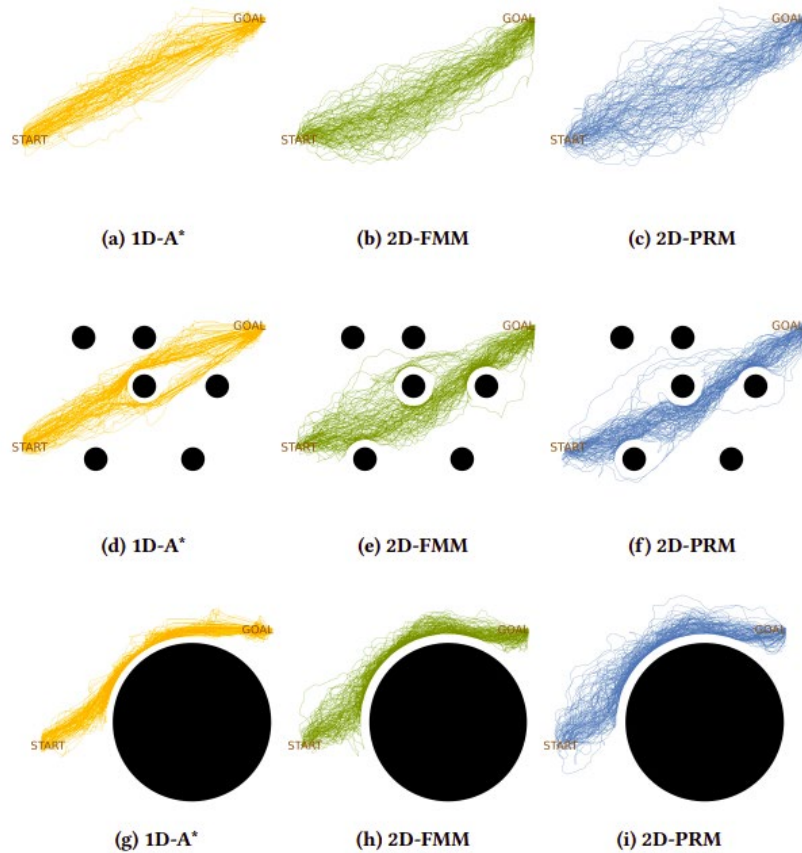
SB, or “Sudden Brake”, which
corresponds to a full-brake e-Stop

*Discretized to 11 different actions



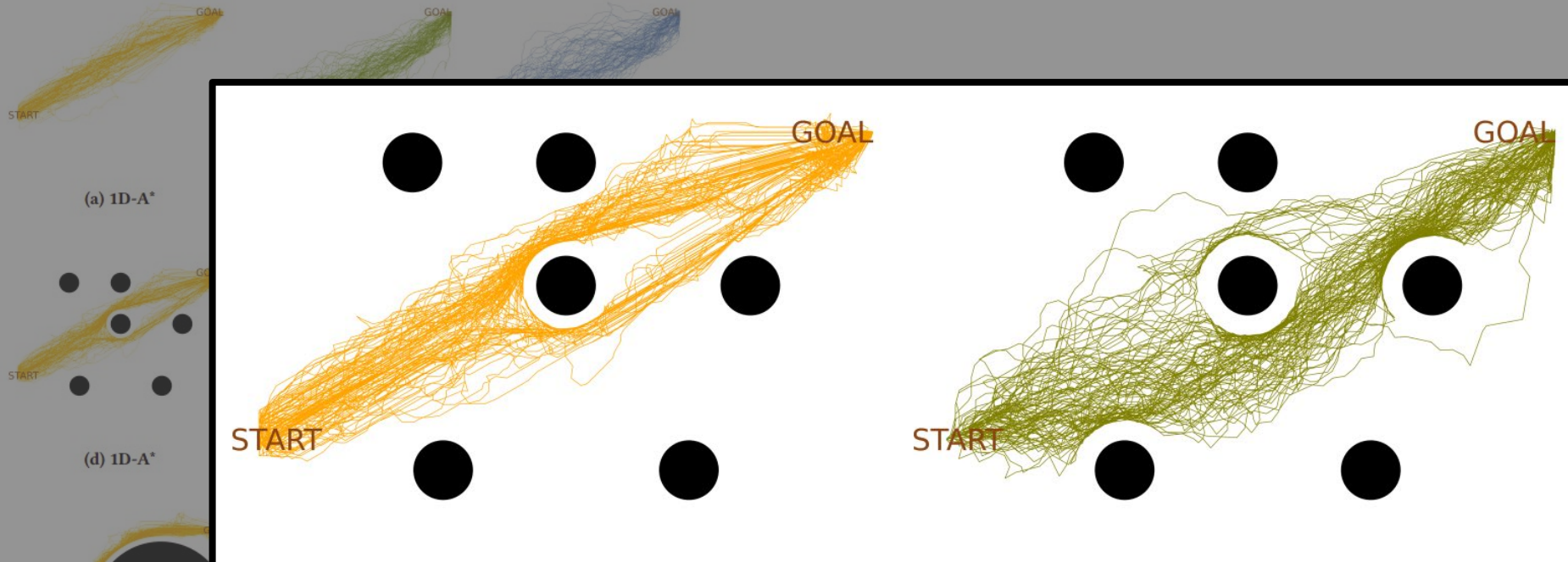
Result: Faster Navigation with Fewer Near-misses!





Extended Space POMDP Planning significantly outperforms approaches with decoupled reasoning over uncertainty

	1D-A*		2D-NHV		
#Ped	Time (in s)	# SB action	Time (in s)	# Outperformed	# SB action
100	53.62 ± 0.91	1.84 ± 0.11	36.54 ± 0.45	98	0.26 ± 0.04
200	72.54 ± 1.09	2.84 ± 0.14	43.79 ± 0.85	96	1.04 ± 0.09
300	95.43 ± 1.74	3.62 ± 0.15	62.37 ± 1.57	95	2.55 ± 0.12
400	110.41 ± 2.32	3.98 ± 0.15	81.07 ± 1.80	95	3.54 ± 0.13



Planning approaches with uncertainty

	1D-A*		2D-NHV		
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Talk Overview

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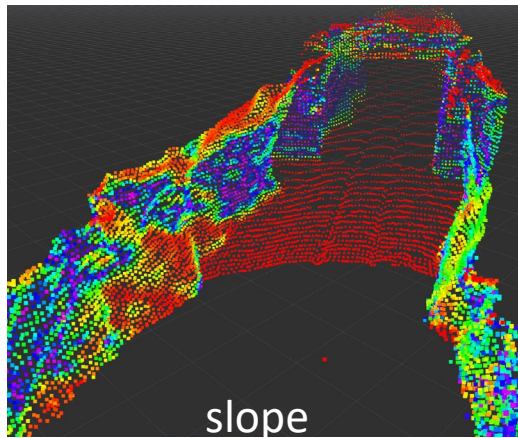
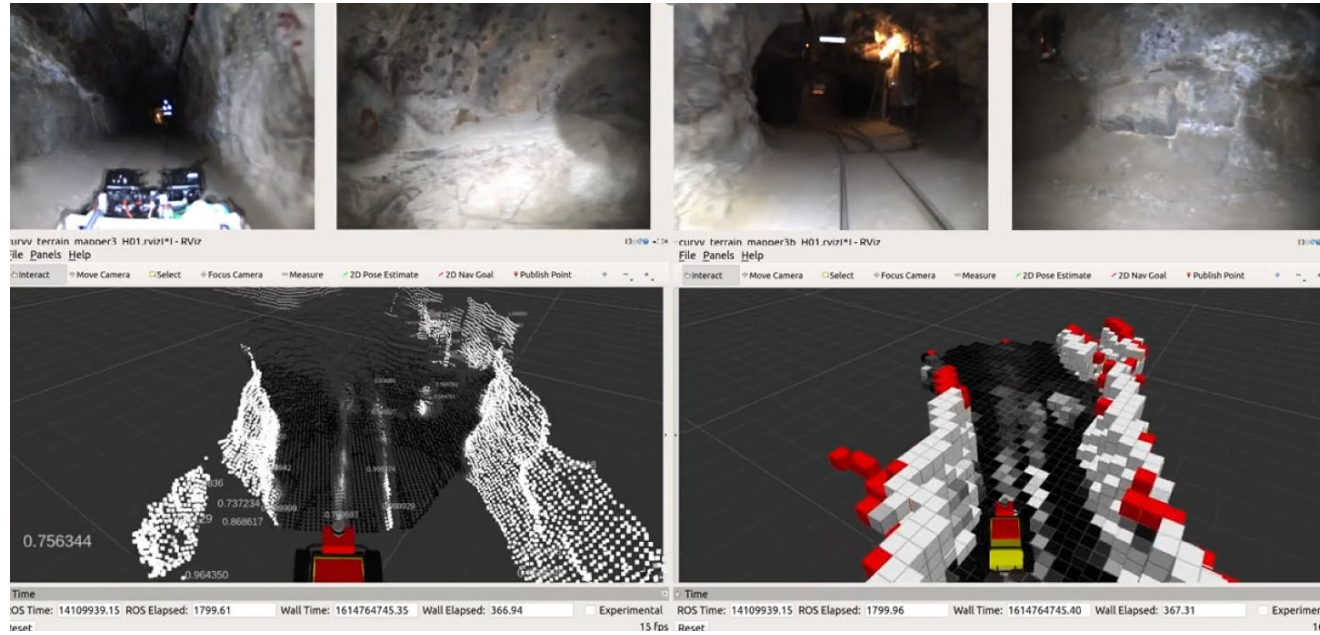
- Augmenting Motion Planning with Traversability Estimation

Obstacles in human populated spaces aren't always obvious

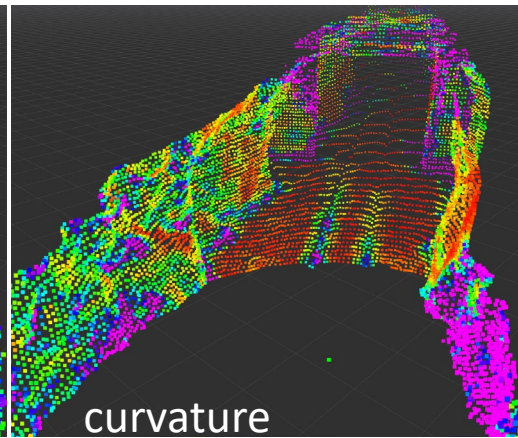


<https://arxiv.org/abs/2110.04390>

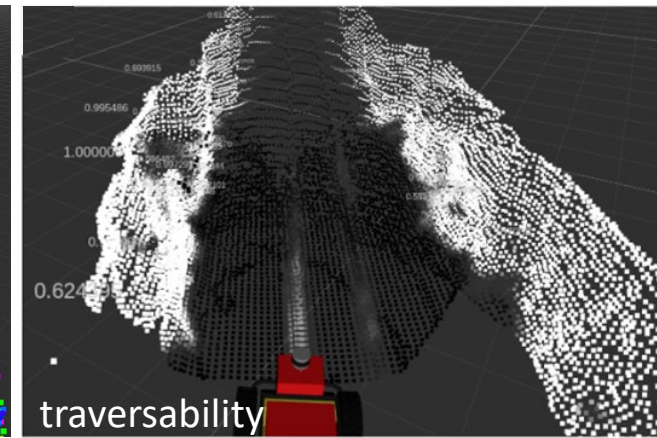
Traversability estimates are informed by both slope and surface curvature and are incorporated into the standard binary Bayes Filter occupancy grid formulation to determine voxel occupancy.



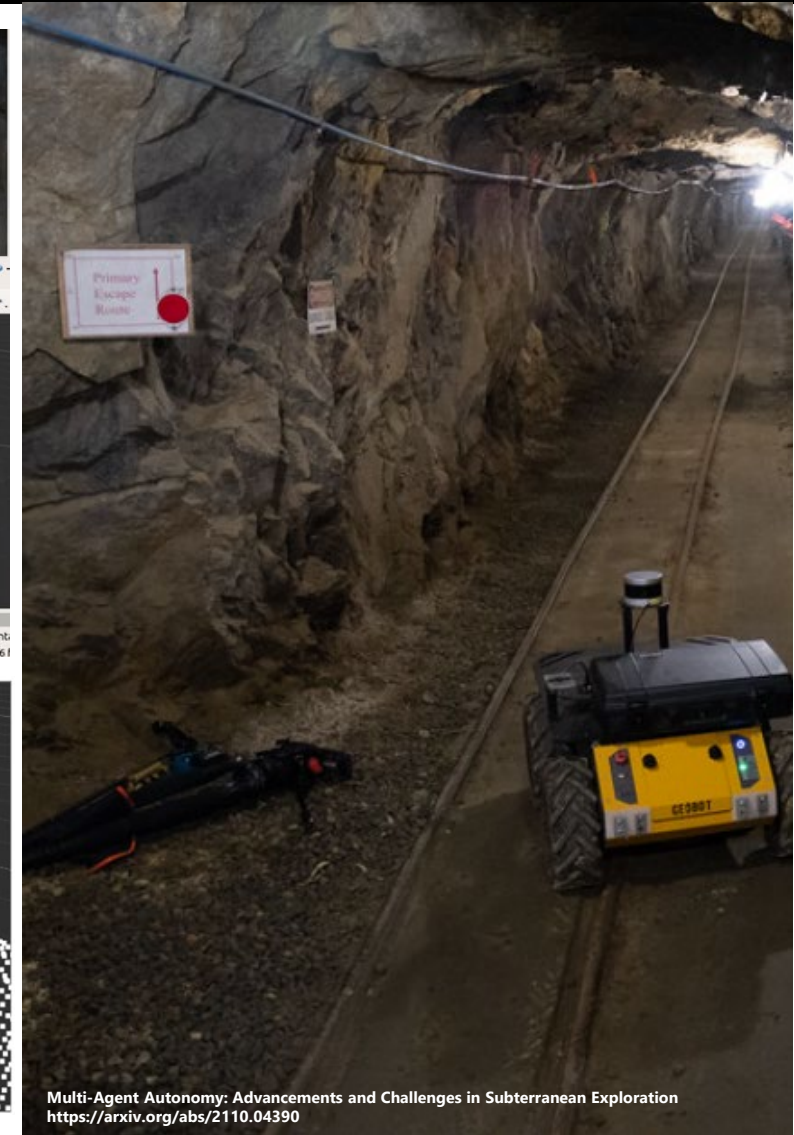
slope



curvature



traversability

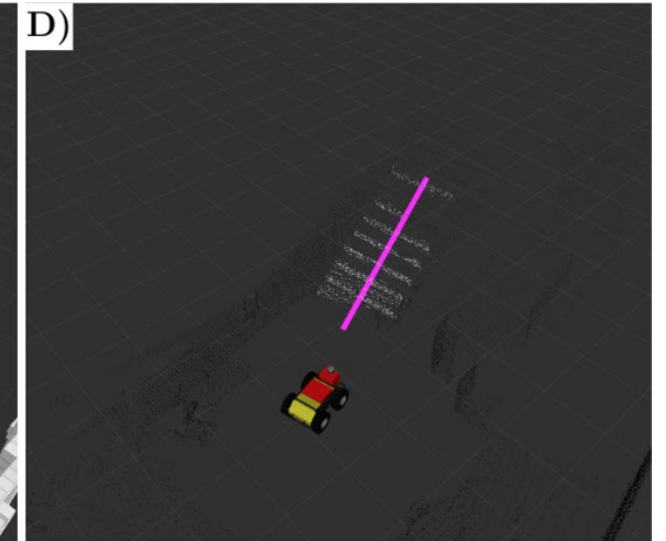
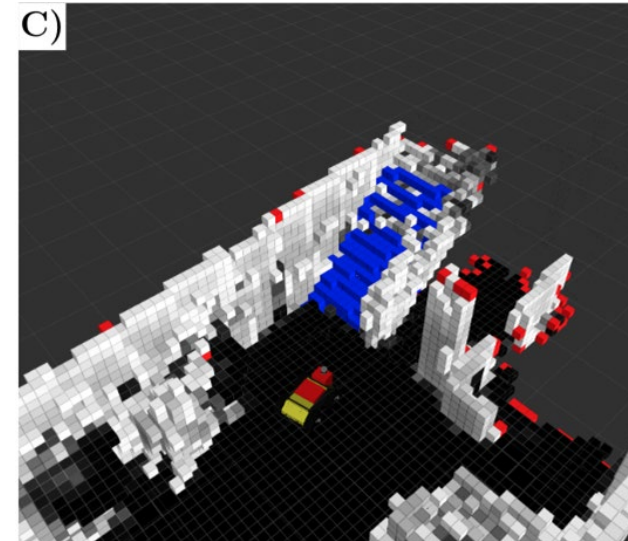
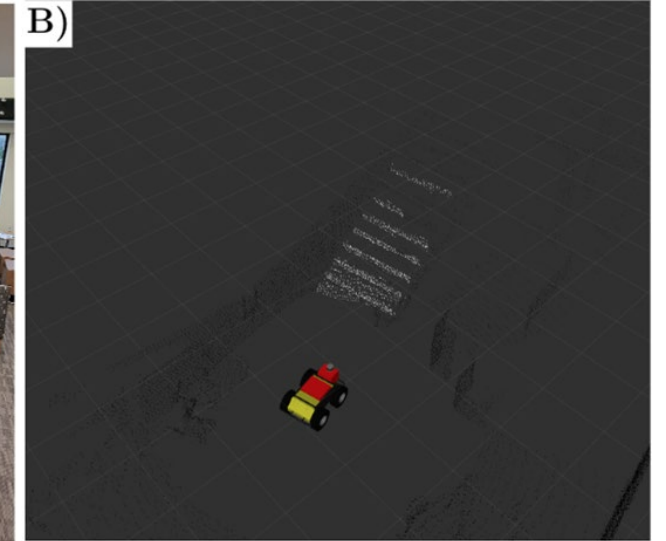
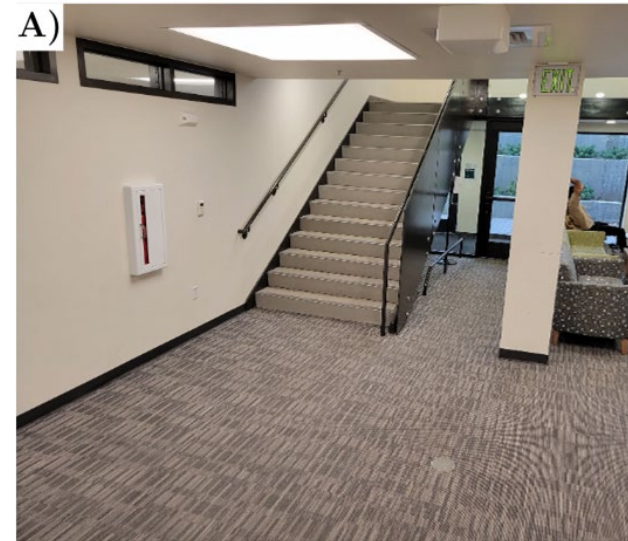
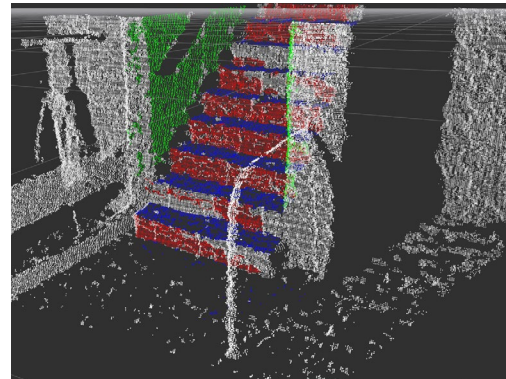
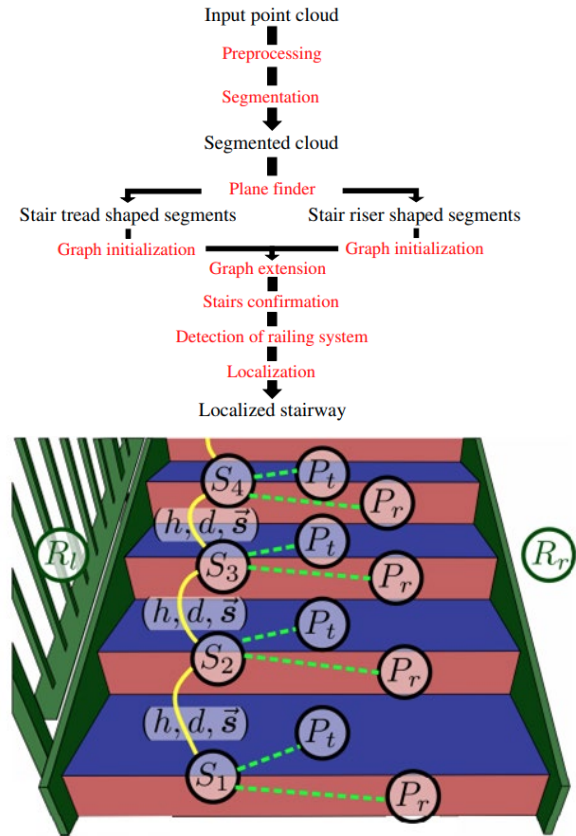


Multi-Agent Autonomy: Advancements and Challenges in Subterranean Exploration
<https://arxiv.org/abs/2110.04390>

Traversability Estimation is Important!



Special Cases (Stairs)



Westfechtel, Thomas, et al. "3D graph based stairway detection and localization for mobile robots." 2016 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS). IEEE, 2016.



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