

NRI: Towards Dexterous Micromanipulation & Assembly

David J. Cappelleri, Song Zhang, Karthik Ramani
Purdue University, West Lafayette, IN



Motivation

- Perform fundamental research related to transitioning robotics manipulation from the macro-scale to the micro-scale
- Lay the foundations for new micro-robotic tools

Micromanipulation Using a Learned Model

Goal

- Learn how to manipulate micro-parts
- Challenge:** Multi-contact problem, friction, interaction dynamics at micro-scale is difficult to model

Testbed

Micromanipulation Model

- Multi-target regression problem
- Gradient Boosting algorithm applied
- Input: initial and final configuration of part
- Output: Probe initial and final positions
- Separate model for each manipulator
- Contact modelled as a point contact

System Work Flow

Experimental Results

Goal 2

- Develop a multi-resolution 3D vision-system to provide sub-diffraction limit tracking for sensing in the micro-teleoperation and augmented/virtual reality system

Prototype 3D Vision System

- Telecentric and electrical tunable lenses (ETL) are employed to increase its resolution and depth of field
- System specifications:

Parameter	Value
Pixel Size	2.18 μm
Field of View (FOV)	3.20 mm \times 1.94 mm
Depth of Field	\sim 0.7 mm (w/o focal sweep) \sim 2.3 mm (w/ focal sweep)
Frame Rate	Max: 171 Hz (w/o focal sweep) 100 Hz (w/ focal sweep)

Vision-Based Micro-Force Sensing

- Goal 1**
- Develop a new class of manipulation probes for use as 3D vision-based micro-force sensors (μVBFS)

Fabrication & Assembly

Updated μVBFS Design

- Alternative end-effector geometries for enhanced manipulation
- PDMS curing ratio tailored for desired force-sensing range
- Colored fiducials for color-based tracking of displacements/micro-force sensing
- Tracking at 20 Hz achieved
- Used to characterize stiffness of different hydrogel spheroids, which are typically used in 3D tissue engineered constructs

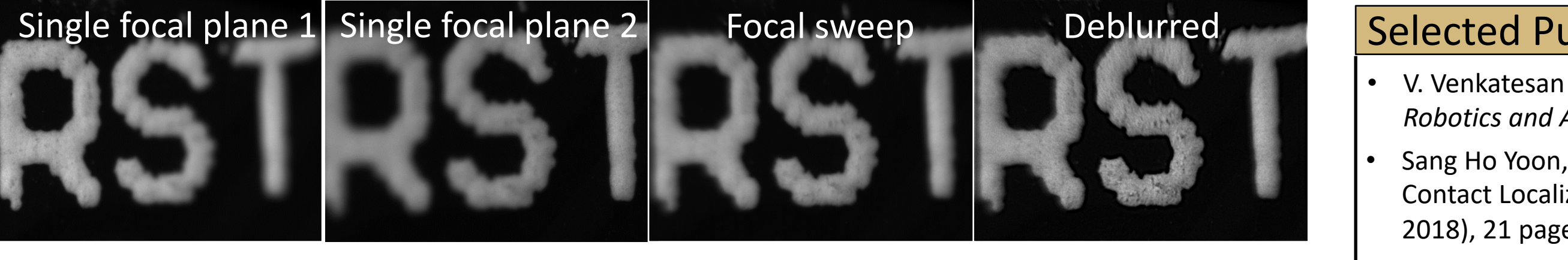
Alternate End-Effectors

Real-Time Tracking

Focal Sweep Technique

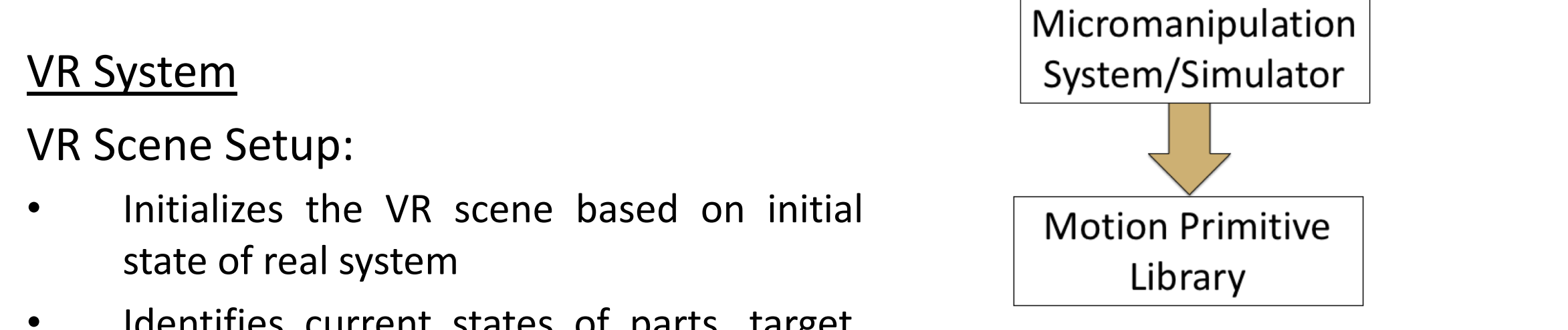
- Change focal plane of the camera continuously during the exposure time with ETL, and then compute the all-in-focus image by Weiner Filter or Richardson-Lucy algorithm.

Processing Flow Results



Human-Robot Interaction

- Goals**
- Develop haptic tools/skins to accurately relay micro-scale manipulation forces to the teleoperator
 - Capture manipulation and force data to develop new autonomous micromanipulation primitives



VR System

- VR Scene Setup:**
- Initializes the VR scene based on initial state of real system
 - Identifies current states of parts, target, obstacles, and probes
- VR Manipulation Capabilities:**
- Able to pick up probes using Touch controllers and use them to manipulate the parts around the workspace.
 - System logs movements for each probe and manipulator hardware system is able to replicate movements.
 - For each instruction, the path is discretized and probe tracking algorithms compute forces for each discretized movement.
 - If force is higher than the threshold force set by the user, movement halts automatically to keep manipulated objects safe.

The position is: (3, 4)
The position is: (0.9, -0.3, 1.0)

Force y = 10.53 μN
Force x = 9.15559 μN

Distance to Target: 3.62 μm

Test Sample Results

Extracted Side Profile

3D Geometry

Selected Publications

- V. Venkatesan and D. J. Cappelleri, "Path Planning and Micromanipulation Using a Learned Model," in *IEEE Robotics and Automation Letters*, vol. 3, no. 4, pp. 3089-3096, Oct. 2018, doi: 10.1109/LRA.2018.2849568.
- Sang Ho Yoon, Luis Paredes, Ke Huo, and Karthik Ramani. 2018. MultiSoft: Soft Sensor Enabling Real-Time Multimodal Sensing with Contact Localization and Deformation Classification. *Proc. ACM Interact. Mob. Wearable Ubiquitous Technol.* 2, 3, Article 145 (September 2018), 21 pages. DOI:https://doi.org/10.1145/3264955
- Xiaowei Hu, Guijin Wang, Yujin Zhang, Huazhong Yang, and Song Zhang, "Large depth-of-field 3D shape measurement using an electrically tunable lens," *Opt. Express* 27, 29697-29709 (2019)