







Make Someone Slow Down Make Someone Change Lane

An autonomous car's actions will *affect* the actions of other drivers.





 $r_H(x^t, u_R^t, u_H^t) = w^\top \phi(x^t, u_R^t, u_H^t)$



Assume human is noisily optimal:

 $\max P(\boldsymbol{u}_H | \boldsymbol{x}_0, \boldsymbol{w}) \propto \exp(R_H(\boldsymbol{x}_0, \boldsymbol{u}_R, \boldsymbol{u}_H))$

Planning for Autonomous Cars that Leverage Effects on Human Actions



Plan conservatively and merge behind; Assuming human is a moving obstacle.



Car merges ahead of human; anticipates human **braking**.



Maximize Robot Expected Utility

 $\boldsymbol{u}_{R}^{*} = \operatorname{argmax}_{\boldsymbol{u}_{P}} R_{R}(\boldsymbol{x}_{0}, \boldsymbol{u}_{R}, \boldsymbol{u}_{H}^{*}(\boldsymbol{x}_{0}, \boldsymbol{u}_{R}))$

Find optimal actions for the autonomous vehicle while accounting for the human response \boldsymbol{u}_{H}^{*} .

Model \boldsymbol{u}_{H}^{*} as optimizize the human reward func/. R_H .

