

# Revitalizing Cyber-Security Education Through Competitions



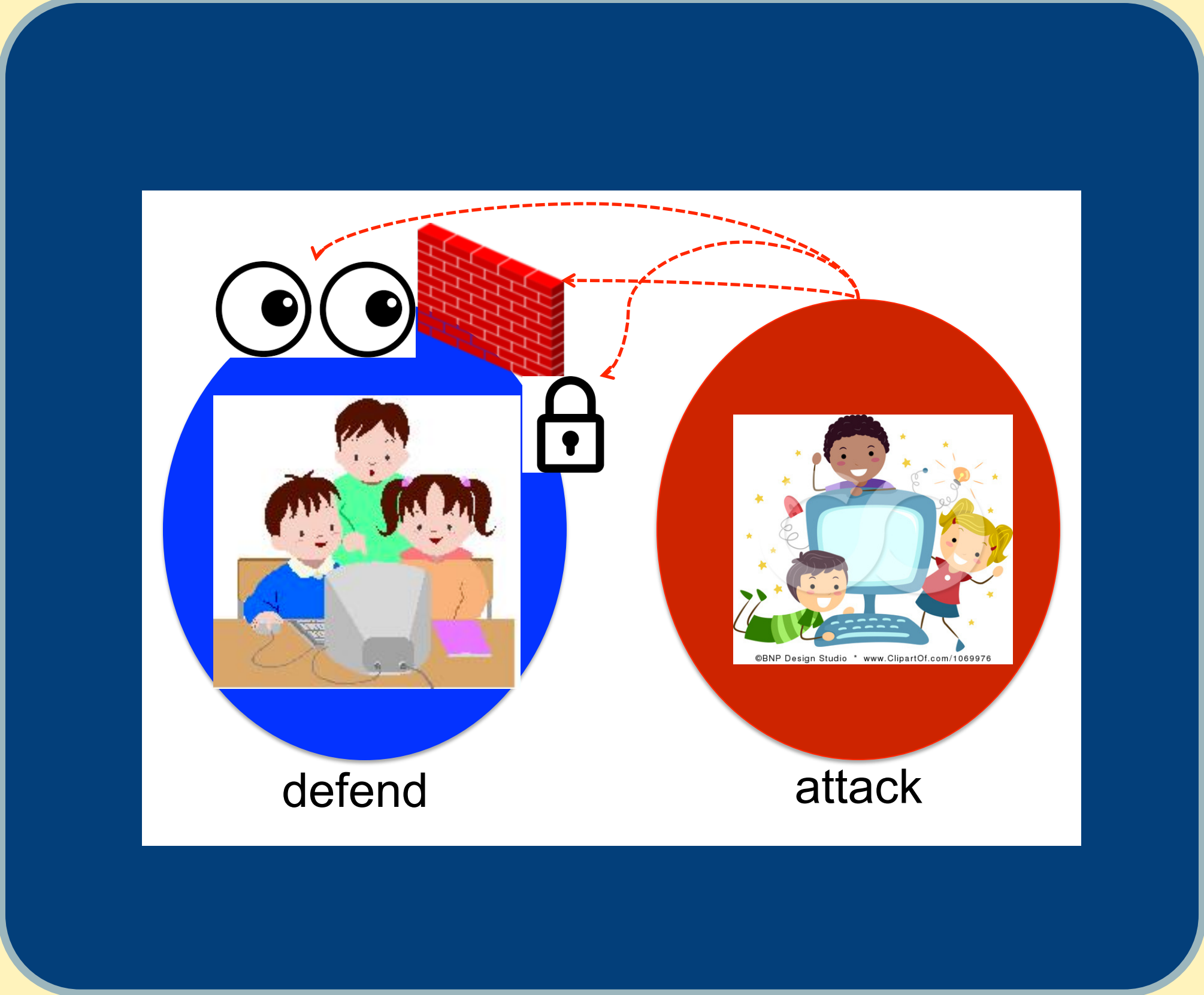
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Cybersecurity is **adversarial** field, with attackers and defenders constantly trying to outsmart each other. Current security education does not capture this adversarial dynamics. Many classes are taught with just textbooks. Some classes include practical homework exercises. These help students acquire practical skills but do not teach them critical thinking or how to handle adversarial situations.

### Problems with the existing education approaches:

- **Lectures only:** passive learning, low student engagement and retention
- **Hands-on homeworks:** teach skills but not critical or adversarial thinking
- **Regular competitions:** require solid knowledge and skills to enter, humbling experience for many

Our class capture-the-flag exercises teach critical and adversarial thinking to students in beginner cybersecurity classes. They help students internalize concepts learned in class, and reason about pros and cons of different defensive actions.



### CCTFs

Feature	CCTF
Preparation	A few weeks
Duration	2 h
Topic	Intrusions, DDoS, DNS, BGP, crypto...
Team roles	Both Blue and Red
Occurrence	2-3 times per semester
Difficulty	Intermediate

Each CCTF is followed by a post-mortem, where groups share what they did and what they think happened in the competition. This is an opportunity for everyone to learn about successful offense/defense strategies.

We modified the DeterLab's user interface to ease competition organization:

- Allocation/deallocation of multiple experiments with the same topology and settings
- Team creation and team assignment
- Access control so that offense/defense teams can only access certain nodes on the same experiment
- Automated scoring

### Current Status:

- Five competitions developed to date:
  - Intrusions
  - DDoS
  - Cryptography
  - BGP
  - Secure coding
- Used in USC cybersecurity classes and by CSU Pomona in outreach activities
- Publicly released on DeterLab's sharing portal

### Next Steps:

- Five more competitions are under development
- Develop team matching user interface to enable teams from different institutions to have scheduled competitions
- Evaluate student learning

Interested in meeting the PIs? Attach post-it note below!